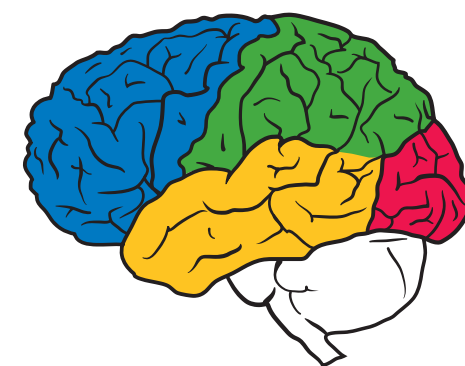


# Directions in Convolutional Neural Networks at Google

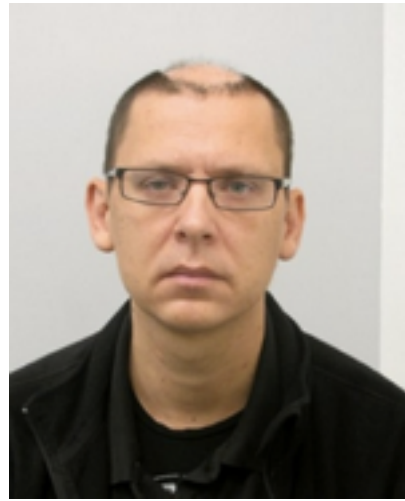
Jon Shlens  
Google Research  
2 March 2015



# Goals

---

- Provide a broad (and *incomplete*) survey of vision research applying deep networks at Google
- Avoid details but describing overview of problem.
- Almost all of the work I did not do. My amazing colleagues did it.



...

# The computer vision competition: IMAGENET

---

Large scale academic competition focused on predicting 1000 object classes (~1.2M images).

...  
electric ray, crampfish, numbfish, torpedo  
sawfish  
smalltooth sawfish, *Pristis pectinatus*  
guitarfish  
**stingray**  
rougtail stingray, *Dasyatis centroura*  
...



...

# History of techniques in ImageNet Challenge

---

## ImageNet 2010

Locality constrained linear coding + SVM	NEC & UIUC
Fisher kernel + SVM	Xerox Research Center Europe
SIFT features + LI2C	Nanyang Technological Institute
SIFT features + k-Nearest Neighbors	Laboratoire d'Informatique de Grenoble
Color features + canonical correlation analysis	National Institute of Informatics, Tokyo

## ImageNet 2011

Compressed Fisher kernel + SVM	Xerox Research Center Europe
SIFT bag-of-words + VQ + SVM	University of Amsterdam & University of
SIFT + ?	ISI Lab, Tokyo University

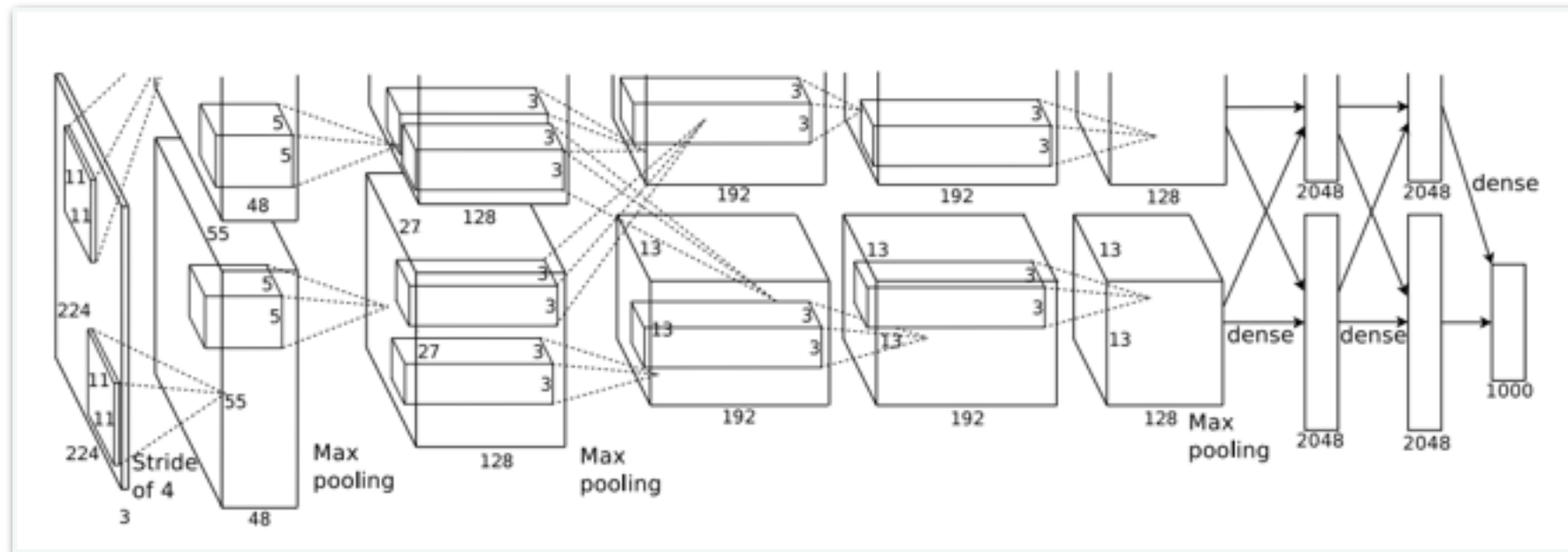
## ImageNet 2012

Deep convolutional neural network	University of Toronto
Discriminatively trained DPMs	University of Oxford
Fisher-based SIFT features + SVM	ISI Lab, Tokyo University



# Convolutional neural networks, revisited

---



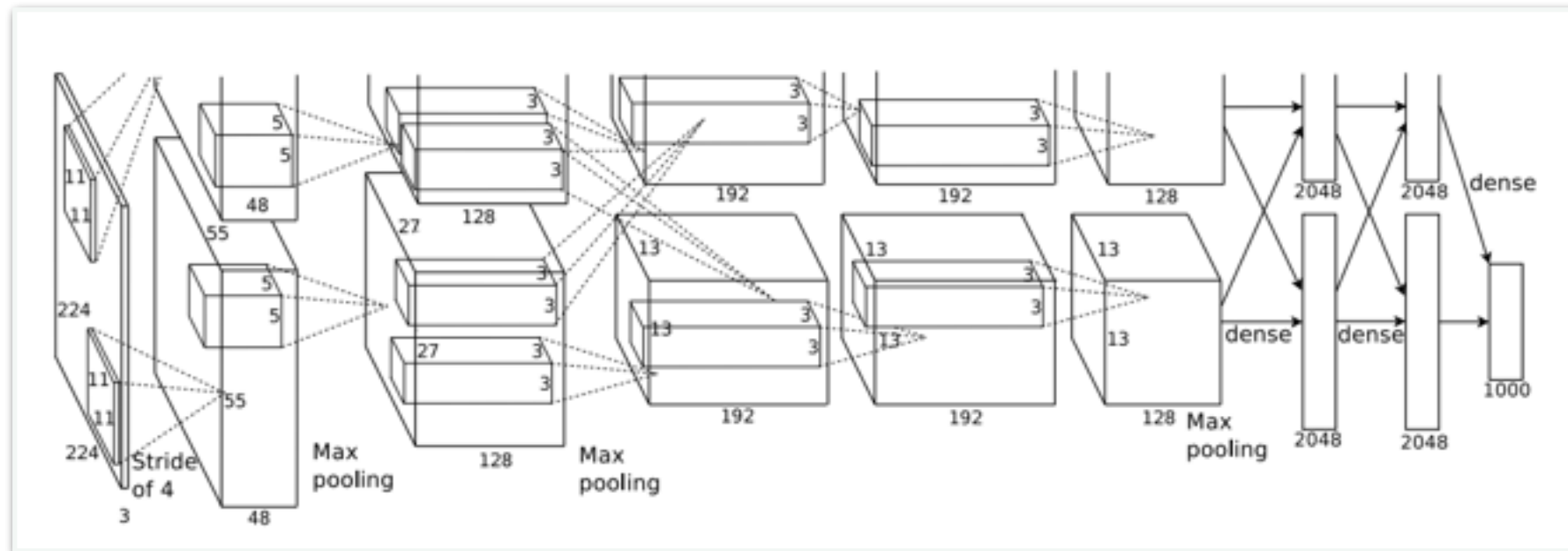
ImageNet Classification with Deep Convolutional Neural Networks  
A Krizhevsky I Sutskever, G Hinton (2012)

- Repeated motifs of convolution, local response normalization and max pooling across ~13 layers.
- Most elements of network architecture employed as early as the late 1980's.

Backpropagation applied to handwritten zip code recognition  
Y LeCun et al (1990)

# What happened?

---



ImageNet Classification with Deep Convolutional Neural Networks  
A Krizhevsky I Sutskever, G Hinton (2012)

- Winning network contained 60M parameters.
- Achieving scale in compute and data is critical.
  - large academic data sets
  - SIMD hardware (e.g. GPU's, SSE instruction sets)

# Applications at Google (and beyond)

---

- Image Search
- Image Labeling
- Image Segmentation
- Object Detection
- Object Tracking
- Photo OCR
- Video Annotation
- Video Recommendation
- Fine-grained Classification
- Robot Perception
- Microscopy Analysis



# Outline

---

- Architectures for building vision models      Dist-Belief  
Inception
- New methods for optimization      batch normalization  
adversarial training
- Combining vision with language      DeVISE  
Show-And-Tell
- Beyond image recognition      DRAW  
video

# Outline

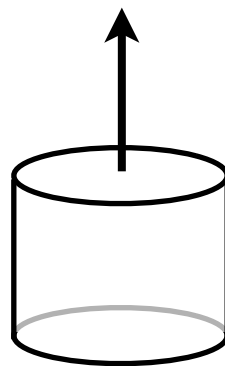
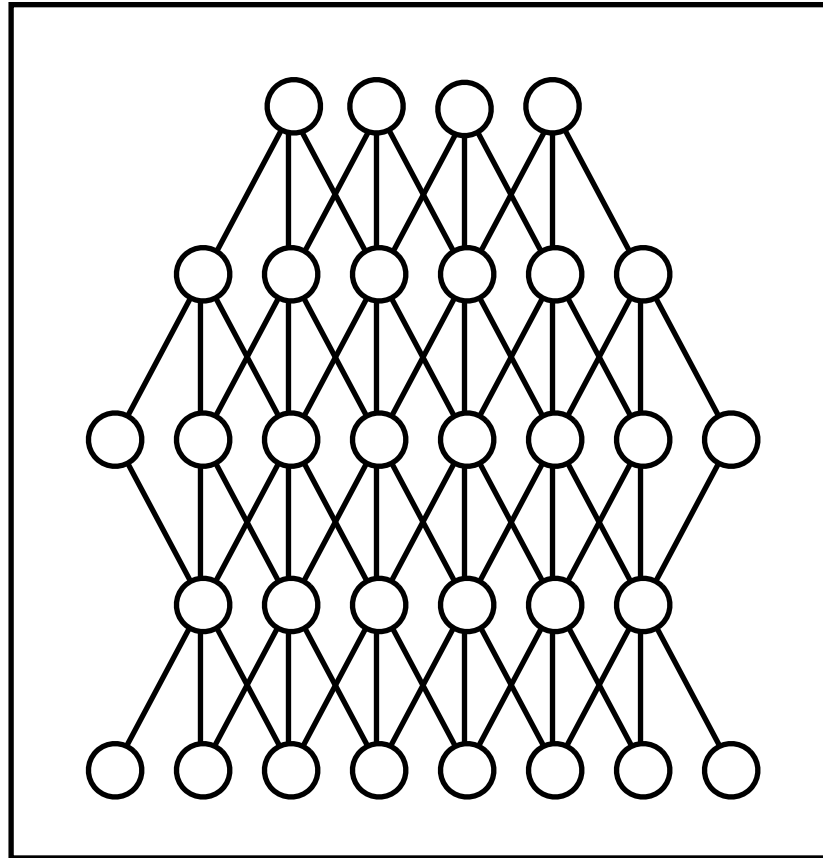
---

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# One method to achieve scale is parallelization

---

Model

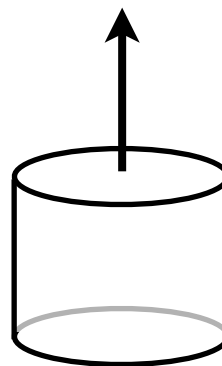
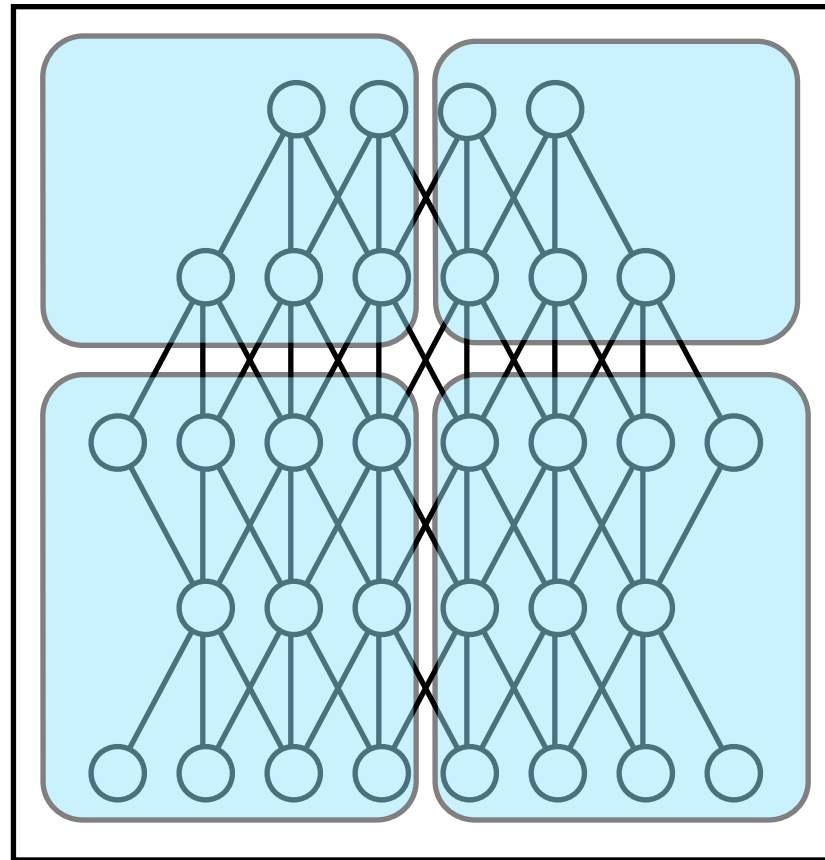


Training Data

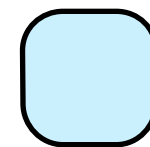
# One method to achieve scale is parallelization

---

Model



Training Data

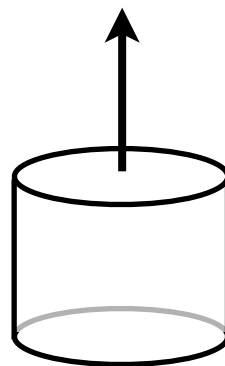
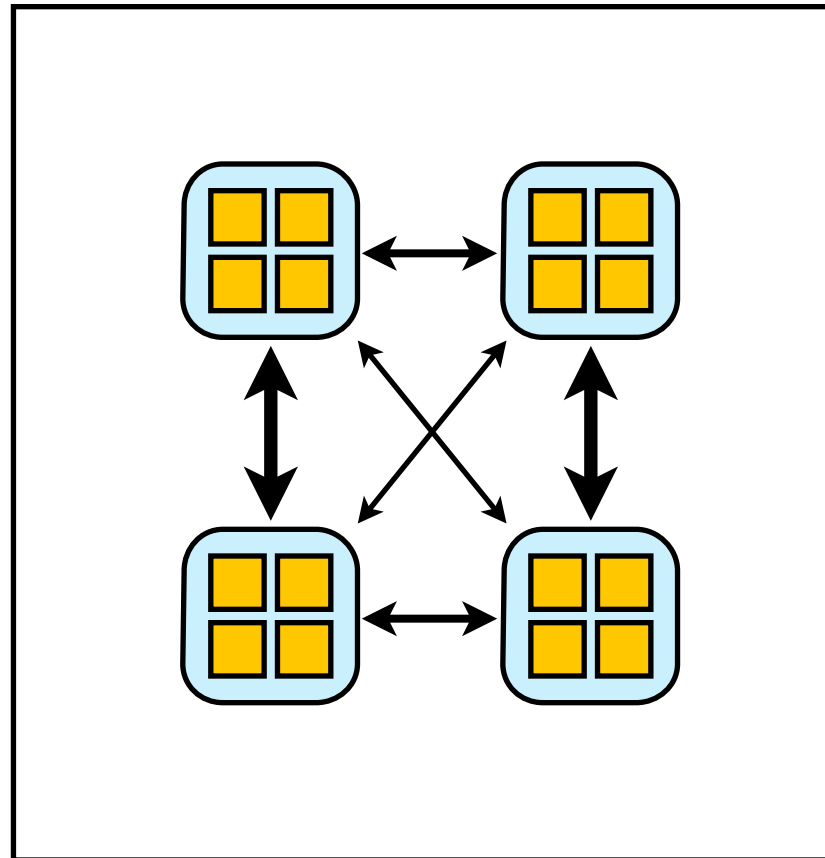


