

CHESS EXPLAINED

# THE QUEEN'S GAMBIT DECLINED

# James Rizzitano

A new approach to understanding the chess openings



# Chess Explained: The Queen's Gambit Declined

James Rizzitano



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# **Symbols**

- + check
- ++ double check
- # checkmate
- !! brilliant move
- ! good move
- !? interesting move
- ?! dubious move
- ? bad move
- ?? blunder
- Ch championship
- corr. correspondence game
- 1-0 the game ends in a win for White
- 1/2-1/2 the game ends in a draw
- 0-1 the game ends in a win for Black
- (D) see next diagram

# **Dedication**

To Jillian and Jay.

# **Acknowledgements**

Thanks to David Vigorito for his strong opinions. Special thanks to my wife Kim and to our children Jillian and Jay for their enthusiasm and support.

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The Week In Chess (up to No. 664, dated 30 July 2007)

# Introduction

I welcome the opportunity to write another book for Gambit's *Chess Explained* series. The goal of this book is to examine the Queen's Gambit Declined (QGD) and to explain the typical plans and strategies for each side within the context of 25 high-level annotated games. Most of the World Champions have played both sides of the QGD; the 10th World Champion Boris Spassky and the 12th World Champion Anatoly Karpov have been especially notable defenders of Black's cause. The QGD has played a prominent role in world championship matches and high-level tournaments for more than a century.

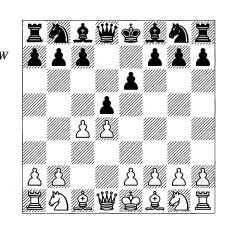
Black's strategy in the QGD is to occupy the centre with pawns and fight for his share of the board in accordance with classical development principles. During the early part of the 20th century, the Hypermoderns led by Aron Nimzowitsch and Richard Réti showed that Black could also contest the centre not through direct occupation, but with pieces controlling the centre from the wings. This has relevance for the contemporary club and tournament player because one of the most important factors to consider when selecting an opening is to assess your comfort level regarding the three chess elements of time, material and space. Your personal preferences and tendencies should help determine your choice of opening. Let's consider the element of space in the context of choosing a black defence to 1 d4. If you are uncomfortable conceding a space advantage to your opponent in the opening, consider classical openings including the Queen's Gambit Declined, Queen's Gambit Accepted, Slav or Semi-Slav.

If you prefer to play solid chess and stand your ground in the centre, the QGD is one of the openings you should consider adding to your repertoire. A general understanding of characteristic QGD positions and motifs is beneficial for practitioners of many double queen's pawn openings including the Queen's Gambit Accepted, the Slav and the Semi-Slav complex. QGD themes also occur in other light-square openings including certain variations of the Nimzo-Indian, Bogo-Indian and Queen's Indian.

Let's examine Black's strategy and explore the lines we shall be covering:

#### 1 d4 d5 2 c4

White's 2nd move alternatives and a repertoire for Black are covered in my book *How to Beat 1 d4*. **2...e6** (D)



Black supports his d5-pawn and opens the f8-a3 diagonal for his dark-squared bishop. The potential downside of this move is that the c8-h3 diagonal is blocked for his light-squared bishop. The different variations of the QGD all have their own strategy for assuring the satisfactory development of Black's light-squared bishop, either by carefully preparing a central ...e5 pawn-break, or by developing the bishop along the a8-h1 diagonal. The liberation of Black's light-squared bishop is a recurring theme in most QGD variations, and a glance at the scope and effectiveness of this piece is often a helpful indicator for measuring the overall success of Black's opening strategy.

# 3 Dc3

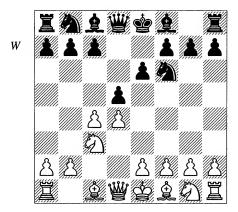
White can also play  $3 \triangle f3 \triangle f6$  (3...c5 leads to lines of the Tarrasch – see Chapter 2) and now:

- a) 4 g3 leads to the Catalan Opening and is beyond the scope of this book.
- b) 4 \( \frac{1}{2} \c3 3 \( \frac{1}{2} \c3 \) \( \frac{1}{2} \) \( \frac{1} \) \( \frac{1}{2} \) \( \frac{1}{2} \) \

# 3...4\(\)f6 (D)

Black has a few important alternatives here:

- a) 3...c6 is known as the Triangle or Wedge Variation and is not covered in this book. It often leads into the Semi-Slav.
- b) 3... 2e7 is the Alatortsev Variation (Chapter 1). One of the ideas behind the bishop development is to avoid the pin on the black knight that occurs after 3... 5f6 4 2g5.
- c) 3...c5 is the Tarrasch Defence (Chapter 2), by which Black immediately frees his game at the cost of incurring an isolated pawn in many lines. The dangerous von Hennig-Schara Gambit is also covered here.



# 4 <u>\$g</u>5

Alternatives:

- a) 4 cxd5 exd5 5 \( \frac{1}{2} \)g5 is the Exchange Variation (Chapter 3). The paradox of this line is that White voluntarily opens a diagonal for Black's light-squared bishop, yet this piece often has difficulty finding a useful role during the early stages of the game. This is not due to the structure, so much as the fact that White can play in such a way as to make it hard for this bishop to find a good post.
  - b) 4 **②**f3 and now:
  - b1) 4...dxc4 and then:
- b11) 5 e3 c5 6 &xc4 a6 transposes into the Classical Variation of the Queen's Gambit Accepted. For coverage, see my book *How to Beat 1 d4*.
  - b12) 5 e4 \(\dag{2}\)b4 6 \(\dag{2}\)g5 is the Vienna Variation (Chapter 4).
  - b2) 4...c6 is the main-line position of the Semi-Slav, which is not considered in this book.

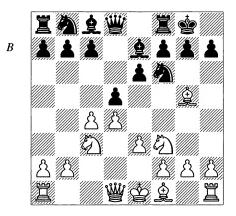
However, there is at least one significant transposition back to QGD territory: after 5 \(\hat{2}\)g5 (5 e3 usually leads to the Meran), 5...\(\hat{2}\)bd7 6 e3 \(\bar{2}\)a5 is the Cambridge Springs (Chapter 6), but note that Black more often plays 5...dxc4 (Botvinnik System) or 5...h6 (Moscow Variation).

- b3) 4... **2**b4 and here:
- b31) 5 cxd5 exd5 6 \( \extit{\pi} g5 \) is the Ragozin Defence (Chapter 4).
- b32) 5 \(\delta\)g5 dxc4 is the Vienna Variation (Chapter 4).
- b4) 4...c5 is the Semi-Tarrasch Defence (Chapter 5). Two of the standard continuations are 5 e3 \$\oldot\circ\$c6, typically leading to positions with an isolated queen's pawn (IQP), and 5 cxd5 \$\oldot\circ\$xd5, when White has the possibility of constructing a large mobile pawn-centre.
  - b5) 4... 2e7 5 4f4 (for 5 2g5 see 4 2g5 lines) is the Blackburne Variation (Chapter 3).

# 4....臭e7

The bishop development is Black's most popular move. The main alternative is 4... ②bd7 5 e3 c6 6 公f3 豐a5, known as the Cambridge Springs (Chapter 6). The Dutch-Peruvian Gambit 4...c5?! is also covered here.

5 e3 0-0 6 **2**f3 (D)



# 6...h6

This is Black's most popular and important move. 6... \(\Delta\) bd7 is the Classical Defence (Chapter 8). 7 \(\Delta\) h4

7 & xf6 is the Anti-Tartakower (and Anti-Lasker) Variation (covered in Chapter 6).

After 7 &h4, Black has the following options:

- a) 7... De4 is the Lasker Defence (Chapter 6), by which Black seeks to free his position by exchanging two sets of minor pieces.
- b) 7...b6 is the popular Tartakower Defence (Chapter 7); Black prepares to develop his light-squared bishop on the long diagonal.

The Queen's Gambit Declined is an opening rich in strategic content – both players are confronted with challenging pawn-structure and piece-deployment decisions at an early stage of the game. Black has a choice of solid or sharp variations, and White must be well-prepared to fight for an opening advantage. I have taken extra care to point out move-order transpositions between QGD lines and even to different openings as there are many opportunities for both sides to manoeuvre their opponent into unfamiliar territory.

# 1 Alatortsev Variation

# Introduction

The Alatortsev Variation arises via the move-order 1 d4 d5 2 c4 e6 3 2 c3 2 e7. The last eight World Champions from Vasily Smyslov to Vladimir Kramnik have all played this line at least once with the black pieces. Black's idea is to wait for White to play 2 before playing ... 2 f6. The move-order subtleties and possible transpositions are detailed in the notes to Game 1. The main lines of the Alatortsev arise after 4 cxd5 exd5 5 2 f4 c6. Now 6 2 is covered in Game 1, whereas 6 e3 is the subject of Game 2.

One of the most important issues that Black must address in the Queen's Gambit Declined is the development of his light-squared bishop. In several lines it is the last minor piece to be developed. Black faces a different challenge in the Alatortsev Variation: the light-squared bishop is typically developed to the f5-square, but then it can become a target for a g4 pawn advance. If Black retreats the bishop to g6, then White can follow up with the h4 pawn advance to hunt down the bishop. White can also leave his kingside pawns at home and harass the bishop by playing \$\overline{\Omega}\text{ge2-g3}\$. The Alatortsev Variation is rich in strategic content, and related themes involving an f5-bishop can be found in other 'light-square' openings such as the Slav (1 d4 d5 2 c4 c6 3 \$\overline{\Omega}\text{f} 3 \$\overline{\Omega}\text{f} 6 4 \$\overline{\Omega}\text{c3} \text{ dxc4 5 a4} \$\overline{\Omega}\text{f} 5 \overline{\Omega}\text{g} \overline{\Omega}\text{g} \overline{\Omega}\text{g} \overline{\Omega}\text{g} 6, or 1 e4 c6 2 d4 d5 3 \$\overline{\Omega}\text{dxc3} \text{ dxc4 4 }\overline{\Omega}\text{xe4 }\overline{\Omega}\text{f} 5 5 \$\overline{\Omega}\text{g} \overline{\Omega}\text{g} \overline{\Omega}\text{g} \overline{\Omega}\text{g} 6, or 1 e4 c6 2 d4 d5 3 \$\overline{\Omega}\text{dxc3} \dxc4 \overline{\Omega}\text{xe4 }\overline{\Omega}\text{gf5} 5 \$\overline{\Omega}\text{g} \overline{\Omega}\text{g} \overline{\Omega}\text{g} 65.

# The Games

Game 1 (Sargissian-Arlandi) features 6 營c2 g6 7 e3 皇f5 8 營d2. Arlandi plays an early ...h5 to maintain his bishop on the f5-square. In reply, Sargissian offers an exchange of light-squared bishops with 皇d3; then after the trade he plays a quick e4 pawn-break to exploit Black's weakened kingside. The players castle on opposite wings and White's queenside pressure is balanced by Black's firm control of the d-file. Arlandi goes astray by breaking the link between his rooks; Sargissian manages to trap one of the rooks and he emerges with an extra piece after some tactical complications.

In Game 2 (Onishchuk-Lputian), White varies with the sharp alternative 6 e3 \( \frac{1}{2} \) f 5 7 g4!?. The players follow established theory until Onishchuk introduces a novelty on move 14. The new move is not successful as White's king remains trapped in the centre for several moves. Lputian responds to the challenge by boldly advancing his own kingside pawns and increasing the pressure on White's stranded king. An important motif is Black's h4-bishop pinning White's f2-knight; the bishop deployment prevents White from generating any play along the h-file. Onishchuk is finally able to castle queenside and remove his king from the centre at the cost of a pawn, but his remaining pawns are weak and Lputian is able to consolidate his material advantage. This game was very interesting from a strategic perspective because it featured a battle between duelling kingside pawn advances. Onishchuk's novelty did not pan out here, but we shall see more examples of his opening creativity in Games 18 and 20.

# Game 1 [D31]

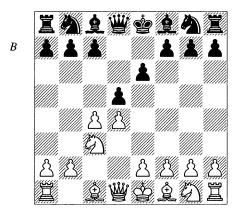
# Gabriel Sargissian – Ennio Arlandi

European Ch, Ohrid 2001

# 1 d4 d5 2 c4 e6 3 ②c3 (D)

White can also play 3 ②f3 ②f6, and now:

- a) 4 g3 is the Catalan Opening, which is beyond the scope of this book.
  - b) 4 ②c3 3 ②c3 ②f6 4 ②f3.



#### 3...**≜e**7

The subtle idea behind this bishop move is to avoid Exchange Variation lines in which White retains the possibility of developing his king's knight to e2 instead of to the f3-square. If White wishes to keep the option of playing a QGD with \$\oldsymbol{\oldsymbol{\oldsymbol{O}}}{2}5\$, then his only reasonable waiting move is  $4 \oldsymbol{\oldsymbol{O}}{1}3$ . The merits of White playing an Exchange Variation with \$\oldsymbol{\oldsymbol{O}}{2}g2\$ instead of \$\oldsymbol{\oldsymbol{O}}{1}3\$ will be debated in Chapter 3.

Black has several important alternatives here:

- a) 3...c6 is known as the Triangle or Wedge Variation and is not covered in this book. It frequently leads to the Semi-Slav, though there are independent lines for both sides too.
- b) 3...c5 is the Tarrasch Defence, covered in Chapter 2.
- c) 3...4 f6 is Black's most popular choice; coverage begins with Chapter 3.

#### 4 cvd5

The pawn capture leads to the characteristic positions of the Alatortsev Variation. The line is actually a form of the Exchange Variation featuring the delayed development of Black's g8-knight and the deployment of White's dark-squared bishop to f4 instead of the traditional g5-square. Alternatives:

- a) 4 e4 dxe4 5 ②xe4 ②f6 (5.... §b4+ 6 ②c3 c5 is another solid line, more often reached via the 'Wedge' move-order 3...c6 4 e4 dxe4 5 ②xe4 §b4+ 6 ②c3 c5) 6 ③xf6+ §xf6 7 ⑤f3 c5 8 §e3 cxd4 9 §xd4 ②c6 10 §xf6 ∰xf6 with equal chances, Trenner-Teschner, Germany 1993/4.
  - b) 4 ② f3 ② f6 and now:
- b1) 5 \( \textstyle{2}\)f4 is covered in Games 8 and 9 of Chapter 3.
- b2) 5 \( \text{\ti}\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text

# 4...exd5 5 &f4 c6

Black supports his d5-pawn and prepares to develop his light-squared bishop. The immediate 5...全f5? is premature because of 6 營b3! ②c6 7 營xb7 ②b4 8 置c1 ②f6 (Chekhov-Ubilava, Telavi 1982) 9 ②xc7! 營c8 10 營xc8+ 黨xc8 11 ②e5 and White has a decisive material advantage.

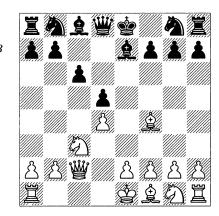
A sound alternative is 5... 216 - 3... 216 4  $cxd5 \ exd5 \ 5 \ 264 \ 2e7$ . This is a line of the Exchange Variation discussed in note 'a' to White's 5th move in Game 6.

# 6 營c2 (D)

White is the first to occupy the wide-open b1-h7 diagonal and he temporarily prevents Black from developing his light-squared bishop to the optimal f5-square. The more popular 6 e3 is the subject of Game 2.

# 6...g6

This pawn advance is Black's most direct attempt to develop his light-squared bishop, but the move is double-edged. The justification for the pawn move is that White has not yet played e3, so Black cannot be prevented from following up with ... \( \frac{1}{2} \)f5, but a potential drawback is

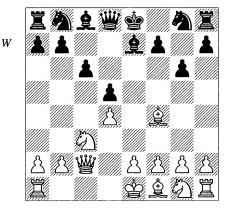


Black has several interesting alternatives aimed at securing the development of his light-squared bishop:

- a) 6... 2a6!? (the knight takes aim at the white queen) 7 e3 2b4 and now:
- a1) 8 当b1 g6!? (I think this thematic move is preferable to 8...a5 9 a3 ②a6 10 总d3 ②f6 11 ②f3 ②c7 12 h3 with a slight advantage for White thanks to his more active pieces, Agrest-Azarov, European Ch, Ohrid 2001) 9 a3?! (safer is 9 当d1 急f5 10 邑c1, with equal chances) 9...急f5! (Black sacrifices a piece for three pawns to expose the white king) 10 e4 兔xe4 11 ②xe4 dxe4 12 axb4 兔xb4+ 13 含d1 營xd4+ 14 含c1 ②f6 gives Black a promising attack.
- a2) 8 豐d2 全f5 9 罩c1 a5 10 a3 ②a6 11 ②ge2 with just a slight advantage for White, Yakovich-Galdunts, Moscow 1990.
- b) 6... 24 (this is another method of contesting the b1-h7 diagonal; Hungarian GM Lajos Portisch has favoured this approach) 7 e3 2h5 8 2d3 2g6 9 2ge2 (the opening of the hfile is fine for Black after 9 2xg6 hxg6 10 f3 2d7 11 2ge2 2b6 12 b3 2d6 with a level game in M.Gurevich-Portisch, Wijk aan Zee 1990) 9... 2a6 10 a3 2f6 11 0-0 2c7 12 b4 with roughly equal chances; a draw was agreed here in Erdos-Portisch, Miskolc 2004.

- c) 6...\$\delta d6\$ (the idea here is to vacate the e7-square to enable the black knight to support ...\$\delta 5\$) and now:
- c1) White achieves nothing after 7 ②xd5 ②xf4 8 ②xf4 (White's king is too exposed after the greedy 8 營e4+? ②e7 9 ②xf4 營a5+ 10 ③d1 ②f5 11 營e3 營a4+ 12 b3 營a3 with a strong attack in return for the sacrificed pawn) 8...營xd4 9 e3 營b4+ 10 營d2 營xd2+ 11 ⑤xd2 ②f6 with a comfortable endgame for Black.
- c2) 7 皇g3 包e7 8 e3 皇f5 9 豐b3 包c8 10 包f3 (White must avoid 10 豐xb7?? 包b6 11 皇xd6 豐xd6 with the idea of ....皇c8 trapping the queen) 10...豐b6 (the opening of the h-file favours White after 10....皇xg3 11 hxg3 包d6 {Bareev-Doettling, Mainz 2006} 12 包e5 包d7 13 g4 皇e6 14 0-0-0 with some initiative for White) 11 皇e2 包a6 12 0-0 豐xb3 13 axb3 包c7 with an equal endgame, Baburin-Vaganian, Los Angeles 1997.

We now return to the position after 6...g6 (D):



7 e3

White has some sharp alternatives:

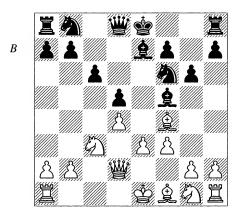
a) 7 e4!? (this interesting sacrificial idea was suggested by Tal in *Informator 6*) 7... 全6 (Tal assessed 7... dxe4 8 d5 as unclear; one possibility is 8... 公f6 9 d6! 全f8 10 0-0-0 with dangerous threats) 8 e5 (8 營b3! looks strong; for example, 8... 營b6 9 營xb6 axb6 10 exd5 cxd5 11 公f3 with a structural advantage for White) 8... 全f5 9 營d2 公d7 10 全e2 h5 11 公f3 公f8 with sharp play in Garcia Martinez-Portisch, Reggio Emilia 1984/5.

- b) With 7 f3!? White attempts to build a big centre; Latvian GM Alexei Shirov has experimented with this aggressive move. Now:
- b1) 7... 255 8 2e5?! (White should play 8 2xg5 2xg5 9 2d2!? {9 e4!?} 9... 2xd2+10 2xd2 with a slight endgame advantage for White, or 8 2d2!? 2xf4 9 xf4 2f6 10 xf6 {10 2xf6 11 e4 and White will be a little better in the endgame according to Shirov in *Informator 48*) 8... 69 2g3 2e3 with sharp play in Shirov-Magomedov, Frunze 1989.
- b2) 7...②f6 8 0-0-0 ②h5 9 氢h6 氢g5+ 10 氢xg5 豐xg5+ 11 含b1 0-0 12 e4 with an advantage for White because of his strong centre, Izoria-Sturua, Dubai 2006.

# 7...皇f5 8 營d2 公f6

Another option is 8... 2d7 9 f3 2b6 (9... 2gf6 – 8... 2f6 9 f3 2bd7) 10 e4 2e6 11 e5! (paralysing the g8-knight) 11...h5 12 2d3 2d7 13 b3 (Karpov suggests the sharper 13 2ge2!? in his *Informator* 42 notes) 13... 2h4+ 14 g3 2e7 15 2f2 with an edge for White in Karpov-Kasparov, World Ch match (game 7), London/Leningrad 1986. White has a strong central pawn-wedge and Black has difficulty unravelling his kingside.

