

## 0)TROMS YOM for downbading

## this ज司层 "I Can" math game!

## I hope you and your students enjoy this

 game! If you are boking for MODRes math games like this one, click the pictures below.

## Putting It Together

1. First you will need to find some cans. How many depends on how you are going to use this resource. If you would like a few groups at a time to be able to use this as a math game, you will need $2-4$ cans. If you want to have it available as an independent activity, you may want to make 5-6.
**I recommend regular sized tennis ball cans or "Pringles" potato chip cans. Don't have any? Try sending out an email to the other teachers at your school. You may be surprised at the response you get! : ;
2. Based on the size can you have chosen, pick the cover size that fits best (two sizes are included). Wrap the cover around the can, gluing it down as you go. You may want to laminate the cover first for a long lasting resource, and secure it to the can with clear packing tape (this seems to work best).
3. Print the cards. In the PAID version, there are two sets of cards to choose from. The first set is multiple choice, and the second set is short answer. You can choose to use only one type of question, or mix the two types for more variety. You also have the option of using QR codes for students to check their answers. (Note: this free version only comes with the multiple choice option with 20 questions. The FULL game comes with 40 questions.)
**For a long lasting resource, you will want to laminate the cards, or print them on cardstock!
4. Put the cut-out cards into the can, and put the lid on! That's it! You now have a great new resource for your classroom!

See "Using this Resource" for ideas of how you can use this with your students!


**QR codes optional

## As a group math activity

In groups of 2 or more, students can play this game against one another by seeing who can collect the most cards. To collect a card, students must answer the question correctly. If they check their answer and it is incorrect, another player can attempt to answer the question correctly and keep the card for themselves. If a student pulls an "I Can" card, they can add this to their pile of cards as a bonus and pull another card to solve.

## As an independent activity

Students will pull a card from the can and solve it. They should record their answers on the "My Answers" sheet. When they are finished, they can check their answers using the answer key or QR code. It is a good idea to offer a reward/incentive for completing the set of cards, and/or mastering a certain percentage.

## As a progress monitoring tool

When students complete this activity independently, have them keep track of their progress using the "Checklist" provided (or you can use the checklist and check their work yourself). You can then use this checklist to see if the student has mastered the focus skill. You can also use this information to help you determine if, and in what area, further instruction is needed.

## Other Uses

- Project problems on a screen and play with the whole class.
- Review for a Unit Test
- Review for State Tests


## Standard Covered in this Resource

## CCSS.MATH.CONTENT.HSF.LE.A. 1

Distinguish between situations that can be modeled with linear functions and with exponential functions.

## CCSS.MATH.CONTENT.HSF.LE.A.1.A

Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.
CCSS.MATH.CONTENT.HSF.LE.A. 2
Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
CCSS.MATH.CONTENT.HSA.REI.D. 10
Understand that the graph of an equation in two variables is the set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line).
CCSS.MATH.CONTENT.HSF.IF.C. 7
Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.*
CCSS.MATH.CONTENT.HSF.IF.C.7.A
Graph linear and quadratic functions and show intercepts, maxima, and minima.


By Yourself
Solve each problem, and use the "I Can" checklist to keep track of your progress. See how many problems you can get correct!
With a Partner
Pull one card from the can and solve it. If you get the problem correct, keep the cand. If you get the problem wrong, the other player can steal the cand by trying to answer it correctly. If you pull an "I Can" cand, add it to your pile as a bonus cand and pull another card. The player with the most cands, W/NS!


Pull one cand from the can and solve it. If you get the problem correct, keep the card. If you get the problem wrong, the other player can steal the card by trying to answer it correctly. If you pull an "' Can" cand, add it to your pile as a bonus card and pull another card. The player with the most cards, WINS!
00000000000000000000000


Checklist

I CAN determine the slope of a linear function.


I CAN describe the key features of a linear function.

$\qquad$ out of 5 correct

I CAN determine the solutions of a linear function.

| Correct |  | Incorrect |
| :--- | :--- | :--- |
|  |  |  |
| 7 |  |  |
| 8 |  |  |
| 9 |  |  |
| 10 |  |  |
|  |  |  |
|  |  |  |

out of 5 correct

I CAN construct a linear function from a graph.

out of 5 correct




## Determine the slope of the line.

A. $1 / 2$
B. $-1 / 2$
C. ${ }^{3} / 2$
D. 2

Determine the slope of the line between $(-6,13)$ and $(1,11)$.
A. $2 / 7$
B. $7 / 2$
C. ${ }^{-5} / 2$
D. ${ }^{-2 / 7}$

| A. $2 /$ |  |  |  | B. ${ }^{7}$ |  | $\begin{array}{ll}\text { C. }-5 / 2 & \text { D. }{ }^{-2} / 7\end{array}$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |
|  | Determine the slope. |  |  |  |  | a line | ions |
|  | 1 | 2 | 3 | 4 | 5 | A. 2.25 | B. 2.5 |
| Y | 4.75 | 6 | 7.25 | 8.5 | 9.75 | C. 1 | D. 1.25 |

