Wireshark Lab: DHCP v6.0

Supplement to *Computer Networking: A Top-Down* Approach, 6^{th} ed., J.F. Kurose and K.W. Ross



"Tell me and I forget. Show me and I remember. Involve me and I understand." Chinese proverb

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In this lab, we'll take a quick look at DHCP. DHCP is covered in Section 4.4.2 of the text¹. Recall that DHCP is used extensively in corporate, university and home-network wired and wireless LANs to dynamically assign IP addresses to hosts (as well as to configure other network configuration information).

This lab is brief, as we'll only examine the DHCP packets captured by a host. If you also have administrative access to your DHCP server, you may want to repeat this lab after making some configuration changes (such as the lease time). If you have a router at home, you most likely can configure your DHCP server. Because many linux/Unix machines (especially those that serve many users) have a static IP address and because manipulating DHCP on such machines typically requires super-user privileges, we'll only present a Windows version of this lab below.

DHCP Experiment

In order to observe DHCP in action, we'll perform several DHCP-related commands and capture the DHCP messages exchanged as a result of executing these commands. Do the following²:

 Begin by opening the Windows Command Prompt application (which can be found in your Accessories folder). As shown in Figure 1, enter *"ipconfig /release"*. The executable for *ipconfig* is in C:\windows\system32. This

¹ References to figures and sections are for the 6th edition of our text, *Computer Networks, A Top-down* Approach, 6th ed., J.F. Kurose and K.W. Ross, Addison-Wesley/Pearson, 2012.

² If you are unable to run Wireshark live on a computer, you can download the zip file <u>http://gaia.cs.umass.edu/wireshark-labs/wireshark-traces.zip</u> and extract the file *dhcp-ethereal-trace-1*. The traces in this zip file were collected by Wireshark running on one of the author's computers, while performing the steps indicated in the Wireshark lab. Once you have downloaded the trace, you can load it into Wireshark and view the trace using the *File* pull down menu, choosing *Open*, and then selecting the dhcp-ethereal-trace-1 trace file. You can then use this trace file to answer the questions below.

command releases your current IP address, so that your host's IP address becomes 0.0.0.0.

- 2. Start up the Wireshark packet sniffer, as described in the introductory Wireshark lab and begin Wireshark packet capture.
- 3. Now go back to the Windows Command Prompt and enter "*ipconfig /renew*". This instructs your host to obtain a network configuration, including a new IP address. In Figure 1, the host obtains the IP address 192.168.1.108
- 4. Wait until the *"ipconfig /renew"* has terminated. Then enter the same command *"ipconfig /renew"* again.
- 5. When the second *"ipconfig /renew"* terminates, enter the command *"ipconfig/release"* to release the previously-allocated IP address to your computer.
- 6. Finally, enter "*ipconfig /renew*" to again be allocated an IP address for your computer.
- 7. Stop Wireshark packet capture.

Command Prompt _ 🗆 🗵 ٠ C:\WINDOWS\SYSTEM32>ipconfig/release Windows IP Configuration IP Address for adapter Local Area Connection has already been released. C:\WINDOWS\SYSTEM32>ipconfig/renew Windows IP Configuration Ethernet adapter Local Area Connection: Connection-specific DNS Suffix . : ne2.client2.attbi.com
 IP Address
 ...
 ...
 192.168.1.101

 Subnet Mask
 ...
 ...
 255.255.255.0

 Default Gateway
 ...
 ...
 192.168.1.1
C:\WINDOWS\SYSTEM32>ipconfig/renew Windows IP Configuration Ethernet adapter Local Area Connection: Default Gateway : 192.168.1.1 C:\WINDOWS\SYSTEM32>ipconfig/release Windows IP Configuration Ethernet adapter Local Area Connection: Connection-specific DNS Suffix . : C:\WINDOWS\SYSTEM32>ipconfig/renew Windows IP Configuration Ethernet adapter Local Area Connection: Default Gateway : 192.168.1.1 C:\WINDOWS\SYSTEM32>_ F

Figure 1 Command Prompt window showing sequence of *ipconfig* commands that you should enter.