Machine

# One method to achieve scale is parallelization

---

Model



Training Data

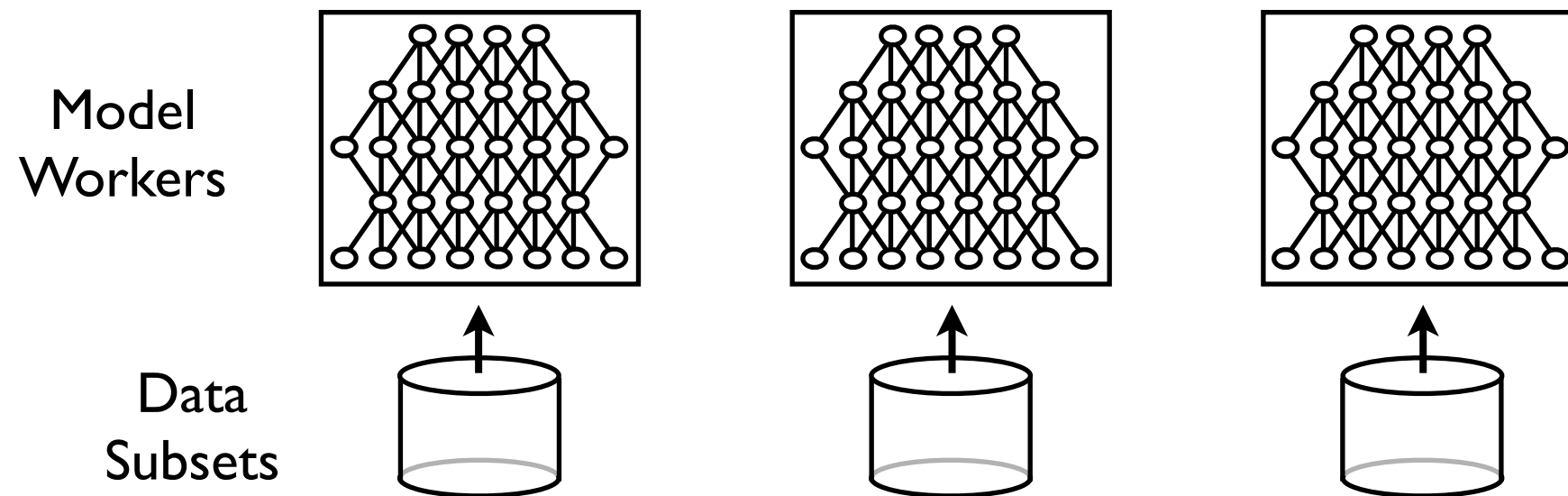


Machine

Core

# One method to achieve scale is parallelization

---

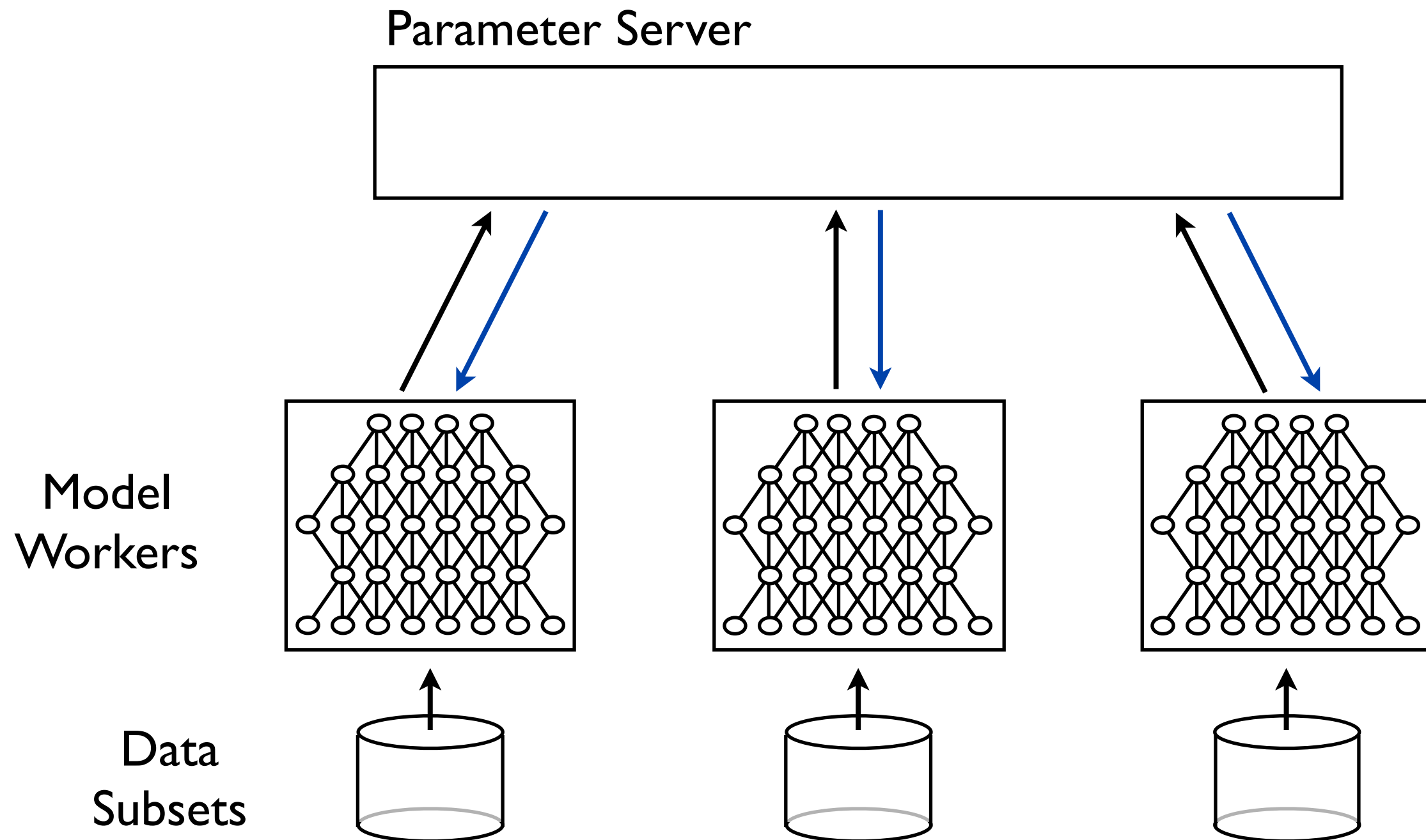


Large scale distributed deep networks  
J Dean et al (2012)



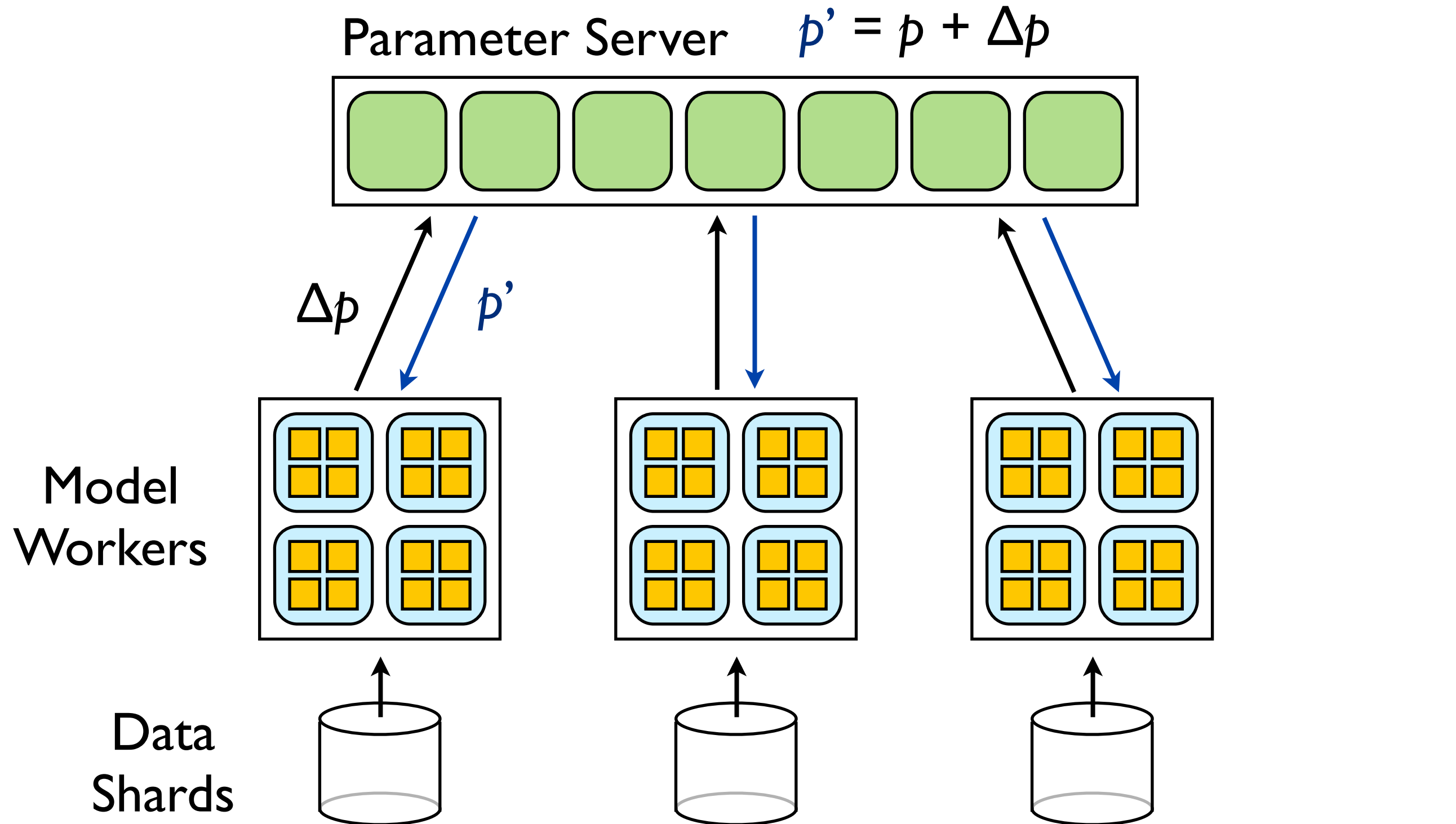
# One method to achieve scale is parallelization

---



# One method to achieve scale is parallelization

---



# Outline

---

- Architectures for building vision models  
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# Steady advances in vision architectures.

---

- Successive improvements to CNN architectures provide steady improvement in image recognition.

top 5 error		
2012	Krizhevsky, Suskever and Hinton *	16.4%
2013	Zeiler and Fergus *	11.5%
2014	Szegedy et al *	6.6%
2015	He et al	4.9%
2015	Ioffe and Szegedy	4.8%

\* winner of ImageNet Challenge

# Inception is both better and more efficient.

Krizhevsky, Suskever and Hinton (2012)

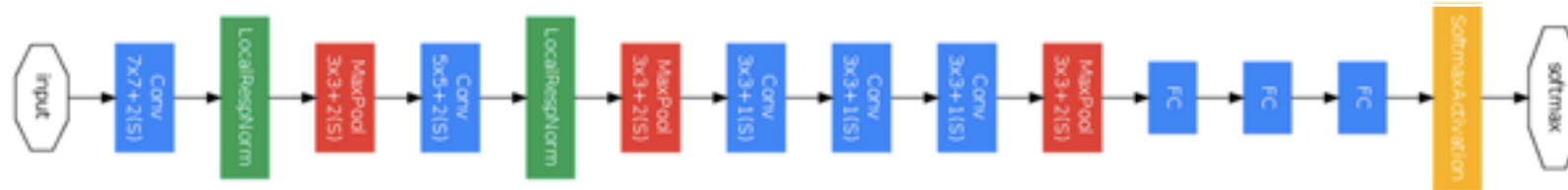


*params*      *FLOPs*

60M

2B

Zeiler and Fergus (2013)



75M

2B+

Szegedy et al (2014)

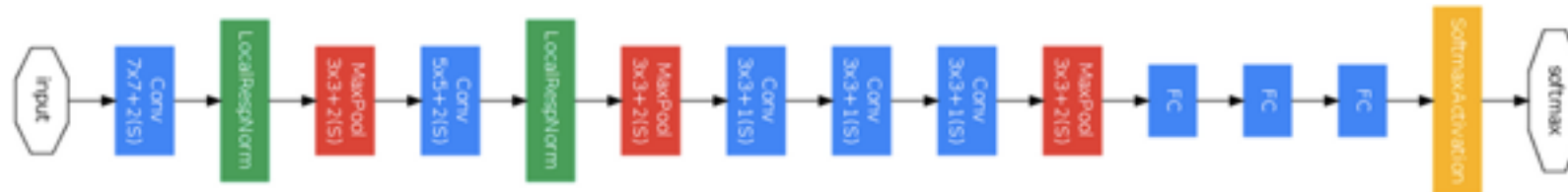


5M

1.5B

# Inception is both better and more efficient.

Krizhevsky, Suskever and Hinton (2012)



*params*      *FLOPs*

60M

2B

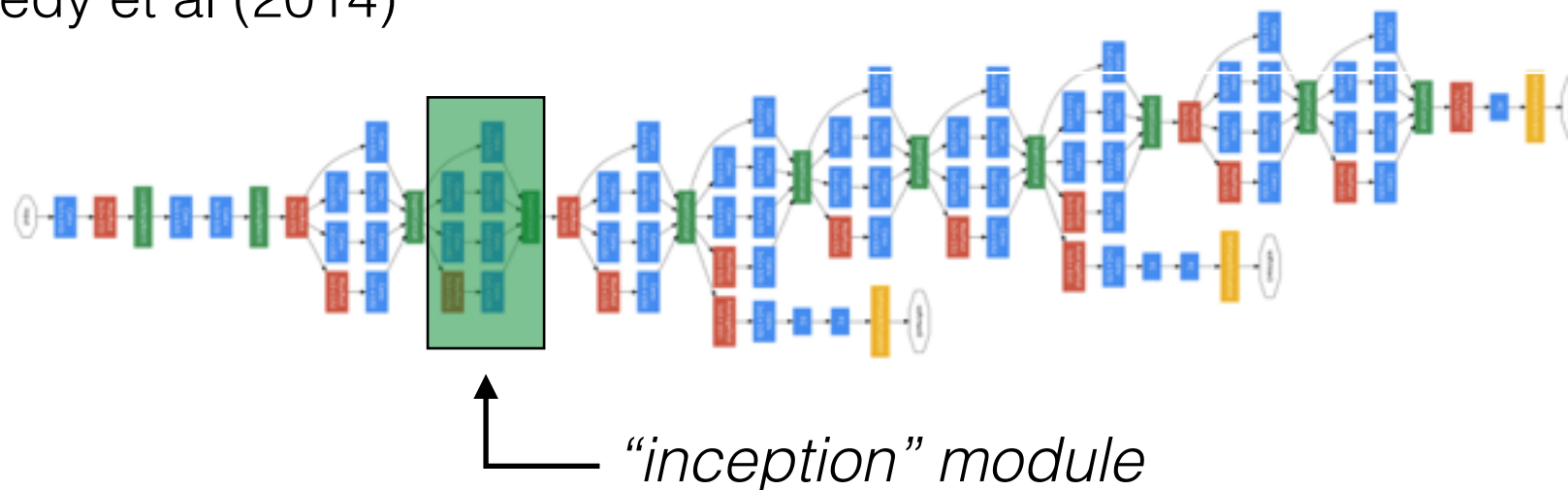
Zeiler and Fergus (2013)



75M

2B+

Szegedy et al (2014)



5M

1.5B



# Inception is both better and more efficient.

Krizhevsky, Suskever and Hinton (2012)

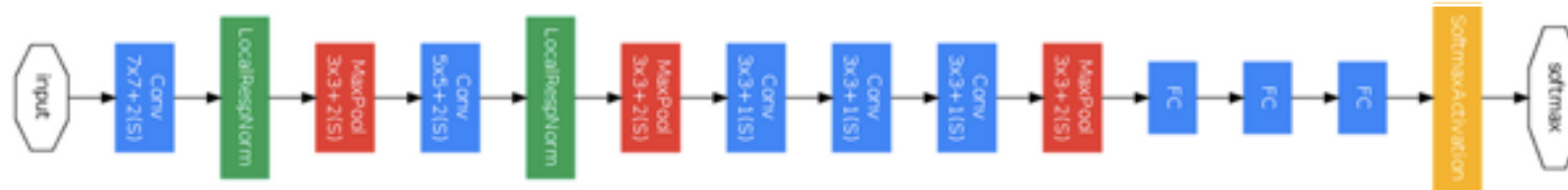


*params*      *FLOPs*

60M

2B

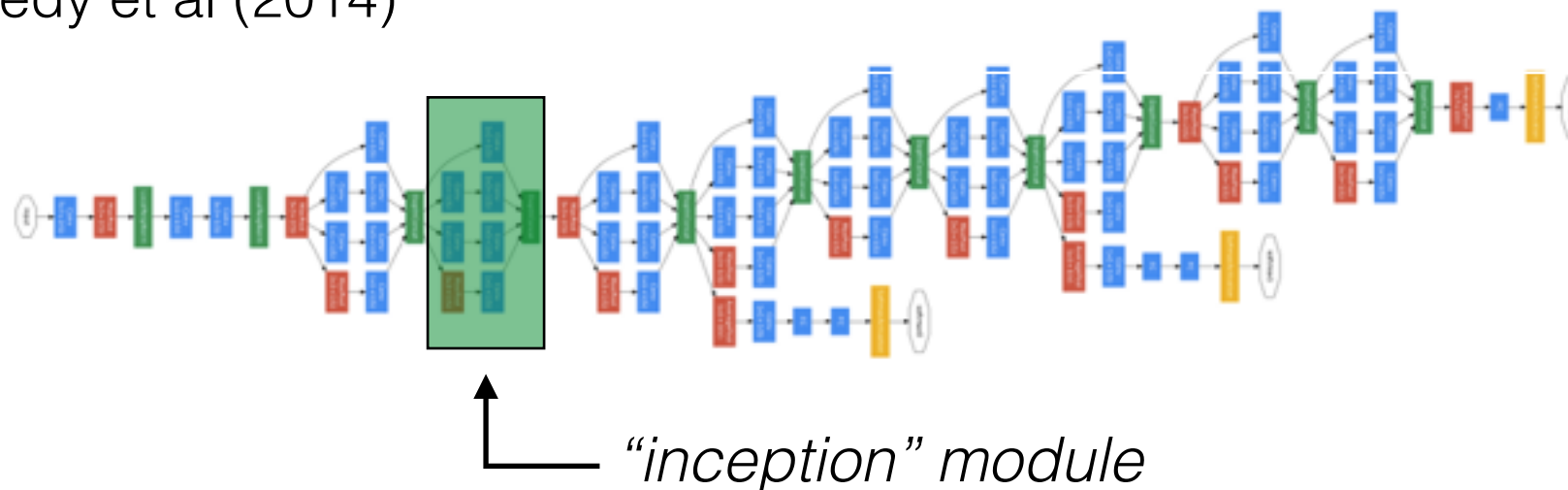
Zeiler and Fergus (2013)



75M

2B+

Szegedy et al (2014)



5M

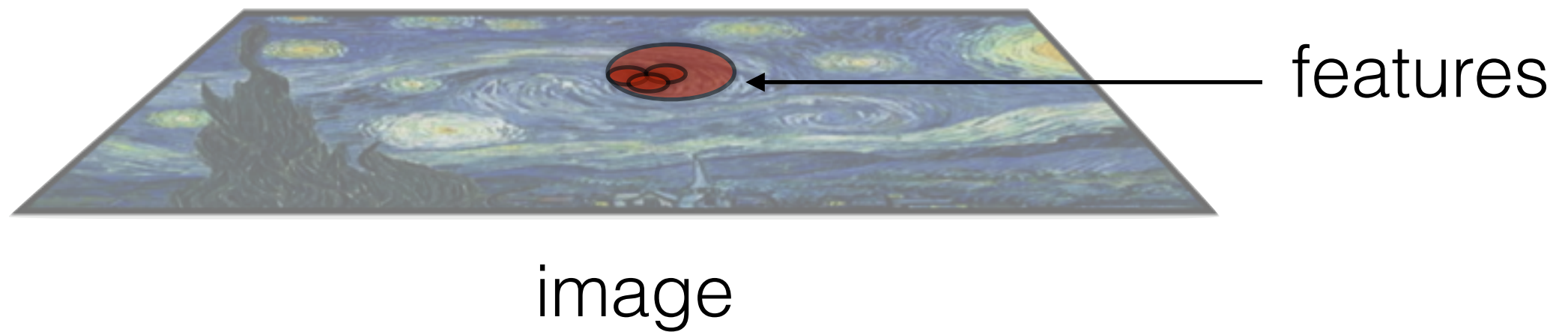
1.5B



image

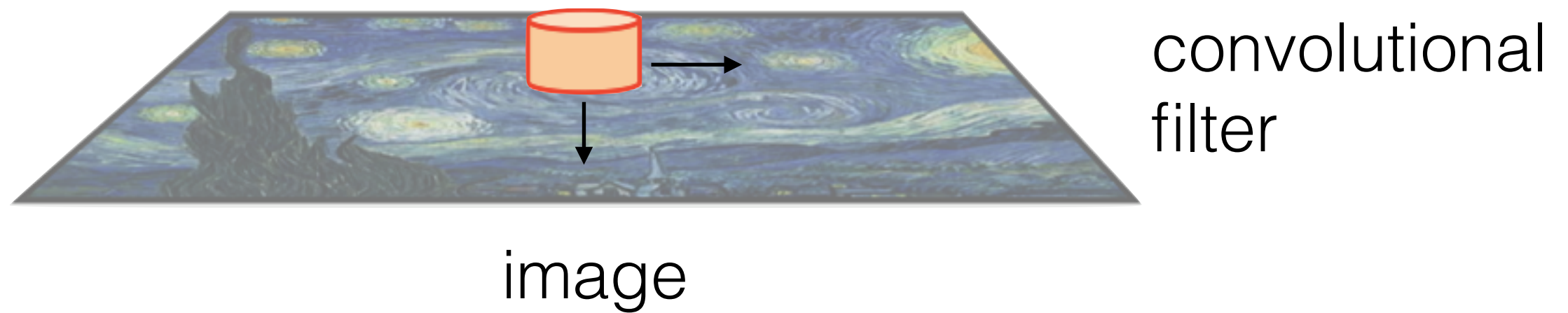
# Natural images are locally heavily correlated.

