Machine Learning Frameworks

CS6787 Lecture 12 — Fall 2017

The course so far

- We've talked about optimization algorithms
 - And ways to make them converge in fewer iterations
- We've talked about parallelism and memory bandwidth
 - And how to take advantage of these to increase throughput
- We've talked about hardware for machine learning
- But how do we bring it all together?

Imagine designing an ML system from scratch

- It's easy to start with basic SGD in C++
 - Implement objective function, gradient function, then make a loop
- But there's so much more to be done with our C++ program
 - Need to manually code a step size scheme
 - Need to modify code to add mini-batching
 - Need to add new code to use **SVRG** and **momentum**
 - Need to completely rewrite code to run in **parallel** or with **low-precision**
 - Impossible to get it to run on a GPU or on an ASIC
 - And at each step we have to debug and validate the program
- There's got to be a better way!

The solution: machine learning frameworks

- Goal: make ML easier
 - From a software engineering perspective
 - Make the computations more reliable, debuggable, and robust
- Goal: make ML scalable
 - To large datasets running on distributed heterogeneous hardware
- Goal: make ML accessible
 - So that even people who aren't ML systems experts can get good performance

ML frameworks come in a few flavors

General machine learning frameworks

• Goal: make a wide range of ML workloads and applications easy for users

General big data processing frameworks

- Focus: computing large-scale parallel operations quickly
- Typically has machine learning as a major, but not the only, application

Deep learning frameworks

- Focus: fast scalable backpropagation
- Although typically supports other applications as well

How can we evaluate an ML framework?

How popular is it?

- Use drives use ML frameworks have a **snowball effect**
- Popular frameworks attract more development and eventually more features

Who is behind it?

• Major companies ensure long-term support

• What are its features?

• Often the least important consideration — unfortunately

Common Features of Machine Learning Frameworks

What do ML frameworks support?

• Basic tensor operations

• Provides the low-level math behind all the algorithms

Automatic differentiation

- Used to make it easy to run backprop on any model
- Simple-to-use composable implementations of systems techniques
 - Like minibatching, SVRG, Adam, etc.
 - Includes automatic hyperparameter optimization

Tensors

• CS way to think about it: a tensor is a multidimensional array

• Math way to think about it: a tensor is a multilinear map

$$T: \mathbb{R}^{d_1} \times \mathbb{R}^{d_2} \times \cdots \times \mathbb{R}^{d_n} \to \mathbb{R}$$

 $T(x_1, x_2, \ldots, x_n)$ is linear in each x_i , with other inputs fixed.

- Here the number **n** is called the *order* of the tensor
- For example, a matrix is just a 2nd-order tensor

Examples of Tensors in Machine Learning

- The CIFAR10 dataset consists of 60000 32x32 color images
 - We can write the training set as a tensor

$$T_{\text{CIFAR}10} \in \mathbb{R}^{32 \times 32 \times 3 \times 60000}$$

- Gradients for deep learning can also be tensors
 - Example: fully-connected layer with 100 input and 100 output neurons, and minibatch size b=32

$$G \in \mathbb{R}^{100 \times 100 \times 32}$$

Common Operations on Tensors

- Elementwise operations looks like vector sum
 - Example: Hadamard product

$$(A \circ B)_{i_1, i_2, \dots, i_n} = A_{i_1, i_2, \dots, i_n} B_{i_1, i_2, \dots, i_n}$$

- Broadcast operations expand along one or more dimensions
 - Example: $A \in \mathbb{R}^{11 \times 1}, B \in \mathbb{R}^{\bar{1}1 \times 5}$, then with broadcasting

$$(A+B)_{i,j} = A_{i,1} + B_{i,j}$$

- Extreme version of this is the tensor product
- Matrix-multiply-like operations sum or reduce along a dimension
 - Also called tensor contraction

Broadcasting makes ML easy to write

- Here's how easy it is to write the loss and gradient for logistic regression
 - Doesn't even need to include a for-loop
 - This code is in **Julia** but it would be similar in other languages

```
function logreg_loss(w, X, Y)
    return sum(log(1 + exp(-Y .* (X * w))));
end

function logreg_grad(w, X, Y)
    return -X' * (Y ./ (1 + exp(Y .* (X * w))));
end
```

Tensors: a systems perspective

- Loads of data parallelism
 - Tensors are in some sense the structural embodiment of data parallelism
 - Multiple dimensions \rightarrow not always obvious which one best to parallelize over
- Predictable linear memory access patterns
 - Great for locality
- Many different ways to organize the computation
 - Creates opportunities for frameworks to automatically optimize

Automatic Differentiation: Motivation

- One interesting class of bug
 - Imagine you write up an SGD algorithm with some objective and some gradient
 - You hand-code the computation of the objective and gradient
 - What happens when you differentiate incorrectly?
- This bug is more common than you'd think
 - Almost everybody will encounter it eventually if they hand-write objectives
 - And it's really difficult and annoying to debug as models become complex
- The solution: generate the gradient automatically from the objective!