# 9 f3 (D)



# 9...h5!?

This space-grabbing idea was pioneered by Ukrainian GM Efim Geller; similar preventive ideas are well-known from other openings including the Sicilian Defence and the King's Indian Defence. The following examples show

- how congested Black's position can become if White is allowed to achieve the g4 pawn advance:
- a) 9...\(\Delta\)bd7 10 g4!? \(\Delta\)e6 11 \(\Delta\)h3 \(\Delta\)b6 13 b3 \(\Delta\)d6 14 \(\Delta\)f2 favours White because she can generate a central pawn-roller by advancing her e- and f-pawns, Krush-R.Bagirov, St Petersburg 2000.
- b) 9...0-0 10 g4 &e6 11 ② ge2 c5 12 h4 with a strong kingside attack, Belli-Upton, Thessaloniki Olympiad 1988.
- c) 9...c5 10 h6!? cxd4 11 exd4 a6 (11...\(\)c6 {Gulko-Beliavsky, Linares 1989} 12 \(\)b5! gives White a clear plus according to Kasparov) 12 g4! \(\)e6 13 \(\)ge2 \(\)bd7?! (Kasparov prefers 13...\(\)c6) 14 \(\)ge2 \(\)b6 15 b3 \(\)c8 16 0-0 \(\)c6 17 h3!, Kasparov-Short, Thessaloniki Olympiad 1988. White is clearly better according to Kasparov in his *Informator 46* notes.

# 10 &d3 &xd3 11 響xd3

Black has managed to exchange light-squared bishops, but White is well-positioned to grab the lion's share of the centre with a timely e4 pawn advance.

# 11...@bd7 12 @ge2

White continues his central build-up. The immediate 12 e4? is premature in view of 12...dxe4 13 fxe4 ②c5! 14 營e3 g5! with strong counterplay for Black because of tactical ideas involving ...②g4.

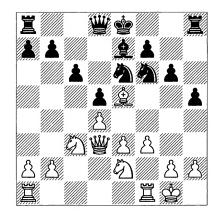
# 12...47f8

Black hurries to reposition his knight in anticipation of White's impending central advance. The alternative is 12...0-0 13 e4! dxe4 14 fxe4 ②c5 15 豐f3 ②e6 16 0-0-0 with a clear plus for White, M.Gurevich-Geller, Moscow 1987. White has a powerful centre and good prospects of exploiting Black's vulnerable kingside; this is the drawback of Black's g- and h-pawn advances.

# 13 0-0 De6 14 Le5 (D)

# 14...**å**d6?!

Black confronts White's centralized bishop, but the downside of this move is that it encourages White to launch a kingside attack. Alternatives:



②xf5 17 罩xf5 gxf5 18 豐xf5 (seven years prior to this game, Topalov gave 18 罩f1 'with a clear plus for White', but Black appears to have sufficient defensive resources after 18...②e4! 19 罩xf5 f6 20 鱼f4 豐d7 21 ②g3 {21 罩xh5 f5!?} 21...③xg3 {or 21...h4 22 ②cxe4 dxe4 23 豐xe4 hxg3 24 罩g5+ fxg5 25 豐g6+ �h8 26 豐h6+ �g8 27 豐g6+ with a draw} 22 罩g5+ fxg5 {22...�h8 23 豐g6} 23 豐g6+ �h8 24 豐h6+ �g8 25 豐g6+ with a draw by repetition) 18...⑤g4 19 豐xh5 (19 罩f1!? 鱼g5 20 鱼f4 鱼xf4 21 豐xf4 gives White reasonable compensation for the loss of the exchange) 19...②xe5 20 dxe5 鱼g5 and White doesn't quite have enough compensation, Tibensky-Kotan, Brno 2005.

b) 14...h4!? (the idea behind the pawn advance is to seize some space on the kingside and to give Black the option of unpinning his f6-knight with a timely ...置h5) 15 置ae1 0-0 16 g4! hxg3 (16...②d7 17 f4!? f6 18 營xg6+ ②g7 with an unclear position according to Topalov in his *Informator 71* notes) 17 hxg3 ②d7 18 含g2 (the white king steps up to clear a path to the h-file for his rooks) 18...②xe5 19 dxe5 營d7 20 f4 with equal chances, Topalov-Karpov, Wijk aan Zee 1998.

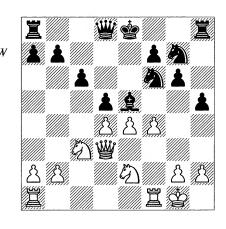
# 15 f4 ��g7

Black tries to blunt the effect of White's threatened f5 pawn advance, but the line-up of black pieces on the long diagonal does not inspire confidence.

#### 16 e4!

Sargissian breaks open the centre to exploit the vulnerability of the black king.

# 16... 2 xe5 (D)



#### 17 dxe5?

This is the wrong choice, as now Black is able to alleviate the central pressure and safeguard his king. White should recapture toward the centre and open lines for his rooks with 17 fxe5 公xe4 18 公xe4 dxe4 19 營xe4 公f5 20 国ac1 營d5 (20...0-0 21 国xf5! gxf5 22 營xf5 gives White a strong attack) 21 營xd5 cxd5 22 国c7 and White has a clear advantage because of his active rook combined with Black's weak d5-pawn.

# 17... **当b6+ 18 \$h1 公xe4 19 公xe4 dxe4 20 對xe4 0-0-0**

The black king is quite safe on the queenside; this move also has the benefit of seizing the open d-file.

# 21 營c4 罩d7 22 勺g3 h4 23 勺e4 勺f5 24 營c3 罩hd8

Black could centralize his queen and exploit White's unstable knight with 24... 幽d4!? 25 幽xd4 (the tactical justification is 25 包d6+?? 基xd6! 26 exd6 包g3+ and Black wins; also, 25 幽f3 幽e3 26 墨ae1 幽xf3 27 墨xf3 墨hd8 is fine for Black) 25... 墨xd4 26 墨fe1 墨hd8 and Black's total domination of the d-file gives him a good game.

#### 25 分 c5 罩 d2 26 b4 響 b5

The queen move creates the dual threats of ... 選xa2 and ... 豐e2.

# 27 罩fe1 罩f2?

Arlandi targets White's vulnerable f4-pawn, but the rook move has a tactical flaw. Black can secure excellent chances by 27...h3! 28 wxh3 (28 g4? \( \frac{1}{2}\)8d3!) 28...\( \wedge)xb4.

# 28 a4 營b6 29 约d3!

Black's wandering rook is suddenly trapped behind enemy lines. The knight retreat is easy to miss because it was unplayable for several moves while both of Black's rooks were patrolling the d-file.

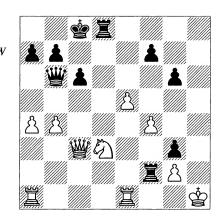
# 29...@g3+

# 30 hxg 3 hxg 3 (D)

# 31 Dc5

The knight move is sufficient to wrap up the full point, but the most accurate move is 31 e6! (controlling the h8-square) 31...fxe6 32 ②xf2 gxf2 (32... ¥xf2 33 Zad1 wins for White) 33 Zed1 and White has an extra rook.

Black creates some *luft* for his king, but now White transfers his queen to the vulnerable g1-a7 diagonal.



41 罩e8 含a7 42 罩xd8 營xd8 43 營c2 罩d5 44 營c3 罩g5 45 營e3+ 含a8 46 罩a4 營g8 47 g4 罩b5

The rook shift to the queenside hastens the end as now Black is unable to defend his back rank, but 47... 對 48 單 48 單 49 對 c5 also leaves White with a decisive advantage.

48 罩e4 罩b1+ 49 含h2 營h7+ 50 含g2 1-0

# Game 2 [D31]

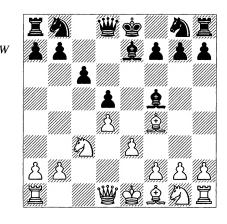
# Alexander Onishchuk – Smbat Lputian

Poikovsky 2001

# 1 d4 d5 2 c4 e6 3 ②c3 &e7 4 cxd5 exd5 5 &f4 c6 6 e3

White allows Black to develop his light-squared bishop to f5. 6 \(\mathbb{\text{\text{W}}} \)c2 was covered in Game 1.

6...臭f5 (D)

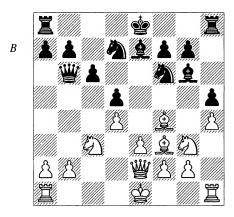


# 7 g4!?

This aggressive space-gaining thrust was played three times by Botvinnik in his 1963 match with Petrosian. Nowadays an early flank advance is taken for granted in many openings, but the pawn spike was a sensational idea in 1963. White gains a tempo by attacking Black's light-squared bishop; the advanced g-pawn also interferes with Black's kingside development because the natural ... 216 can often be met by g5. Quieter alternatives include:

queen has been lured away from the d1-square) 14 營c2 營a5 15 罩fd1 夏f8 16 ②e5 (Larsen-Spassky, Montreal 1979) 16...營a6!? (Larsen's suggestion) 17 營f5 罩e6 with equal chances. The lack of a light-squared bishop makes it difficult for White to generate any kingside pressure.

b) 7 ②ge2 (this flexible move gives White the option of deploying the knight to g3 or f4 depending upon Black's reaction) 7...②d7 (this is Black's most flexible reply, maintaining control over the h4-square) 8 ②g3 ②g6 9 ②e2 ②gf6 10 h4 h5 (10...h6 11 h5 ②h7 12 ②d3 ③b6 {Adorjan-Liang Jinrong, Shenzhen 1992} 13 ③xh7! 營xb2 14 ②ge2 ②xh7 15 ⑤b1 營a3 16 ⑥xb7 favours White because of his active rook) 11 ②f3 營b6 12 營e2 (D).



12... 全f8!? (the black king steps aside to make way for the rook; also playable is the older 12...a5 13 兔g5 營a6 14 營xa6 罩xa6 with equal chances, Bagirov-Lerner, Frunze 1979) 13 a3 a5 14 0-0 罩e8 15 罩fe1 營d8 16 罩ad1 ②g4!? with sharp play, N.Pedersen-Doettling, Bundesliga 2002/3.

# 7...**≜e**6

This is the preferred retreat for the bishop. Black has difficulty challenging White's active pieces after 7.... 266 8 h4! h5 (Black's vulnerable queenside is exposed after 8... 2 xh4? 9 当 b6 10 查 xh4! 当 xh4 11 查 xd5 with crushing threats, N.Brunner-Gosset, Marseilles 2001) 9 g5 2 d6 10 ② ge2 ② a6!? (heading for b4 or c7; the alternative is 10... ② e7 11 2 xd6 当 xd6 12 ② f4 {the f4-knight exerts strong pressure on

Black's kingside} 12...②d7 13 兔e2 ②f5 14 冨c1 營b4 15 營d2 with a slight advantage for White, Knaak-Diaz, Balatonbereny 1987) 11 兔xd6 營xd6 12 ②f4 (once again this is an ideal post for the knight) 12...②c7 13 兔e2 營b4 14 營d2 ②e7 15 兔f3 ②e6 16 ②ce2 ②xf4 17 ②xf4 營xd2+ 18 ঔxd2 with an advantage for White thanks to his well-placed knight, Karpov-Portisch, Linares 1989. Karpov went on to win a very instructive rook endgame.

#### 8 h4

This approach is consistent: White grabs more space on the kingside. Alternatives include:

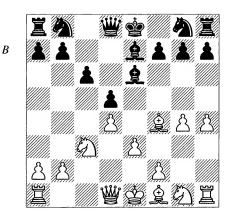
- a) 8 h3 and now:
- a1) 8... ②f6 9 盒d3 c5 10 ②f3 ②c6 11 當f1!? (White castles 'by hand'; he leaves the rook on h1 to support the h-pawn) 11...0-0 12 當g2 區c8 13 區c1 區e8 (13...a6!? was suggested by Korchnoi; then 14 dxc5 ②xc5 15 ②e2 營b6 is equal) 14 dxc5 ②xc5 15 ②b5 ②f8 (after 15... 營b6? 16 ②c7! White wins material; this is why it is important to keep the white knight away from the b5-square) 16 ②fd4 with a slight advantage for White in the well-known game Korchnoi-Karpov, World Ch match (game 13), Merano 1981.
- a2) 8... $\bigcirc$ d7 (this move is more accurate) 9  $\bigcirc$ f3?! (safer is 9  $\bigcirc$ d3 8  $\bigcirc$ d3  $\bigcirc$ d7 9 h3) 9...g5!? 10  $\bigcirc$ g3 h5! 11 gxh5  $\bigcirc$ xh5 12  $\bigcirc$ e5  $\bigcirc$ gf6 with a slight advantage for Black thanks to his superior pawn-structure, Bern-Agdestein, Oslo 1991.
- b) 8 \( \hat{2}\)d 7 9 h3 g5!? (two can play at this game of advancing the g-pawn; the older 9...h5 10 gxh5 \( \hat{2}\)df6, with a balanced game, is also adequate; a recent example is Wintzer-Vaganian, Bundesliga 2005/6) 10 \( \hat{2}\)g 3 h5 11 f3 (White has trouble activating his king's knight after 11 gxh5 \( \hat{2}\)gf6 12 \( \hat{2}\)e2 \( \hat{2}\)b6 with good play for the sacrificed pawn) 11...\( \hat{2}\)gf6 12 \( \hat{2}\)h2 \( \hat{2}\)b6 13 \( \hat{2}\)e2 \( \hat{2}\)d6 with a comfortable position for Black as he will exchange White's active bishop, Krush-Bruzon, Buenos Aires 2003.

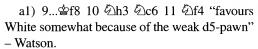
We now return to 8 h4 (D):

# 8..... d7

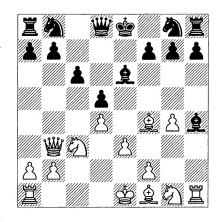
Black has a wide choice of playable alternatives here:

a) 8...c5 9 &e5! and then:





- a3) 9...②f6!? ('?' Dautov, but this razorsharp move is worthy of attention) 10 g5 ②g4 11 兔xb8 冨xb8 12 營d2 (the idea of f3 gives White a clear plus according to Dautov in his *Informator 80* notes, but Black can fight on) 12...cxd4 13 exd4 兔d6 14 0-0-0 0-0 with an unclear position. Note that White must avoid 15 f3? 營c7! 16 ②h3 ②h2!, when Black has crushing threats.
- b) 8... ②f6 9 g5 ②e4 10 ②d3 豐a5 11 當f1!? ②xc3 (11... ②d6!? was suggested by Georgiev in Informator 80; 12 h5 looks like a reasonable reply) 12 bxc3 ②d7 (12... 豐xc3 13 ②e2 豐a5 14 圖b1 with compensation for the material according to Georgiev; then Black can try 14... ②c8!? intending ... ②d7) 13 ②e2 (so far this is the game Ki. Georgiev-Lputian, Istanbul Olympiad 2000) 13... 豐d8 14 ②g3 ②f8 with equal chances.
- c) 8... 數b6 (Black expends another tempo retreating his queen on move 12, but the idea is to inhibit White from castling queenside) 9 單b1 ②d7 10 h5 h6 11 f3 ②gf6 12 ②d3 數d8 with equal chances, Kruppa-Grigoriants, Elista 2000.
  - d) 8... **a**xh4 9 **b**3 (D) and here:
- d1) 9...b6 10 \$\alpha\$f3 \$\&\\_e7\$ 11 \$\alpha\$e5 \$\alpha\$f6 (the alternative 11...\$\\\_e\$d6!?, with the idea of ...\$\alpha\$e7, was suggested by Gulko; I think White should reply 12 \$\\\earray{e}\$c2 h6 13 0-0-0 with good compensation for the pawn) 12 g5 \$\alpha\$fd7 13 g6! \$\alpha\$xe5 14



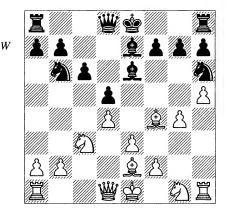
②xe5 ②f6 15 罩xh7 0-0. So far this is Gulko-Lputian, USA-Armenia match, Glendale 1994. Now one idea is 16 ③xf6 營xf6 17 ②d3 fxg6 (and not Gulko's 17...②f5?, which fails to 18 ②xd5! cxd5 19 營xd5 ②xd3 {19...②xg6 20 營h1! wins for White} 20 ⑤h8+! ③xh8 21 營h5+ ⑤g8 22 營h7#) 18 ⑥h2 intending 0-0-0 with a strong attack.

d2) 9...g5! (active defence is best) 10 总h2! 豐b6 11 勺f3 豐xb3 12 axb3 总xg4 13 勺xh4 gxh4 ½-½ Yudasin-Vaiser, Trnava 1983. A possible continuation is 14 总e5 (14 b4!?) 14...f6 15 总xb8 區xb8 16 區xa7 匂e7 17 區xh4 总f5 with equal chances.

# 9 h5 4 h6!

Efim Geller's creative knight development has become established as the strongest move here. Black supports an eventual ...f5 pawnbreak and forces White to expend a tempo defending the g-pawn.

10 **ge2 Db6** (D)



# 11 ②h3

White completes his kingside development. Alternatives:

- a) 11 \( \begin{aligned} \begin{aligned} \alpha \end{aligned} \) and then:
- al) 11....\$\\delta 6?! (the drawback of this move is that it facilitates the activation of White's king's knight) 12 \$\angle h3 \& xf4 13 \angle xf4 \& d7 14 \\ \Belo g1 with a slight space advantage for White in Kasparov-Karpov, World Ch match (21), Moscow 1985.
- a2) 11... 2c4 12 2xc4 dxc4 13 2xh6 gxh6 (Kasparov evaluated this as 'unclear' in *Informator* 40) 14 2h3 (14 f4 2b4 gives Black good counterplay against the wave of white pawns) 14... 2d6 (another reasonable idea is 14... 4d7!? 15 f3 f5 to activate the light-squared bishop) 15 f4 f6 with equal chances, Muller-Daurelle, IECG e-mail 2001.
- b) 11 &xh6!? (this obvious move awaits a practical trial) 11...gxh6 12 公h3 &d6 (to inhibit 公f4) 13 營c2 營d7 14 黨g1 0-0-0 15 0-0-0 含b8 with a balanced position; Black's bishop-pair is offset by White's superior pawn-structure.

# 11...g5!

Black gains some space on the kingside and invites White to open the h-file.

# 12 hxg6

1/2-1/2 Milov-Lputian, European Ch, Ohrid 2001; this was played 37 days after Onishchuk-Lputian! White is compelled to open the h-file because after 12 复3 豐d7 13 f3 f5 14 兔e5 0-0! Black takes over the initiative on the kingside.

# 12...hxg6 13 f3

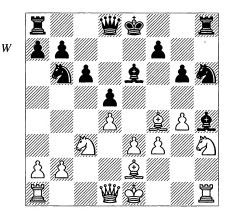
White supports the g4-pawn so that he can develop his queen.

# 13....**食h4+**(D)

# 14 ②f2?!

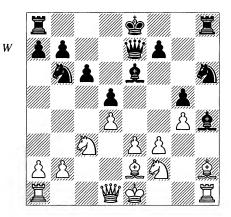
The knight retreat was Onishchuk's novelty. However, it is safer for White to abandon the right to castle and avoid the pin with 14 \$\dd2\ g5!\$ (Black has a slight advantage according to Vaiser in *Informator 44*) 15 \$\ddah 2 f5 16 gxf5 (16 \$\ddah e5 \ddah g8 17 \$\danh 16!\$)? was suggested by Watson; now 17... \$\danh f7!\$ looks advantageous to Black because of White's vulnerable king position) 16... \$\danh xf5\$ with an advantage for Black thanks to his more active pieces, Vaiser-Timoshchenko, Tashkent 1987.

# 14...g5!



The pawn-thrust cuts off any retreat for the dark-squared bishop, but Black is preparing to shift the battle from the h-file to the f-file to exploit White's pinned knight.

# 15 臭h2 營e7 (D)



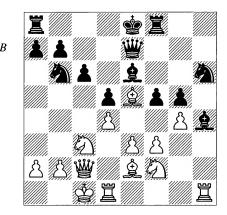
# 16 營c2

# 16...f5!

Avoiding the careless 16...0-0-0? 17 🕏 b5!, when suddenly White has a strong attack.

# 17 **≜e5 罩f8 18 0-0-0** (D)

White's king flees the danger zone because 18 gxf5? ②xf5 19 ②cd1 g4! is crushing for Black thanks to the pin on the f2-knight.



# 18...夕f7 19 gxf5?!

White's best practical chance is to unbalance the position by means of 19 ②d3!? ②c4 20 gxf5 ②xe3 (20.... xf5 21 e4 with counterplay) 21 f6! 豐d8 22 豐d2 ②xd1 23 ②xd1 with some compensation for the loss of the exchange, as Black's king is stranded in the centre of the board and his h4-bishop is out of play.

# 19... **≜**xf2 20 fxe6 **≜**xe3+ 21 **\end{a}b1 ②**xe5

Black must avoid 21... 營xe6?? 22 包b5! cxb5 23 食xb5+ 包d7 24 罩de1 (suddenly Black is vulnerable along the e-file) 24... 包fxe5 25 罩xe3 含d8 26 dxe5 with a strong attack.

# 22 dxe5 營xe6 23 息f1

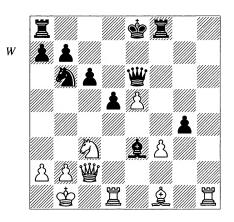
The lure of the seventh rank is an illusion: after 23 單h7 0-0-0 24 心b5 鸷b8 25 心d6 罩d7 Black has neutralized the invading forces and he will soon pick up a second pawn.