---



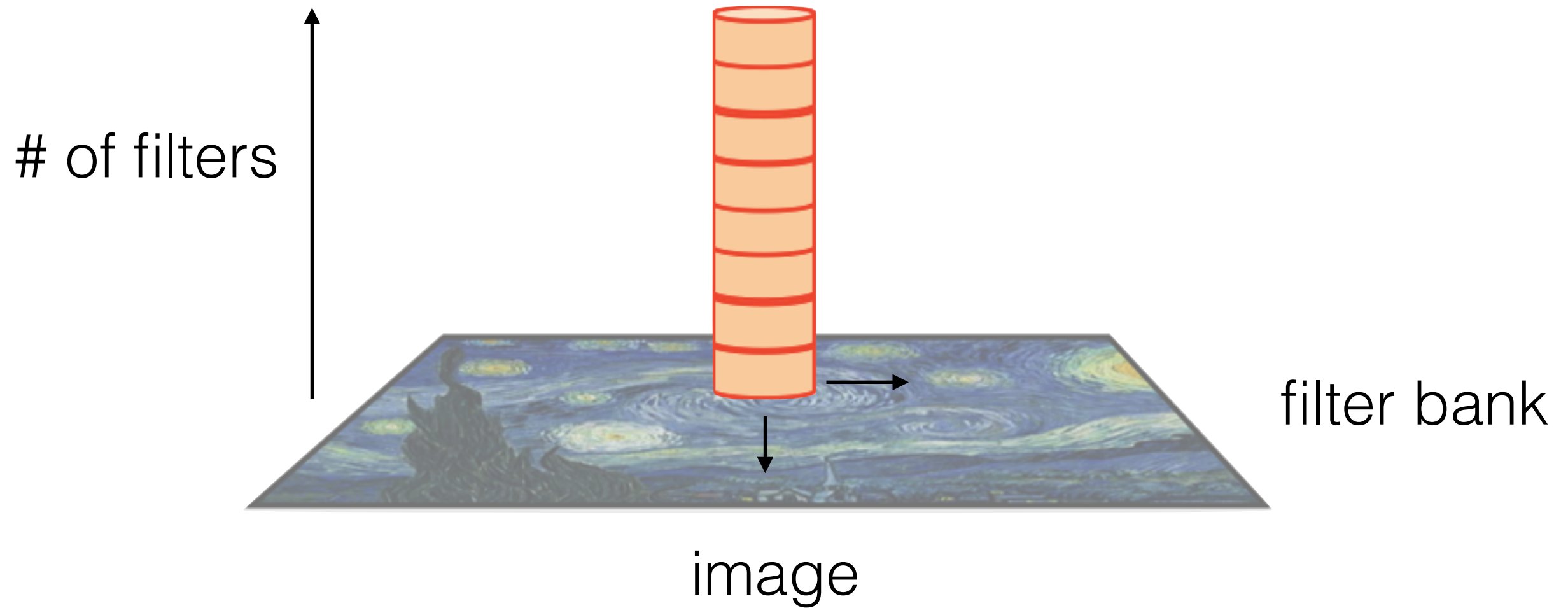
# Filter activations reflect image correlations

---



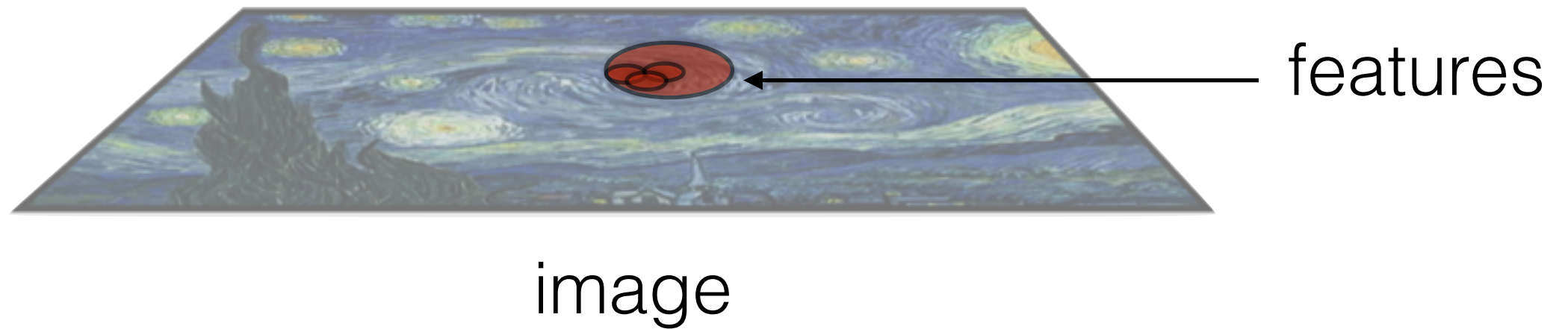
# Image correlations reflected in filter bank correlations

---



# Correlations in natural images are multi-scale

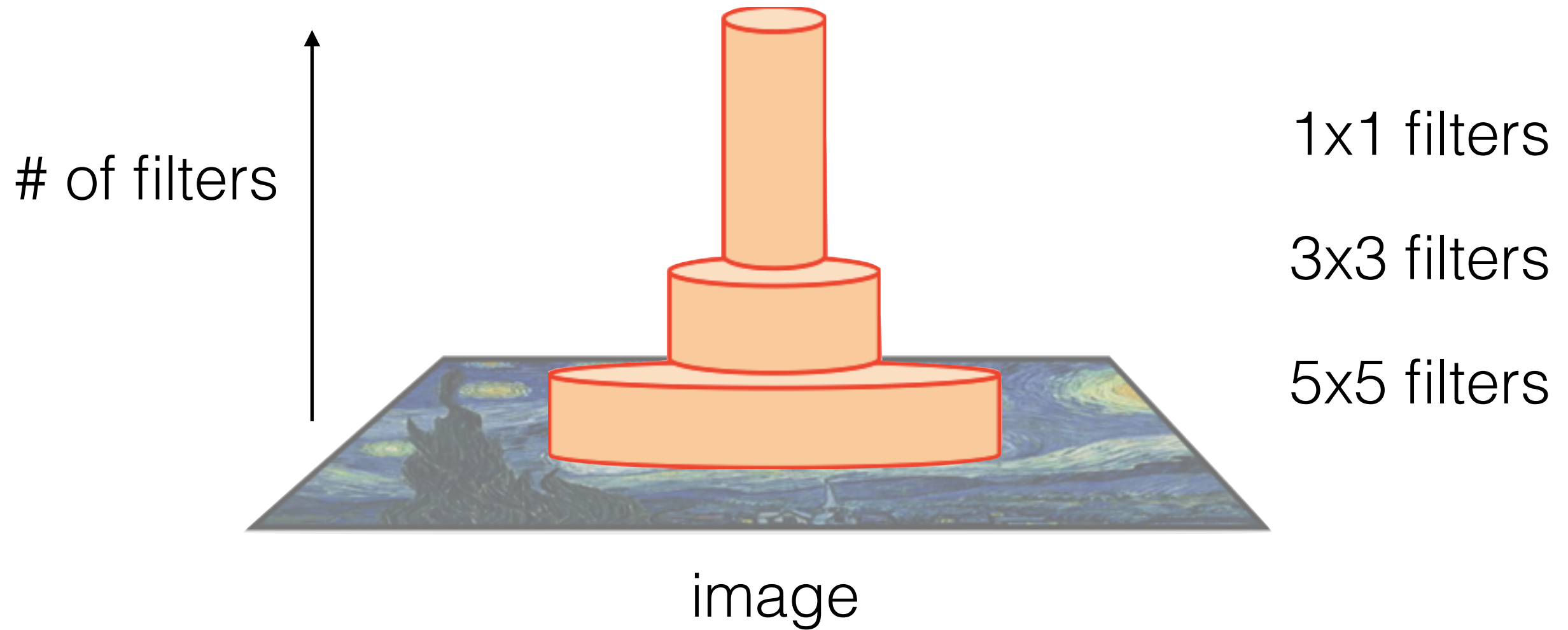
---

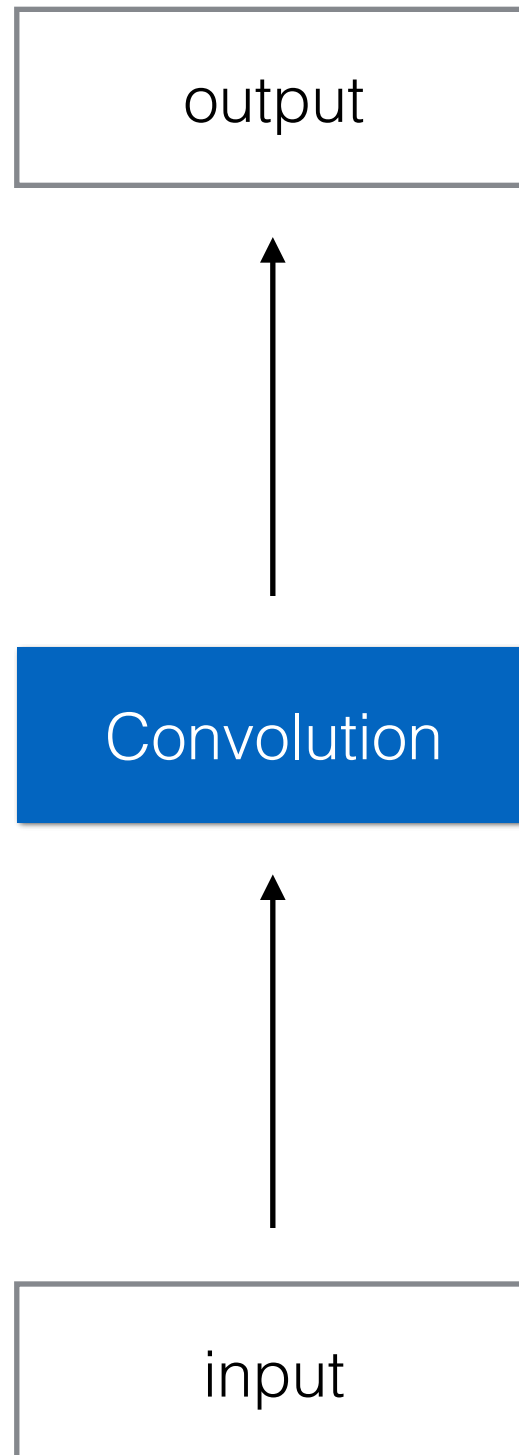




# Correlations in natural images are multi-scale

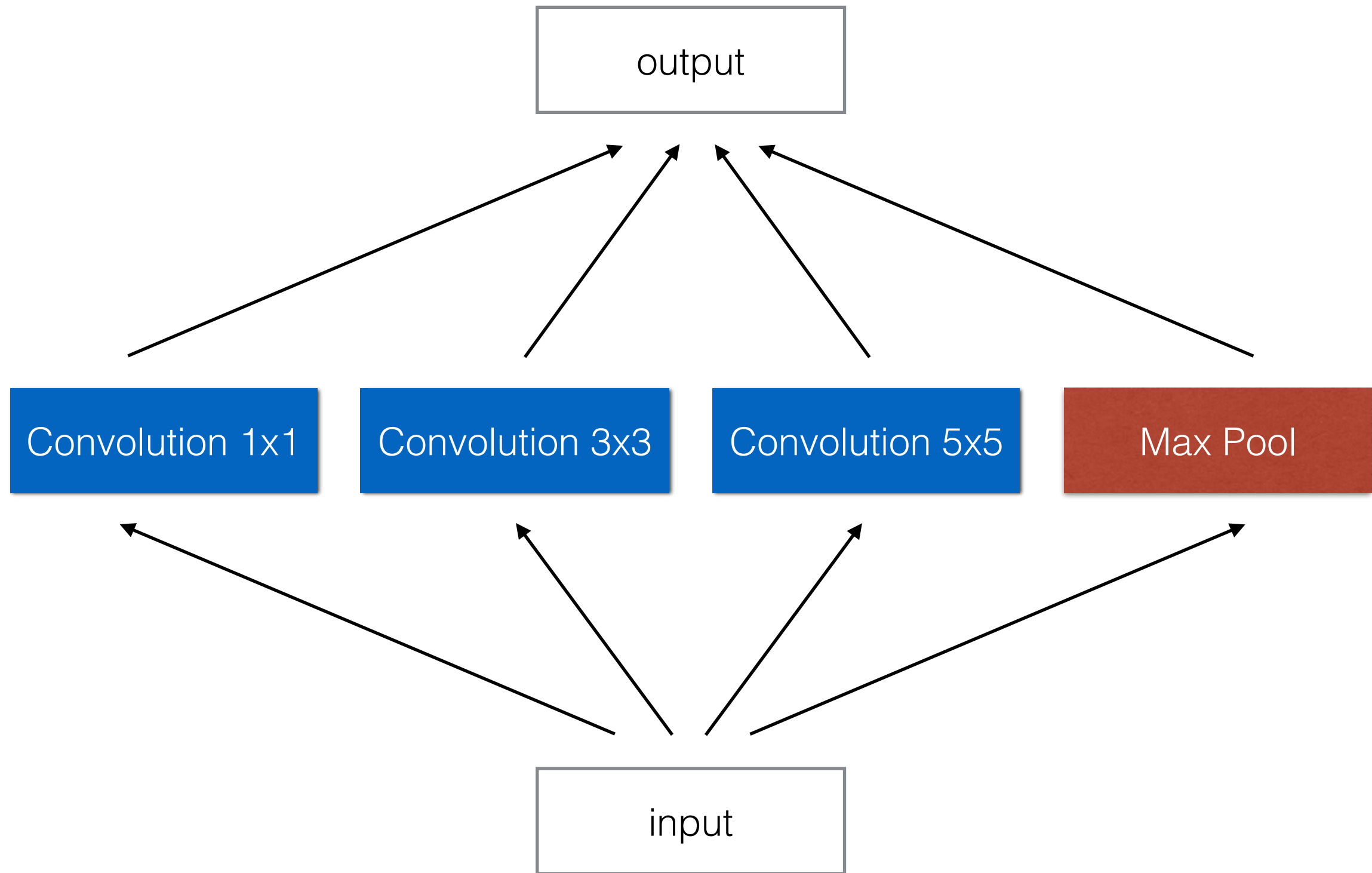
---





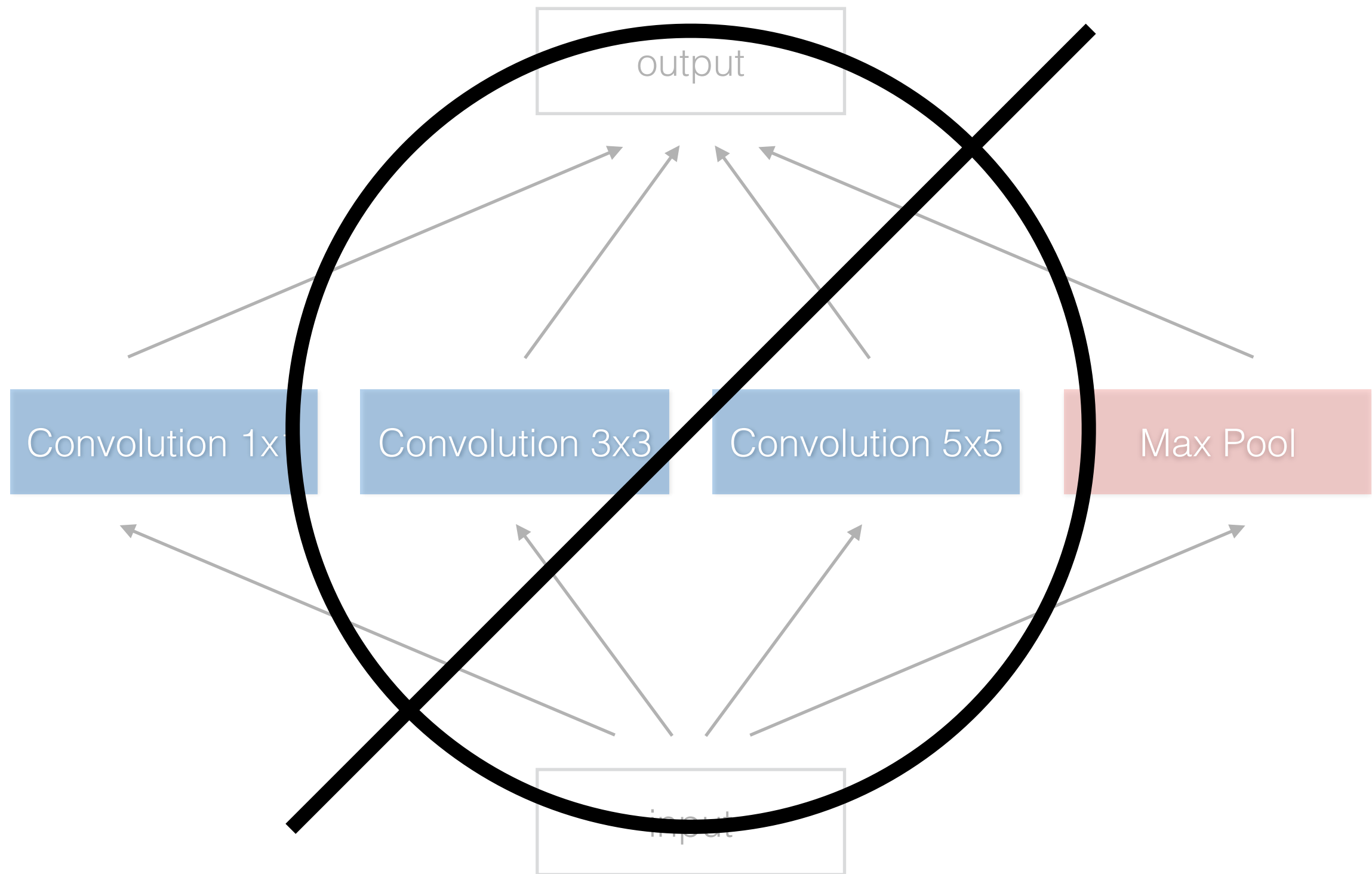
# Replace convolution with multi-scale convolution