Now let's take a look at the resulting Wireshark window. To see only the DHCP packets, enter into the filter field "bootp". (DHCP derives from an older protocol called BOOTP. Both BOOTP and DHCP use the same port numbers, 67 and 68. To see DHCP packets in the current version of Wireshark, you need to enter "bootp" and not "dhcp" in the filter.) We see from Figure 2 that the first *ipconfig* renew command caused four DHCP packets to be generated: a DHCP Discover packet, a DHCP Offer packet, a DHCP Request packet, and a DHCP ACK packet.

📶 (Untitled) - Wireshark													
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Eilter:	bootp			•	Expression.	<u>⊂</u> lear	Apply						
No. +	Time	Source	Destination		Protocol	Info							<u> </u>
	1 0.000000	0.0.0.0	255.255.25	5.255	DHCP	DHCP	Discove	r – 1	Fransac	tion	ID	0xe22	0d8c
	3 0.996942	192.168.2.1	255.255.25	5.255	DHCP	DHCP	offer	- 1	Fransac	tion	ID (0xe22	0d8c
	4 0.997777	0.0.0.0	255.255.25	5.255	DHCP	DHCP	Request	- 1	Transac	tion	ID	0xe22	0d8c
	5 0.998501 25 10 366799	192.108.2.1	200.200.20	5.255 1	DHCP	DHCP	Decuest		iransac Transac	tion	TD	uxezz ovb4.0	714a
	26 10.367574	192.168.2.1	255.255.25	5.255	DHCP	DHCP	ACK	- 2 -	Fransac	tion	ID	0xb40	714e
	29 18.103802	192.168.2.145	192.168.2.3	1	DHCP	DHCP	Release	- 1	Transac	tion	ID I	0xfa7	3f6d
	30 26.509019	0.0.0.0	255.255.25	5.255	DHCP	DHCP	Discove	n – 1	Transac	tion	ID (0xee7	1773
	32 27.502890	192.168.2.1	255.255.25	5.255	DHCP	DHCP	offer	- 1	Transac	tion	ID (0xee7	1773
	33 27.503705	0.0.0.0	255.255.25	5.255	DHCP	DHCP	Request	- 1	Fransac	tion	ID	Dxee7	1773
	34 27.004404	192.108.2.1	200.200.20	5.200	DHCP	DHCP	ACK	-	rransac	.cion	10 1	uxeer.	1//3
1													F
	otstrop Drotos											_	
	Mossinap Protoc	Doot Deguest (1)											
	Message type:	Ethoppet											
	Hardware type: Ethernet												
	Hardware address length: 6												
	Hops: U												
	Transaction ID: 0xe220d8c3												
	Seconds elapsed: 0												
+	Bootp flags: 0x0000 (Unicast)												
	Client IP address: 0.0.0.0 (0.0.0.0)												
	Your (client) IP address: 0.0.0.0 (0.0.0.0)												
	Next server IP address: 0.0.0.0 (0.0.0.0)												
	Relay agent IP address: 0.0.0.0 (0.0.0.0)												
	Client MAC address: Netgear_61:8e:6d (00:09:5b:61:8e:6d)												
	Server host name not given												
	Boot file name not given												
	Magic cookie: (OK)												
+	⊕ option: (t=53,l=1) DHCP Message Type = DHCP Discover												
E I	Option: (t=116,l=1) DHCP Auto-Configuration												
+	⊞ option: (t=61, 1=7) Client identifier												
+	Option: (t=50, l=4) Requested IP Address = 192.168.2.145												
E F	n option: (t=12.]=10) Host Name = "windamaiid"												
Ē	<pre>P option: (t=60,1=8) Vendor class identifier = "MSFT 5.0"</pre>												
Ē	Doption: (1=55,1=11) Parameter Request List												
	End Ontion	. LLy i ai ainecel i Keq											
	Padding												
	r duarnig												<u> </u>
0020	ff ff 00 44 0	00 43 01 34 79 df	1 01 06 00	e2 20	D.C	.4 y.							
0030	as c3 00 00 0			00 00	• • • • • •	· · · · ·							
0040						La							
0060	00 00 <u>00 00</u> 0	00 00 00 0 <u>0</u> 00 00 00	00 00 <u>00 00</u>	00 <u>00</u>									-
0070	00 00 00 00 0		00 00 00 00	00 00									
0080		00 00 00 00 00 00 00 00 00 00		00 00	• • • • • •								
000a0				00 00									
Bootstr	ap Protocol (bootp), 300	0 bytes			P: 50 D: 11	M: 0 Dro	ps: 0						-