# 23...g4! (D)

A good practical decision. Alternatives:

- a) 23... \( \bar{Z}xf3? 24 \) \( \bar{Z}h8+ \) and then:
- a1) 24... 曾d7 25 ②xd5 cxd5(?) 26 息b5+ 曾e7 27 豐c7+ ②d7 28 罩h7+ and White wins.
- a2) 24... 含e7 25 公xd5+! cxd5 (25... 公xd5 26 罩xa8 with a decisive material advantage) 26 豐c7+ 豐d7(?) 27 罩h7+ 罩f7 28 罩xf7+ 含xf7 29 e6+! 含xe6 30 含h3+ winning the queen; this is why it is important to close the h3-c8 diagonal.

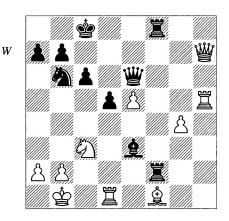
- 26 罩xf8+ 含xf8 27 罩f1+ 含e8 28 罩f6 豐xe5 29 豐g6+ 含d8 30 兔xg4 and White has crushing threats despite his two-pawn deficit.
- b) 23... wxe5!? 24 &h3 &d8 gives Black a clear advantage thanks to his two extra pawns, but White has some practical counter-chances because of Black's misplaced king.



# 24 fxg4 0-0-0 25 罩h5 罩f2 26 營h7

No relief is offered by 26 營d3 公c4 27 兔e2 兔f4 28 營d4 冨xe2! 29 公xe2 兔xe5 30 營xa7 兔xb2, when Black has a decisive attack.

26...\(\beta\)df8 (D)



#### 27 罩f5

White runs out of tactical tricks after 27 皇e2 ②d7 28 營c2 �b8 (28...②xe5?? 29 ②xd5 lets White back into the game) 29 單h7 兔b6, whereupon Black will round up the e5-pawn.

# 2 Tarrasch Defence

# Introduction

The Tarrasch Defence is characterized by the moves 1 d4 d5 2 c4 e6 3 © c3 c5. The main lines of this opening start after 4 cxd5 exd5 5 © f3 © c6 and feature a classic battle between pawn-structure and piece activity. Black accepts the potential burden of an isolated d5-pawn in exchange for easy development and open lines. The question naturally follows: why would a player voluntarily take on an isolated d5-pawn? The answer is related to an issue we discussed in Chapter 1: the development of Black's light-squared bishop. The Tarrasch is one of the few Queen's Gambit Declined variations in which Black can quickly develop his light-squared bishop, and this is one of the attractions of the opening. Another benefit of the Tarrasch, of a more purely practical nature, is that it can be employed against various English, Réti, King's Indian Attack, or Catalan move-orders. For example:

- 1 c4 e6 2 ② c3 d5 3 d4 c5
- 1 ②f3 d5 2 c4 e6 3 d4 c5 4 cxd5 exd5 5 ②c3 ②c6
- 1 2 f3 d5 2 g3 c5 3 2 g2 2 c6 4 d4 e6 5 c4 5 f6 6 cxd5 exd5
- 1 d4 d5 2 c4 e6 3 🗹 f3 c5 4 g3 🖾 c6 5 💄 g2 🖾 f6 6 cxd5 exd5

Every fifteen or twenty years, a great player takes up the mantle of the Tarrasch Defence: the Estonian GM Paul Keres and former World Champions Boris Spassky and Garry Kasparov were among its foremost practitioners. The leading active proponent of the Tarrasch Defence is Russian GM Alexander Grishchuk. The common link between successful Tarrasch Defence players is their creative ability to obtain positions in which the isolated d5-pawn is not a liability to be defended, but rather an asset to be sacrificed for open lines.

# The Games

Game 3 (Filippov-Romanov) features the solid 6 e3 266 7 265 266 8 dxc5 2xc5. Filippov fianchettoes his dark-squared bishop and Romanov prepares a kingside attack. Black commits a subtle tactical error near the end of the opening; the miscue allows White to sacrifice the exchange and saddle Black with a weak pawn-structure. The middlegame features an instructive knight-plus-pawn versus rook battle.

In Game 4 (Evseev-Emelin), White plays the challenging variation beginning with 6 g3  $\bigcirc$ 16 7  $\bigcirc$ 2 g2  $\bigcirc$ 2 e7 8 0-0 0-0 9 dxc5  $\bigcirc$ 2 xc5. Evseev soon exchanges a bishop for a knight and he tries to push Emelin off the board by expanding on the queenside. Black relieves the pressure by exchanging one of his bishops for a knight in order to create a middlegame with opposite-coloured bishops. Evseev wins a pawn, but in the process Emelin is able to exchange queens and maintain the equilibrium with careful play in the endgame.

Game 5 (S.Ivanov-Lugovoi), White varies with the popular 9 \(\frac{1}{2}\)g5 and he quickly manoeuvres a knight to c5. Black exchanges his dark-squared bishop for the knight to relieve the pressure. The early middlegame is an excellent demonstration of why piece activity is so important for Black in

the Tarrasch: Ivanov has the bishop-pair and the superior pawn-structure, yet Lugovoi is able to seize the initiative by using his more active queen to create dangerous kingside threats. An exchange sacrifice increases the tension and culminates in an exciting finish.

# Game 3 [D32]

# Valery Filippov – Evgeny Romanov

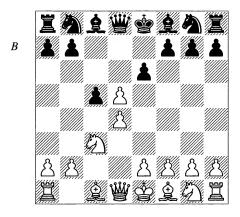
Russian Team Ch, Sochi 2005

# 1 d4 d5 2 c4 e6 3 2 c3 c5

3... 2e7 was covered in Chapter 1.

The move played is the characteristic move of the Tarrasch Defence, by which Black actively contests the centre and obtains free development for his pieces, usually at the cost of an isolated d-pawn.

4 cxd5 (D)



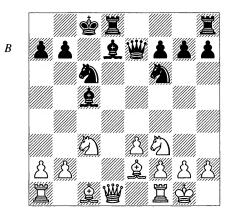
# 4...exd5

Black has an important alternative here in the form of 4...cxd4, the dangerous von Hennig-Schara Gambit. This sharp line has a poor reputation among strong players, but the gambit is not so easy to refute and it is a potentially venomous surprise weapon, particularly at club level. Let's take a brief detour to examine the main lines:

a) 5 豐xd4 gives Black the additional option (compared with line 'b') of 5...公c6 6 豐d1 exd5 7 豐xd5 ②e6!? (7...②d7 - 5 豐a4+ ②d7 6 豐xd4 exd5 7 豐xd5 ②c6) 8 豐xd8+ 冨xd8 9 e3 ②b4 10 ②b5+ 含e7 11 含f1 with a sharp position that favours White. I won't examine this line in detail, but I do want to point out that

there is a considerable amount of theory here and Black has plenty of counterplay.

b) 5 營a4+ Qd7 6 營xd4 exd5 7 營xd5 公c6 8 句f3 句f6 9 營d1 (White has also played 9 ₩b3, but the queen retreat back home is preferable because it leaves the b-pawn free to advance) 9... 全c5 10 e3 營e7 (three development tempi in an open position would normally be sufficient compensation for a pawn, but here White's e3-pawn shields the e-file and controls two key squares; tournament experience has shown that White has an advantage here provided he plays accurately to exploit his material advantage) 11 \(\frac{1}{2}\)e2 0-0-0 (this move has been preferred over 11...0-0 by a ratio of roughly 7:1, but kingside castling may be stronger because Black's king often comes under attack on the queenside) 12 0-0 (D).

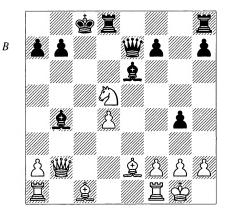


Black must decide whether to expend a tempo to safeguard his king, or attack at any price:

b1) 12...\$b8 13 a3 g5 14 b4 \$b6 15 b5 \$\infty\$e5 16 \$\infty\$d4 \$\infty\$eg4!? (16...\$c8?! 17 a4 \$c7 18 \$\infty\$d2 with a strong initiative on the queenside, Lalić-Russek, Linares open 1998; 16...\$a5 17

並d2 並c7 {Ordonez-Russek Libni, Valencia 2000} 18 豐b3 favours White) 17 豐b3 豐d6 (Black should avoid 17.... 並xd4 18 exd4 豐d6 19 g3 豐xd4 20 b6 a6 21 並xg5 with crushing threats) 18 ②f3 並e6 19 豐b4 並c5 20 豐a4 gives White a clear plus as Black has no compensation for his pawn deficit.

b2) 12...g5 13 2d4 g4 14 b4! (this is a typical motif in this line: White returns the extra pawn in order to accelerate his queenside attack) 14...2xb4 15 4b3 2xd4 16 exd4 2e6 (this is stronger than 16...2c6 17 2b5 2xb5 18 xb5 and Black's exposed king quickly perished in Flear-McSheehy, Charlton 1983) 17 4b2 2d5 18 2xd5 (D) and now Black has a choice of recaptures:



b211) 21... 營f6 (played in M.Rice-Daurelle, IECG 1997) 22 &e5! (Black's position would be satisfactory if he were not a pawn down!) 22... ② xe5 (22... 營h4 23 ② xd6+ 冨xd6 – 21... 營h4 22 ③ xd6+ 冨xd6) 23 dxe5 營g5 24 ② h3 冨hg8 25 冨ad1 with a clear extra pawn for White; Black's threats against the g2-pawn are easily parried.

b212) 21...豐h4 22 এxd6+ 罩xd6 23 豐a3 罩g6 24 鱼f3 with a clear advantage for White according to Prudnikova in her *Informator 50* notes.

b22) 18... \( \textbf{Z}\)xd5 19 \( \textbf{L}\)f \( \textbf{L}\)d6 20 \( \textbf{L}\)xd6 \( \textbf{W}\)xd6 21 \( \textbf{L}\)fb1 b6 22 a4 with a strong queenside initiative for White, Prudnikova-Voiska, Women's Interzonal, Azov 1990.

This was a detailed note and the idea is not to memorize the above lines; instead, focus on the idea of White playing the b4 pawn advance to develop his queenside initiative. As an aside, it is worth noting that this gambit is not available to Black if White has played a move-order with an early 263 instead of 263.

# 5 5 f3

White can also play the sideline 5 dxc5 d4 6 ②e4 (6 ②a4 is another sharp option) 6...②c6 (Black should avoid the hasty 6...②xc5?! 7 ②xc5 豐a5+ 8 ②d2 豐xc5 9 罩c1 豐f5 10 豐a4+ ②c6 11 ②f3 with a clear plus for White due to his powerful bishop-pair, Maksimenko-Kosić, European Clubs Cup, Kallithea 2002) 7 ②f3 and then:

- a) 7....童f5 8 包g3 童g4 9 營c2 (Bareev-Lobron, Dortmund 1995) 9...營a5+!? 10 童d2 營xc5 11 營e4+! 童e6 12 包g5 (Bareev considers this position to be slightly better for White in his *Informator 64* notes, but I think Black can equalize with a few precise moves) 12...包f6 13 包xe6 包xe4 14 包xc5 包xd2 15 罩c1 (15 包xb7?! 鱼b4! favours Black) 15...包xf1 16 罩xf1 0-0-0 with equal chances.
- b) 7... \$\mathreve{\text{d}}\$ 8 \$\sqrt{\text{d}}\$d6+ \$\text{\text{\text{a}}}\$xd6 9 cxd6 \$\mathreve{\text{w}}\$xd6 10 g3 \$\text{\text{\text{g}}}\$f6 11 \$\text{\text{\text{g}}}\$g2 \$\text{\text{\text{s}}}\$f5 12 0-0 \$\text{\text{\text{\text{e}}}\$e4 with a balanced game, Ivanisević-G.M.Todorović, Vrnjačka Banja 2005. White has the bishop-pair, but Black's d4-pawn slightly cramps White's position.

# 5...42c6 (D)

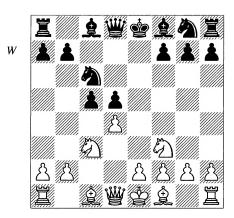
5...②f6 is inaccurate because of 6 \( \) g5 \( \) e6 7 e3 (7 e4!? is another sharp line) 7...②c6 8 \( \) b5 \( \) ac8 9 0-0 c4 10 e4! with a central initiative as Black's kingside is undeveloped, Ehlvest-Rohonyan, Virginia Beach 2007.

# 6 e3

White bolsters his d-pawn and prepares to develop his light-squared bishop; the drawback is that he has reduced the scope of his dark-squared bishop. The kingside fianchetto beginning with 6 g3 is generally regarded as White's most challenging continuation; this line is the subject of Games 4 and 5.

# 6...包f6 7 臭b5

White pins the black knight. The quieter 7 \( \delta = 2 \) is another major branch of opening theory.



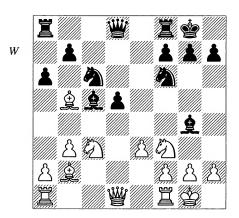
# 7... £d6 8 dxc5

Now that Black has moved his dark-squared bishop, White exchanges pawns to pick up a tempo. This is a typical idea in many lines of the Oueen's Gambit.

# 8... 2xc5 9 0-0 0-0 10 b3

The queenside fianchetto is the logical follow-up to 8 dxc5, as White's bishop will be well-placed on the al-h8 diagonal.

# 



# 12 **Qe**2

An alternative plan for White is to exchange minor pieces and exert pressure on Black's queenside pawns with 12 兔xc6 bxc6 13 罩c1 兔d6 14 ②e2!? 兔xf3 (another idea is 14...c5!? 15 兔xf6 營xf6 營xd5 罩ad8 with good play for the pawn) 15 gxf3 罩c8 16 營d3 ②d7 17 ②g3 兔e5 with equal chances, Kasparov-J.Wilson, London simul 2003.

# 12...**≜a7** 13 **\( \)** c1

13 ②d4 ②xd4 14 ②xg4 ②e5 15 ②f3 豐a5 is fine for Black thanks to his active pieces, Greenfeld-Topalov, Burgas 1994.

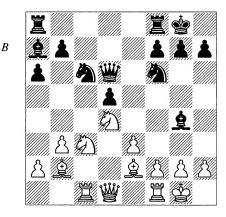
# 13... **營d6**

Romanov prepares to line up his queen and bishop along the h2-b8 diagonal.

# 14 ②d4?! (D)

The knight centralization is inaccurate. 14 h3 is more challenging:

- b) 14.... 2e6 15 2d3 ②e5 (this is an improvement over 15... Zad8?! 16 ②e2 ②e4 17 ②ed4 with an advantage for White thanks to his iron grip on the d4-square, Portisch-Ligterink, Wijk aan Zee 1985) 16 ②xe5 豐xe5 17 豐e2 豐g5 with a balanced game, as White's control of the d4-square is offset by Black's active pieces, in particular the well-placed black queen.



# 14...@e5?

This is a typical move in the Tarrasch Defence, but here the idea is mistimed because of the vulnerable position of the black queen. Black has superior alternatives:

{the bishop shifts over to the long diagonal} 21... ac8 with a balanced game) 18... be 5 19 bf 3 bc 6 20 bd 4 ½-½ Kantsler-Greenfeld, Israeli Ch. Jerusalem 1996.

b) 14...\(\hat{2}\)xd4! (the most precise move, eliminating White's centralized knight) 15 \(\hat{2}\)xg4 (White must avoid 15 exd4? \(\hat{2}\)xe2 16 \(\hat{2}\)xe2 \(\hat{2}\)fe8 with a slight advantage for Black; the transformed pawn-structure has reduced the scope of White's dark-squared bishop) 15...\(\hat{2}\)e5 16 f4 (16 h3 d4 17 exd4 \(\hat{2}\)xd4 gives Black a slight pull due to his well-centralized pieces) 16...\(\hat{2}\)xc3 17 \(\hat{2}\)xc3 \(\hat{2}\)fe8 with equal chances, Quendro-Orlowski, 2nd Bundesliga 1993/4.

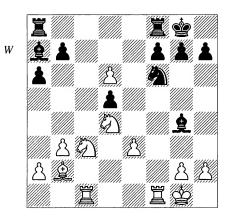
# 15 f4! \(\hat{2}\) xe2

15... 2xd4 16 exd4 2xe2 17 fxe5 2xd1 18 exd6 2g4 19 2xf6 gxf6 transposes into the game continuation.

# 16 fxe5 &xd1

Black must capture the queen because after 16...豐xe5 17 豐xe2 皇xd4 18 exd4 豐xd4+ 19 豐f2 豐xf2+ 20 冨xf2 White has won a piece for two pawns.

# 17 exd6 \(\hat{\mathbb{L}}\)g4 (D)



# 

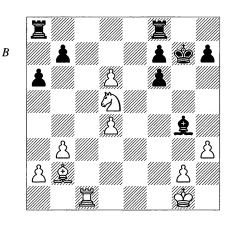
This is the idea behind 15 f4!: Filippov sacrifices the exchange to shatter Black's pawn-structure and pocket the d5-pawn.

# 18... **≜**xd4 19 exd4 gxf6 20 **△**xd5

White's agile knight and powerful passed dpawn are more effective than either of Black's housebound rooks.

20...曾g7 21 h3 (D)

21...\$f5



White's pieces also invade after 21... 全6 22 ②e7 罩fd8 23 d5 全d7 (23... 罩xd6 24 dxe6 fxe6 25 罩c7 and White wins) 24 罩c3 followed by 罩g3+ with a decisive advantage.

# 22 If1 &d3 23 If3 &e4 24 Ig3+ &g6

Black's king is stuck in a box after 24...\$h8 25 公xf6 急g6 26 d5 \$g7 27 h4 with crushing threats.

# 25 Db6

White could also play 25 d7 to prevent Black from activating his rook.

# 25...罩ae8

The endgame after 25... Lac8 26 公xc8 Lxc8 27 全a3 is an easy win for White thanks to his powerful d-pawns.

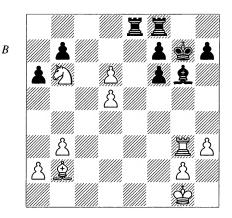
# 26 d5 (D)

The idea behind this move is to control the e6-square with the back pawn before advancing the front one to d7. White could also realize his advantage with the direct 26 d7, and then:

- a) 26... \( \begin{align\*} \begin{align\*} \alpha 26 & \begin{align\*} \begin{align\*} \alpha 28 & \begin{align\*} \begin{align\*} \begin{align\*} \alpha 18 & \begin{align\*} \be
- b) 26... **E**e2 27 **a**a3 **E**d8 28 d5 **a**h8 29 **a**f1 **E**e5 30 **a**b2 **a**f5 31 **a**c4 with decisive threats along the a1-h8 diagonal.

# 26...罩e2

Positions similar to the game continuation arise after 26... 基e1+27 含h2 基e2 28 &c3 基d8 29 d7 基e7 30 基f3 基exd7 31 &xf6+ 含h6 32 基f4! &b1 (after 32... 基xd5 33 基h4+ &h5 34 &xd8 基xd8 35 g4 White wins the pinned



bishop) 33 \(\textit{2}\)xd8 \(\textit{2}\)xd8 34 a4 \(\textit{2}\)d6 35 a5 and the extra d-pawn gives White a decisive advantage.

# 27 &c3 \( \bar{L}\)d8 28 d7 \( \bar{L}\)e7 29 \( \bar{L}\)f3 \( \bar{L}\)exd7 30 \( \bar{L}\)xf6?!

The rook capture is inaccurate. Simpler is 30 ②xf6+ 含h6 (30...含f8 31 ②xd7+ 罩xd7 32 罩c3 and White wins as Black must give up his rook to stave off mate; it is instructive to see how vulnerable the black king is in many of these lines) 31 單f4! 兔b1 (after 31...單xd5 32 單h4+ 兔h5 33 兔xd8 罩xd8 34 g4 White again wins the pinned bishop) 32 兔xd8 罩xd8 33 a4 罩d6 34 a5 and White wins as in the note to Black's 26th move.

# 30... 會g8 31 公xd7 罩xd7 32 d6

The opposite-coloured bishops would normally give Black some defensive chances despite his missing pawn, but here White's extra passed d-pawn is too strong.

# 32...**.≜**b1

Black redeploys his bishop to help restrain White's d-pawn.

# 33 a3 **2a2** 34 b4 **2e6** 35 **2e5 2d8** 36 **含h2 2c8?**

A blunder, but White would eventually triumph after 36...當f8 37 g4 當e8 38 單h6 as he will pick up a second pawn.

# 37 罩xe6! 1-0

The passed pawn cannot be stopped after 37...fxe6 38 \(\mathbb{L}\)f6.

# Game 4 [D34]

# **Denis Evseev – Vasily Emelin**

St Petersburg Ch 2006

# 1 d4 d5 2 c4 e6 3 ②c3 c5 4 cxd5 exd5 5 ②f3 ②c6

For comments on the moves up to here, see Game 3.

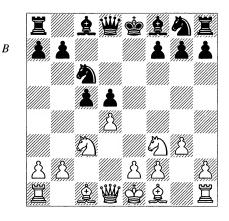
# 6 g3 (D)

6 e3 was covered in Game 3.

The kingside fianchetto is widely recognized as White's most effective weapon for battling the Tarrasch Defence. White's light-squared bishop takes aim at Black's d5-pawn, and the pressure can be increased by £g5 after Black has played ... £16.