---



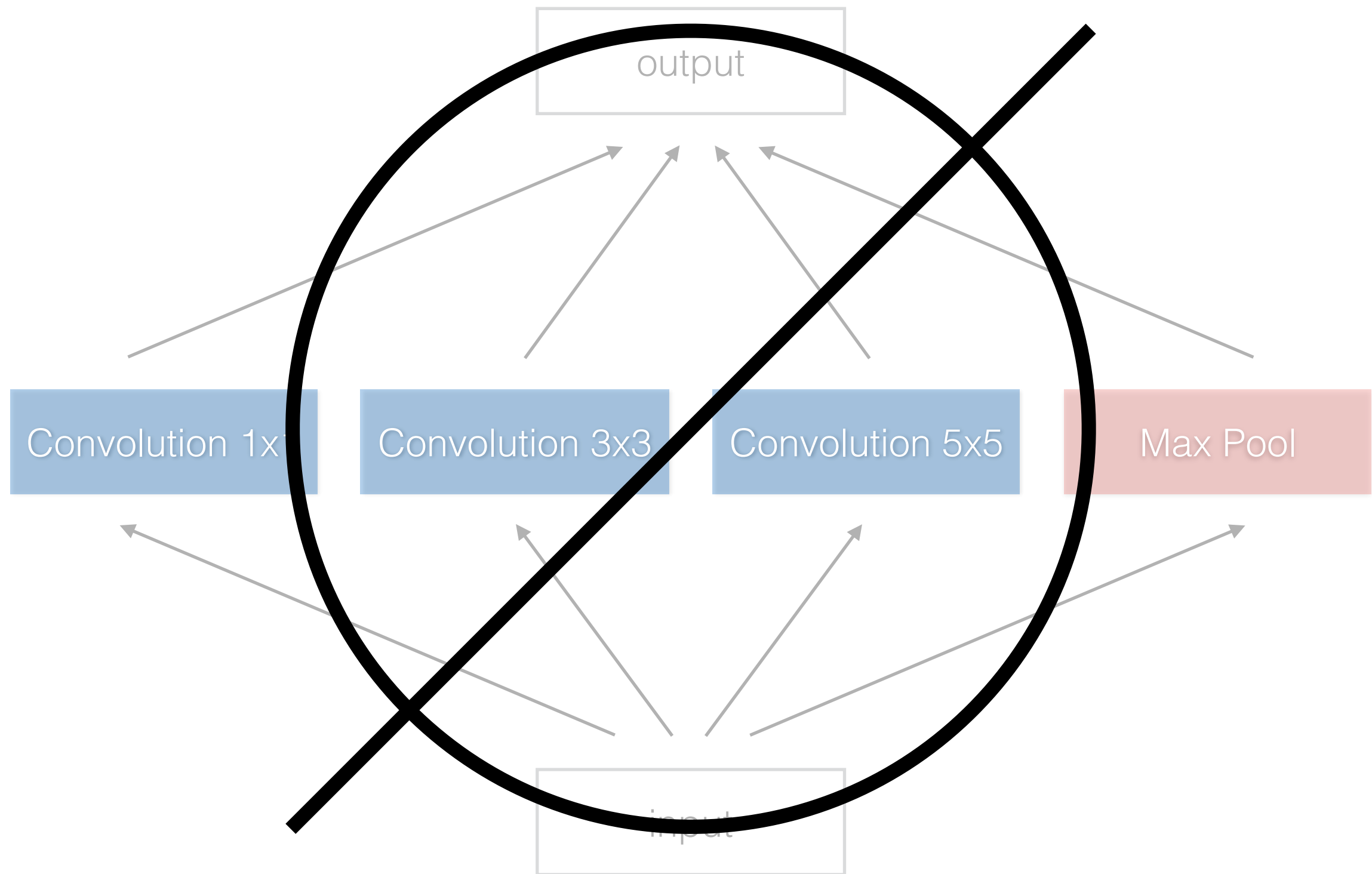
# Multi-scale representation is *not* sufficient.

---



# Multi-scale representation is *not* sufficient.

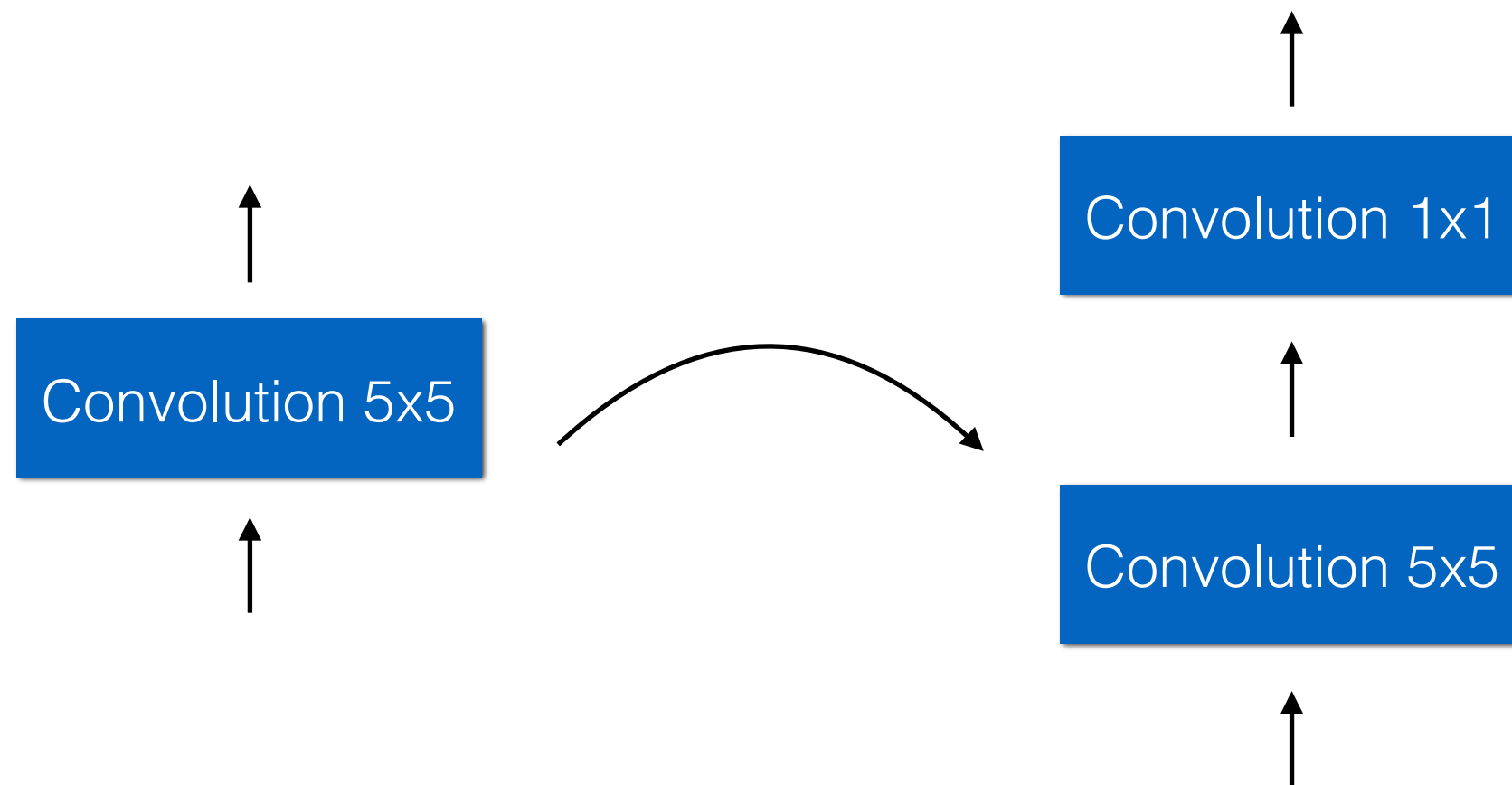
---



# “Network-in-network” constrains representation.

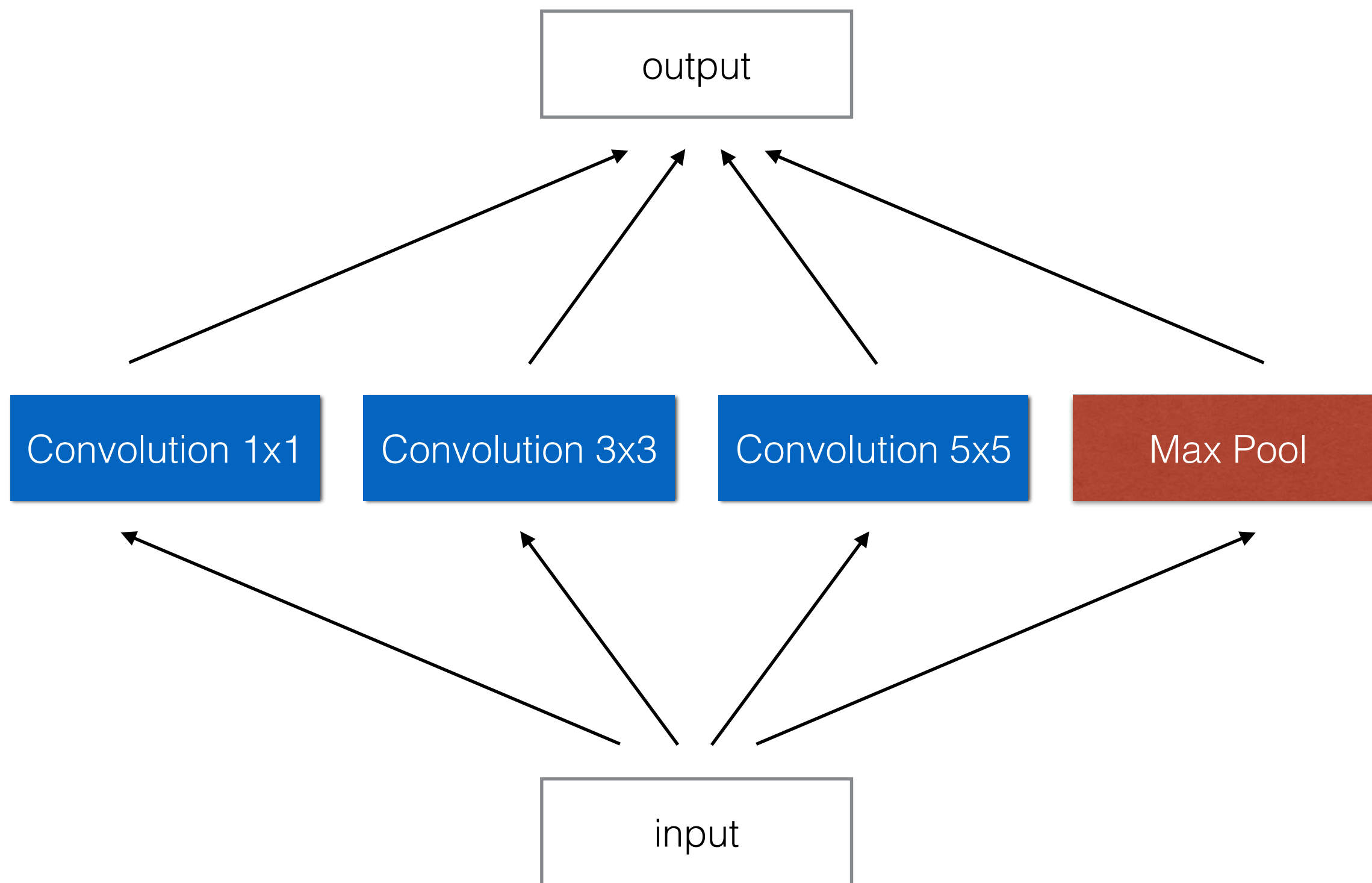
---

- “*Network-in-network*” architecture demonstrated impressive performance on ImageNet Challenge.



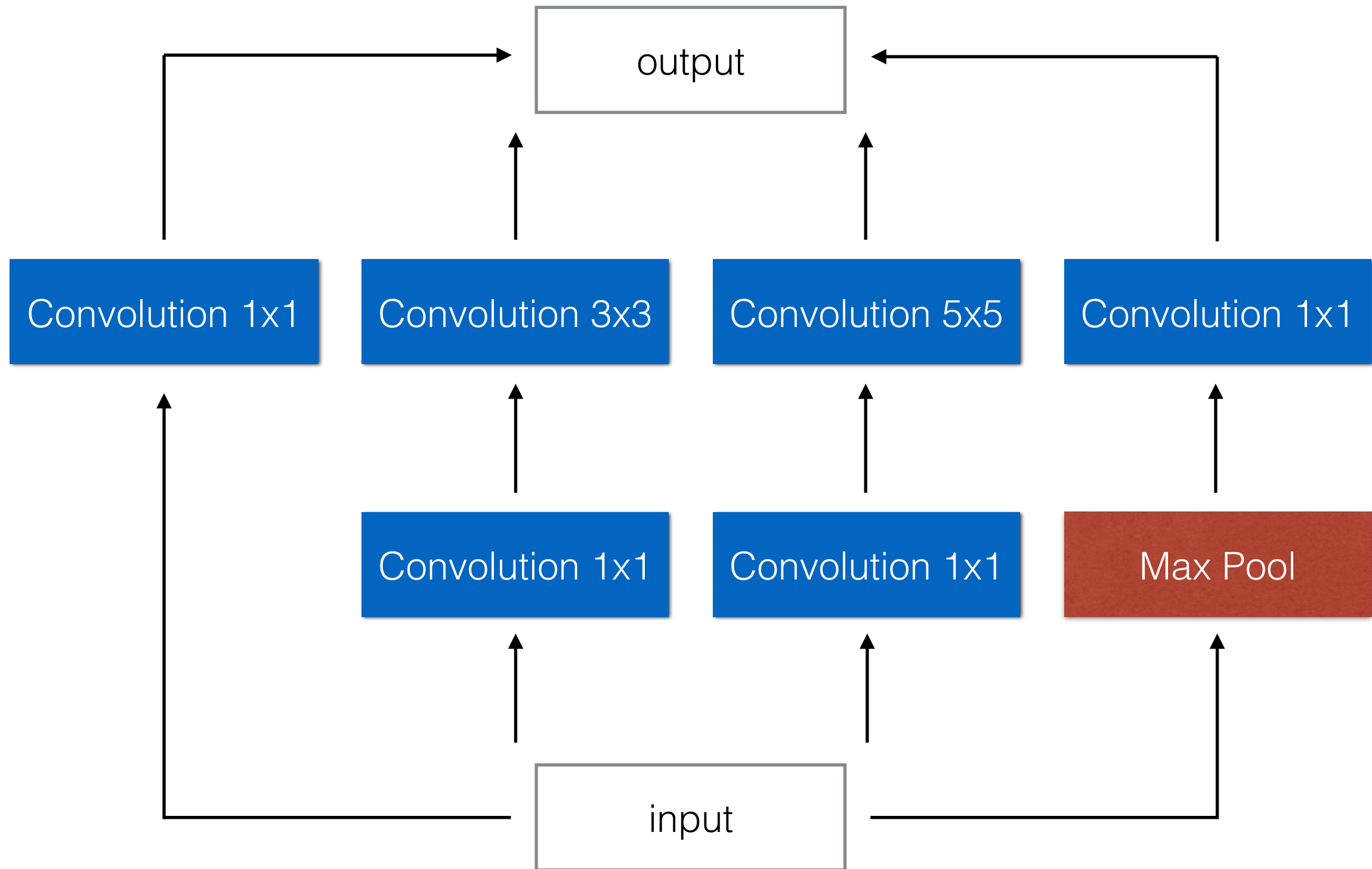
- Restrict the representational power and may reduce the number of matrix multiplications.





# Employ multi-scale and dimensional reduction.

---



Going Deeper with Convolutions  
C Szegedy et al (2014)

# Summary of Inception architecture.

---

- Multi-scale architecture to mirror correlation structure in images.
- Dimensional reduction to constrain representation along each spatial scale.



# Outline

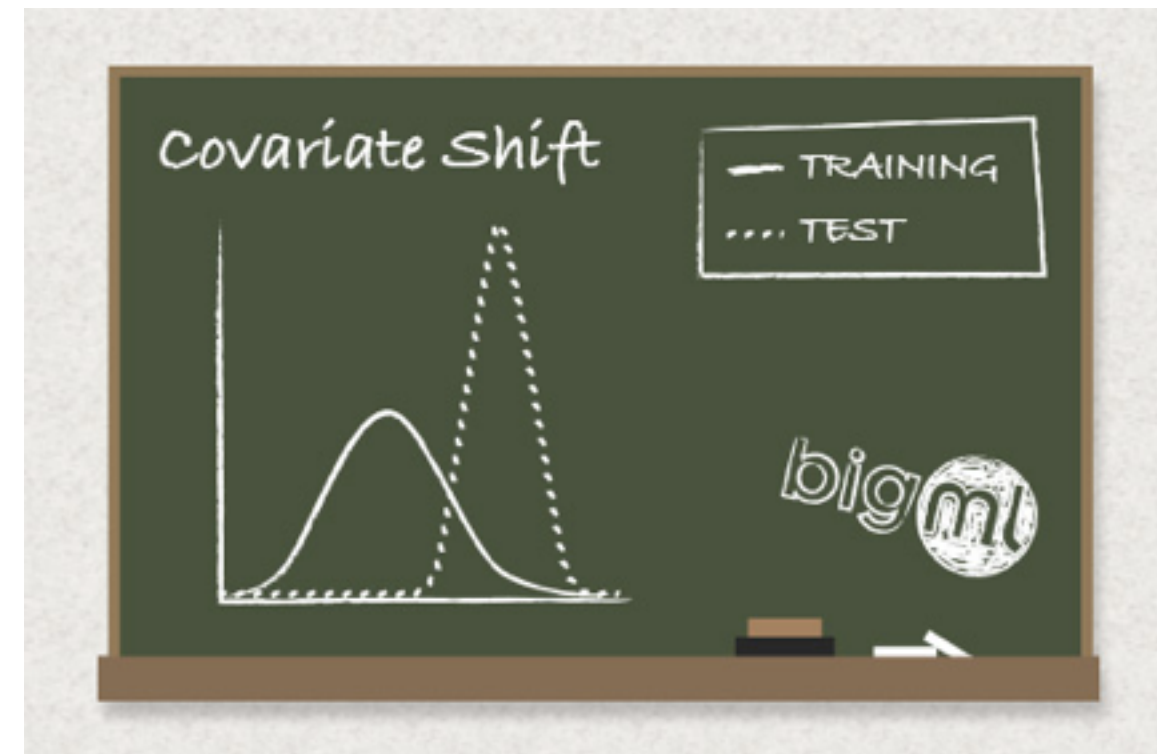
---

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# Covariate shifts are problematic in machine learning

---

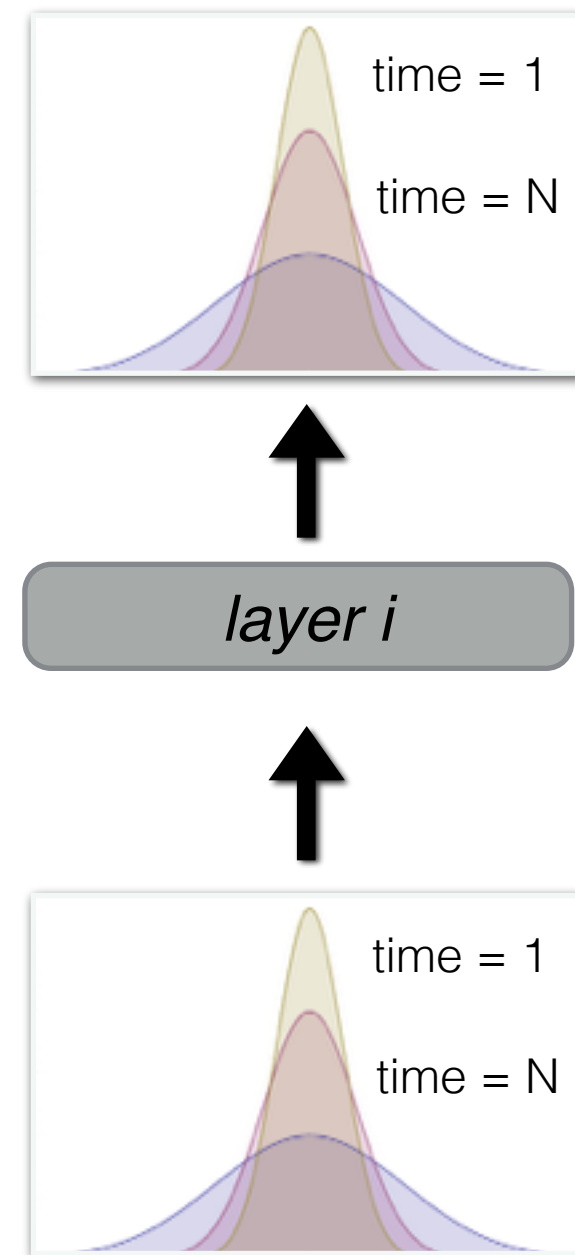
- Traditional machine learning must contend with *covariate shift* between data sets.
- Covariate shifts must be mitigated through *domain adaptation*.