Figure 2 Wireshark window with first DHCP packet – the DHCP Discover packet – expanded.

What to Hand In:

You should hand in a screen shot of the Command Prompt window similar to Figure 1 above. Whenever possible, when answering a question below, you should hand in a printout of the packet(s) within the trace that you used to answer the question asked. Annotate the printout³ to explain your answer. To print a packet, use *File->Print*, choose *Selected packet only*, choose *Packet summary line*, and select the minimum amount of packet detail that you need to answer the question.

Answer the following questions:

- 1. Are DHCP messages sent over UDP or TCP?
- 2. Draw a timing datagram illustrating the sequence of the first four-packet Discover/Offer/Request/ACK DHCP exchange between the client and server. For each packet, indicated the source and destination port numbers. Are the port numbers the same as in the example given in this lab assignment?
- 3. What is the link-layer (e.g., Ethernet) address of your host?
- 4. What values in the DHCP discover message differentiate this message from the DHCP request message?
- 5. What is the value of the Transaction-ID in each of the first four (Discover/Offer/Request/ACK) DHCP messages? What are the values of the Transaction-ID in the second set (Request/ACK) set of DHCP messages? What is the purpose of the Transaction-ID field?
- 6. A host uses DHCP to obtain an IP address, among other things. But a host's IP address is not confirmed until the end of the four-message exchange! If the IP address is not set until the end of the four-message exchange, then what values are used in the IP datagrams in the four-message exchange? For each of the four DHCP messages (Discover/Offer/Request/ACK DHCP), indicate the source and destination IP addresses that are carried in the encapsulating IP datagram.
- 7. What is the IP address of your DHCP server?
- 8. What IP address is the DHCP server offering to your host in the DHCP Offer message? Indicate which DHCP message contains the offered DHCP address.
- 9. In the example screenshot in this assignment, there is no relay agent between the host and the DHCP server. What values in the trace indicate the absence of a relay agent? Is there a relay agent in your experiment? If so what is the IP address of the agent?
- 10. Explain the purpose of the router and subnet mask lines in the DHCP offer message.
- 11. In the DHCP trace file noted in footnote 2, the DHCP server offers a specific IP address to the client (see also question 8. above). In the client's response to the

³ What do we mean by "annotate"? If you hand in a paper copy, please highlight where in the printout you've found the answer and add some text (preferably with a colored pen) noting what you found in what you 've highlight. If you hand in an electronic copy, it would be great if you could also highlight and annotate.

first server OFFER message, does the client accept this IP address? Where in the client's RESPONSE is the client's requested address?

- 12. Explain the purpose of the lease time. How long is the lease time in your experiment?
- 13. What is the purpose of the DHCP release message? Does the DHCP server issue an acknowledgment of receipt of the client's DHCP request? What would happen if the client's DHCP release message is lost?
- 14. Clear the *bootp* filter from your Wireshark window. Were any ARP packets sent or received during the DHCP packet-exchange period? If so, explain the purpose of those ARP packets.