# 6...\$\text{16}

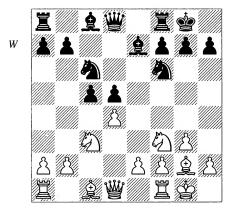
An interesting alternative is 6...c4 (this is the Swedish Variation: Black creates a queenside pawn-majority and avoids an isolated d-pawn at the cost of releasing the pressure on White's centre) 7 \(\frac{1}{2}\)ge 2 \(\frac{1}{2}\)b4 8 0-0 \(\frac{1}{2}\)ge 7 (this is the most flexible square for the knight in this line; now \(\frac{1}{2}\)ge 5 can be parried by ...f6) 9 e4 (White must



react quickly to break up Black's pawn-centre) 9...dxe4 (9...0-0 is another popular option) 10 公xe4 全f5!? (10...0-0 is the usual move here) 11 公h4!? (this is more ambitious than 11 公c5 全xc5 12 dxc5 豐a5 13 公d4 0-0-0 14 公xc6 公xc6 with roughly equal chances, Foltys-Stoltz,

Munich 1941) 11.... 全6 12 a3 皇 a5 13 ② c5 豐xd4 14 ② xe6 fxe6 15 豐h5+ g6 16 豐e2 單d8 (16...e5 17 皇 h6 favours White because of his powerful pair of bishops) 17 豐xe6 單d6 18 豐e2 豐d3?? (Black must settle for 18...0-0 19 皇 h6 with a clear plus for White, as the black king is caught in a draught) 19 皇 xc6+ 1-0 Arencibia-Bruzon, Cuban Ch, Santa Clara 2005. Black resigned in view of 19... 墨 xc6 20 豐e5 winning a piece.

7 **g2 ge7** 8 0-0 0-0 (D)



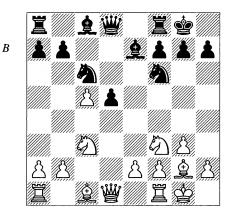
#### 9 dxc5

White's main alternatives revolve around the question of where to develop his dark-squared bishop. Let's examine:

- a) 9 全f4 (White continues his development, even though he does not have a direct threat) 9...全6 (9...全g4 is another option) 10 dxc5 全xc5 11 罩c1 罩c8 12 包e5 豐e7 is roughly equal, Smejkal-Chandler, Bundesliga 1996/7.
- b) 9 \(\textit{\textit{e}}\)ec 3 c4 (Black transforms the pawn-structure into a hybrid form of the Swedish Variation {see the note to Black's 6th move}; this is a sensible idea because the position of White's e3-bishop in front of his e-pawn inhibits the natural e4 pawn-break) 10 \(\textit{\textit{D}}\)e5 h6!. This modest pawn move became popular after Kasparov used it to win a couple of games. The idea is to prevent White from applying pressure to the d5-pawn with \(\textit{\textit{L}}\)g5, while another benefit is the creation of a potential retreat-square for Black's light-squared bishop. Now:
- b1) 11 \delta 4 a6!? (the solid 11...\delta d7 was suggested by Aagaard and Lund to avoid White's

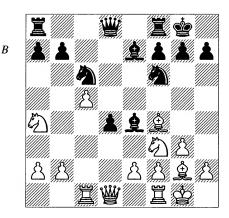
drawing option on move 13) 12 ②xc6 bxc6 13 b3 (White can bail out by 13 營xc6 ②d7 14 營b7 黨b8 15 營xa6 黨a8 16 營b7 黨b8 with a draw by repetition, but a half-point has never interested Larsen regardless of the opponent!) 13...黨b8! 14 bxc4 黨b4 15 營d1 黨xc4 with equal chances, Larsen-Kasparov, Brussels 1987.

- b2) 11 h3 \(\hat{2}\)b4 (this idea is also borrowed from the Swedish Variation; Black will pursue a light-square strategy centred around his control of the e4-square) 12 \(\bar{2}\)a4 \(\hat{2}\)xc3 13 bxc3 \(\hat{2}\)f5 14 g4 \(\hat{2}\)h7 15 \(\hat{2}\)f4 (15 \(\hat{2}\)xc6 \(\bar{2}\)d7 is fine for Black) 15...\(\bar{2}\)e8 16 \(\bar{2}\)ad1 a6 with equal chances, Hort-Kasparov, match (game 3), Cologne 1988. White's bishop-pair is offset by Black's firm grip on e4.
- c) 9 b3 (this is another way for White to develop his dark-squared bishop) 9... De4 (another popular line is 9... \(\hat{\omega}\)g4 10 dxc5 \(\hat{\omega}\)xc5 11 ②b2 罩e8 12 罩c1 ②f8 with a balanced game, as Black's active pieces compensate for his isolated d-pawn, Goletiani-Kraai, USA Ch, San Diego 2006) 10 **\$b2 \$f6** 11 **②**a4 (White relieves the pressure on his d4-pawn and protects his b2-bishop) 11...b6 (Black maintains the tension and opens a useful diagonal for his lightsquared bishop) 12 \( \begin{aligned} \preceq a6 13 \, dxc5 \preceq xb2 14 \end{aligned} \) ②xb2 bxc5 with a dynamically balanced position in Ermenkov-I.Rogers, Reykjavik 2006. My database contains more than 80 games with this position; practice has shown that Black's piece activity compensates for his potentially vulnerable hanging centre pawns.
  - d) 9 \( \hat{2}\)g5 is the subject of Game 5. We now return to 9 dxc5 (D):



# 9...≜xc5

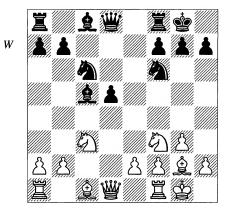
Black can also play the speculative pawn sacrifice 9...d4 (this line is known as the Tarrasch Gambit: instead of recapturing the pawn, Black drives the white knight to the edge of the board) 10 2a4 2f5 11 2f4 2e4 12 2c1 (D), and then:



- a) 12... 置e8 13 a3 (13 營b3 公d5) 13... 營d5 14 b4 罩ad8 15 公b2! (the knight heads for the powerful c4-square; this is more effective than 15 罩e1 h6 16 b5 {16 公b2! still looks good for White} 16... 公a5 17 全c7 公b3 18 全xd8 罩xd8 19 罩c2 全xc2 20 營xc2 公xc5 with equality, Barsov-Magerramov, Abu Dhabi 1999) 15... g5!? (Black must react quickly before White can play 公c4 and home in on the d6-square) 16 全d2 g4 17 公e1 全xg2 18 公xg2 公e4 19 公c4 with a clear plus for White as Black has no compensation for his missing pawn.
- b) 12... \(\mathbb{\text{w}}\)d5 13 \(\mathbb{\text{w}}\)b3 \(\mathbb{\text{w}}\)xb3 (Black appears to be making a concession by exchanging queens, but White's doubled b-pawns will be difficult to mobilize and the alternative 13...\(\mathbb{\text{w}}\)h5 14 \(\mathbb{\text{g}}\)fd1!? d3 15 \(\mathbb{\text{g}}\)xd3 \(\mathbb{\text{g}}\)xd3 16 exd3 looks promising for White as he already has two pawns for the exchange and Black's b7-pawn is loose) 14 axb3 \(\mathbb{\text{g}}\)ad8 and then:
- b1) 15 ②e1!? ②exg2 16 ③exg2 ②d7 (I think 16...②d5!? is a better try) 17 ②d3 ③c8 18 b4 b5 19 cxb6 axb6, with a slight advantage for White, was a 1987 Kasparov suggestion in ECO. Now 20 b5 ②a7 21 ②e5 looks promising for White.
- b2) 15 罩fd1 &d5 16 公d2 &xg2 17 含xg2 公d5 (Zugić-Seitaj, Calvia Olympiad 2004) 18

©c4!? with just a slight advantage for White, who must work on bringing his a4-knight back into the game.

We now return to 9... & xc5 (D):



# 10 **g**g5

White pins the black knight and threatens to win the d5-pawn. This has replaced the older idea 10 ②a4 ②e7 11 ②e3 (White aims for control of the c5-square) 11... 温e8 12 温c1 ②g4 13 h3 ②e6 (Black provokes h3 so that he can later pick up a tempo by attacking the pawn) 14 ②d4 營d7 15 ③h2 〖ac8 with equal chances, Gelfand-Illescas, Wijk aan Zee 1993.

#### 10...d4

Black should always strive for activity in the Tarrasch Defence. Too passive is 10... 266?! - 9 g5 266?! 10 dxc5 2xc5; this line is covered in Game 5.

# 11 &xf6

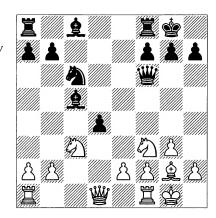
Other moves are too slow to cause Black any problems:

- a) 11 2e4 2e7 12 2xf6 2xf6 13 \( \text{Ic1} \) \( \text{Ie8} \) 14 2e1 2f5! gives Black a comfortable game thanks to his superior development, Nikolić-Grishchuk, French Team Ch 2003.
- b) 11 2a4 2e7 12 Ic1 h6 13 2xf6 2xf6 14 2d2 Ib8 15 2c5 Ie8 with a balanced game, Larsen-Korchnoi, Bad Homburg 1998.

# 11...**營xf6** (D)

# 12 2 d5

Dutch GM Jan Timman introduced this move into tournament practice and his idea rapidly became popular. Black has no problems after 12 ②e4 豐e7 13 ②xc5 豐xc5 14 區c1 豐b6 15



wc2 h6 (Black snuffs out any attacking ideas involving ②g5) 16 Ifd1 2e6 17 b3 Iad8 with a solid position for Black as the d4-pawn has a cramping effect on White's position, Berkes-Graf, Leipzig 2002.

# 12... **営d8**

The queen retreat back home is the most popular move here, but there are alternatives:

- a) 12...增d6 13 公d2 皇f5 14 罩c1 罩ac8 (14...罩fe8!? looks reasonable, to control the e4-square) 15 營b3 (15 公e4!? 皇xe4 16 皇xe4) 15...b6 with equal chances, Piket-Annakov, Internet rapid 1999.
- b) 12...營f5!? (Spanish GM Marc Narciso Dublan has employed this rarely-played move several times with great success; the idea is to drive the white knight away from d5 with a quick ...這d8) 13 ②d2 罩d8 14 ②f4 (White should avoid the faulty combination 14 ②b3? 罩xd5 15 e4 dxe3 16 營xd5 exf2+ 17 含h1 ②b6 with a clear plus for Black thanks to his strong f2-pawn and powerful bishop-pair, Sayed-Narciso Dublan, Dos Hermanas 2003) 14...②d6 15 ②d3 ②e6 16 a3 罩ac8 with a comfortable position for Black, Gomez Esteban-Narciso Dublan, Barcelona 2003. I anticipate further developments in this line.

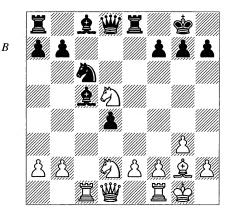
# 13 Ød2

The knight heads for the queenside. White's plan is to use his minor pieces in combination with a rook on c1 and a queenside pawn advance to seize the initiative. Black will counter in the centre and on the kingside with moves such as ... \( \begin{align\*} \text{2} & \text{3} & \text{4} & \text{2} & \text{4} & \text{4

# 13...**Ze8**

The rook development to the half-open file is Black's most popular choice here.

14 罩c1 (D)



# 14...**≜b**6

The bishop keeps an eye on the d4-pawn. Alternatives:

- b) 14...\(\overline{0}\)f8 (this move has the benefit of keeping the white knight under surveillance) 15 \(\overline{0}\)b3 \(\overline{0}\)f5!? 16 \(\overline{0}\)xd4 \(\overline{0}\)xd4 17 \(\overline{0}\)xd4 \(\overline{0}\)xd5 \(\overline{0}\

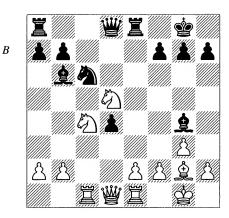
# 15 Dc4

This is White's most aggressive plan: he drives away Black's dark-squared bishop.

# 15...**≜**g4

The bishop deployment to the g4-square is a very effective idea in positions with a half-open e-file and a black pawn on d4, as White must expend resources defending the e2-pawn.

# 16 **Ze1** (D)



# 16...**≜c**5

Retaining the dark-squared bishop gives Black more chances for active counterplay than the older 16... **\$a**5 17 **\$\Omega**xa5 **\$\Omega**xa5 18 b4 **\$\Omega**xb4 (18... ) wa2? 19 a1 b2 20 b1 a2 {1/2-1/2 Tukmakov-Lerner, USSR Ch, Riga 1985 } 21 ②c7! d3 22 臭d5! 豐c2 23 ②xa8 豐xd1 24 \(\beta\) bxd1 with a decisive material advantage for White, Dreev-Martynov, USSR 1986) 19 營xd4 (this is more promising than 19 \delta\delta 2 \overline{0} \color 20 ₩xa5 ②xa5 21 ②c7 d3 {the chances are equal according to several sources \ 22 exd3 \ \mathbb{Z}xe1+ 23 罩xel 罩d8 24 d4 with just a slight endgame advantage for White thanks to his passed dpawn, Fiedler-Michaelsen, Bundesliga 2002/3) 19... 公xd5 20 豐xg4 罩ad8 21 豐c4 b6 22 桌f3 with a nagging advantage for White, Inarkiev-Potkin, Russian Ch, Elista 2001. The bishop is superior to the knight and Black must carefully defend his queenside pawns.

# 17 a3

White prepares to expand on the queenside. **17...a6** 

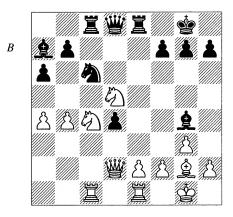
Black creates a queenside bolt-hole for his bishop. He can also complete his development by 17... 2c8 18 公f4 当g5 19 b4 全f8, with equal chances, Raetsky-Citak, Biel 2006.

# 18 **營d2**

18 b4 **Q**a7 19 **Q**f4 (19 **Y**d2 – 18 **Y**d2 **Z**c8 19 b4) 19...**Z**c8 20 **Y**b3 **Q**b8 was fine for Black in Smirin-Grishchuk, FIDE Knockout, New Delhi 2000. Black's minor pieces are well-coordinated and White has difficulties defending his e2-pawn.

# 18...罩c8 19 b4 **臭a7 20 a4** (D)

White can also infiltrate on the d6-square, but Black is able to hold the balance after 20 曾f4 皇e6 21 曾d6 皇b8 22 豐xd8 罩cxd8 23 ②db6 皇a7 24 ②a4 (so far this is Browne-Chandler, Bath TV 1983) 24....皇d5 with equal chances, as the exchange of light-squared bishops will extinguish White's queenside pressure.



#### 20...h5!?

This is a new idea. The flank advance is aimed at softening up White's kingside pawn-structure. Alternatives:

- a) 20...b5 21 axb5 axb5 22 2a3 置e5 23 營f4 d3 with sharp play, Berriot-Dieu, French corr. Ch 2000.
- b) 20... 2e6 21 2f4 (21 e4 dxe3 22 2cxe3 20d4 is fine for Black because his dark-squared bishop has been activated) 21... \$\(\frac{1}{2}\)f5!? (this is more in the spirit of the Tarrasch Defence than the complacent 21... 拿xc4 22 罩xc4 包e5 23 罩xc8 豐xc8 24 罩c1 豐d7 25 豐c2 with an advantage for White because of his c-file control; the most recent example is Ftačnik-Berelovich, Bundesliga 2002/3) 22 b5 axb5 23 axb5 2e5 24 🖾 a5 d3! with strong counterplay for Black. One interesting line is 25 \( \overline{Q} \) xb7 (25 e4? loses to 25... 基c2!! 26 基xc2 dxc2) 25... 食xf2+! 26 含xf2 31 ②xe2 ②f2+ 32 🚖g1 ②h3+ 33 🖆h1 ②f2+ with a draw by repetition.

#### 21 9 f4

21 b5 ②e5 is fine for Black, so Evseev tries to increase the effectiveness of the pawn advance

by first manoeuvring his knight to the d3-square. The idea is to play b5 without allowing ... 2e5 in response.

# 21...h4 22 2 d3 &e6

Emelin decides to seek sanctuary in a position with opposite-coloured bishops. Instead, 22...h3 23 急h1 營f6 24 b5 公d8 25 營b2 leaves White with slight pressure on the queenside.

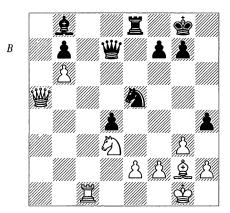
# 23 b5 axb5 24 axb5 &xc4 25 \( \mathbb{Z}\)xc4

25 bxc6 b5! is fine for Black as he can follow up with .... 全b6-a5 to activate his dark-squared bishop.

# 25... ②e5 26 罩xc8

Another idea is 26 罩a4!? ②xd3 (26...豐b6 27 ②f4!? looks promising for White because of the vulnerable position of the black bishop) 27 豐xd3 豐b6 28 豐f5 intending Qd5 with attacking chances.

26...豐xc8 27 罩c1 豐d7 28 豐a5 臭b8 29 b6 (D)



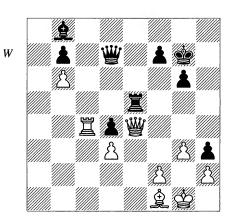
#### 29...h3?

This advance is too reckless. 29... 20xd3 30 exd3 46 is safer, although after 31 2e4 White has an advantage because of his more active bishop combined with the weakness of Black's b7-pawn.

#### 30 &f1?!

# 30... ②xd3 31 exd3 g6

32 豐g5 �g7 33 豐h4 罩h8 34 豐e4 罩h5 35 罩c4 罩e5 (D)

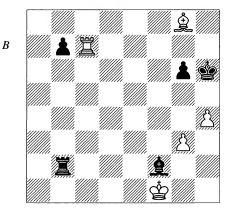


# 36 **營xd4**?

White's advantage quickly evaporates after the exchange of queens. 36 罩xd4! 豐e7 37 豐g4 is stronger, with a material advantage.

White gives up the d-pawn because 42 d5? \( \bar{2}\)b2 picks up the f2-pawn.

42... \( \) xd4 43 \( \) c4 \( \) g5 44 h4+ \( \) h6 45 \( \) xf7 \( \) b2 46 \( \) g8 \( \) xf2+ 47 \( \) f1 \( (D) \)



#### 47...**.∲**h5

Now the players consent to a repetition of moves. Black avoids the disastrous 47...皇xg3?? 48 罩h7#; or 47...g5?? 48 罩h7+ 鸷g6 49 h5+ 鸷f5 50 罩f7+ 鸷g4 51 罩xf2, when White has won a piece.

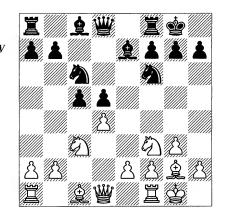
48 **ge6 \$h6 49 gg8** 1/2-1/2

# Game 5 [D34]

# Sergei Ivanov – Aleksei Lugovoi

St Petersburg Ch 2005

1 d4 d5 2 c4 e6 3 2 c3 c5 4 cxd5 exd5 5 2 f3 2 c6 6 g3 4 f6 7 2 g2 2 e7 8 0-0 (D)



For comments on the moves up to here, see Game 4.

# 9 **皇g**5

This is the most popular choice. White's 9th-move alternatives were discussed in Game 4.

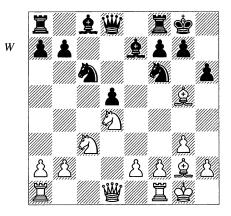
#### 9...cxd4

The pawn exchange is the modern preference. Alternatives:

- b) 9...c4 (Black releases the central tension and establishes a queenside pawn-majority; the idea is similar to the hybrid form of the Swedish Variation discussed in note 'b' to White's 9th move in Game 4) 10 \$\infty\$e5 \$\infty\$e6 11 \$\infty\$xc6 bxc6 12 b3 (White challenges the c4-pawn before

Black can build up along the b-file) 12...豐a5 brings us to a position that has been reached over 300 times in practice. A detailed examination of these lines is beyond the scope of this book, but it should be noted that White can choose between 13 豐d2, 13 豐c2 and 13 ②a4, with sharp play in all cases.

. 10 ᡚxd4 h6 (D)



#### 11 **&e3**

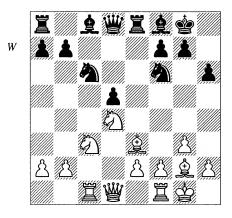
# Alternatives:

- a) 11 & xf6 & xf6 12 Db3 (White compels the d5-pawn to advance, but Black has the bishop-pair and he can quickly develop his pieces) 12...d4 13 De4 & e7 14 \( \text{Z} c1 \) \( \text{W} b6 15 \) \( \text{Dec5} \( \text{Z} d8 \) with equal chances, Seirawan-Kasparov, Nikšić 1983.
- b) 11 皇f4 皇g4 12 h3 皇h5?! (12...皇e6 is the most popular continuation here) 13 罩c1! 罩e8 (13...豐d7 14 豐a4 罩ac8 15 罩fd1 with an advantage for White in N.Kosintseva-L.Mkrtchian, North Urals Cup, Krasnoturinsk 2006; Black's light-squared bishop is unable to assist with the defence of the d5-pawn) 14 豐a4 豐b6 15 ②db5 罩ac8 16 皇e3 d4 17 ②xd4 皇c5 18 皇xc6 罩xc6 19 ②xc6 皇xe3 (V.Popov-Potkin, Pardubice 2000) 20 fxe3! 豐xe3+ (20...bxc6 21 豐d4 and White wins) 21 曾h2 bxc6 22 豐xc6 with a decisive material advantage for White.