# Covariate shifts are problematic in machine learning

---

- Traditional machine learning must contend with *covariate shift* between data sets.
- Covariate shifts must be mitigated through *domain adaptation*.

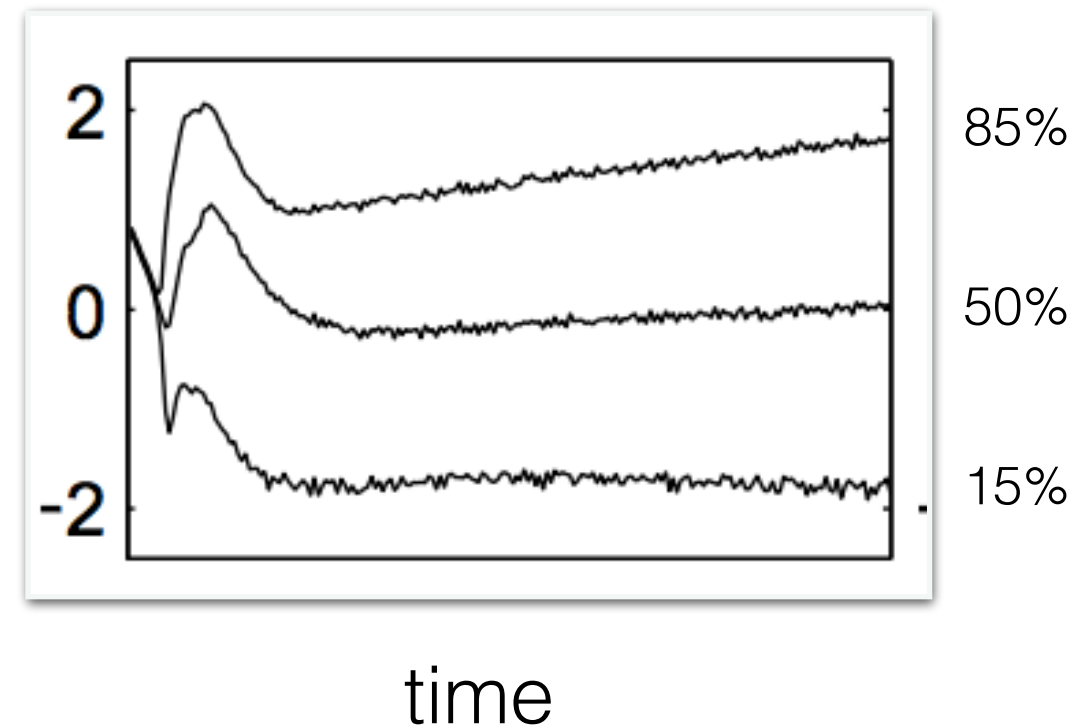


# Covariate shifts occur between network layers.

---

- Covariate shifts occur across layers in a deep network.
- Performing domain adaptation or whitening is impractical in an online setting.

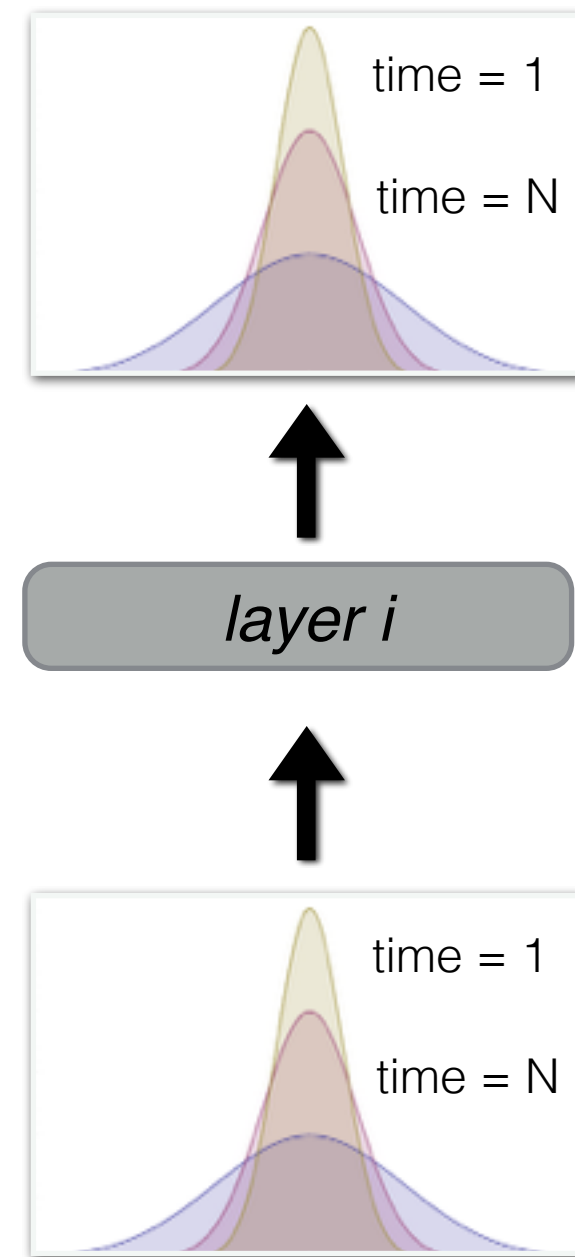
logistic unit activation  
during MNIST training



# Previous method for addressing covariate shifts

---

- whitening input data
- building invariances through normalization
- regularizing the network (e.g. dropout, maxout)



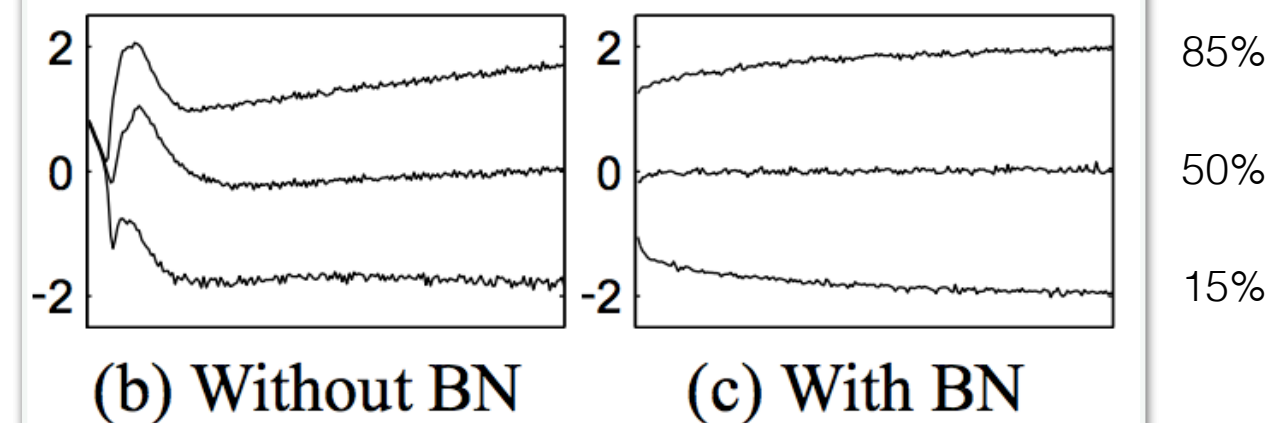


# Mitigate covariate shift via batch normalization.

---

- Normalize the activations in each layer within a mini-batch.
- Learn the mean and variance  $(\gamma, \beta)$  of each layer as parameters

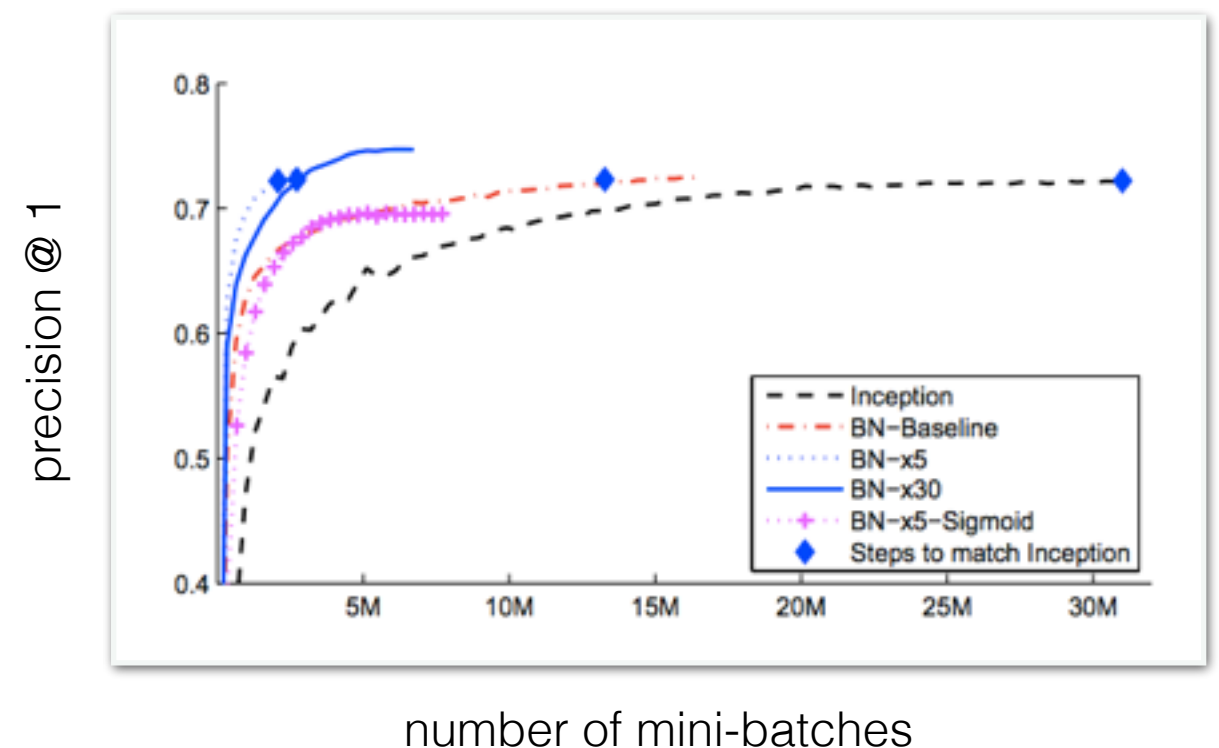
$$\begin{aligned}\mu_{\mathcal{B}} &\leftarrow \frac{1}{m} \sum_{i=1}^m x_i && // \text{ mini-batch mean} \\ \sigma_{\mathcal{B}}^2 &\leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2 && // \text{ mini-batch variance} \\ \hat{x}_i &\leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}} && // \text{ normalize} \\ y_i &\leftarrow \gamma \hat{x}_i + \beta \equiv \text{BN}_{\gamma, \beta}(x_i) && // \text{ scale and shift}\end{aligned}$$



# Batch normalization improves Inception network.

---

- Multi-layer CNN's train faster with fewer data samples (15x).
- Employ faster learning rates and less network regularizations.
- Achieves state of the art results on ImageNet.



# Outline

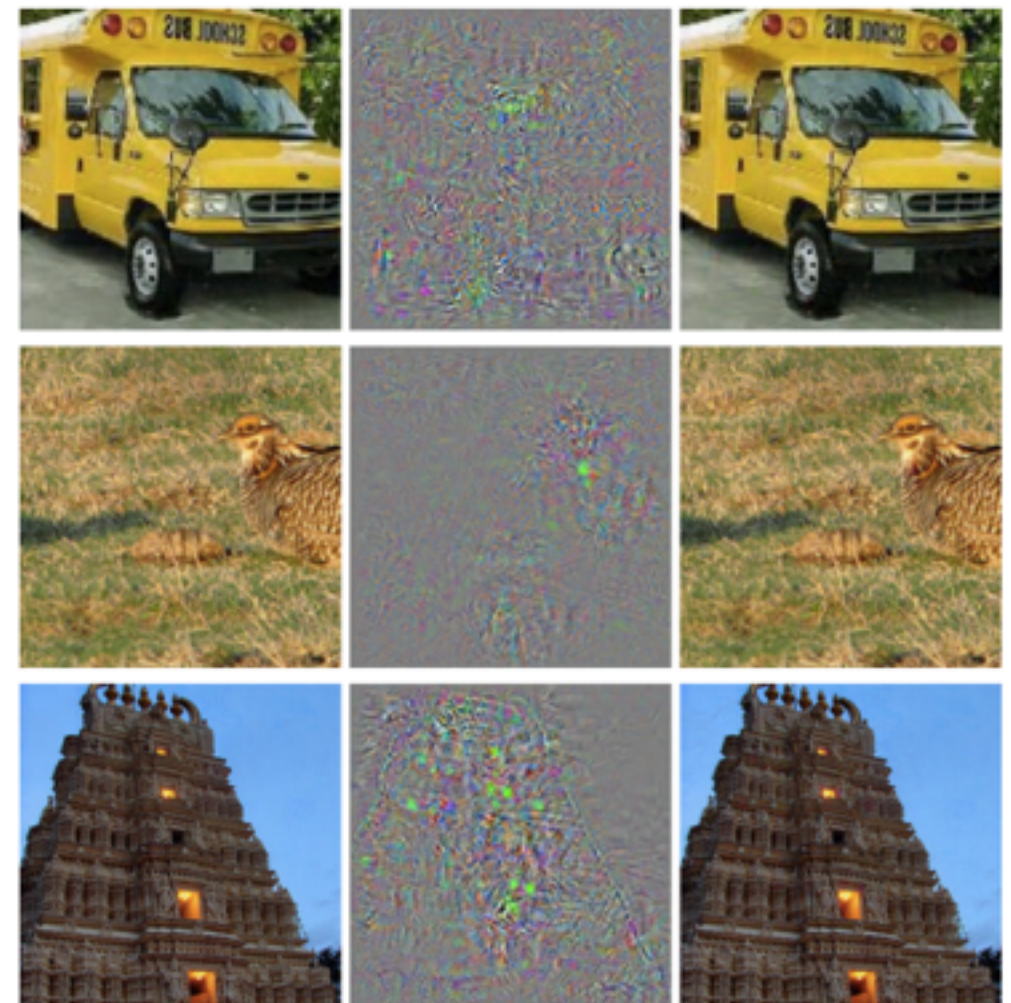
---

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Show-And-Tell
- New directions.  
DRAW  
video

# Machine learning systems can easily be fooled.

---

- Employ second-order method to search for minimal distortion to create a false classification.
- Generate slight deviations in images that effect almost any image classifier system.



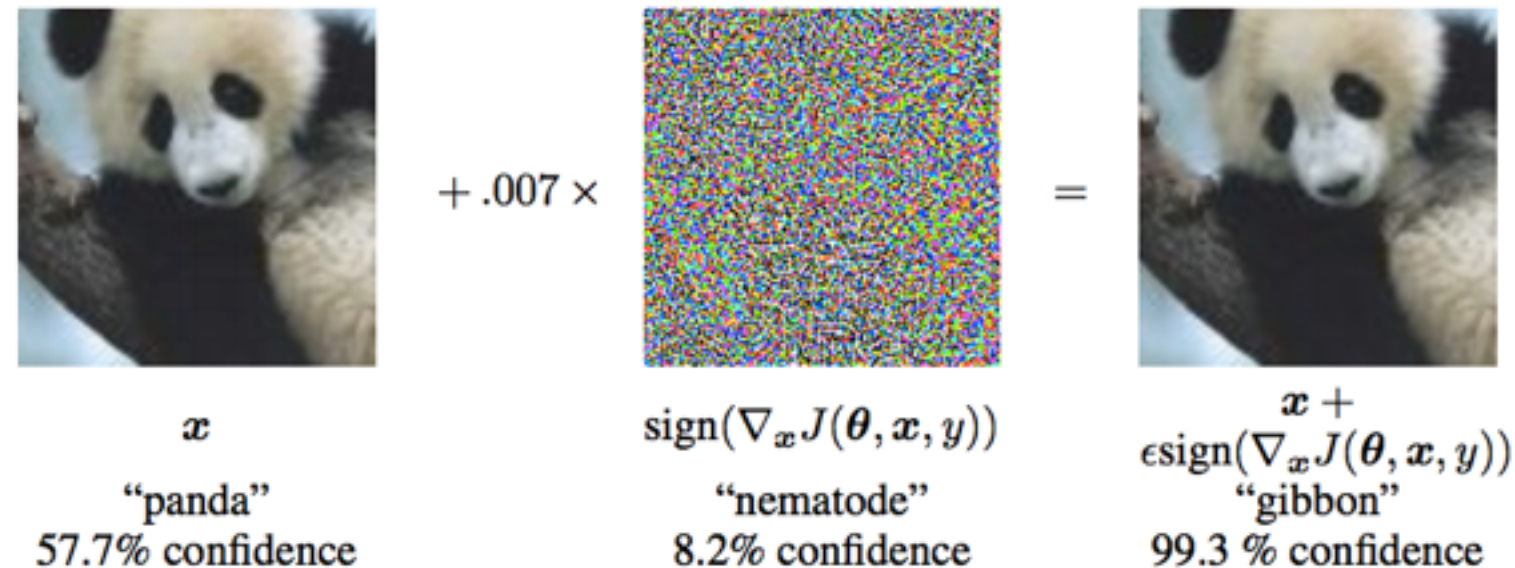
original

distortion

adversarial

# Compute adversaries cheaply with gradient.

---



$x$   
“panda”  
57.7% confidence

$+ .007 \times$

$\text{sign}(\nabla_x J(\theta, x, y))$   
“nematode”  
8.2% confidence

$=$

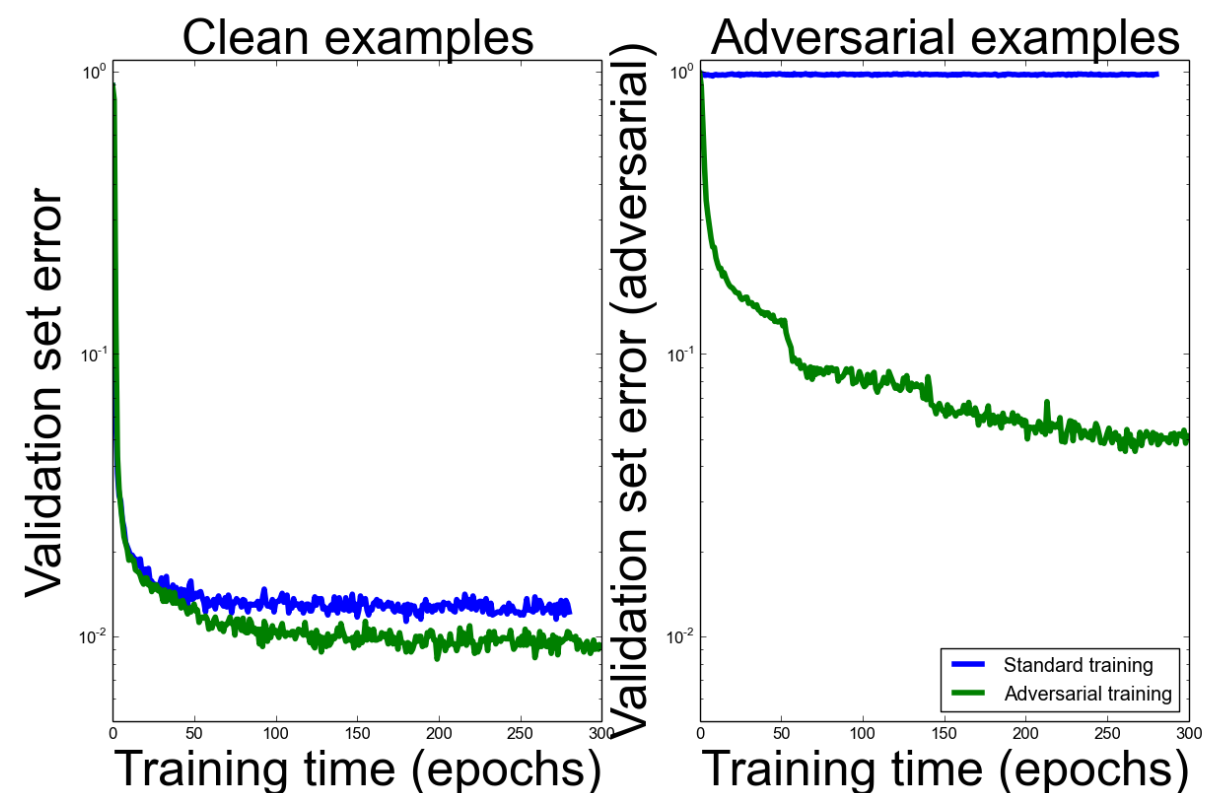
$x + \epsilon \text{sign}(\nabla_x J(\theta, x, y))$   
“gibbon”  
99.3 % confidence

- Generate adversarial examples by back-propagating the loss from the classifier.
- Requires two passes of the network for every image example.

