| Terms |  | Definitions <br> 2 Dimensional <br> shapes (2D) <br> square, rectangle, triangle, circle, pentagon, hexagon, <br> heptagon, octagon, nonagon, decagon, parallelogram, <br> rhombus, kite, quadrilateral, trapezium. |  |
| :--- | :--- | :--- | :--- |
| 3 Dimensional <br> objects (3D) |  |  | 3D objects have three dimensions. The flat surfaces <br> (faces) of many 3D objects are made up of 2D shapes e.g. <br> cube, cuboid, sphere, cylinder, prism. <br> 3D objects can be stacked or rolled and items can be put <br> inside some 3D objects. They can also be combined to <br> make models. |

[^0]| Arc | Part of the circumference of a circle or part of any curve. |  |
| :--- | :--- | :--- |
| Circle | A 2-dimensional round shape with no corners or straight <br> edges. <br> Made by drawing a curve that is always the same distance <br> from a centre. <br> Circle calculations are interrelated. Given any one of <br> radius, diameter, circumference or area all the others <br> can be calculated. |  |
| Circumference |  | The distance all the way around a circle. <br> Circumference can be measured using the formula; <br> $2 \times \pi \times r$ or $\pi \times d$ |

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| Composite shape <br> or composite <br> figure |  | A figure (or shape) that can be divided into more than one <br> of the basic figures/shapes. For example, figure ABCD is a <br> composite figure as it consists of two basic figures - a <br> rectangle and triangle as shown here. |
| :--- | :--- | :--- | :--- |
| Congruent <br> triangles |  | Pairs or groups of triangles are congruent when they have <br> exactly the same three sides and exactly the same three <br> angles. The equal sides and angles may not be in the <br> same position (if there is a turn or a flip). |
| Cross section of a <br> shape |  | A cross section is the shape made by cutting straight <br> across an object. |
| Cube |  | A 3D object made up of 6 square faces, 8 vertices and 12 <br> edges. All edges and faces are equal. <br> It is also a prism because it has the same cross-section <br> along a length. It is a square prism. All angles are 90. |

[^1]

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Properties of 2D shapes and 3D objects

| Decagon | Any 2D shape with 10 sides. |  |
| :--- | :--- | :--- |
| Diameter |  | A straight line which passes through the centre of a circle. |
| Equilateral triangle |  |  |

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Properties of 2D shapes and 3D objects

| Heptagon |  | Any 2D shape with 7 sides. |
| :---: | :---: | :---: |
| Hexagon |  | Any 2D shape with 6 sides. |
| Isosceles triangle |  | Has two equal sides and two opposite equal angles. |
| Kite |  | Has two pairs of equal sides next to each other. Has no parallel lines. One pair of diagonally opposite angles is equal. Only one diagonal is bisected by the other. <br> The diagonals cross at $90^{\circ}$. |

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Properties of 2D shapes and 3D objects

| Nets |  | The 2D pattern that creates a 3D object when folded <br> together. This is a net of a cube. |
| :--- | :--- | :--- | :--- |
| Nonagon |  | Any 2D shape with 9 sides. |
| Octagon |  |  |

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| Parallelogram | Has two pairs of opposite equal sides. Opposite sides are <br> parallel to each other and opposite angles are equal. <br> The diagonals bisect each other. |  |
| :--- | :--- | :--- |
| Pentagon |  | Any 2D shape with 5 sides. |
| Perimeter |  | The distance all the way around the edge of a 2 l <br> To shape. <br> of all the sides. |
| Pi (3.14...) | The ratio of a circle's circumference to its diameter. <br> Equal to 3.14159265358979323846... (the digits go on <br> infinitely without repeating). Pi is often rounded to 2 <br> decimal places to 3.14. |  |

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Properties of 2D shapes and 3D objects

| Polygons |  | Shapes with many straight sides. There are regular and <br> irregular polygons. Regular polygons have equal angles <br> and sides of equal length. Irregular polygons have sides of <br> different lengths. |
| :--- | :--- | :--- |
| Polyhedron |  | Any 3D object with flat faces. |
| Prism |  | Any 3D object with two identical ends and faces where the <br> triangular prism, there are two triangular faces and three <br> rectangular faces. The face of any cross section of this <br> shape when cut would always give you a triangle which <br> gives it its name. |
| Quadrilateral |  | Any 2D shape with four sides. <br> The distance from the centre of a circle to any point on its |
| Radius |  | And |

[^2]$\left.\begin{array}{|l|l|l|}\hline \begin{array}{l}\text { Representation of } \\ \text { 2D shapes and 3D } \\ \text { objects }\end{array} & & \begin{array}{l}\text { Using sketches, isometric paper (graph paper) or computer } \\ \text { packages to draw 3D objects on a 2D plane. }\end{array} \\ \hline \text { Rhombus } & & \begin{array}{l}\text { Has four equal sides. Opposite sides are parallel to each } \\ \text { other and opposite angles are equal. } \\ \text { Diagonally opposite angles are equal. The diagonals bisect } \\ \text { each other at } 90^{\circ} \text {. }\end{array} \\ \text { OBBC Bitesize } \\ \text { OBBC Bitesize }\end{array}\right\}$
$\left.\left.\begin{array}{|l|l|l|}\hline \text { Sphere } & \begin{array}{l}\text { A 3D object shaped like a ball with no straight edges or } \\ \text { vertices. } \\ \text { Every point on the surface is the same distance from the } \\ \text { centre. }\end{array} \\ \hline \text { Square } & & \begin{array}{l}\text { A 2D shape with } 4 \text { equal sides and } 4 \text { corners. } \\ \text { All sides are of equal length. All angles are equal }\left(90^{\circ}\right) . \\ \text { Opposite sides are parallel. } \\ \text { The diagonals of a square of bisect each other at } 90^{\circ} .\end{array} \\ \text { diagonals are equal in length. }\end{array}\right] . \begin{array}{l}\text { A 2D shape which has one pair of parallel sides of different } \\ \text { lengths and a pair of opposite sides of equal length. }\end{array}\right\}$

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[^0]:    1 | Numeracy and mathematics glossary

[^1]:    3 | Numeracy and mathematics glossary

[^2]:    9 | Numeracy and mathematics glossary