# 11... Ze8 12 Zc1

This is the most logical move: White occupies the open c-file.

12...**£f8** (D)



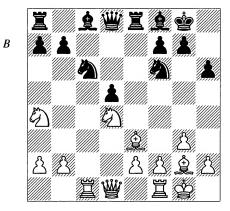
#### 13 9 a4

White has a wide choice of reasonable moves here:

- a) 13 a3 兔g4 (Black coaxes White's h-pawn forward to create a target for his minor pieces) 14 h3 兔e6 (14...兔d7?! 15 營b3! ②a5 16 營a2 saddles Black with a weak d5-pawn) 15 ②xc6 bxc6 16 兔d4 ②h7 (16...兔d7 17 營d3 ②h7 18 兔e3 兔d6 19 罩fd1 兔e6 20 b4 favours White because of his prospects of occupying the c5-square, Karpov-Illescas, Leon 1993) 17 ②a4 營d7 18 h4 兔f5 with equal chances, Gelfand-Grishchuk, Biel 2001.
- b) 13 \(\tilde{\O}\)b3 (White immediately gangs up on the d5-pawn) 13...\(\tilde{\o}\)e6 14 \(\tilde{\o}\)c5 \(\tilde{\o}\)xc5 (the pawn sacrifice 14...\(\d)4?! 15 \(\tilde{\o}\)xc6 bxc6 16 \(\tilde{\o}\)xd4 \(\tilde{\o}\)xc5 17 \(\tilde{\o}\)xc5 favours White, Rustemov-Lastin, Moscow 2004) 15 \(\tilde{\o}\)xc5 \(\tilde{\o}\)c8 (15...\(\tilde{\o}\)e7 16 \(\tilde{\o}\)xe6 fxe6 17 e4 with a slight advantage for White due to his strong light-squared bishop, Law-Nunn, British Ch, Clacton-on-Sea 1974; 15...\(\tilde{\o}\)b6!? also looks reasonable) 16 \(\tilde{\o}\)xe6 fxe6 17 e3 (so far this is Kramnik-Sadler, Amber rapid, Monte Carlo 1998) 17...\(\tilde{\o}\)b6 with a comfortable position for Black.
- c) 13 營a4 (White's queen vacates the d-file to make way for a rook) 13...公a5 14 堂cd1 全d7 15 營c2 罩c8 16 營b1 (White appears to be on the retreat, but Black has problems defending the d5-pawn) 16...公c4 17 公xd5 公xd5 18 全xd5

d) 13 axc6 (this is White's most popular choice) 13...bxc6 14 2 a4 2 d7 15 2 c5 (White follows the time-tested plan in such positions: exchange dark-squared bishops and plant a knight on c5) 15... 2xc5 16 2xc5 2g4 (Black obtains counterplay versus the e2-pawn) 17 罩e1 營a5 18 h3 象f5 19 營d4! 罩ab8 20 a3 營b6! (it is desirable to pin the white knight so that Black can make use of the e4-square; 20... \$\bullet\$b5 21 b3 was first played in the well-known game Kasparov-Illescas, Linares 1994; Black should continue 21...a5! 22 \$\displaystyle{continue} 1 \displaystyle{continue} 22...a5! 22...a5! 23...a5! 23. chances, Vera-H.Salazar, Moscow Olympiad 1994) 21 b3 (21 b4 a5 is equal, Borovikov-罩xe4 (22...dxe4 23 g4 &e6 with sharp play, Filippov-Bezgodov, Petropavlovsk 1999) 23 豐c3 罩e7 with equal chances. The most important point for Black to remember in these lines is to keep his pieces active and avoid passive defence.

We now return to  $13 \, \triangle a4 \, (D)$ :



# 13....**拿d7**

Black completes his development. Alternatives:

- a) 13... 2e5?! 14 5b5 2c4 (the knight is unstable here) 15 2d4 2g4 16 2ac3 favours White, Sharif-Akobian, Abu Dhabi 2000.
- b) 13...②g4 14 ②xc6 bxc6 15 ②c5 ②xc5 (15....②a6 16 罩e1 豐f6 17 ②d4 豐g6 18 h3 ②e5 19 ②c5 ②xc5 20 罩xc5 with a clear plus for White, who has exposed the weaknesses in

Black's pawn-structure, Szuhanek-Neelakantan, Calcutta 1999) 16 公xc5 營f6 17 h3 公e5 18 e4 為b8 19 b3 為b5 20 exd5 cxd5 21 為e1! g5 (Timman-Gligorić, Nikšić 1978) and now I think 22 為e3! is the most accurate move, giving White a crushing advantage as Black has no good defence to various threats such as 營e2.

c) 13... 響a5 14 ②xc6 bxc6 15 罩xc6! &d7 16 **Qd2 Qb4** (16...**豐b5** 17 **Z**xf6 gxf6 18 **Q**c3 ₩xb2 19 axd5 was first played in Strauss-King, British Ch, Brighton 1984; a dozen or so subsequent games have confirmed that White has an extremely dangerous attack for a small material êxa4 19 êxb4 罩xe2 20 b3 êd7 21 罩a1 with the better endgame for White, whose idea is to expel the black rook with \( \( \extstyle \) f1 and then exploit the bishop-pair, Ribli-Barle, Portorož/Ljubljana 1985) 18 \( \mathbb{Z}\text{xa5 \ \mathbb{L}\text{xd1 19 \ \mathbb{L}\text{xb4 \ \mathbb{L}\text{xe2 20 \ \mathbb{Z}\text{e1}} \) a6 (Jurka-Antoshik, Czech Extraliga 1995/6) 21 \(\hat{L}\)f1!? (this move was suggested by Khalifman; too hasty is 21 axd5?! Axd5 22 axd5 2c4 with drawing chances for Black because of the opposite-coloured bishops) 21... \(\delta\) xf1 22 罩xe8+ 罩xe8 23 \$xf1 (White has a slight endgame plus according to Khalifman) 23... \Bb8 24 a3 \( \begin{aligned} \begin{aligned} 25 & f3 & with a comfortable advantage \end{aligned} \) for White. The white bishop dominates the black knight and White can quickly centralize his king and target Black's two isolated pawns.

# 14 ②c5 臭xc5

This is the safest reply. Other moves allow White to retain an advantage:

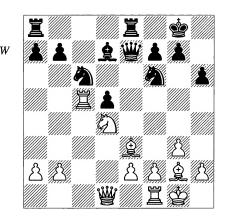
- a) 14... ②a5?! (the knight is offside here) 15 b3 罩c8 16 ②xd7 豐xd7 17 豐d3 favours White because of his bishop-pair, Kramnik-Illescas, Linares 1994.
- b) 14...公xd4 15 &xd4 &c6 16 e3 (16 營d3!?) 16...公e4 17 營g4 is also a little better for White, Nguyen-Malysheva, Budapest 2004. White will follow up with 罩fd1 to target Black's isolated d5-pawn.

# 15 罩xc5 營e7 (D)

The game Veingold-Kiik, Savonlinna 1996 was agreed drawn here, but of course the battle is just beginning!

# 16 **營c1**

This move was suggested by Khalifman. However, Black appears to have adequate



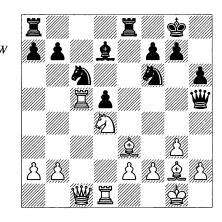
resources, so note 'b' below may be White's best try to secure an advantage:

- a) 16 罩c1 ②g4! 17 罩c3 ②xe3 18 罩xe3 豐b4 with equal chances, Lingnau-Asendorf, Bad Zwischenahn 2002.
- b) 16 ②xc6!? bxc6 (16... £xc6 17 👑d4 favours White) 17 🛎c2 ②e4 18 👑d4 a5 19 🖺fc1 with a slight advantage for White thanks to his bishop-pair and superior pawn-structure. This idea awaits a practical trial.

#### 16... **營e5!**

Lugovoi repositions his queen for a kingside attack. The e5-square is an important stepping-stone to the kingside for Black's pieces in many isolated queen's pawn (IQP) positions.

# 17 罩d1 營h5 (D)



The black queen is very active here. The immediate threat is to ruin White's pawn-structure with ... 294.

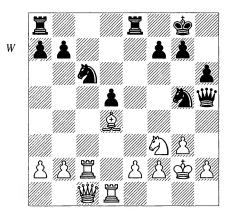
#### 18 4 f3

Another idea is to keep Black's pieces away from the sensitive g4- and e4- squares with 18 f3!? ②xd4 (stronger than 18... 2e5 19 ②f2 Zae8 20 e3 with a slight structural advantage for White) 19 Zxd4 We5 20 Zc3 Zac8. Black is fine here because he has strong pressure along the e-file, and his isolated d5-pawn is easy to defend

# 18...\$h3 19 \$d4

Black has succeeded in creating some kingside threats; one of the most important features of the position is the contrast in queen activity. Note that 19 \$\frac{19}{2}\$h1 \$\frac{1}{2}\$f5 20 \$\frac{1}{2}\$g2 \$\frac{1}{2}\$e4!? neutralizes the power of White's g2-bishop and enables Black to continue his kingside build-up.

19...②e4 20 罩c2 臭xg2 21 \$\text{\$\text{\$\text{\$\text{\$xg2}\$}\$}\$}\$ ②g5 (D)



# 22 ②xg5

White reluctantly opens the h-file for Black's pieces, but the alternatives are risky; for example:

- a) 22 兔e3?? 豐h3+ 23 �h1 ②xf3 24 exf3 ②e5 and Black wins thanks to the poor position of the white queen.
- b) 22 營d2 罩e4 23 營c3 (23 ②xg5?? 罩xd4 costs White a piece) 23... 罩ae8 with strong pressure along the e-file.

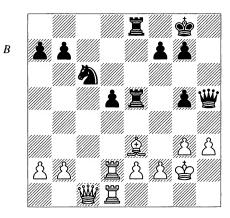
# 22...hxg5

All but one set of minor pieces have been exchanged and Black still has an isolated d5-pawn, yet it is White who is struggling to equalize. White's dark-squared bishop has nothing to attack and Black can generate strong threats by doubling rooks along the e-file.

# 23 **Qe3 罩e5**

Another reasonable plan for Black is the direct 23...g4!? 24 曾g1 (24 罩cd2 罩e5 {with the idea of ...曾h3+ and ...罩h5 with a mating-net} 25 曾g1 罩ae8 with an advantage for Black as the threat of ...d4 is in the air) 24...罩e5 25 皇f4 罩e6 with a slight advantage for Black.

# 24 h3 \( \bar{a} e8 25 \( \bar{a} cd2 \( (D) \)



#### 25...**Exe3**

Black could also prepare the exchange sacrifice with 25...g4!? 26 hxg4 營xg4 27 罩h1 罩xe3 28 fxe3 營e4+, when Black has a promising attack for a small material investment.

# 26 fxe3 \( \bar{z}\) xe3 27 \( \bar{z}\)f1 g4 28 hxg4

White removes the dangerous g4-pawn. Black is able to sift in after 28 h4 豐e5 29 罩f4 罩xe2+30 罩xe2 豐xe2+31 罩f2 豐e4+32 含h2 ②d4, when White's position is hopeless because of the weakness of the f3-square.

# 

Black should reserve this square for his queen. The optimal piece set-up is achieved after 29... 温e5 30 星f4 豐e6 31 豐fl d4 with roughly equal chances — Black's major pieces are well-placed for both attack and defence.

# 30 營d1 d4 31 罩f4 營g5 32 罩d3

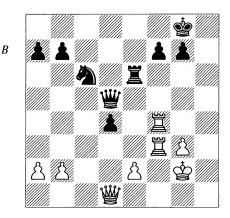
Black hangs on after 32 **\*\*** Box **\*\*** B

#### 32... **営d5+**

Another attacking idea is 32... 響e5!? 33 當f1 g5! 34 罩f2 響h8 35 當e1 (35 當g2? 罩h6 36 響g1

豐e5 gives Black a crushing attack) 35...豐hl+36 含d2 豐e4 37 豐a4 with roughly equal prospects, as White must focus on keeping his king safe and it will be difficult for him to exploit his slight material advantage.

# 33 罩df3 (D)



# 33...g5?!

# 34 罩xf7?

White can turn the tables by 34 e4! 響e5 (34... 三xe4 35 三xf7 favours White) 35 三f5 響xe4 36 三xg5+ 含f8 37 三g4! with favourable complications. Black has insufficient compensation for the exchange.

#### 34...Øe5!

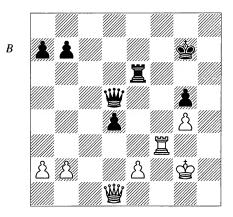
The knight fork is more challenging than 34...g4 35 宣f8+ 含g7 (not 35...含h7?? 36 營h1+ 宣h6 37 區8f7+ 含g8 38 營xh6 and White wins) 36 區8f7+ 含g8 (36...含g6?? loses to 37 營d3+ 營e4 38 營xe4+ 區xe4 39 區3f6+ 含g5 40 含f2) 37 區f8+ 含g7 with a draw by repetition.

# 35 罩f8+ 含g7 36 g4?

Pawns cannot move backwards and this advance only makes the g-pawn more difficult to

defend. White should play 36 \deltag1 with equal chances.

# 36...**公xf3 37 罩xf3** (D)



# 37...罩e4

Black can force a favourable queen endgame with 37... 263 38 含f2 營e5 39 基xe3 (after 39 營d2 營h2+40 含e1 營g1+41 置f1 營xg4 Black wins a pawn) 39... 资xe3+40 含g2 營f4 41 含h3 營f2! (this position is a good example of why White should have kept his g-pawn back on the g3-square) 42 營c2 營h4+43 含g2 營xg4+44 含f2 營f4+45 含e1 含h6 and Black should win the pawn-up endgame with careful play.

# 38 營c2 營e5?

There is no reason to avoid the straightforward 38... 基xg4+! 39 當f2 基e4 40 豐c8 當g6, when Black has a solid extra pawn.

# 39 含f2 罩e3?

Black can still keep an advantage with the patient 39... we7!.

#### 40 ₩c4

Another path to equality is 40 罩f5!? 豐e7 (after 40...豐h2+?? 41 堂e1 豐g3+ 42 堂d2 White switches over to the attack) 41 罩d5 罩h3 (not 41...豐f7? 42 豐f5 and White has winning chances) 42 堂g2 罩e3 with a repetition.

# 40... 基xf3+ 41 exf3 營e3+ 42 含g2 含f6 43 營d5 營e2+ 44 含h3 ½-½

Black cannot escape the checks after 44...d3 45 營d6+ 含f7 46 營d7+ 含f6 47 營d6+ with a draw by repetition.

# 3 Exchange and Blackburne Variations

# Introduction

The Exchange Variation is characterized by the moves 1 d4 d5 2 c4 e6 3 2 c4 e6 3 2 c4 e6 3 5 c f6 4 cxd5 exd5. The early swap of White's c-pawn for Black's e-pawn gives White an extra centre pawn at the cost of opening the e-file and the c8-h3 diagonal for Black's pieces. An assessment of the prospects for Black's light-squared bishop is often a good indicator as to the overall health of Black's position in many Queen's Gambit Declined positions, and the Exchange Variation is no exception. The paradox of the Exchange Variation is that White voluntarily opens a diagonal for Black's light-squared bishop, yet this piece often has difficulty finding a useful role during the early stages of the game. It turns out that the 'Carlsbad' structure of white pawns on e3 and d4 opposing black pawns on d5 and c6 is the cause of the mobility challenge for Black's light-squared bishop. One of White's primary goals is to restrict the early development of Black's light-squared bishop and to prevent Black from exchanging this piece for one of the white knights.

The line named the 'Exchange Variation' can be a rather dull line in some openings, but in the QGD it is a variation rich in strategic content and many of the world's strongest grandmasters are willing to play either side of this line. White has two distinct development schemes (between which he generally chooses after the moves 5 全g5 c6 6 營c2 全e7 7 e3 包bd7 8 全d3 0-0, though there are a number of possible move-orders, each with their subtleties):

- Develop with ②ge2: White can either castle queenside and play for an all-out kingside attack, or he can castle kingside and carefully prepare the central pawn advance f3 and e4.
- Develop with ②f3: White can focus on building up in the centre and restricting Black's development, or he can pursue the classic minority attack with b4-b5 and bxc6 to saddle Black with a backward c-pawn along the half-open c-file.

The Blackburne Variation arises after 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 ②f3 ②e7 5 ②f4. White's dark-squared bishop cuts a swathe through the centre of the board. One of the goals of the bishop development to f4 (as opposed to g5) is to avoid the early piece exchanges which occur in several QGD lines such as the Lasker and Classical Defences. Another benefit is that in some of the near-symmetrical positions that may arise, White's f4-bishop has been developed outside the pawn-chain and has more scope than Black's c8-bishop. A potential drawback of the Blackburne Variation is that White's dark-squared bishop does not exert any indirect pressure on Black's d5-pawn. This allows Black to play the freeing ...c5 pawn-break without having to worry about a white bishop on g5 capturing a black knight on f6 (thus the main line continues 5...0-0 6 e3 c5 7 dxc5 ③xc5). The popularity of the Blackburne Variation has steadily increased during the past decade or so, as many players are attracted to the sharp, dynamic positions which typically arise from this variation.

# The Games

Game 6 (Rowson-Adly) is an Exchange Variation featuring the sharp continuation 9 ② ge2 ℤe8 10 0-0-0. The players castle on opposite wings and Adly flings his queenside pawns forward. Rowson

counters in the centre and sacrifices a pawn for open lines. Black undertakes an ill-advised queen excursion on the kingside and the lady quickly becomes trapped on the edge of the board. White wins the queen and has a commanding material advantage, but a series of tactical blunders leaves the result in doubt for several moves. Adly commits the last mistake and Rowson is able to pull out a victory in one of the most entertaining games of 2006.

In Game 7 (Radjabov-Bruzon), Radjabov plays the Exchange Variation with the more conservative continuation 9 ©)f3 \( \frac{1}{2} \) e8 10 0-0. White employs a minority attack and Black counters with an early ... b5!? to stop the advance of White's queenside pawns. A central advance leads to the exchange of queens and White is able to strike first by targeting Black's vulnerable b5-pawn. Radjabov overlooks the most precise continuation and Bruzon misses a subtle defensive resource. White wins a pawn, and is able to exploit a pin to simplify into an easily-won endgame.

Game 8 (Carlsen-Short) features a Blackburne Variation with 8 cxd5 and after 8... 2xd5 9 2xd5 exd5 we have a typical IQP position. Short attempts to liquidate his d-pawn with an early ... d4; Carlsen responds with e4 and counters Black's passed d4-pawn by creating a kingside pawn-roller. The players follow established theory for many moves until Short varies with a new idea. He commits an inaccuracy several moves later and Carlsen is able to win a pawn and force a highly favourable endgame. Carlsen's technique is more than up to the task and he finishes off the game in a very stylish manner.

In Game 9 (Mamedyarov-Tregubov), Mamedyarov varies with the popular 8 \(\colon 2.\) After 8...\(\circ 0 \) a 3 \(\colon 3 \) 10 0-0-0 the position of the kings on opposite wings forecasts a fierce battle as the players head for one of the sharpest lines of the entire variation. Black allows his kingside pawn-structure to become mangled in return for piece activity. Tregubov plays a new idea on move 20 and Mamedyarov responds energetically. Tregubov overlooks an unusual tactical idea and Mamedyarov is able to simplify into an endgame in which he has a protected passed d-pawn. In the end, White's superior pawn-structure wins out. The notes to this game are more detailed than is typical for a Chess Explained book because I wanted to do justice to this interesting and topical main line of the Blackburne Variation.

### Game 6 [D36]

# Jonathan Rowson - Ahmed Adly

Turin Olympiad 2006

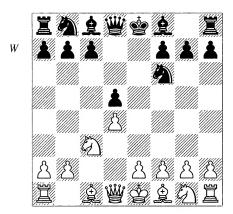
#### 1 d4 d5 2 c4 e6 3 ②c3

Black has more options after 3 cxd5 exd5 4 2c3 c6 (intending ... \$\frac{1}{2}f5; 4... \( \) f6 - 3 2c3 \( \) f6 4 cxd5 exd5) 5 5 6f3 \( \) f5 (Black arrives first on the critical b1-h7 diagonal) 6 \( \) g5 \( \) e7 (Black avoids the pin on his king's knight) 7 \( \) xe7 \( \) xe7 8 e3 6f6 9 \( \) d3 \( \) xd3 10 \( \) xd3 \( \) bd7 11 0-0 0-0 with equal chances, C.Toth-Kramnik, Rio de Janeiro 1991, and many other games; the exchange of both sets of bishops has eased Black's defensive task.

3...**②**f6 4 cxd5 exd5 (D)

The alternative recapture 4... 2xd5 5 e4 2xc3 6 bxc3 c5 7 2f3 transposes into a line of the Semi-Tarrasch Defence; see Game 15 of Chapter 5 for coverage.

The QGD Exchange Variation is a very important opening, particularly as a good understanding of the characteristic pawn-structures and piece deployments can serve as a helpful benchmark for evaluating many related positions. The Exchange Variation appears to violate several generally accepted chess principles because White voluntarily:



- Releases the tension in the centre:
- Exchanges a pawn on the fourth rank for a black pawn on the third rank;
- Opens the c8-h3 diagonal for Black's lightsquared bishop.