# Harnessing adversaries for improves network training.

---

- Consider adversarial examples as another form of data augmentation.
- Achieved state of the art results on MNIST digit classification (error rate = 0.78%)
- Model becomes resistant to adversarial examples (error rate 89.4%  $\rightarrow$  17.9%).





# Outline

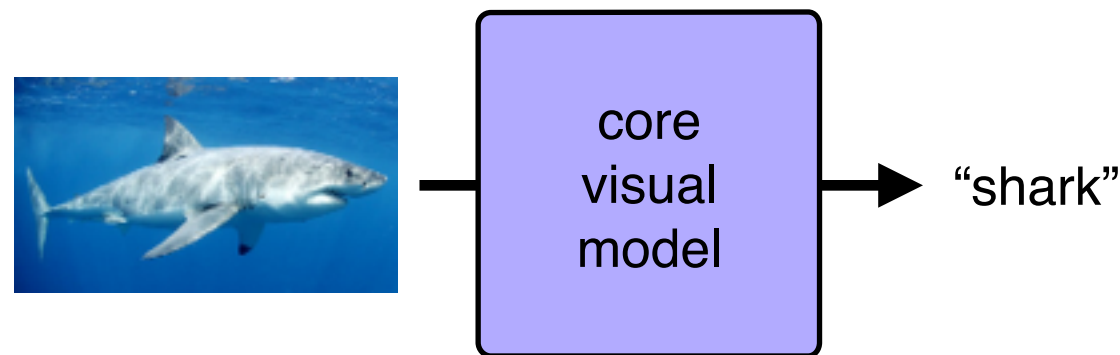
---

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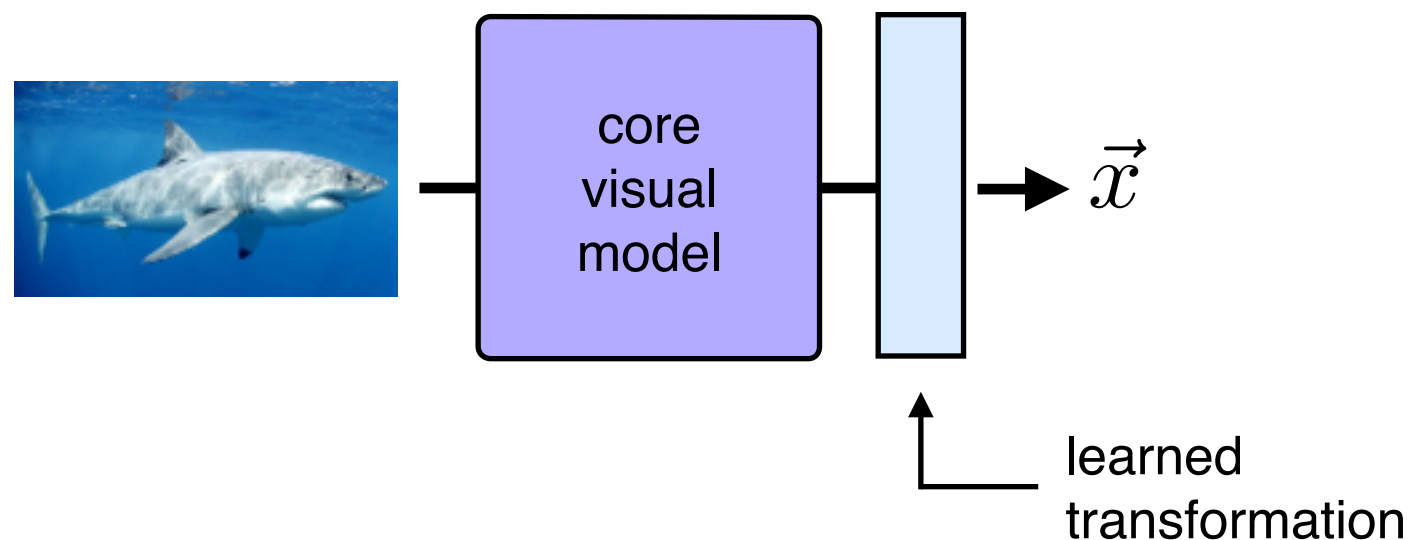
# Classification versus embedding.

---

- Traditional image models make predictions within a fixed, discrete dictionary.



- Why restrict ourselves to classification? Embeddings are far more rich and generic.

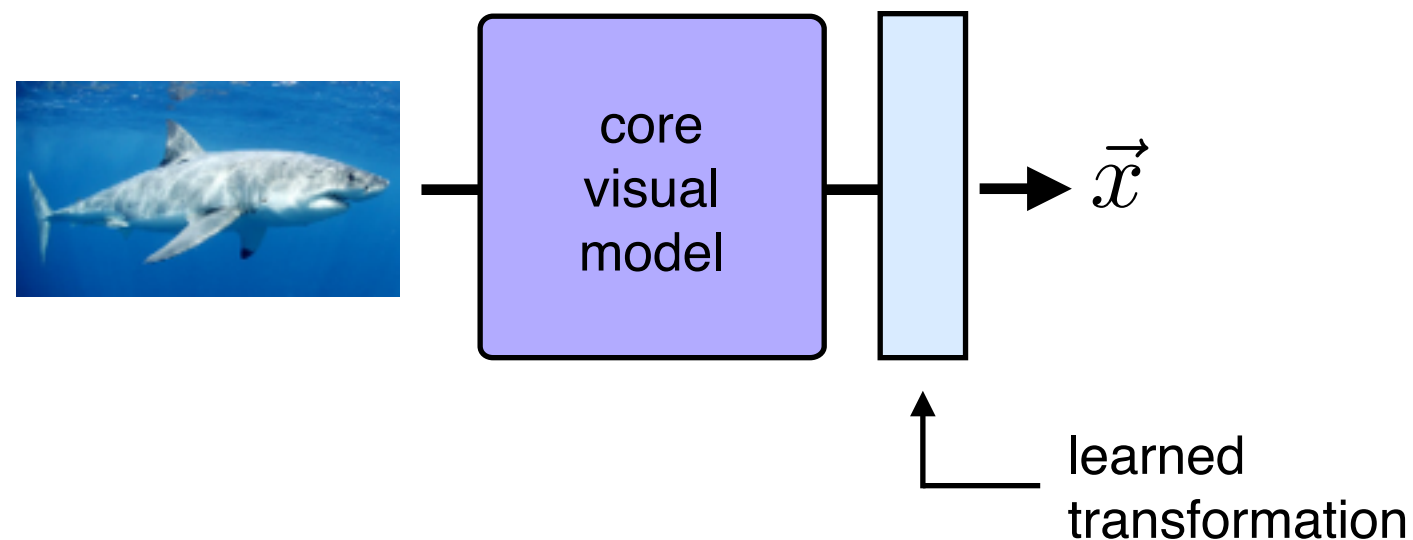




# Domain transfer in visual domain.

---

- Embeddings from visual models can be applied “out of the box” to other visual problems.



- Embedding are just vectors. Why restrict ourselves to one domain?

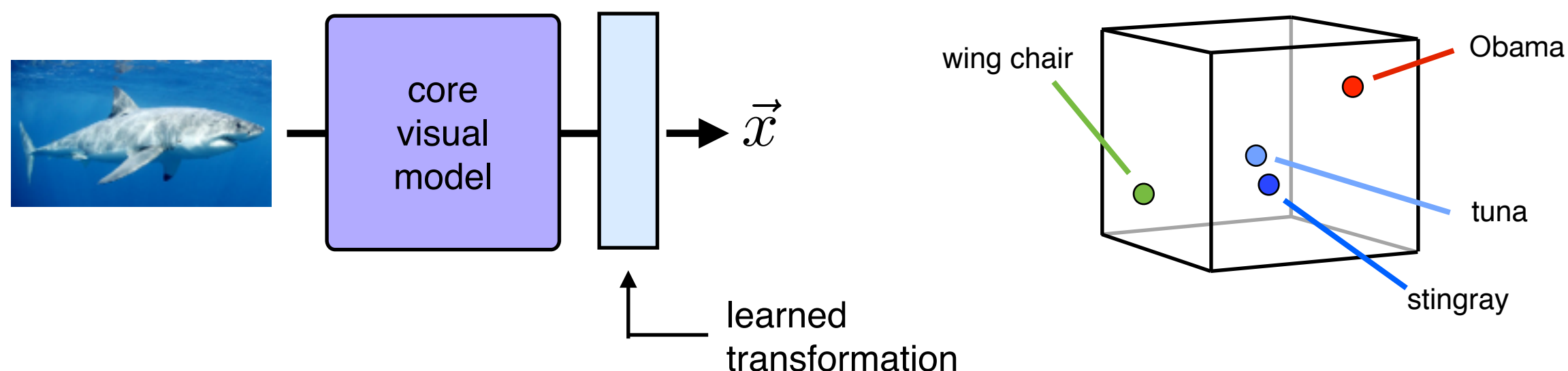
DECAF: A deep convolutional activation feature for generic visual recognition  
T Darrell et al (2013)

OverFeat: Integrated Recognition, Localization and Detection using Convolutional Networks  
P Sermanet et al (2014)

# Synthesizing vision and language models.

---

- Train embeddings to predict into language model space.



Distributed Representations of Words and Phrases and their Compositionality

T Mikolov et al (2013)

Zero-Shot Learning Through Cross-Modal Transfer

R Socher et al (2013)

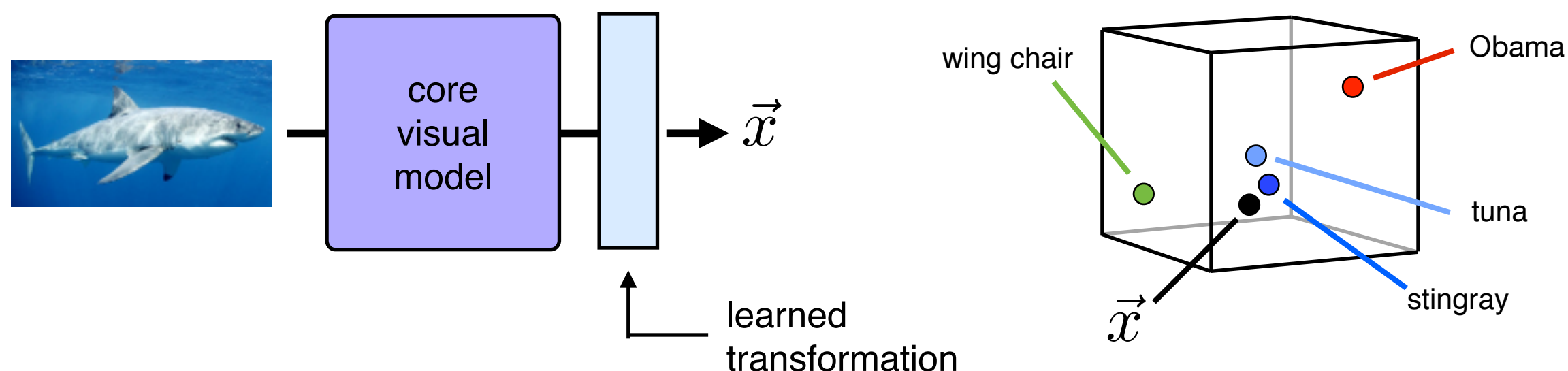
DeViSE: A Deep Visual-Semantic Embedding Model

A Frome et al (2013)

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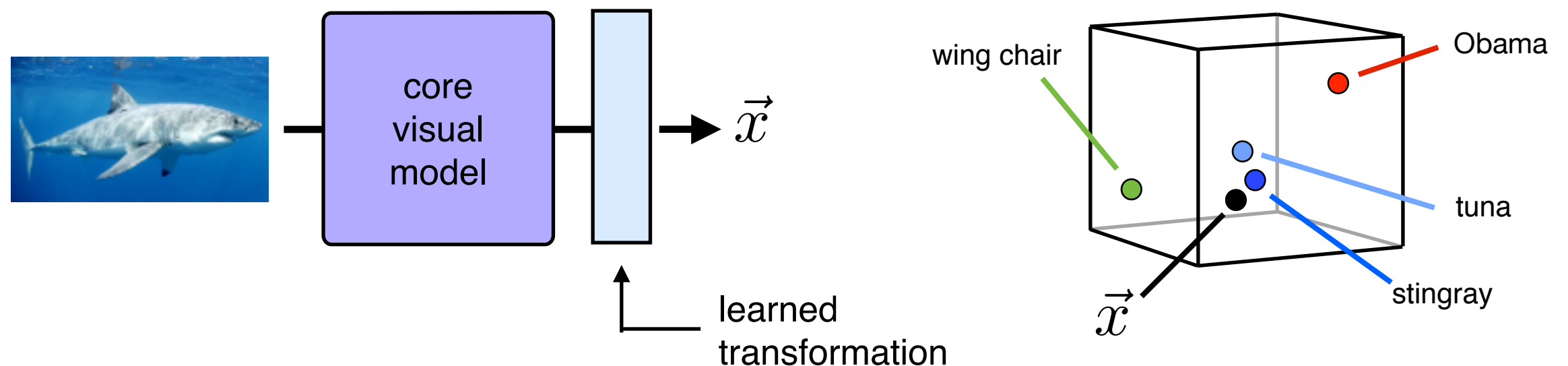
Zero-Shot Learning Through Cross-Modal Transfer  
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R Socher et al (2013)

DeViSE: A Deep Visual-Semantic Embedding Model  
A Frome et al (2013)

# Zero shot learning on unseen image labels.

---

“DeViSE”, A Frome et al (2013)

A Krizhevsky et al (2012)



eyepiece, ocular  
Polaroid  
compound lens  
**telephoto lens, zoom lens**  
rangefinder, range finder

typewriter keyboard  
tape player  
reflex camera  
CD player  
space bar



oboe, hautboy, hautbois  
bassoon  
**English horn, cor anglais**  
hook and eye  
hand

reel  
punching bag, punch bag, ...  
whistle  
bassoon  
letter opener, paper knife, ...



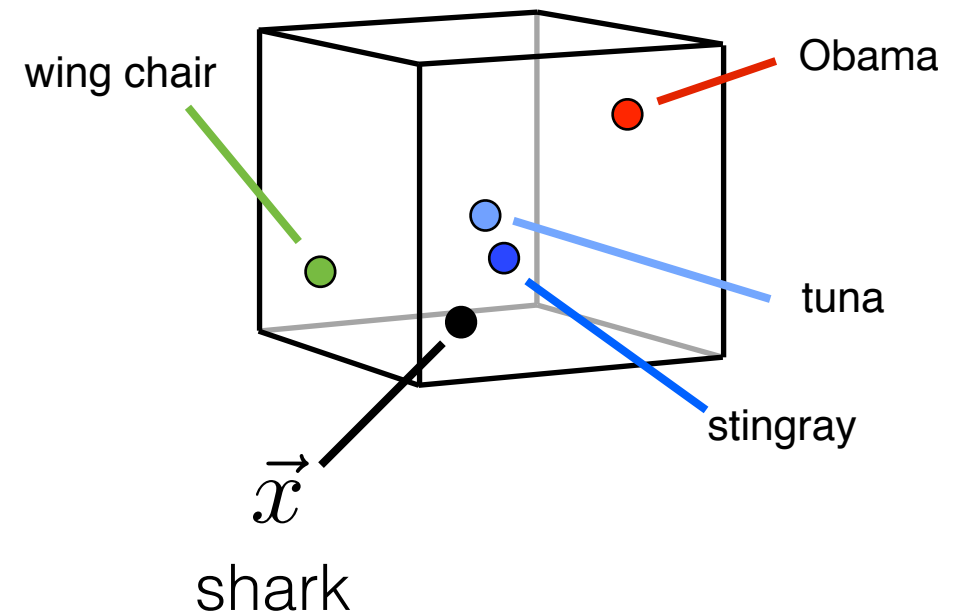
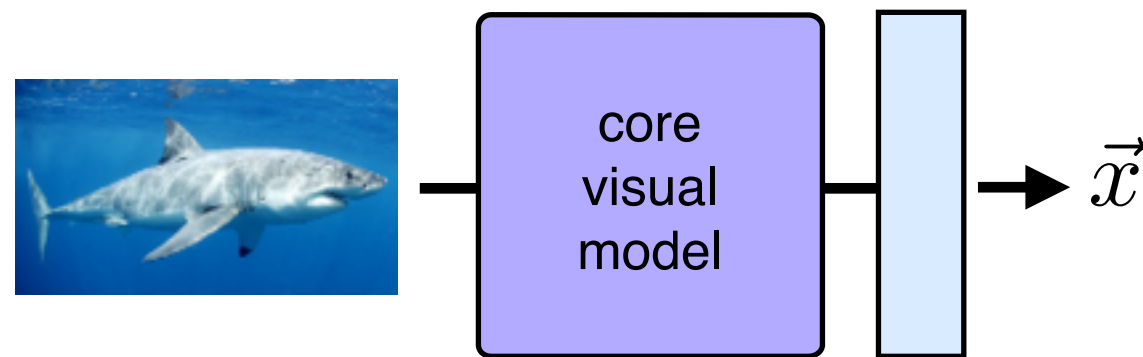
barbet  
patas, hussar monkey, ...  
**babbler, cackler**  
titmouse, tit  
bowerbird, catbird

patas, hussar monkey, ...  
proboscis monkey, Nasalis ...  
macaque  
titi, titi monkey  
guenon, guenon monkey

# Synthesizing vision and language models.

---

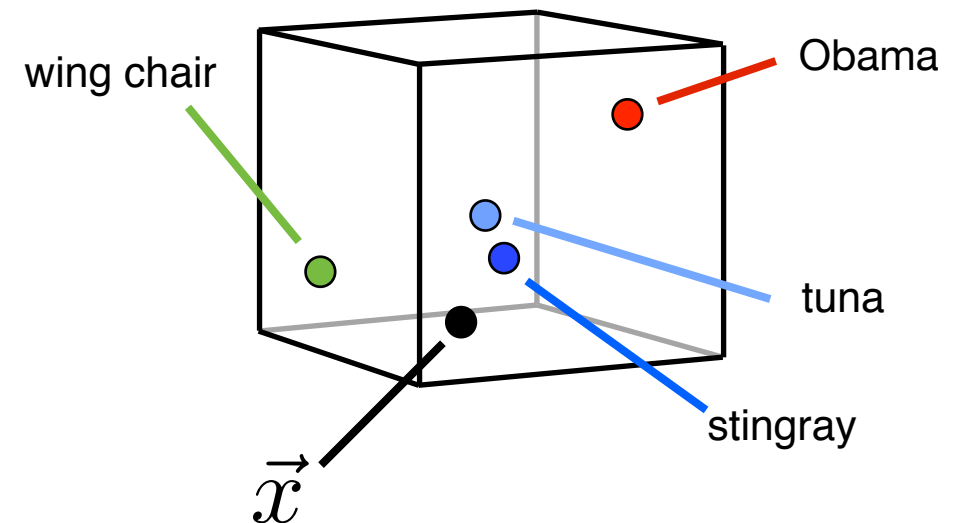
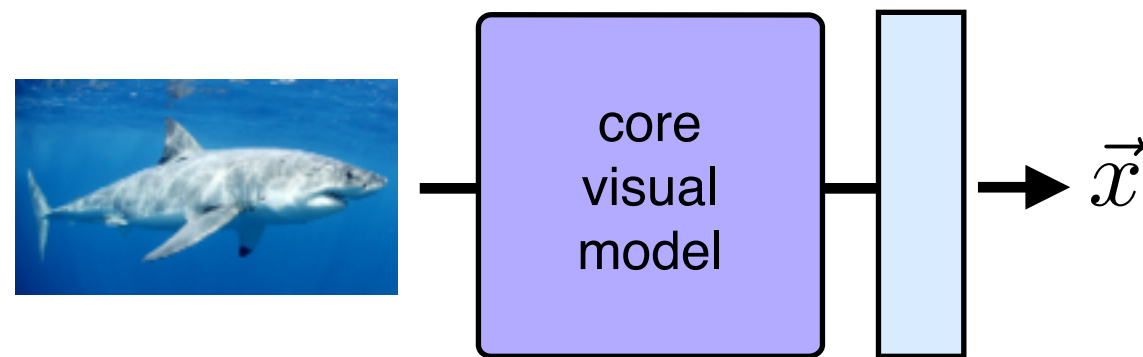
- Language is not just a bag of words but a sequence of words expressing an idea.