Many ways to do differentiation

Symbolic differentiation

- Represent the whole computation symbolically, then differentiate symbolically
- Can be **costly to compute** and requires symbolization of code

Numerical differentiation

- Approximate the derivative by using something like $f'(x) \approx \frac{f(x+\delta) f(x-\delta)}{2\delta}$
- Can introduce round-off errors that compound over time

Automatic differentiation

• Apply chain rule directly to fundamental operations in program

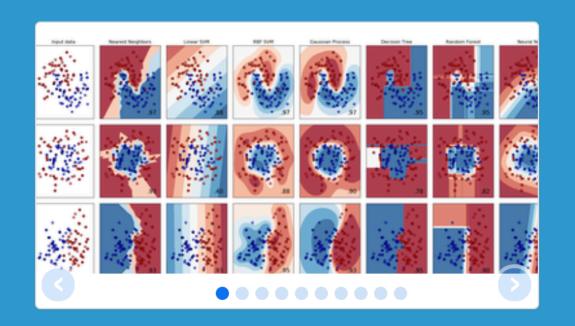
Automatic differentiation

- Couple of ways to do it, but most common is backpropagation
- Does a forward pass, and then a backward pass to compute the gradient

- Key result: automatic differentiation can compute gradients
 - For any function that has differentiable components
 - To arbitrary precision
 - Using a small constant factor additional compute compared with the cost to compute the objective

General Machine Learning Frameworks





scikit-learn

Machine Learning in Python

- Simple and efficient tools for data mining and data analysis
- Accessible to everybody, and reusable in various contexts
- Built on NumPy, SciPy, and matplotlib
- Open source, commercially usable BSD license

• scikit-learn

- A broad, full-featured toolbox of machine learning and data analysis tools
- In **Python**
- Features support for classification, regression, clustering, dimensionality reduction: including SVM, logistic regression, k-Means, PCA



• NumPy

- Adds large multi-dimensional array and matrix types (tensors) to python
- Supports basic numerical operations on tensors, on the CPU

• SciPy

- Builds on NumPy and adds tools for scientific computing
- Supports optimization, data structures, statistics, symbolic computing, etc.
- Also has an interactive interface (ipython) and a neat plotting tool (matplotlib)

Great ecosystem for prototyping systems

Theano

*Theano
theano

- Machine learning library for **python**
 - Created by the University of Montreal
- Supports tight integration with NumPy
- But also supports CPU and GPU integration
 - Making it very fast for a lot of applications
- Development has ceased because of competition from other libraries

Julia and MATLAB

• Julia

- Relatively new language (5 years old)
- Natively supports numerical computing and all the tensor ops
- Syntax is nicer than Python, and it's often faster
- But less support from the community and less library support

• MATLAB

- The decades-old standard for numerical computing
- Supports tensor computation, and many people use it for ML
- But has less attention from the community because it's **proprietary**

Even lower-level: BLAS and LAPACK

• All these frameworks run on to of basic linear algebra operations

- BLAS: Basic Linear Algebra Subroutines
 - Also has support on GPUs with NVIDIA cuBLAS

- LAPACK: Linear Algebra PACKage
- If you're implementing from scratch, you still want to use these!

General Big Data Processing Frameworks

The original: MapReduce/Hadoop

• Invented by Google to handle distributed processing

- People started to use it for distributed machine learning
 - And people still use it today
- But it's mostly been supplanted by other libraries
 - And for good reason
 - Hadoop does a **lot of disk writes** in order to be robust against failure of individual machines not necessary for machine learning applications

Apache Spark

- SOCIE
- Open-source cluster computing framework
 - Built in **Scala**, and can also embed in **Python**
- Developed by Berkeley AMP lab
 - Now spun off into a company: DataBricks
- The original pitch: 100x faster than Hadoop/MapReduce
- Architecture based on resilient distributed datasets (RDDs)
 - Essentially a distributed fault-tolerant data-parallel array