The justification for these 'rule infractions' is as follows:

- White obtains an extra centre pawn and he relieves himself of the burden of having to defend the c4-pawn. Black no longer has the option of exchanging his d5-pawn for White's c4-pawn and following up with the ...c5 or ...e5 pawn-breaks.
- White has the more elastic pawn-structure because in some lines he can build an imposing pawn-centre with f3 followed by e4. Black's pawn-structure is less flexible because the ...c5 pawn-break can be met by dxc5, leaving Black with an isolated d5-pawn.
- White is not overly concerned with opening the c8-h3 diagonal because there are some tactical problems for Black if he develops his light-squared bishop too early; see note 'c' to Black's 6th move.

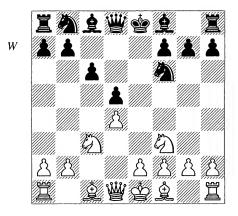
### 5 **Qg**5

The alternatives are harmless because they allow Black to develop his light-squared bishop smoothly. Let's examine:

a) 5 全f4 (the drawback of this move is that it fails to put pressure on Black's kingside) 5...c6 6 e3 全f5 7 包ge2 (7 全d3 全xd3 8 營xd3 全d6 is also harmless for Black) 7...營b6!? 8 營d2 包bd7 9 包g3 全g6 10 全e2 全e7 11 0-0 0-0 with equal chances, Riazantsev-Malakhov, Russian Ch,

Elista 2001. Black has successfully deployed his light-squared bishop to an active post.

b) 5 ②f3 (this inaccurate move is often seen at club level, or else the position arises from move-orders such as 1 d4 ②f6 2 c4 e6 3 ②f3 d5 4 cxd5 exd5 5 ②c3) 5...c6 (D) and now:

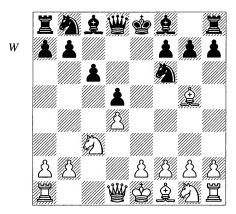


b2) 6 \( \preceq\$g5 h6! (this move is usually inaccurate in the Exchange Variation because it weakens Black's control over the g6-square, but this is a good moment to kick the bishop because Black is able to develop his light-squared bishop and he can seize the initiative with a timely ...g5 pawn advance) 7 2h4 2f5 8 Wb3 g5 9 2g3 (9 ₩xb7?! gxh4 10 ₩xa8 ₩b6 11 ②a4? {11 0-0-0} 11... \$b4+ 12 曾d1 豐c7 {K.Allen-J. Verdier, IECC e-mail 1999} 13 a3 0-0 14 axb4 2 a6 15 ₩xf8+ \$\displaystar{2} xf8 and the queen is boss here because White's king is hopelessly exposed) 9... \$\begin{aligned}
begin{aligned}
begin{al 2d2 (10 \subseteq xb6 axb6 opens the a-file for the ව්4 13 ව්xe4 ම xe4 14 ව්d2 ම g6 with equal chances, Vallejo Pons-Shirov, Amber rapid, Monte Carlo 2004.

White must refrain from playing an early 26 f3 if he wishes to employ the Exchange Variation because the premature knight development gives Black extra freedom to develop his light-squared bishop.

### 5...c6(D)

Black bolsters his d5-pawn and 'threatens' to play ... \$\&\delta f5.



#### 6 e3

White indirectly discourages ... \$\mathbb{L}\$f5. The more direct approach is 6 營c2 ②a6!? (Black usually transposes into the game continuation with 6... **2**e7 7 e3 **2**bd7 8 **2**d3 - 6 e3 **2**bd7 7 *Qd3 Qe7 8 Wc2*) 7 e3 **Ø**b4 8 **W**d2 **Q**f5 9 **Z**c1 a5 (Black stakes out some turf to prevent White from rapidly expanding on the queenside with a3 and b4) 10 a3 2 a6 11 2 ge2 h6 12 2 f4 4 d7 13 夕g3 单e6 (intending ...g5 to harass White's dark-squared bishop) 14 e4 ②b6 15 豐e3!? (15 exd5 2xd5 with a balanced game, Kasparov-Ivanchuk, Wijk aan Zee 1999) 15...dxe4 (not 15...g5? losing to 16 \(\Delta\)e5 f6 17 exd5, while after 15... 全e7 16 包h5 White targets the vulnerable g7-pawn) 16 ②gxe4 with a promising attack for White as he can increase the kingside pressure with a timely **營**g3.

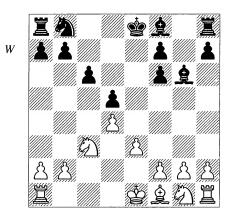
### 6...**€**)bd7

Black has several alternatives in this position:

- a) 6... **2**e7 7 **2**d3 **2**bd7 6... **2**bd7 7 **2**d3 **2**e7.
- b) 6... \$\begin{array}{c} b\) 6... \$\begin{array}{c} b\) 6... \$\begin{array}{c} b\) 6... \$\begin{array}{c} b\) 6... \$\begin{array}{c} a\) 5.11 \$\begin{array}{c} a\) 6.0 (11... \$\begin{array}{c} e\) 6.12 \$\begin{array}{c} c\) 2.0 \$\dots a\) 3.0-0 was slightly better for White in B\begin{array}{c} a\) 3.0-0 was slightly better for White in B\begin{array}{c} a\) 3.2 \$\begin{array}{c} c\) 6... \$\begin{array}{c} a\) 4.0-0 \$\begin{array}{c} c\) 2.2 \$\dots 6.14 0-0 \$\begin{array}{c} c\) 2.3 \$\begin{array}{c} c\) 3.3 \$\begin{array}{c} c\) 3.3 \$\begin{array}{c} c\) 6.1. \$\begin{array}{c} c\

advantage for White thanks to his bishop-pair, Grooten-Barua, Dieren 2006.

c) 6... 全f5 7 營f3 全g6 8 全xf6 營xf6 9 營xf6 gxf6 (D).



The average club player would not be comfortable defending this endgame for Black because of the doubled f-pawns, but British GM Nigel Short has taken on the black cause at the highest levels. White has surrendered the bishop-pair in order to damage Black's pawn-structure; now he has a choice of plans designed to home in on the vulnerable f5-square:

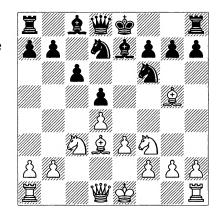
- c1) 10 h4 2\d7 11 h5 \( \text{\hat{\hat{L}}} f3 \( \text{\hat{L}} e6 \) (the alternative 12...\( \text{\hat{L}} h6!? looks promising) 13 \( \text{\hat{L}} d3 \) f5 with roughly equal chances, Bacrot-Short, match (game 1), Albert 2000.
- c2) 10 0-0-0 2 d7 11 2 d3 2 g8 12 g3 4 b6 13 2 f3 2 h5 14 2 e2 2 b4 15 4 2 g6 and Black's active bishops enable him to maintain the balance, Beliavsky-Short, European Team Ch, Batumi 1999.
- c3) 10 ②f3! ②d7 11 ②h4 ②e7 12 g3 ②b6 13 f3 a5 14 ③f2 a4 15 ဩc1 with a slight structural advantage for White, Van Wely-Short, Wijk aan Zee 2005.

#### 7 &d3 &e7 8 營c2

- $8 \triangle f3$  (D) brings us to a position often reached via alternate move-orders, including:
- 1 ②f3 d5 2 d4 ②f6 3 c4 e6 4 cxd5 exd5 5 ②c3 c6 6 ②g5 ③e7 7 e3 ②bd7 8 ③d3
- 1 d4 ②f6 2 c4 e6 (Black 'threatens' to play the Nimzo-Indian) 3 ②f3 d5 4 cxd5 exd5 5 ②c3 c6 6 ②g5 ③e7 (6...h6! is more accurate

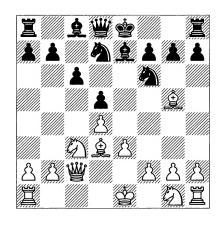
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- see note 'b2' to White's 5th move) 7 e3 ②bd7 8 2d3



After 8 42f3, Black has several options:

- a) 8...0-0 9 營c2 8 營c2 0-0 9 包f3.
- b) 8...心h5 9 盒xe7 營xe7 10 0-0 0-0 11 營b1! (the attack on the h7-pawn enables White to gain a tempo for launching the minority attack) 11...心hf6 12 b4 罩e8 13 罩c1! (this subtle preparatory move is more effective than 13 b5?! c5 with equal chances according to Kramnik) 13...a6 (Kramnik noted that 13...心e4 can now be met by 14 b5 because the c3-knight is defended) 14 a4 g6 15 營b2 with a strong queenside initiative for White as Black has no kingside counterplay, Kramnik-Timman, Belgrade 1995.
- c) With 8... 2e4, Black seeks to ease his position by exchanging minor pieces. Now:
- c1) 9 & xe7 營xe7 10 0-0 0-0 11 營c2 公df6 12 Zae1 &f5 (Black has obtained an iron grip on the e4-square by playing natural developing moves) 13 公e5 公xc3 14 營xc3 & xd3 15 公xd3 公e4 16 營c2 公d6 with equal chances, Kramnik-Kasparov, blitz match (game 21), Moscow 1998.
- c2) 9 总f4 f5 10 0-0 0-0 11 h3 温e8 12 豐c2 公f8 13 公e5 总g5 (13...公g6 14 公xg6 hxg6 15 f3 公xc3 16 bxc3 总g5 17 温ae1 总xf4 18 exf4 favours White because of his more active bishop, Stefansson-Kulhanek, Pardubice 2000) 14 总xg5 (14 总h2!? is an idea to keep more pieces on the board) 14...豐xg5 15 f4 豐e7 with equal chances in Kramnik-Nikolić, Wijk aan Zee 2000.



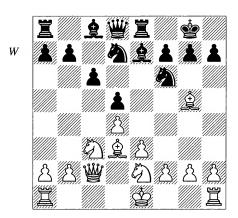
### 8...0-0

Black can employ a different strategy with 8... 545 9 £xe7 \ xe7 (the exchange of dark-squared bishops has relieved some of the pressure on Black's kingside, but the 'Carlsbad' pawn-structure still favours White because his light-squared bishop has more scope than its black counterpart) 10 \$\infty\$ge2 and then:

- b) 10...g6 11 0-0-0 \(\tilde{O}\)b6 12 \(\tilde{O}\)g3 \(\tilde{O}\)g7! (Black avoids the cooperative 12...\(\tilde{O}\)xg3 13 hxg3 h5 14 \(\dec{C}\)b1 \(\tilde{Q}\)e6 15 \(\dec{E}\)c1 \(\dec{C}\)f8 16 \(\tilde{O}\)e2 \(\dec{C}\)g7 17 \(\tilde{O}\)f4, with menacing kingside threats for White, Goldin-Vescovi, Buenos Aires 2003) 13 \(\dec{C}\)b1 \(\dec{D}\)d7 14 \(\dec{E}\)c1 0-0-0 15 \(\tilde{O}\)a4 \(\dec{O}\)xa4 16 \(\dec{W}\)xa4 \(\dec{C}\)b8 17 \(\dec{E}\)c3 b6 (17...c5? fails to 18 \(\dec{W}\)a3, pinning and winning the c5-pawn) 18 \(\dec{D}\)a6 (18 \(\dec{E}\)a3!? \(\dec{D}\)e8 19 \(\dec{W}\)c2 is also dangerous for Black, Timman-Short, Candidates match (game 11), San Lorenzo del Escorial 1993) 18...\(\dec{D}\)e6 19 \(\dec{E}\hc1 with strong queenside pressure, Kasparov-Andersson, World Cup, Reykjavik 1988.
  - 9 2 ge2
  - 9 ☐f3 is covered in Game 7.
  - 9...**\(\beta\)**e8 (D)

#### 10 0-0-0

Queenside castling is White's most aggressive and dangerous choice. He is now free to fling his kingside pawns forward, but his own king is also a tempting target. More popular is



10 0-0 ② f8 11 f3 ② e6, and here White must decide where to develop his queen's rook:

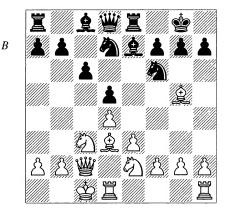
a) 12 罩ae1 罩c8 (Black can exchange dark-squared bishops via 12...②6d7 13 ②xe7 豐xe7 14 ②f4 豐d6 15 豐f2 罩ad8 with equality, Kasimdzhanov-Yusupov, World Team Ch, Erevan 2001) 13 當h1 ②6d7 14 ②xe7 豐xe7!? (the queen recapture looks more natural than 14...〖xe7 15 ②f4 罩c7?! 16 豐f2 and in Kasparov-Andersson, World Cup, Belfort 1988 White went on to win by employing a classic central break-through; this game is annotated by Igor Stohl in Garry Kasparov's Greatest Chess Games, Volume 1) 15 豐d2 ②b6 16 e4 (the central thrust is more aggressive than 16 b3?! 〖cd8 with equal chances, Lutz-Yusupov, Tilburg 1993) 16...②g6 17 e5!? with sharp play.

- b) 12 \(\beta\)adl and then:
- b1) 12... ②6d7 13 ②xe7 豐xe7 14 e4 dxe4 15 fxe4 ②b6 (15...c5? 16 d5 c4 17 ②xc4 豐c5+18 ②d4 ②g4 19 豐d2 gives White a clear plus according to Yusupov this variation demonstrates why the white rook is so well-placed on d1) 16 e5 (16 ②f4!?) 16...c5 17 ②b5! and White had strong central pressure in Lobron-Yusupov, Amsterdam 1994.

b2) 12...宣c8 13 曾h1 ②g6 14 e4 dxe4 15 fxe4 ②g4 16 ②c1 c5 17 e5! (the pawn advance is more effective than 17 ②b5 豐c7! 18 ②f4 cxd4 19 ②xe8 dxc3 20 ②b5 ②xf4! {this is an improvement over 20...cxb2? 21 豐xb2 ②xf4 22 ②xf4 豐c2 with equal chances, Gulko-Sturua, Elista Olympiad 1998} 21 ②xf4 豐b6 22 ②d7 {22 豐e2 a6 23 ②a4 豐xb2 and Black wins} 22...②xd7 23 ③xd7 豐b5! and Black has

a strong attack) 17...cxd4 18 公xd4 豐xd4 19 ②xg6 豐xe5 20 ②f4 豐c5 21 ②xh7+ 含h8 22 ②e4 冨cd8 with equal chances, Sadler-Asrian, FIDE Knockout, Las Vegas 1999.

We now return to the position after  $10\ 0-0-0$  (D):



### 10...a5

Black has alternatives:

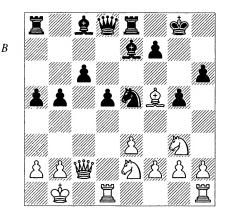
- b) 10...②f8 11 \$\displaystyle{\text{sh}}\$ 13 \$\displaystyle{\text{sh}}\$ 13 \$\displaystyle{\text{sh}}\$ 14 \$\displaystyle{\text{gh}}\$ 4 \$\displaystyle{\text{sh}}\$ 6 15 \$\displaystyle{\text{gh}}\$ 3 gives White a promising kingside attack, Kalesis-Skembris, Glyfada 1995) 12 f3 b5 13 \$\displaystyle{\text{gh}}\$ 3 (13 \$\displaystyle{\text{gh}}\$ xf6 \$\displaystyle{\text{gh}}\$ 4 4 15 exd5 b4! 16 \$\displaystyle{\text{gh}}\$ xa4 cxd5 with good compensation for the pawn, Shirov-Milos, Buenos Aires 1993) 13...a4 14 \$\displaystyle{\text{gh}}\$ ce2 \$\displaystyle{\text{gh}}\$ d7 with sharp play, Greenfeld-King, Budapest 1989.
  - c) 10...b5 11 \$\displays 1 a5 10...a5 11 \$\displays 1 b5 b5 12 \$\displays 3 h6 13 \$\displays 44!?

A double-edged idea as White is now committed to sacrificing a pawn, but 13 \(\overline{L}\)xf6 \(\overline{L}\)xf6 (14 \(\overline{L}\))ce2 \(\overline{W}\)b6 was fine for Black in Teplitsky-T.Thorhallsson, Paget Parish 2001.

13...g5 14 **ge5 a**xe5 15 dxe5 **a**g4 16 **gf5**?

White should crack open the kingside with 16 h4! gxh4 (16...b4 17 ②a4 leaves the knight slightly offside, but it does have the benefit of slowing down Black's queenside counterplay) 17 ⑤15 ②xf5 18 ②xf5 ②xe5 19 e4 with complex play.

16...②xe5 17 ②ce2 (D)



### 17...**&f8**?

The bishop was well-placed on e7, so Black should just get on with his queenside attack by 17...a4! 18 e4 (18 ②d4 望d7) 18...b4 19 堂xc8 豐xc8 20 exd5 b3! with a strong attack.

### 18 e4 &b7 19 h4 gxh4?

19...g4!, keeping lines closed on the kingside, would have retained an advantage.

### 20 公h5 營g5?

The outcome is still in doubt after 20...b4. Now the black queen becomes trapped.

### 21 f4! 豐xh5 22 g4

### 

Finally trapping the black queen, but the game is just beginning. Keep a close watch on the b1-h7 diagonal!

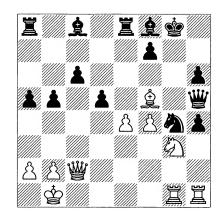
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White avoids 26 包f6+? 曾h8 27 單xg4 臭g7 with a mess.

# 26...會h8 27 單gg1 食c5 28 罩c1 食d4 29 罩xh4??

Rowson misses the danger. The cautious 29 \(\preceq a1!\) wins easily.

29...**\Zg8**??

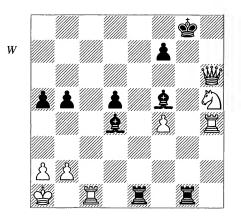


Adly overlooks the crushing 29... **2**2! 30 **2**xf5 (30 **2**g3 **2**xc2+ 31 **2**xc2 **2**e1+ 32 **2**c1 **2**xc1+ 33 **2**xc1 **2**h7 34 **2**f5 **2**g7 gives Black a decisive material advantage) 30... **2**xb2+ 31 **2**a1 **2**b3+ 32 **2**c3 **2**xc3#.

### 30 含a1 罩e1 31 營xc6 罩gg1

Also hopeless is 31... 二本c1+ 32 当本c1 二g1 33 当xg1 单xg1 34 包g3 and White wins.

### 32 **營xh6+ 含g8** (D)



### 33 **營g5+!**

The only move, but a winning one!

### 

White emerges with a decisive material advantage – an unbelievable turn of events.

# 38...a4 39 \( \bar{2}\)d2 \( \hat{2}\)e3 40 \( \bar{2}\)xd5 b4 41 \( \bar{2}\)b5 \( \hat{2}\)d2 42 \( \bar{2}\)h6+ \( \hat{2}\)g6 43 \( \bar{2}\)h2 \( \hat{2}\)c1 44 f5 1-0

A tough break for the young Egyptian GM, and further proof that the last mistake is always the most painful one.

### Game 7 [D36]

### Teimour Radjabov – Lazaro Bruzon

Biel 2006

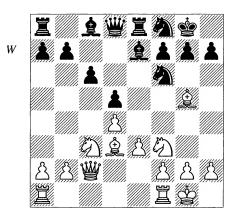
# 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 cxd5 exd5 5 ዿg5 c6 6 e3 ②bd7 7 ዿd3 ዿe7 8 ₩c2 0-0

For comments on the moves up to here, see Game 6.

### 9 🖄 f3

The alternative 9 ②ge2 was covered in Game 6

9...**⊑e8 10 0-0 ②f8** (D)



This is the starting point of the main line of the QGD Exchange Variation. White has a choice of plans here: he can prepare a minority attack on the queenside with the pawn advance b4-b5, or he can initiate action in the centre with \(\mathbb{Z}\) ael followed by e4, sometimes in combination with \(\omega\) e5 and f4. White can also take a moment to improve his position before committing himself to either of these plans.