# Synthesizing vision and language models.

---

- Language is not just a bag of words but a sequence of words expressing an idea.

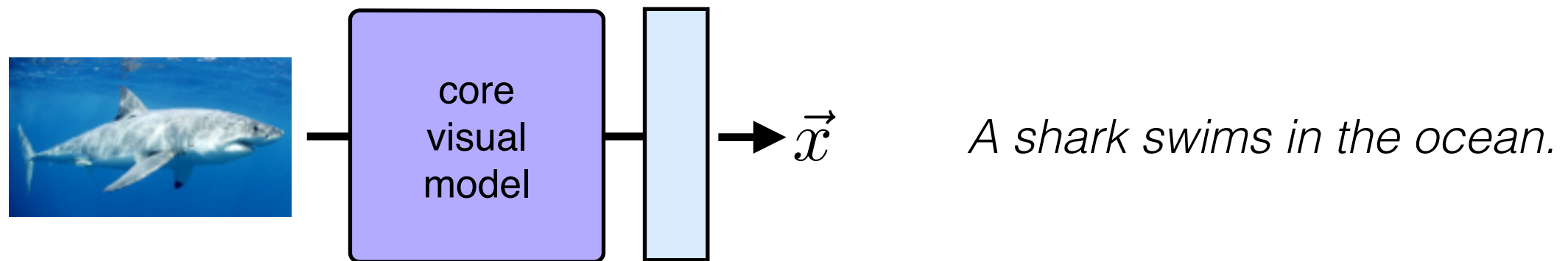


*A shark swims in the ocean.*

# Synthesizing vision and language models.

---

- Language is not just a bag of words but a sequence of words expressing an idea.

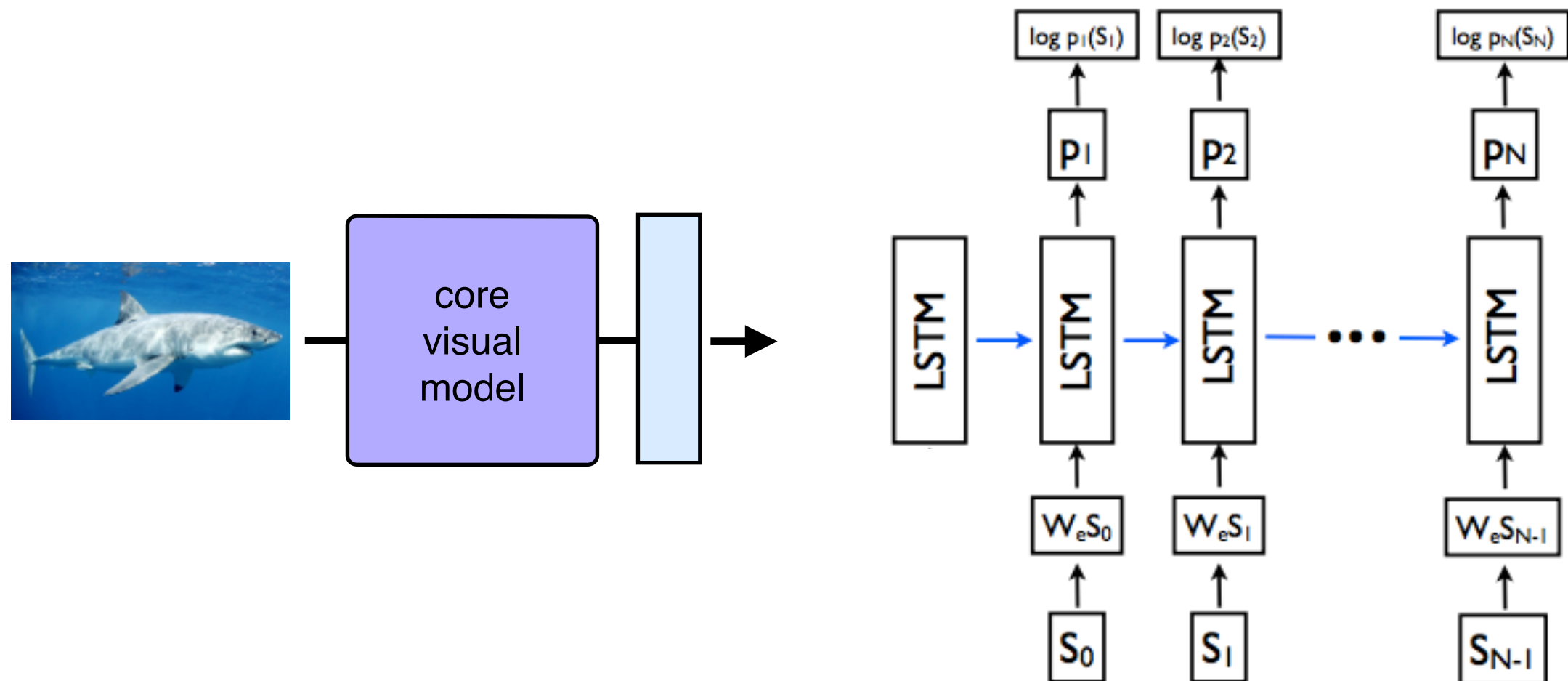




# Synthesizing vision and language models.

---

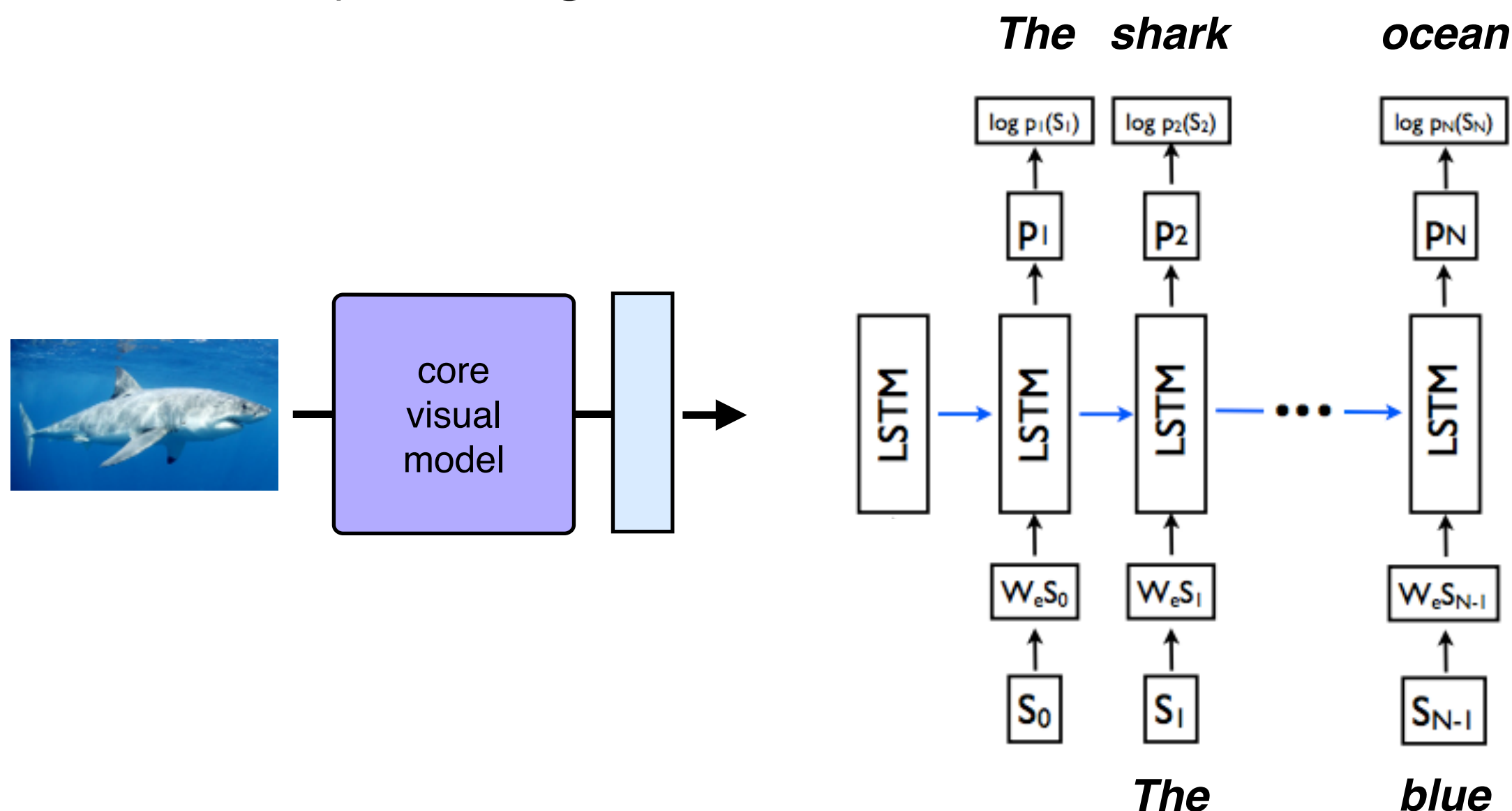
- Language is not just a bag of words but a sequence of words expressing an idea.



# Synthesizing vision and language models.

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# Synthesizing vision and language models.

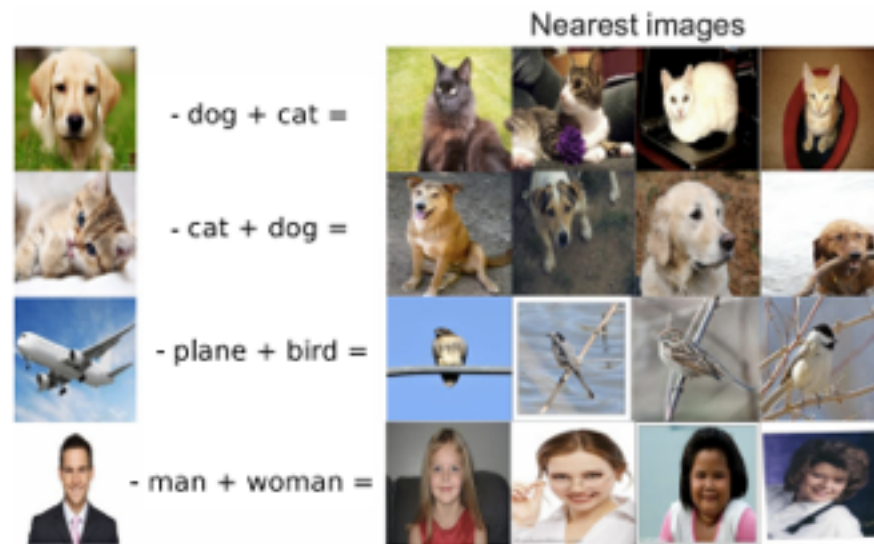
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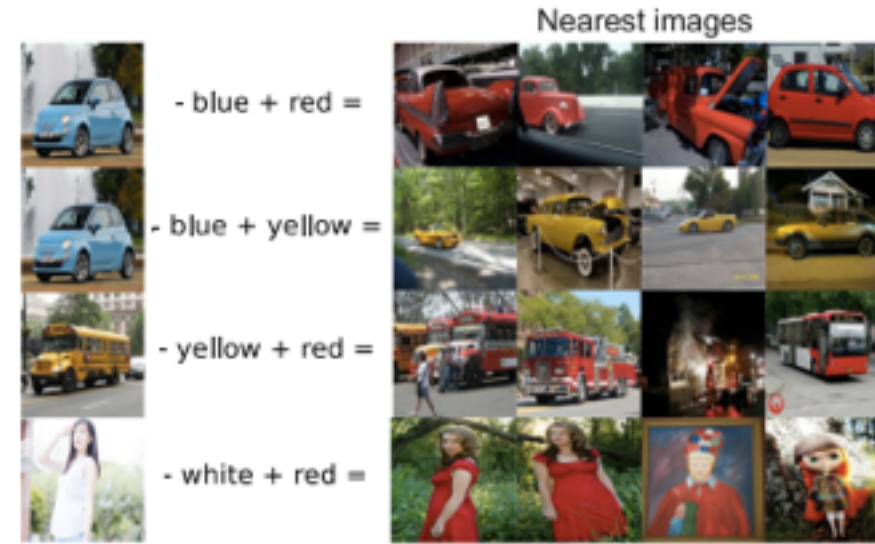


# Exploiting the regularities in the language model

---



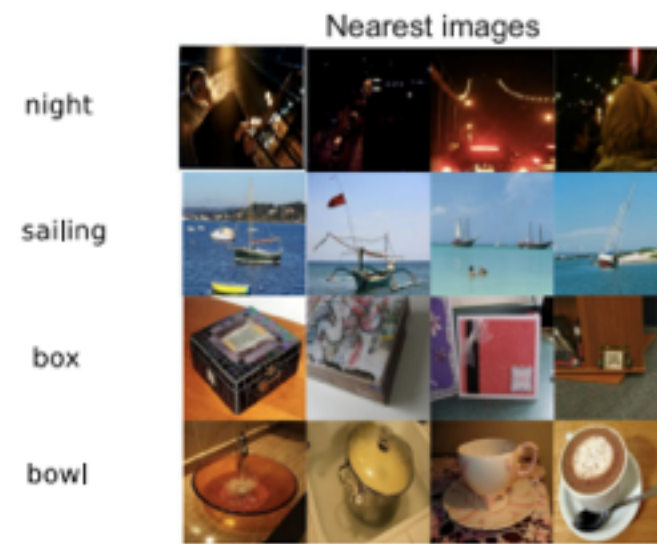
(a) Simple cases



(b) Colors



(c) Image structure

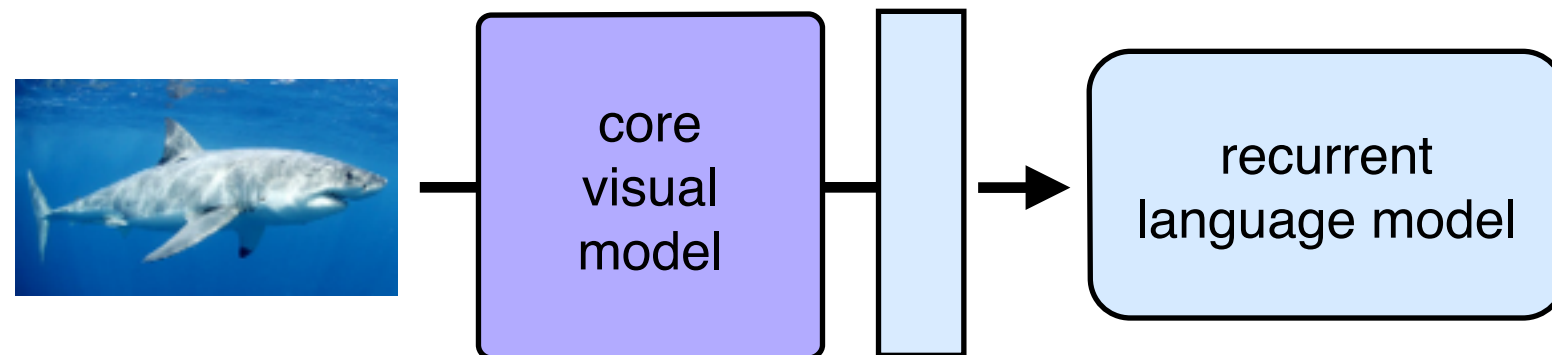


(d) Sanity check

# Synthesizing vision and language models.

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- Language is not just a bag of words but a sequence of words expressing an idea.



Deep Visual-Semantic Alignments for Generating Image Descriptions

A Karpathy and L Fei Fei (2014)

Show and Tell: A Neural Image Caption Generator

O Vinyals et al (2014)

Unifying Visual-Semantic Embeddings with Multimodal Neural Language Models

R Kiros, R Salakhutdinov, R Zemel (2014)

Explain Images with Multimodal Recurrent Neural Networks

J Mao, W Xu, Y Yang, J Wang, A Yuille (2014)

Long-term Recurrent Convolutional Networks for Visual Recognition and Description

J Donohue et al (2014)

Show, Attend and Tell: Neural Image Caption Generation with Visual Attention

K Xu et al (2015)

# The unsung hero is the data.

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## Microsoft COCO: Common Objects in Context

Tsung-Yi Lin   Michael Maire   Serge Belongie   Lubomir Bourdev   Ross Girshick  
James Hays   Pietro Perona   Deva Ramanan   C. Lawrence Zitnick   Piotr Dollár



a giraffe has it's head up to a small tree.  
a giraffe in a pen standing under a tree.  
giraffe standing next to a wooden tree-like structure.  
a tall giraffe standing next to a tree  
a giraffe in an enclosure standing next to a tree.

# Outline

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- Architectures for building vision models      Dist-Belief  
Inception
- New methods for optimization      batch normalization  
adversarial training
- Combining vision with language      DeVISE  
Show-And-Tell
- Beyond image recognition      DRAW  
video

# LSTM's and video

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- Consider this a placeholder. Please search for the paper online.