Spark MLLib

• Scalable machine learning library built on top of Spark

- Supports most of the same algorithms scikit-learn supports
 - Classification, regression, decision trees, clustering, topic modeling
 - Not primarily a deep learning library
- Major benefit: interaction with other processing in Spark
 - SparkSQL to handle database-like computation
 - GraphX to handle graph-like computation

Apache Mahout



- Backend-independent programming environment for machine learning
 - Can support Spark as a backend
 - But also supports basic MapReduce/Hadoop
- Focuses mostly on collaborative filtering, clustering, and classification
 - Similarly to MLLib and scikit-learn

• Also not very deep learning focused

Many more here

- Lots of very good frameworks don't end up becoming popular
- I've actually worked on one myself: **Delite**
 - Also in Scala
 - Faster than Spark on a lot of applications (3x)
 - But less user friendly not something you could just download and run
- Takeaway: important to release code people can use easily
 - And capture a group of users who can then help develop the framework

Deep Learning Frameworks

Caffe

- Deep learning framework
 - Developed by Berkeley AI research
- Declarative expressions for describing network architecture
- Fast runs on CPUs and GPUs out of the box
 - And supports a lot of optimization techniques
- Huge community of users both in academia and industry

Caffe code example

```
149 lines (148 sloc) 1.88 KB
       name: "CIFAR10_quick_test"
       layer {
         name: "data"
         type: "Input"
         top: "data"
         input_param { shape: { dim: 1 dim: 3 dim: 32 dim: 32 } }
       layer {
         name: "conv1"
   9
         type: "Convolution"
  10
         bottom: "data"
  11
         top: "conv1"
  12
  13
         param {
         lr_mult: 1
  14
  15
         param {
  16
  17
         lr_mult: 2
  18
         convolution_param {
```

TensorFlow

- End-to-end deep learning system
 - Developed by Google Brain
- API primarily in **Python**
 - With support for other languages



- Architecture: build up a computation graph in Python
 - Then the framework schedules it automatically on the available resources
 - Although recently TensorFlow has announced an eager version
- Super-popular, perhaps the de facto standard for ML right now

TensorFlow code example

```
56
       # outputs of 'y', and then average across the batch.
57
       cross_entropy = tf.reduce_mean(
58
           tf.nn.softmax_cross_entropy_with_logits(labels=y_, logits=y))
       train_step = tf.train.GradientDescentOptimizer(0.5).minimize(cross_entropy)
59
60
       sess = tf.InteractiveSession()
61
       tf.global variables initializer().run()
62
63
       # Train
       for _ in range(1000):
64
65
         batch_xs, batch_ys = mnist.train.next_batch(100)
         sess.run(train step, feed dict={x: batch xs, y : batch ys})
66
67
       # Test trained model
68
69
       correct_prediction = tf.equal(tf.argmax(y, 1), tf.argmax(y_, 1))
       accuracy = tf.reduce mean(tf.cast(correct prediction, tf.float32))
70
71
       print(sess.run(accuracy, feed_dict={x: mnist.test.images,
72
                                           y : mnist.test.labels}))
73
```

PYTORCH

- Python package that focuses on
 - Tensor computation (like numpy) with strong GPU acceleration
 - Deep Neural Networks built on a tape-based autograd system
- Eager computation out-of-the-box
- Uses a technique called reverse-mode auto-differentiation
 - Allows users to change network behavior arbitrarily with zero lag or overhead
 - Fastest implementation of this method
- PyTorch is the **new hotness** may overtake TensorFlow

PyTorch example

```
70
     def train(epoch):
76
         model.train()
77
78
         for batch_idx, (data, target) in enumerate(train_loader):
79
             if args.cuda:
80
                 data, target = data.cuda(), target.cuda()
81
             data, target = Variable(data), Variable(target)
82
             optimizer.zero grad()
83
             output = model(data)
             loss = F.nll_loss(output, target)
84
             loss.backward()
85
             optimizer.step()
86
             if batch_idx % args.log_interval == 0:
87
                 print('Train Epoch: {} [{}/{} ({:.0f}%)]\tLoss: {:.6f}'.format(
88
                     epoch, batch_idx * len(data), len(train_loader.dataset),
89
                     100. * batch_idx / len(train_loader), loss.data[0]))
90
91
```

Conclusion

Lots of ML frameworks

- The popular ones change quickly over time
 - But which one is popular matters
- It's becoming easier to do ML every year

• QUESTIONS?