

TCL and GNU Readline

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 - ▶ <https://www.tcl.tk/>
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 - ▶ <http://www.gnu.org/software/readline/>

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About TCL/TK

- ▶ **TCL (Toolkit Command Language)**
 - ▶ Web and desktop applications, network programming, embedded development, testing, general purpose programming, system administration, database work, and many, many more
- ▶ **Dynamic, String-oriented Language**
- ▶ **Tk Graphical Toolkit**
 - ▶ GUIs that are incredibly simple yet remarkably powerful
 - ▶ Tk canvas widget makes it easy to create displays with graphics,
 - ▶ Including powerful facilities such as bindings and tags
 - ▶ text widget provides sophisticated hypertext capabilities and more.
- ▶ **Rapid Software Development**

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TCL Basics - 1

- ▶ **Commands separated by semicolons or newlines**
 - ▶ `expr 20 + 10`
 - ▶ `tclsh` is a basic TCL Shell
- ▶ **Variables**
 - ▶ `set x 32`
 - ▶ `expr $x*3`
- ▶ **Command Substitution**
 - ▶ `set cmd expr`
 - ▶ `set x |l`
 - ▶ `$cmd $x*$x`
 - ▶ `set a 44`
 - ▶ `set b [expr $a*4]`

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TCL Basics - 2

- ▶ **Quotes and Braces**
 - ▶ Double-quotes allow you to specify words that contain spaces
 - ▶ `set x 24`
 - ▶ `set y 18`
 - ▶ `set z "$x + $y is [expr $x + $y]"`
 - ▶ z will have the value `24 + 18 is 42`
- ▶ **Quotes and Braces**
 - ▶ (a) command and variable substitutions are performed on the text between the quotes
 - ▶ (b) the quotes themselves are not passed to the command
- ▶ **Curly Braces**
 - ▶ no substitutions are performed on the text between the curly braces
 - ▶ `set z {$x + $y is [expr $x + $y]}`
 - ▶ This command sets variable z to the value `"$x + $y is [expr $x + $y]"`

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TCL Basics - 3

- ▶ **Control Structures**
 - ▶ Tcl provides a complete set of control structures including commands for conditional execution, looping, and procedures
 - ▶ Tcl control structures are just commands that take Tcl scripts as arguments
 - ▶ The example below creates a Tcl procedure called `power`, which raises a base to an integer power:
 - ▶

```
proc power {base p} {
    set result 1
    while {$p > 0} {
        set result [expr $result * $base]
        set p [expr $p - 1]
    }
    return $result
}
```

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TCL Basics – 4

- ▶ Examples of using proc
 - ▶ power 2 6
 - ▶ power 1.15 5
- ▶ Tcl commands are created in **three ways**
 - ▶ One group of commands is provided by the Tcl interpreter itself
 - ▶ These commands are called *builtin commands*
 - ▶ The builtin commands are present in all Tcl applications
 - ▶ The second group of commands is created using the Tcl extension mechanism
 - ▶ Tcl provides APIs that allow you to create a new command by writing a *command procedure* in C or C++ that implements the command
 - ▶ You then register the command procedure with the Tcl interpreter by telling Tcl the name of the command that the procedure implements
 - ▶ In the future, whenever that particular name is used for a Tcl command, Tcl will call your command procedure to execute the command
 - ▶ The third group of commands are those defined in TCL
 - ▶ By the proc command

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TCL Basics – 5

- ▶ Other Features
 - ▶ More control structures, such as if, for, foreach, and switch
 - ▶ String manipulation, including a powerful regular expression matching facility.
 - ▶ Arbitrary-length strings can be passed around and manipulated just as easily as numbers.
 - ▶ I/O, including files on disk, network sockets, and devices such as serial ports
 - ▶ Tcl provides particularly simple facilities for socket communication over the Internet
 - ▶ File management: Tcl provides several commands for manipulating file names, reading and writing file attributes, copying files, deleting files, creating directories, and so on.
 - ▶ Subprocess invocation: you can run other applications with the exec command and communicate with them while they run.
 - ▶ Lists: Tcl makes it easy to create collections of values (lists) and manipulate them in a variety of ways.
 - ▶ Arrays: you can create structured values consisting of name-value pairs with arbitrary string values for the names and values.
 - ▶ Time and date manipulation.
 - ▶ Events: Tcl allows scripts to wait for certain events to occur, such as an elapsed time or the availability of input data on a network socket.

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TCL C API

- ▶ <http://www.tcl.tk/man/tcl8.5/TclLib/contents.htm>
- ▶ Tcl_FindExecutable()
- ▶ Tcl_CreateInterp()
- ▶ Tcl_CreateObjCommand()
- ▶ Tcl_Eval()

GNU Readline

- ▶ [The GNU Readline Library](#)
 - ▶ Two Interfaces
 - ▶ Standard Interface – Control passed to readline()
 - `char *line = readline ("Enter a line: ");`
 - ▶ Alternative Interface – Event-based
 - ▶ [The GNU History Library](#)
 - ▶ Command History Management
 - `add_history (line);`
- ▶ [The GNU Readline User Interface](#)

GNU Readline Standard Interface Example

GNU Readline Standard Interface Example – page 1

```
int main()
{
    char *text = NULL; // readline result //
    char *textexpansion; // readline result history expanded //
    int expansionresult;
    HIST_ENTRY **the_history_list; // readline commands history list - NULL terminated //
    char command[LINE_MAX]; // current command //
    unsigned long i;

    // Readline Initialisation //
    rl_completion_entry_function = NULL; // use rl_filename_completion_function(), the default filename completer //
    rl_attempted_completion_function = custom_completer;
    rl_completion_append_character = '\\0';

    using_history(); // initialise history functions //
    while (1)
    {
        text = readline("PR> ");
        if (text != NULL)
        {
            expansionresult = history_expand(text, &textexpansion);
            if ((expansionresult == 0) || // no expansion //
                (expansionresult == 2)) // do not execute //
            {
                add_history(text);
                strcpy(command, text); // store command //
            }
            else
            {
                add_history(textexpansion);
                strcpy(command, textexpansion); // store command //
            }
            free(textexpansion);
            free(text);
        }
    }
}
```

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GNU Readline Standard Interface Example

GNU Readline Standard Interface Example – page 2

```
...
// handle two basic commands: history and quit //
if (strcmp(command, "quit") == 0)
{
    return EXIT_SUCCESS;
}
else if (strcmp(command, "history") == 0)
{
    the_history_list = history_list(); // get history list //
    if (the_history_list != NULL)
    {
        i = 0;
        while (*(the_history_list + i) != NULL) // history list - NULL terminated //
        {
            printf("%d: %s\n", (i + history_base), (*(the_history_list + i)->line);
            i++;
        }
    }
}
}
```

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