Beyond Short Snippets: Deep Networks for Video Classification  
J Ng, M Hausknecht, S Vijayanarasimhan, R Monga, O Vinyals, G Toderici



# Naively porting image recognition to video.

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- Train a model on ImageNet but score individual video frames from a YouTube video.

fox = 0.27



171.96 sec

fox = 0.63



172.00 sec

fox = 0.45



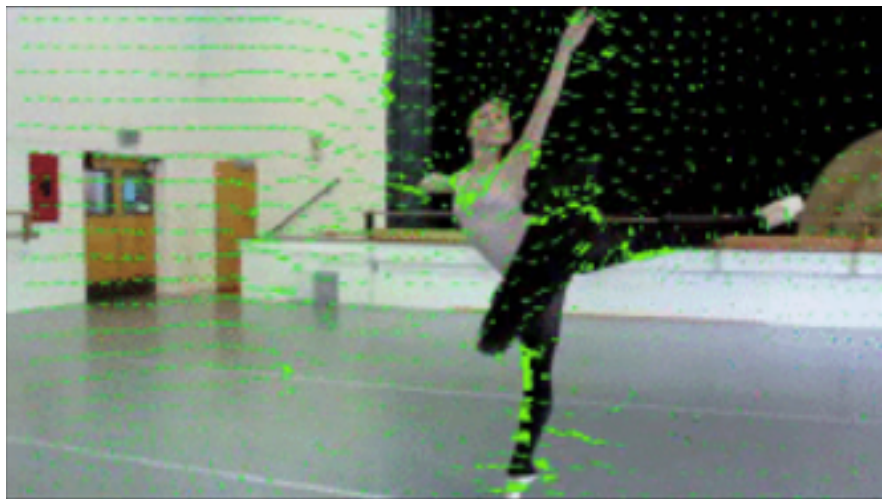
172.03 sec

[https://www.youtube.com/watch?v=AtP7au\\_Q9w&t=171](https://www.youtube.com/watch?v=AtP7au_Q9w&t=171)

# Video presents an amazing opportunity.

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- Temporal contiguity and motion signals offers an enormous clue for what images should be labeled the same.



*tracking*  
→



# Outline

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video

# Synthesizing images is a holy grail.

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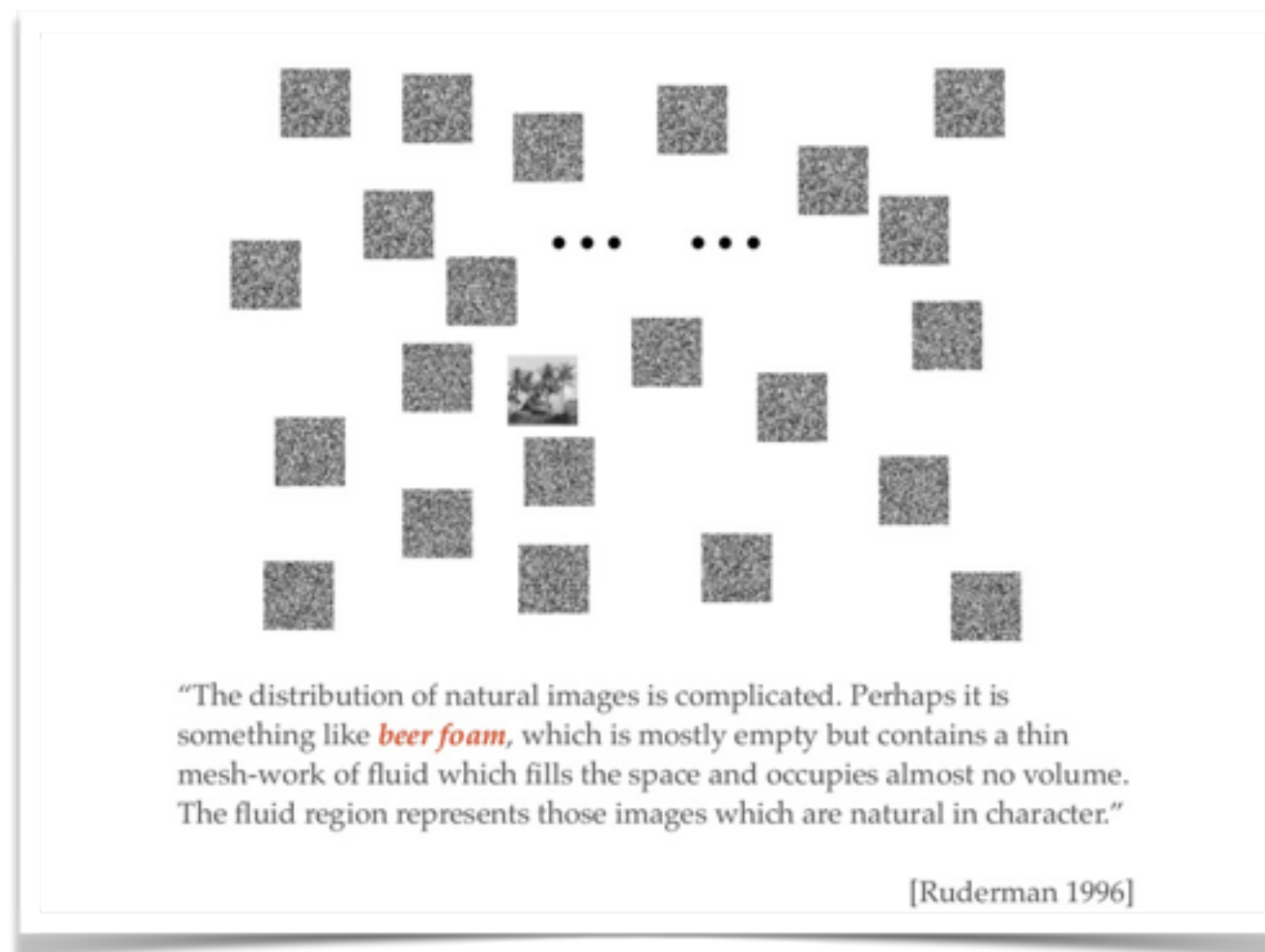
- Image restoration
  - de-noising, super-resolution, de-mosaicing, in-painting, etc.
- Compression and hashing method
- Debugging and visualizing the state of a CNN network.



# Synthesizing images is a challenging domain

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- Images reside in a high dimensional space.
- Higher order correlations exist between individual pixels or groups of pixels.





# Consider synthesizing an image sequentially.

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- Network must make a series of consistent predictions.

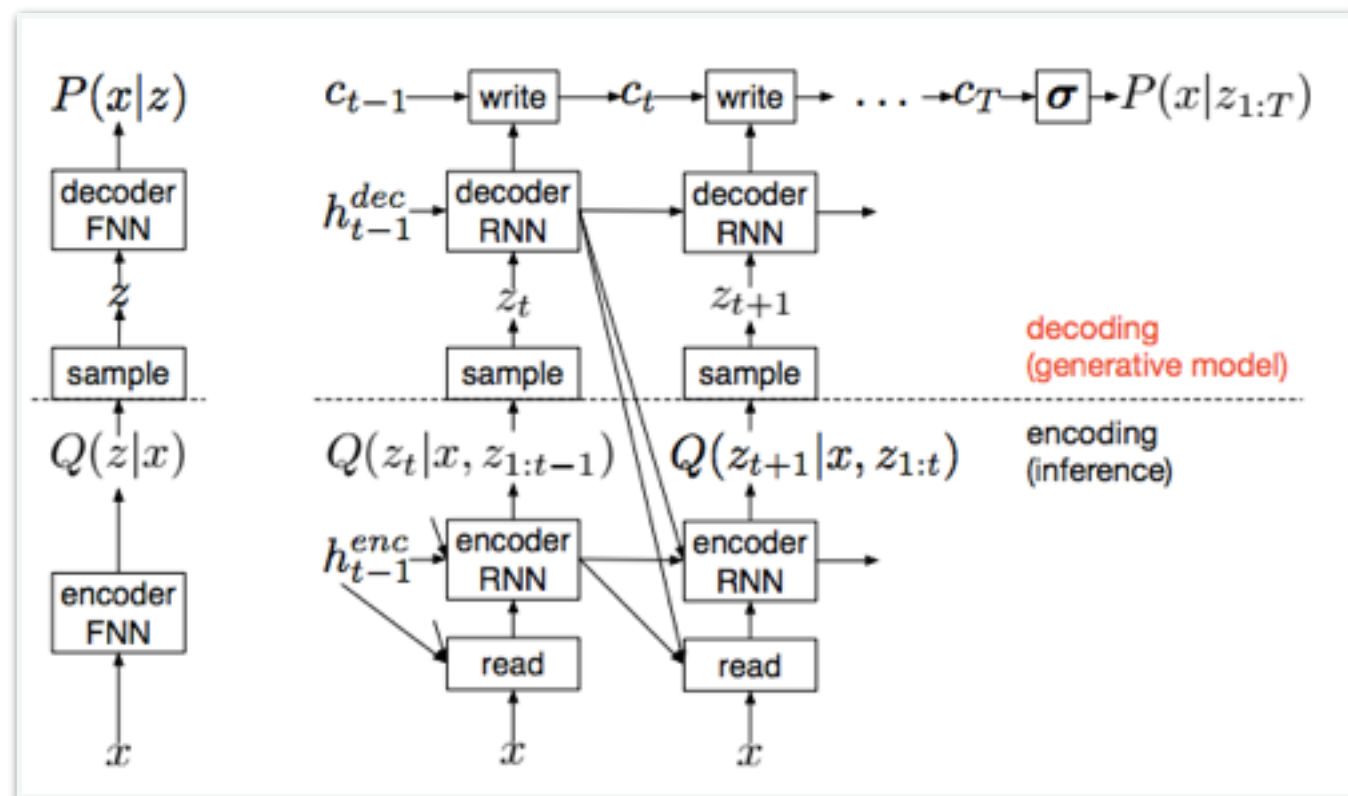


<https://www.youtube.com/watch?v=Zt-7MI9eKEo>

# Network employs attention and recurrence.

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- Variational auto-encoder + LSTM network.
- Learned selective attention mechanism for drawing and reading an image.



# Synthesized street view house numbers

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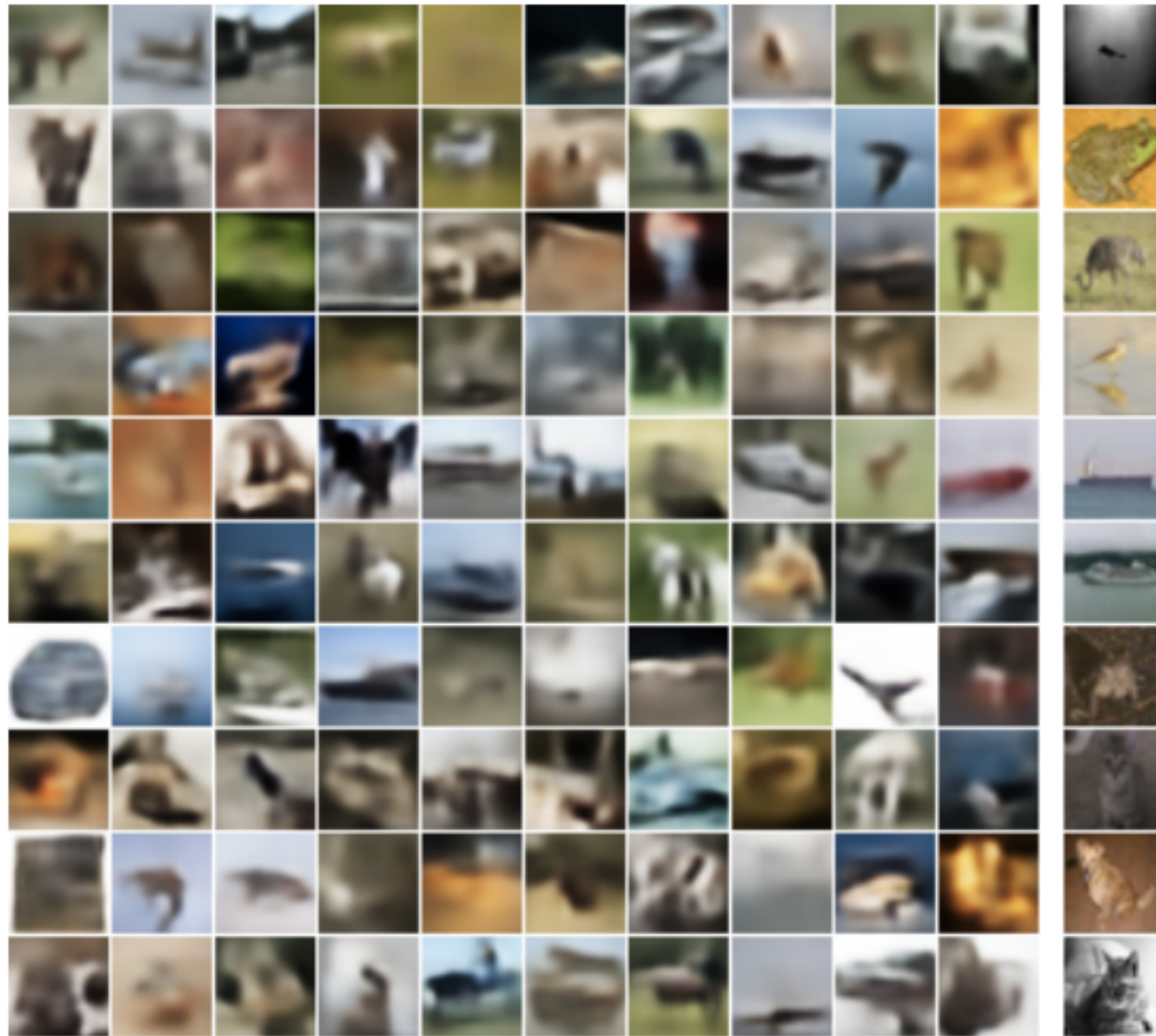


DRAW: A Recurrent Neural Network For Image Generation  
K Gregor, I Danihelka, A Graves, D Wierstra (2015)



# Synthesized CIFAR-10 image patches

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DRAW: A Recurrent Neural Network For Image Generation  
K Gregor, I Danihelka, A Graves, D Wierstra (2015)

# It's not just about recognizing images.

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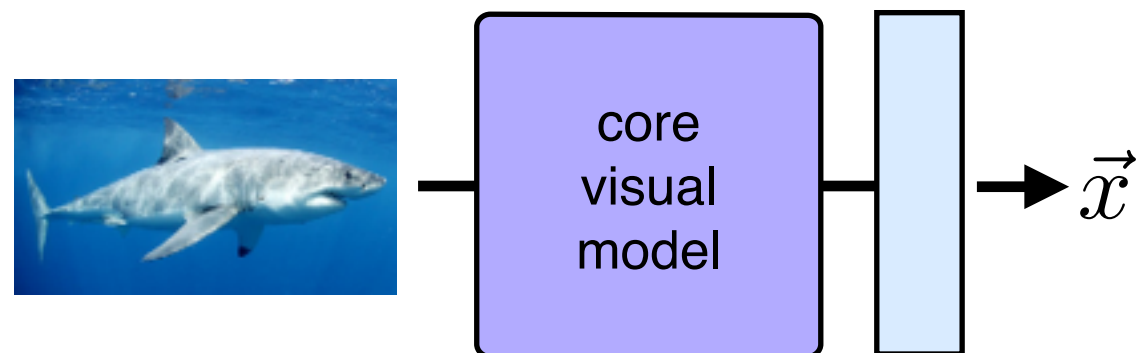
- Synthesizing images is an open domain to apply convolutional architectures.
- Combining images with other modalities.
- We haven't even discussed depth.
- How might we curate public data sets to enable this research?

# Outline

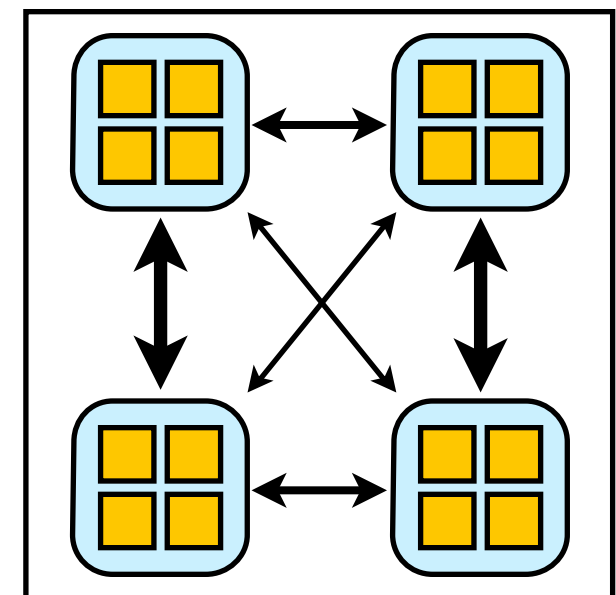
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- Architectures for building vision models      Dist-Belief  
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Show-And-Tell
- New directions.      DRAW  
video

# Vision and Language



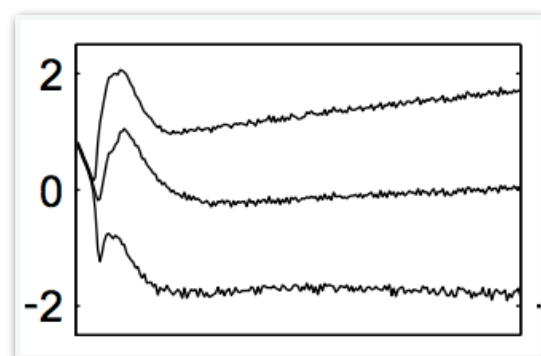
## DistBelief



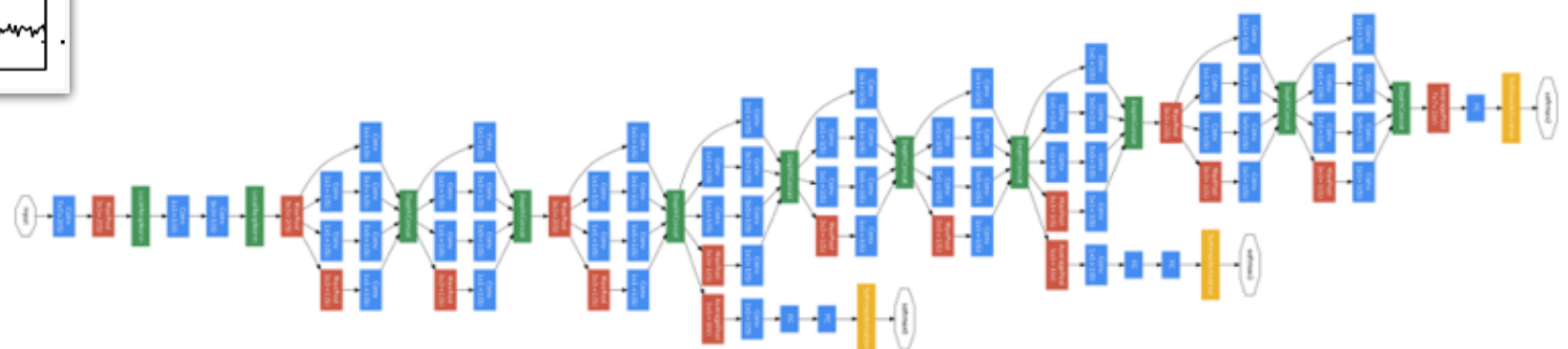
## synthesis



## Optimization



## Inception



# Themes

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- Vision as a plug-in.
- Transfer learning across modalities.
- Training methods accelerate development of networks