Determine the slope of the line between $(-7,-15)$ and $(-1,-10)$.
A. $6 / 5$
B. $25 / 8$
C. $5 / 6$
D. 3

Determine the value of $y$ so that a line through the two points will have a slope of $1 / 8:(-7,-4)$ and $(1, y)$
A. -3
B. $1 / 2$
C. 5
D. -2

Which of the following is a solution to the linear function in the graph?
A. $(1,1)$
B. $(5,3)$
C. $(-2,-4)$
D. $(-3,-4)$

Which of the following is a solution to the linear function $y=4 / 5 x+7$ ?
A. $(0,1)$
B. $(15,19)$
C. $(-5,11)$
D. $(-2,1)$

Which of the following is a solution to the linear function $3 y-2 x=-12$ ?
A. $(1,0)$
B. $(6,3)$
C. $(-9,-10)$
D. $(-1,-6)$
A. $(1,2)$
B. $(10,-5)$
C. $(-8,-4)$
D. $(1,10)$

19 |  |  |  |  |  | -4 |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | ---: | :--- | :--- | :--- | :--- | :--- | :--- |

Identify the missing $\bar{x}$ value of the linear function in the table.

| $X$ | 2 | 4 | 8 | $?$ | 18 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $Y$ | 6 | 7 | 9 | 11 | 14 |

A. 16
B. 12
C. 10
D. 14

Determine the slope of the function $y-2 x=18$
A. $1 / 2$
B. 2
C. -2
D. 9

Determine the y-intercept of the function

$$
\begin{array}{ll}
\quad 3 y-4 x=24 \\
\text { A. }(0,8) & \text { B. }(0,6) \\
\text { C. }(0,3) & \text { D. }(8,0)
\end{array}
$$

$\overline{\text { Determine the }} \overline{\mathrm{x}}$-intercept of the function

$$
\begin{aligned}
& \qquad y=2 / 5 x+20 \\
& \text { A. }(0,20)
\end{aligned}
$$




Determine the x-intercept of the function in the graph.
A. $(1 / 4,0)$
B. $(0,-3)$
C. $(6,0)$
D. $(12,0)$

Which equation best models the graph?
A. $y=-2 / 3 x-3$
B. $y=-3 x-2 / 3$
C. $y=x-2 / 3$
D. $y=-2 / 3 x+1$
$\qquad$

Which equation best models
the graph?
A. $y=-2 x+2 / 3$
B. $y=2 x+2 / 3$
C. $y=-1 / 3 x+2 / 3$
D. $y=2 / 3 x+2$

Which equation best models the graph?
A. $y=-4 x-1$
B. $y=-x-1$
C. $y=-x+4$
D. $y=4 x-1$

18


Which equation best models the graph?
A. $y=5 x-1$
B. $y=-x-1$
C. $y=-5 x-1$
D. $y=4 x-1$


TANOO
Linear Functions
TGANoo Linear Functions

TGMN000 Linear Functions

G GANOOO Linear Functions TGANooo Linear Functions

# RECOMMENDED FOR YOU... 

Your time is precious. Being a teacher is hard enough without having to search through the internet for great classroom resources. To save you some time, I put together some resources I think you'll love based on this purchase.


## TRANSFORMITIONS

ALGEBRA

## INEQUALITIIES

## ar codes $3-0-0,0-0-0-00$



## SOLVE EQUATIONS

## AlGEBRA

## One Stop

Common Core Resources for all Grade Levels.

## Thank You for purchasing this resource!

I Feedback, and you can earn TPT CREDITS for leaving it! It's a win-win. Click Here

## IT'S OKAY TO BE A FOLLOWER!

Follow me on Teachers Pay Teachers and Social Media to learn about new resources, freebies, sales, and promotions.
(f) $P$ B B $\because$ NEWSLETTER M

Want to share? To share this resource with your colleagues, you can purchase additional licenses for $50 \%$ off! Go to "My Purchases", find your original purchase, and add on as many licenses as needed.

## TERMS OF USE

This item is a paid digital download from One Stop Teacher Shop, Inc. As such, it is for use by the original purchaser only. This item is also bound by copyright laws.

Redistributing, selling, or posting this item (or any part thereof) on the
Internet (including classroom webpages) are all strictly prohibited without first gaining permission from the author. Violations are subject to the penalties of the Digital Millennium Copyright Act. Please contact me if you wish to be granted special permissions or have questions! Email: 1stopteachershop@gmail.com


Thank You for purchasing this resource from BOOM FEENY! High School Math Resources simplified!

FOLLOW ME
for product updates and FREEBIES


FTree TpT credits?...BOOM! Ledve me some feedbdck on my TpT page!

Graphics Credits
$\qquad$ This item is a paid digital download from my TpT store www.teacherspayteachers.com/store/boom-feeny. As such it is for use in one classroom only. This item is also bound by copyright laws. Redistributing, editing, selling, or posting this item (or any part thereof) on the internet are all strictly
prohibited without first gaining permission from the author. Violations are subject to the penalties of the Digital Millennium Copyright Act. Please contact me at boomfeeny@gmail.com if you wish to be granted special permissions!