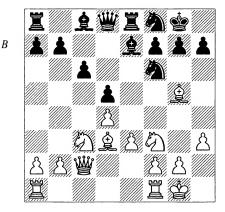
### 11 h3

This flexible move was popularized by the 12th World Champion Anatoly Karpov, while former USA Champion Alex Yermolinsky also championed the idea in his instructive book *The Road to Chess Improvement*. The deceptively modest pawn advance keeps White's options open by providing a retreat-square for his dark-squared bishop and preventing Black's pieces from using the g4-square. Let's briefly review White's alternatives:

- a) 11 ②e5 (White attempts to establish a knight outpost on the e5-square; if Black responds passively, White will follow up with f4) 11...②g4! (Black seizes the opportunity to offer an exchange of minor pieces) 12 ②xe7 豐xe7 13 ②xg4 ②xg4 14 ဩae1 ②h5 15 f4 f6 16 豐f2 ဩad8 with equal chances, J.Parker-C.Cobb, British League (4NCL) 2004/5.
- b) 11 a3 a5 12 De5 (12 Zab1 11 Zab1 a5 12 a3) 12...Dg4! 13 Dec 7 Wee 7 14 Dec 94 Dec 94 15 Zae 1 Dec 95 Dec 96 D
- c) 11 \( \hat{2}\)xf6 (White concedes the bishoppair in order to accelerate his minority attack) 11...\( \hat{2}\)xf6 12 b4 \( \hat{2}\)g4! (Black develops his light-squared bishop with tempo and forces White's f3-knight to retreat) 13 \( \hat{2}\)d2 \( \hat{2}\)e7 (Black repositions his dark-squared bishop to a more active diagonal and prepares to meet b5 with ...c5) 14 \( \hat{2}\)ab1 \( \hat{2}\)d6 15 \( \hat{2}\)f5 \( \hat{2}\)h5! (Kasparov retains his light-squared bishop to put pressure on White's kingside) 16 \( \hat{2}\)fc1 g6 17 \( \hat{2}\)d3 \( \hat{2}\)g5 with a balanced game, Timman-Kasparov, USSR-RoW (game 1), London 1984. Here Black was able to drive White's f3-knight away with ...\( \hat{2}\)g4 and develop his queen to an aggressive post.
- d) 11 萬ab1 (this is the traditional move: White prepares the minority attack) 11...a5 12 a3 总d6 13 萬fel 总g4 (once again a black piece is able to make good use of the g4-square!) 14 ②d2 总h5 15 ②f1 (15 总h4!? 总g6 16 ②f3 总xd3 17 營xd3 {Ivanchuk-Bruzon, Havana 2005} 17...②g6 18 总g5 h6 19 总xf6 營xf6 with equal chances Bruzon) 15...总g6 16 b4 axb4 17 axb4 h6 (17...总xd3!? 18 營xd3 冨a3 also looks fine for Black) 18 总xf6 營xf6 19 b5 总xd3 20 營xd3 ②g6 21 bxc6 ½-½-½ Alterman-Gabriel, Bad Homburg 1996.
- e) 11 🗓ae1 &e6 (11... De4 12 &xe7 \widetilde{w}xe7 13 &xe4 dxe4 14 \widetilde{Q}d2 f5 is another solid line

for Black) 12 ②e5 ②6d7 13 ②xe7 豐xe7 14 f4 f6 15 ②f3 (White avoids exchanges so as to exploit his slight space advantage) 15...②b6 16 f5 ②f7 17 豐f2 (17 e4!?) 17...②c8 18 e4 dxe4 19 ②xe4 with a slight central initiative for White, Kharlov-Tischbierek, Biel 1997.

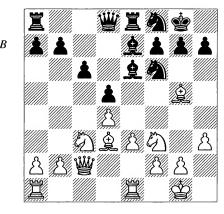
We now return to 11 h3 (D):



### 11...g6

- a) 11...包g6 12 호xf6 호xf6 13 b4 호e7 14 b5 호d6 15 bxc6 bxc6 16 호f5 (16 包b1!? 호d7 17 包bd2 罩c8 with equal chances, Iskusnykh-Grigoriants, Russian Clubs Cup, Nizhny Novgorod 1999) 16...豐f6 17 호xc8 罩axc8 18 罩abl with a slight advantage for White, P.H.Nielsen-Grishchuk, Esbjerg 2000. White has a structural advantage owing to Black's vulnerable queenside pawns.
- b) 11...②h5 (the idea behind the knight excursion is to relieve some of the kingside pressure by exchanging dark-squared bishops; the drawback is that Black loses time and frequently spends another tempo returning the knight to active duty via ...②f6) 12 ②xe7 營xe7 13 Zab1 (White prepares the minority attack) 13...營f6 14 ②e5 營d6 15 b4 ②f6 16 ②a4 and White has queenside pressure as Black has difficulty developing his light-squared bishop, Rowson-Slobodjan, French Team Ch, Mulhouse 2005.

- c) 11...②e4 12 鱼f4 f5 13 ②e5 鱼g5 14 鱼xg5 (14 鱼h2!? looks more logical to keep some pieces on the board) 14...豐xg5 15 f4 (this is a common method of lending support to the e5-knight) 15...豐e7 16 鱼xe4 dxe4 17 罩fd1 (17 ②a4!? 鱼e6 18 ②c5 鱼d5 also looks equal) 17...鱼e6 18 d5 cxd5 19 ②xd5 豐h4 20 豐f2 豐xf2+21 堂xf2 ½-½ Kramnik-Nikolić, Wijk aan Zee 2000.
  - d) 11... **ģ**e6 12 罩fe1!? (D).



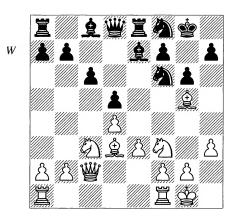
This flexible move is Yermolinsky's preference. Now:

- d1) 12...②h5 13 ②xe7 營xe7 (Erdos-Z.Horvath, Hungary 2002) and now Yermolinsky recommended 14 罩ab1 followed by a minority attack.
- d3) 12...②6d7 13 全f4! ("Now White keeps the bishops, as Black's position lacks sufficient space." Yermolinsky) 13...②g6 14 全h2 ②df8 15 罩ad1 ②h4 16 ②xh4 全xh4 17 e4! with central pressure for White, Yermolinsky-Yusupov, Chicago 1996.

We now return to the position after 11...g6 (D):

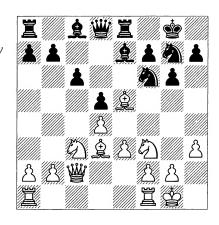
### 12 **Q**f4

Alternatives:



- a) 12 包e5 包6d7! (the safest response: Black offers an exchange of minor pieces to relieve the pressure) 13 鱼xe7 豐xe7 14 包xd7 鱼xd7 15 罩ae1 包e6 16 f3 罩ad8 with roughly equal chances, Atalik-Rogozenko, Romanian Team Ch, Sovata 2003.
- b) 12 Zabl ②e6 13 ②h4 ②g7 (Black prepares to develop his light-squared bishop) 14 b4 a6 15 a4 ②f5 16 b5 axb5 17 axb5 ②xd3 18 Yxd3 ②f5 19 ②xf6 ②xf6 20 bxc6 bxc6 21 Zfc1 Za3 22 Za1 Ya8 with equal chances, Ki.Georgiev-Onishchuk, Poikovsky 2001. White has a slight structural advantage here because he has only one pawn-island in comparison to Black's two, but Black is able to hold the balance because his pieces are active and he can easily defend the c6-pawn.
- c) 12 \(\hat{2}xf6!?\) (White switches to the minority attack) 12...\(\hat{2}xf6 13 b4\) and then:
- c1) 13...a6 14 a4 <u>\$e6</u> (14...<u>\$\tilde{0}\$e6</u> 15 <u>\$\tilde{a}\$ab1</u> **\$\tilde{0}\$g5!?**) 15 b5 axb5 16 axb5 **\$\tilde{0}\$d7** 17 bxc6 bxc6 18 **\$\tilde{0}\$e2!** c5 19 **\$\tilde{a}\$b5!** with a slight advantage for White, Karpov-Ehlvest, Vienna 1996.
- d) 12 愈h6 愈d6!? 13 罩ab1 愈d7!? 14 b4 (14 罩fe1 營c8 15 勺g5 勺e6 16 f4 {I.Sokolov-Sadler, Dutch Team Ch 2001} 16...營c7 with equal chances) 14...罩c8 15 愈g5 with kingside pressure, Mkrtchian-Shadrina, European Women's Ch. Kusadasi 2006.

**12...**②e6 **13 ≜e5 ②g7** (D)



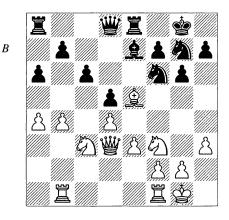
With this standard knight manoeuvre, Black prepares to develop his light-squared bishop.

### 14 **罩ab1**

The rook deployment behind the b-pawn is a very important idea in positions with a 'Carlsbad' pawn-structure: White prepares to attack Black's queenside pawn-majority with b4-b5 in order to create a weakness on c6. Many club players are tempted to seize the half-open c-file with 14 \(\mathbb{\su}\)act ac1?! but this mechanical move is ineffective here because White cannot increase the pressure along the c-file with pieces alone; instead he must advance his b-pawn to attack the base of Black's pawn-chain.

### 14...\$f5 15 b4 a6

Black forces White to play a4 in order to achieve the b5 pawn advance. The benefit is that Black avoids being saddled with an isolated apawn and his rook will be well-positioned along the potentially open a-file.



### 17...b5!?

Bruzon prefers active defence: now White's bl-rook is burdened with defending the b4-pawn and Black plans the manoeuvre ... 2f5-d6-c4 to block the c-file. The quieter alternative is 17... 2f5 18 b5 axb5 19 axb5 2d6 20 bxc6 bxc6 21 Za1 with a slight structural plus for White.

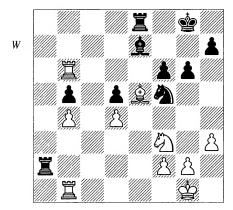
### 18 罩fc1 勾f5 19 e4!?

Radjabov annotated this game for NIC Magazine 2006/6 and here he pointed out the alternative plan 19 罩c2!? 豐d7 20 罩bc1 ②d6 21 毫xd6 毫xd6 22 ②e5 (a pawn sacrifice to crack open the queenside) 22... 毫xe5 23 dxe5 罩xe5 24 ②e2! bxa4 and now 25 ②d4 or 25 豐a3!? "in both cases with an edge for White".

### 19...dxe4 20 ②xe4 ②xe4 21 營xe4 營d5 22 營xd5 cxd5 23 axb5 axb5 24 罩c6!

White prepares to attack the b5-pawn from behind. The 'wrong-coloured' bishop on e5 controls the b8-square and prevents Black from being able to defend the pawn.

### 24... a2 25 ab6 f6 (D)



### 26 臭h2?!

Alternatives:

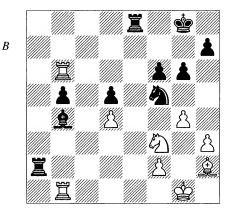
- a) 26 \(\hat{\omega}\)xf6? (this careless move gives away White's advantage) 26...\(\hat{\omega}\)xf6 27 \(\beta\)xf6 \(\beta\)ee2 28 \(\beta\)f1 \(\beta\)eb2 and a draw is the most likely result.
- b) 26 &b8! (the idea behind this odd-looking move is to prevent Black from activating his e8-rook via the a-file) 26... ac8 27 axb5 acc2 28 as axf2 29 axa2 axa2 30 b5 and White is clearly better" Radjabov. Note the strength of White's passed pawn after 30... axd4 31

②xd4 &c5 32 b6 &xd4+ 33 \text{\center}h1 - the relentless pawn will cost Black his bishop, leaving White with a technically won endgame.

### 26...\&xb4?

Black overlooks the hidden defensive resource 26... Zea8!! 27 g4 (27 Zxb5 Zal 28 Zfl Zxfl+ 29 &xfl Zal+ holds the position because the white king cannot escape the checks) 27... Z8a3!! 28 gxf5 Zxf3 29 fxg6 Zfxf2 30 gxh7+ &xh7 31 &b8 &g6 32 Zxb5 "leading to a drawish position" – Radjabov. I think Black can maintain the balance with 32... Zf5 33 Zb7 &f8.

### 27 g4! (D)



#### 27...**.**≜a5?

### 28 **ℤa6!**

Black has no way to cope with the pin along the a-file. Now he must scramble to avoid losing a piece.

# 28... 🖄 g7 29 🏿 xb5 🗒 a3 30 🕸 g2 🚨 b4 31 🗒 xa3 🐧 xa3 32 🗳 xd5

White finally wins the d5-pawn, and his own d4-pawn cannot be stopped.

Black gave up in view of 43...\$\hat{1}\delta 5 44 d7 f5 45 \$\hat{1}\color 6 \hat{1}\delta 6 46 \$\hat{2}\cdot c4\$, and White wins the house.

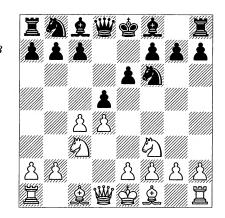
### Game 8 [D37]

### Magnus Carlsen - Nigel Short

Hoogeveen 2004

1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 ②f3 (D)

4 \(\hat{\mathbb{g}}\)5 is covered in Chapters 6 to 8.



This position often arises via one of the following move-orders:

- 1 d4 ②f6 2 c4 e6 3 ②f3 d5 4 ②c3
- 1 2 f3 d5 2 d4 2 f6 3 c4 e6 4 2 c3

#### 4. \$ e7

Black has a wide range of major alternatives here:

- a) 4...dxc4 is a line of the Queen's Gambit Accepted, but there are possible transpositions back to territory covered within this book; for instance, 5 e4 \$\oldsymbol{2}\$b4 is the Vienna Variation (Chapter 4).
- b) 4...c6 is the Semi-Slav, and is beyond the scope of this book.
- c) 4...\(\delta\)b4 and then 5 cxd5 exd5 6 \(\delta\)g5 is the Ragozin Defence, while 5 \(\delta\)g5 dxc4 is the Vienna Variation, both discussed in Chapter 4.
- d) 4...c5 is the Semi-Tarrasch Defence (Chapter 5).

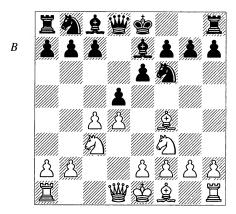
On the subject of move-orders, it is useful to note that the position after the text-move can also arise from the Alatortsev sequence 1 d4 d5 2 c4 e6 3 2 c3 2 e7 4 2 f3 2 f6.

### 5 **§f4** (D)

This is the characteristic move of the Blackburne Variation. The main line 5 \(\hat{L}g5\) is covered in Chapters 6-8. Let's take a moment to explore the differences between the two bishop moves:

- A bishop situated on f4 typically enables White to retain more pieces on the board as there is no easy way for Black to engineer a mass exchange of minor pieces without incurring an isolated d5-pawn. A potential drawback is that it is easier for Black to achieve the freeing ...c5 break, but in many near-symmetrical positions the white bishop on the f4-square is more active than its counterpart on c8.

The choice of development squares for White's dark-squared bishop should be viewed as a matter of individual style. We cannot conclude that either of these moves is superior to the other – they are simply different strategies aimed at suppressing Black's development.



#### 5...0-0

5...dxc4!? is relatively unexplored. Now:

- a) 6 e4 \$b4 (Black falls behind in development after 6...b5?! 7 \$\overline{2}\times 5 \$\overline{2}\times 6 \overline{4} \overline{2}\times 6 \overline{4} \
- b) 6 e3 ②d5!? 7 ②xc4 (7 ②g3!? ②b6 {7...②b4!?} 8 ②xc4 ②xc4 9 Wa4+c6 10 Wxc4 gives White a slight space advantage) 7...②xf4 8 exf4 0-0 (8...②c6!? was suggested by Crouch; a possible continuation is 9 0-0 0-0 10 d5 exd5 11 ②xd5 with equal chances) 9 0-0 ②d7 10 ②e5 ½-½ de Firmian-Gulko, Manila Interzonal 1990.

### 6 e3

Now that his dark-squared bishop has been developed outside the pawn-chain, White prepares to develop his light-squared bishop.

### 6...c5

The ...c5 pawn-break is one of Black's standard methods of creating counterplay in the OGD.

### 7 dxc5

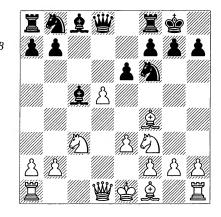
White captures the c4-pawn to force Black to lose a tempo recapturing the pawn.

### 7...**Q**xc5

Black loses time with his queen following 7...豐a5?! 8 a3 dxc4 (the idea behind White's last move is that 8...②e4? 9 b4! 公xc3 10 豐c2 costs Black a pawn) 9 鱼xc4 豐xc5 10 豐e2 a6 11 e4 with a development lead for White in Portisch-Eliskases, Tel Aviv Olympiad 1964.

### $8 \operatorname{cxd5}(D)$

8 營c2 is covered in Game 9.

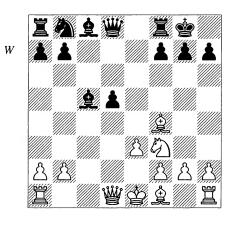


8...5)xd5

The knight recapture relieves some of the pressure on Black's position by forcing an exchange of minor pieces. The drawback is that Black incurs an isolated d5-pawn. Alternatives:

- b) 8...exd5 9 \( \hat{L}e2 \) \( \hat{L}c6 10 0-0 \) \( \hat{L}e6 11 \) \( \hat{L}c1 \) \( \hat{L}c8 \) and now:
- b1) 12 ②xd5?? (falling into a well-known trap in such positions) 12... 🕸xd5 13 🕸xd5 ②xf4 15 exf4 ②d4! 16 逼e5 ②xe2+ 17 ভxe2 ②c4 and Black wins the exchange.
- b2) 12 ②b5 ②e4 13 ②d2 ②xd2 (another idea is 13... ②e7 14 ②xe4 dxe4, when 15 營a4 {suggested by Kasparov in *Informator 42*} 15... 營d2! {"a convincing reply" Crouch} 16 ②c3 ②b4 is fine for Black) 14 營xd2 ②b4 with equal chances, Korchnoi-Kasparov, Brussels 1986.
- b3) 12 a3 &b6 13 ©a4 ©e4 14 h3 h6 15 \$\text{\te}\text{\texi}\text{\text{\texi{\text{\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\tex

### 9 ②xd5 exd5 (D)

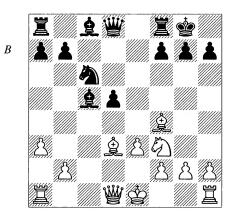


10 a3

White expends a tempo to prevent the bishop check. Black develops good counterplay against

the white king after 10 **Qd3 Qb4+11 Se2 Qc6** 12 **Sc2**, and now Black must decide how to defend his h7-pawn:

- a) 12...g6 13 \( \Big \) hd1 \( \psi \) g4 and then:
- a2) 14 營a4!? (D.Gurevich-Rechlis, Beersheba 1987) 14... 全xf3+ 15 gxf3 營f6 16 罩ac1 全e7 (or 16... 罩ae8!?) looks fine for Black.
- a3) 14 曾f1 皇xf3 15 gxf3 皇d6 16 皇g3 豐f6 with equal chances, Sydor-Barsov, Val Thorens 1995.
- b) 12...h6 13 罩hd1 豐f6 14 a3 兔e7 15 豐c3 兔e6 and here:
- b1) 16 豐xf6!? 兔xf6 17 罩ab1 was suggested by Crouch. Now Black can try 17...g5!? (the calm 17...罩ac8 also looks adequate) 18 兔g3 g4 19 心h4 罩fe8 20 含f1 ②e5 with roughly equal chances.
- b2) 16 ②d4 ②xd4+ 17 豐xd4 豐xd4 18 exd4 ½-½ Tukmakov-Geller, USSR Ch, Tbilisi 1978. **10...** ②**c6** 11 **2d3** (*D*)



### 11....**拿b**6

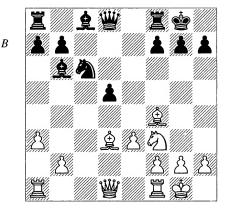
Black defends against the threat of &xh7+ and keeps control of the d4-square. Alternatives:

a) 11...\$e7 (Black redeploys his dark-squared bishop to the long diagonal with the goal of applying pressure on White's b2-pawn) 120-0\$f6 13\$\delta\$b3 g5!? (the calmer 13...g6 has also been played several times) 14\$\delta\$g3 h5 15

h4 gxh4 16 **2**f4 (Jeremić-Abramović, Budva 2004) 16...h3!? with sharp play.

- b1) 14 ②xd4?! 營a5+ 15 含e2 ②xd4+ 16 營xd4 單d8 17 營b4 營h5+ (17...營g5!? was played in Karolyi-Parkkinen, ICCF e-mail 2000; Tibor Karolyi analyses this move in detail in *NIC Yearbook* 60) 18 f3 (Castaldo-Lanzani, Milan 2003) 18...營g5!? 19 g3 急f5!? 20 e4 急e6 gives Black good compensation for the pawn because of White's exposed king.
- b2) 14 0-0-0 營d5!? (a new idea to target White's vulnerable king) 15 exd4 章e6 16 營e4 章fc8 17 營xd5 (17 營xh7+!? 查f8 18 營h8+ 查e7 19 營h4+ 查f8 and now 20 營h8+ repeats the position, while White can avoid repeating moves with the adventurous 20 查d2!?) 17...章xd5 18 查b1 章d8 19 富he1 章xf3 20 gxf3 罩xd4 ½-½ Yermolinsky-Shabalov, USA Ch, Seattle 2002. A likely continuation is 21 童e4 罩xd1+ 22 罩xd1 章d8 with an equal endgame.
- b3) 14 0-0 dxe3 15 罩ad1 營f6 16 fxe3 營xf4 17 exf4 臭g4 with equal chances, S.Williams-Lanzani, European Ch, Warsaw 2005.
- b4) 14 \( \begin{align\*} \text{1!?} \text{ was suggested by Crouch, and awaits a practical trial. After 14... \( \begin{align\*} \begin{align\*} \text{4!?} \text{4...} \begin{align\*} \begin{align\*} \begin{align\*} \text{4!?} \text{4...} \begin{align\*} \begin{align

 $12 \ 0 - 0 \ (D)$ 

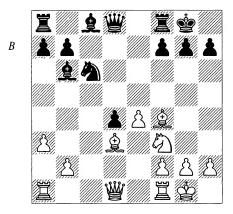


### 12...d4

This is Black's most popular choice here. Alternatives:

- a) 12... 曾f6 13 b4 皇f5 14 b5 ②d4! (Black is able to simplify the position thanks to this tactical blow) 15 皇xf5 (15 ②xd4 皇xd4 16 邕c1 皇b6 17 皇xf5 豐xf5 is also equal, Seirawan-Beliavsky, Belgrade 1991) 15... ②xf3+ 16 豐xf3 豐xf5 17 邕fd1 邕fd8 18 a4 邕ac8 with equal chances, Yusupov-Goldin, Tilburg 1992.
- b) 12... 2g4 13 h3 2h5 14 b4 Ze8 15 Zc1 a6 16 2xa6!? Zxa6 17 b5 Zxa3 18 bxc6 bxc6 19 Zxc6 and White had a slight advantage in Leko-Kramnik, World Ch match (game 5), Brissago 2004. Leko was eventually able to convert his endgame advantage into victory. This endgame has been reached more than a dozen times during the past few years and experience has shown that Black is struggling to achieve a draw.

13 e4 (D)



### 13...**≜g**4

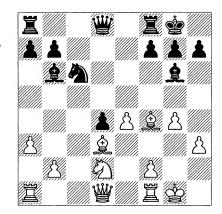
Black can offer an exchange of dark-squared bishops via 13.... 全c7!? 14 全xc7 (14 營c1! 星e8 15 星e1! was suggested by Shipov; then 15... 全e5 16 全xe5 全xe5 17 營c5 looks promising for White as his active queen is able to disrupt Black's development) 14... 營xc7 15 h3 營b6 16 b4 全e6 with sharp play, Topalov-Morozevich, FIDE World Ch, San Luis 2005.

### 14 h3 单h5

Black can also interpolate 14... 響f6 15 兔h2 兔xf3 16 響xf3 響xf3 17 gxf3 (White has obtained the bishop-pair at the cost of a slight weakening of his pawn-structure) 17... ②a5 18 罩ad1 罩ac8 19 罩fe1 (19 兔d6 罩fd8 20 兔e7 罩e8 21 兔b4 ②c4 with an equal endgame,

Radjabov-Beliavsky, Moscow rapid 2002) was played in Dreev-Beliavsky, Essen 2000. Now Dreev recommends 19... If d8 with an unclear position.

15 g4 **g**g6 16 **d**d2 (D)



### 16...f6

Short supports the e5-square and prepares a retreat-square for his light-squared bishop. Alternatives:

- a) 16... 2c7 17 2xc7 2xc7 18 f4 f6 19 h4 2ae8 20 3f3 (Krasenkow-Skalik, Polish Team Ch, Suwalki 1999) 20... 2f7 21 h5 2e6 with a balanced game, as it is difficult for White to continue advancing his kingside pawns without conceding the e5-square to the black knight.
- b) 16... \( \begin{aligned}
  & 8 & 17 \( \begin{aligned}
  & g & 3 & f & f & \begin{aligned}
  & f & 18 & f & \begin{aligned}
  & f

# 17 罩c1 曾h8 18 ②c4 皇c7 19 皇xc7 豐xc7 20 f4 罩ae8

Black could transpose into an earlier game with 20...\$\(\textit{\textit{2}}\)f 21 b4 \$\textit{\textit{x}}\)c4?! (the patient move 21...\$\(\textit{\textit{w}}\)e7 looks better as Black is under no compulsion to exchange his bishop for the white knight) 22 \$\textit{\textit{x}}\)c4 with a slight advantage for White, Pelletier-Ubilava, Barcelona 2000.

21 營f3 營e7 22 黨cel 急f7 23 公d2 g5 24 **急b5** (D)

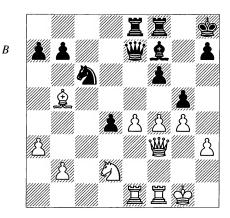
### 24...a6?

The decisive error. Black can hold the balance by 24.... 2g6! 25 營d3 單d8, with equal chances according to Dautov.

### 25 &xc6 bxc6 26 fxg5 fxg5 27 營f6+!

Carlsen exploits the miscue to force a superior endgame.

В



### 27...**ġ**g8?

Relatively best is 27... #xf6 28 \( \)\ xf6 \( \)\ e6 (28... \( \)\ 26 \( 25 \) 29 \( \)\ c1 c5 30 b3 also favours White) 29 \( \)\ xf8+ \( \)\ xf8 30 \( \)\ c1 \( \)\ c8 31 b4 with a clear plus for White in the endgame due to Black's vulnerable pawns.

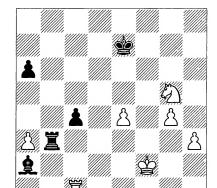
### 28 **營xd4**

White has won a pawn and Black's remaining pawns are vulnerable.

28...c5 29 營f6 營xf6 30 冨xf6 冨b8 31 公f3 冨xb2 32 公xg5 호a2 33 冨xf8+ 含xf8 34 公xh7+ 含e7 35 公g5 c4

The advanced c-pawn is Black's last hope for counterplay.

36 罩c1 罩b3 37 含f2 (D)



### 37...c3

White has too much firepower after 37... 基xa3 38 h4 c3 39 h5 當f6 40 包f3 and the kingside pawns roll in.

38 e5 \( \bar{Z}\)xa3 39 \( \hat{Q}\)e4 c2 40 \( \bar{Z}\)xc2 \( \bar{Z}\)xh3 41 \( \bar{Z}\)c7+ \( \hat{Q}\)d8

Black's king must retreat to the back rank as 41... \(\delta \)e6? 42 \(\delta \)g5+ costs him a rook.

42 \( \bar{2}\) a7 \( \alpha\) c4 43 g5 \( \bar{2}\) h4 44 \( \Dar{2}\) d6 \( \alpha\) e6 45 g6 \( \bar{2}\) g4 46 g7 a5 47 \( \alpha\) f3 \( \bar{2}\) g1 48 \( \Dar{2}\) b7+ \( \alpha\) e8 49 \( \Dar{2}\) c5 \( \alpha\) f7 50 \( \Dar{2}\) e4!

Carlsen finishes with an attractive combination to pick off the black rook.

50...**\bar{\textit{Z}}**xg7 51 **\bar{\textit{Q}}**d6+ **\textit{\$\textit{e}}f8** 52 **\bar{\textit{Z}}**a8+ **\textit{\$\textit{e}}e7** 53 **\bar{\textit{Q}}f5+ \text{\$\textit{e}}d7** 54 **\bar{\textit{Z}}a7+ 1-0** 

### Game 9 [D37]

## Shakhriyar Mamedyarov – Pavel Tregubov

Dubai 2002

# 1 d4 d5 2 c4 e6 3 **2**f3 **2**f6 4 **2**c3 **2**e7 5 **2**f4 0-0 6 e3 c5 7 dxc5 **2**xc5

For comments on the moves up to here, see Game 8.

### 8 營c2 (D)

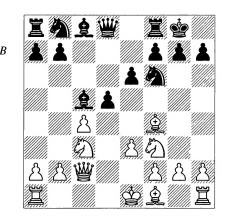
White can also play 8 a3  $2c69 \le 2 - 8 \le 2$ 2c69 = 3.

8 cxd5 is covered in Game 8.

### 8...4\(\frac{1}{2}\)c6 9 a3

White prevents the possibility of ... 4b4 and creates the option of a tempo-gaining b4 pawn advance.

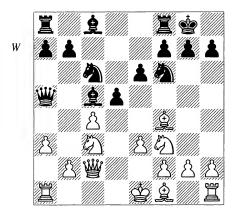
9...**⊮a**5



The queen move compels White either to castle queenside or to move his rook to renew the threat of advancing the b-pawn. Let's briefly examine the alternatives:

- a) 9...\$d6?! 10 \$g5! \$\tilde{D}\$e5 11 0-0-0 \$\tilde{D}\$xf3 12 gxf3 \$\tilde{D}\$e7 13 \$\tilde{B}\$g1 gives White a strong kingside attack, Khenkin-Bator, Stockholm 1990.
- b) 9... **\*\***e7 10 **\***Id1 **\***Id8 11 **\***£g5 dxc4 12 **\***Ixd8+ **\***Ixd8 13 **.**2xc4 h6 14 **.**2h4 with a slight advantage for White thanks to his more active queen's bishop, Hertneck-J.Cobb, European Ch, Saint Vincent 2005.
- c) 9... **2**e7 10 **Z**d1 **W**a5 9... **W**a5 10 **Z**d1 **2**e7.

We now return to 9... @a5(D):



### 10 0-0-0

Queenside castling has developed into the most popular choice here. Despite the move's initially surprising nature, the logic behind it is clear: White breaks the pin on his c3-knight and prepares to attack the black king by advancing his kingside pawns. The location of the respective kings on opposite wings usually leads to sharp, dynamic play where every tempo is crucial. Black's ability to activate his light-squared bishop is often a reliable indicator for evaluating

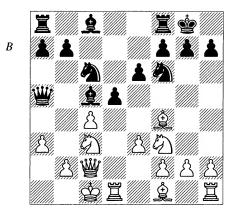
the characteristic structures; if Black can manage to open lines with ...e5 or ...b5, he will have good chances to create counterplay by attacking the white king.

White has several alternatives:

- b) 10 Za2!? (an interesting idea of the Armenian IM Ashot Nadanian: White protects the rook and threatens to win a piece with b4) 10...2e7 (10...2e4 11 cxd5 2xc3 12 bxc3 exd5 13 2d3 h6 14 0-0 with a slight advantage for White in the stem game Nadanian-Mpenza, corr. 2000) 11 b4 Zd8 12 Zb3 a5 13 b5 a4! (an intermezzo to clear the a5-square for Black's pieces) 14 Zc2 (White misses his light-squared bishop after 14 2xa4? 2a5 15 Zc2 2xc4 16 2xc4 Za5 17 2c3 dxc4 with an advantage for Black) 14...2a5 15 Zxa4. So far this is A.Nikitin-Zamruk, Togliatti 2001; now one reasonable idea is 15...2e4!? 16 2xe4 dxe4 17 2d2 f5 with roughly equal chances.
- c) 10 單d1 盒e7 11 ②d2 e5 12 盒g5 d4 13 ②b3 豐d8 14 盒e2 a5!? (Efim Geller introduced this sharp move into tournament practice) 15 ②a4 g6 (the most popular choice: Black prepares to harass the white queen with .... 盒f5) 16 盒xf6 (16 exd4 盒f5 17 豐c1 exd4 18 0-0 冨e8 with equal chances, Hübner-Short, Tilburg 1988) 16... 盒xf6 17 c5 盒e6 18 e4 豐e8 19 ②b6 a4 20 ②d2 冨a5 with a balanced game, Alterman-Kasparov, Tel Aviv simul 1998.
- d) 10 公d2 兔b4 (10....兔e7 is another branch) 11 cxd5 公xd5 (11...exd5 is also possible) 12 公xd5 exd5 13 兔d3 g6 14 罩c1 兔e7 15 0-0 兔f6 16 公b3 營b6 (Topalov-Kramnik, Wijk aan Zee 2001) 17 兔d6 公d4 (17...罩e8 18 兔c5 營d8 19 兔b5 with a slight advantage to White according to Karolyi; White will follow up with 罩fd1 to increase the pressure on Black's isolated d5-pawn) 18 公xd4 營xd6 19 營c5 營xc5 20 罩xc5

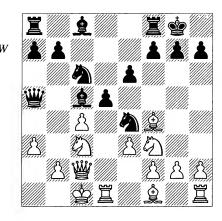
\$e6 21 \( \frac{1}{2}\) fc1 with a slight structural advantage for White.

We now return to 10 0-0-0 (D):



### 10...**ge7** Alternatives:

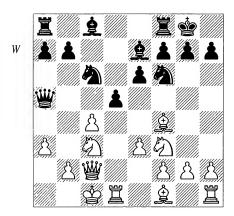
- a) 10...a6?! (Black prepares queenside counterplay with ...b5, but the move may be a little too slow) 11 ②d2 鱼e7 12 g4! e5 (12...b5 was suggested by Crouch as an improvement, but after 13 g5 ②h5 14 ②b3! 豐b6 15 cxd5 ②xf4 16 exf4 White has an extra pawn) 13 g5 exf4 14 gxf6 鱼xf6 15 ②xd5 fxe3 (15...鱼e5? 16 ②b3 豐d8 17 exf4 gives White an extra pawn and an attack, Hjartarson-B. Thorsteinsson, Icelandic Team Ch, Reykjavik 1997) 16 ②xf6+ gxf6 17 fxe3 with just an edge for White.
- b) 10...dxc4 11 &xc4 a6!? 12 Øg5 &e7 13 h4 h6 14 Øce4 Øxe4 15 Wxe4 Wf5 16 Wxf5 exf5 17 Øf3 with a slight advantage for White, A.Sokolovs-Beliavsky, Erevan Olympiad 1996.
- d)  $10... \triangle e4$  (D) is a controversial move. White must decide whether to accept the pawn sacrifice:
  - d1) 11 ②xe4 dxe4 12 ₩xe4 and then:



d12) 12...f5 13 營c2 e5 14 ②xe5 (14 兔g3!?) 14...②xe5 15 兔xe5 兔xe3+ 16 fxe3 營xe5 (Black is still a pawn down, but he has managed to saddle White with a weak, isolated e3-pawn) 17 營d2 兔e6! (Black focuses on completing his development; Crouch analysed 17...這e8 18 兔e2 營xe3? {18...兔e6! is stronger} 19 營xe3 蓋xe3 20 屆d8+含f7 21 兔f3 with a clear advantage for White) 18 營d4 營c7 (18...營a5!?) 19 營d6 營f7 and Black has good compensation for the pawn.

d2) 11 包b5! (declining the offer is best, because the knight is able to create havoc on the queenside thanks to White's control over the c7-square) 11...a6 12 ②c7 e5 13 罩xd5! ②f6 (13...f5? 14 罩xe5 ②xe5 15 ②xe5 罩a7 {15...罩b8 16 ②xa6 wins for White} 16 ②d5 and White soon won in Kasparov-Vaganian, European Team Ch, Debrecen 1992) 14 罩xe5! ③xe5 15 ③xe5 罩a7 (15...罩b8 16 ②d5 ③xd5 17 ②xb8 is winning for White) 16 ③xf6 豐xc7 (16...gxf6 loses to 17 ②d5) 17 ②g5 g6 18 h4! gives White a very dangerous attack; for example, 18...豐c6 19 豐c3 b6 20 h5 h6 (20...②e7 loses to 21 ②xh7) 21 ②f3 g5 22 ②xg5! hxg5 23 h6 ②f5 24 h7+ ③xh7 25 豐c2 followed by mate.

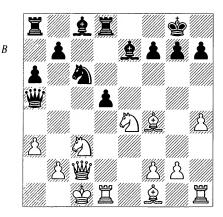
We now return to 10... &e7(D):



### 11 g4

White's most aggressive alternative is 11 h4 (this was another important Kasparov novelty, by which White controls the g5-square for his minor pieces and creates a retreat-square for his dark-squared bishop) 11...a6 (another idea is 11...逼d8 12 ②d2 dxc4 13 ②xc4 罩xd1+ 14 豐xd1 豐d8 15 豐xd8+ ④xd8 16 鱼e2 with a slight endgame advantage for White in Topalov-Kramnik, Wijk aan Zee 2007; the game was eventually drawn) and now:

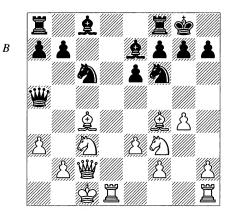
a) 12 ②g5?! 罩d8 13 cxd5 exd5 14 e4 ②xe4 15 ②gxe4 (D) (after 15 鱼c4 鱼f5 16 ②xd5 ②g3 17 豐b3 ②xh1 White's attack has run out of steam) and now:



 2000) and now Karolyi analyses 17...豐xa4! 18 ②xa4 ②e6 19 ②b6 ②xf4 20 ②xa8 盒c5 with complications favourable to Black.

b) 12 2d2 b5! 13 cxd5 (13 cxb5? axb5 14 2xb5 2b7 followed by ... 2fc8 is a promising pawn sacrifice for Black because White's king is on the wrong side of the board) 13...exd5 14 2b3 Wb6 is comfortable for Black, who will generate queenside threats with ... 2e6 and ... 2fc8.

### 11...dxc4 12 \(\text{\(\text{\(2\)}\)}\)



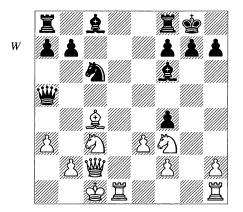
### 12...e5

The most principled move: Black advances in the centre to counter White's wing attack. Alternatives:

a) 12...②xg4 13 国hg1 豐h5 14 h3 ②f6 (not 14...②ge5? losing a piece: 15 ②xe5 ②xe5 16 鱼e2 ②f3 17 国g3) 15 鱼e2 (White can play on with the speculative 15 国g3!? 国d8 16 国dg1 with good compensation for the pawn) 15...豐f5 16 鱼d3 豐h5 led to a draw by repetition in Vera-Campora, Coria del Rio 2001.

b) 12...a6 13 g5 ②h5 14 ②d3 g6 (Black sets up a kingside blockade; the h5-knight prevents White from advancing his h-pawn) 15 ③e4 e5! 16 ③xe5 ②xe5 17 ဩd5 營c7 18 ဩxe5 ②e6 and Black's bishop-pair provides reasonable compensation for the pawn, Khalifman-Onishchuk, Russian Team Ch, Togliatti 2003.

13 g5 exf4 14 gxf6 **2**xf6 (D)

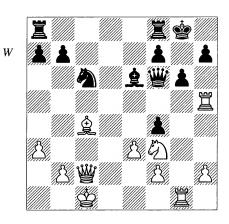


White has a major decision to make: which piece should occupy the d5-square?

#### 15 9 d5

Insufficient is 15 置d5?! 豐c7 16 罩h5 g6 17 ②d5 豐d8 18 罩g1 兔e6 (18...兔g7? 19 罩xg6! hxg6 20 豐xg6 fxg6 21 ②e7# — Crouch) 19 ②xf6+ (19 ②g5 兔xg5 20 罩hxg5 fxe3! {after 20...兔xd5? 21 兔xd5 宮g7 Black has just a slight advantage, Libeau-A.Hoffman, Biel open 1993} 21 fxe3 罩c8 with an extra pawn and a clear plus for Black; note that White's build-up along the g-file proves to be an illusion after 22 罩xg6+? fxg6 23 罩xg6+ \(\delta\)f7!, when Black wins) 19... \(\delta\)xf6 (D), and now:

- a) 20 鱼xe6 豐xe6! (20...fxe6? 21 包g5 豐f5 with roughly equal chances, M.Gurevich-O.Jakobsen, Copenhagen 2001) 21 包g5 豐a2 22 包xh7 (Gyimesi-Zumsande, Pardubice 2003) 22...包e5!! (I think White is just lost after this move) 23 罩xe5 (23 包xf8 豐al+ wins for Black) 23...罩ac8 24 罩c5 豐al+ 25 曾d2 罩fd8+ 26 曾e2 罩xc5 27 包f6+曾g7 and Black wins.
- b) 20 包g5! 單fc8 21 包xe6 fxe3 22 罩f5 包d4! 23 罩xf6 包xc2 24 含xc2 罩xc4+ 25 含d3 罩c6 and Black will emerge from the complications with an extra pawn.



### 15...**②e7** 16 **\(\beta\)**hg1

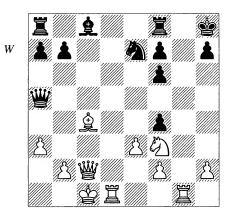
The most common move-order is  $16 \, \triangle x f 6 + gx f 6 \, 17 \, \triangle h g 1 + \triangle h g$ 

### 16...**∲h8**

No one has possessed the courage to try  $16... \triangle xd5!$ ? 17  $\mathbb{Z}xd5 \ \text{@c7}$ , and then:

- a) 18 單h5 罩d8! 19 豐xh7+ (19 罩h6!?) 19...含f8 20 豐c2 g6 favours Black thanks to his powerful bishop-pair.
- b) 18 包g5 g6 (18... 全xg5?? 19 罩dxg5 g6 20 罩xg6+ leads to mate) 19 罩c5 豐b6 with sharp play.

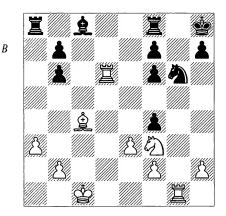
### 17 🖾 xf6 gxf6 (D)



### 18 e4

White takes control of the f5-square to prevent one of Black's minor pieces from using it. The downside of the pawn advance is that it shuts off White's access to the kingside. Alternatives:

- a) 18 公d4 fxe3 19 fxe3 營e5 20 含b1 息f5 21 公xf5 公xf5 22 罩d5 (so far this is Falatowicz-P.Beckett, ICCF corr. 2005) 22...公xe3 23 罩xe5 公xc2 24 罩e7 (24 罩e4!?) 24...公d4 25 罩xb7 公f3 26 罩g2 公e5 with an equal endgame.
- b) 18 營e4 ②g6 19 營d4 貸b6 20 營xb6 axb6 21 ဩd6 (D) and now:



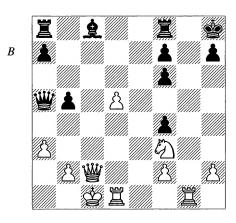
b1) 21...fxe3 22 fxe3 罩a5 (22... 包e5 23 ②xe5 fxe5 24 \(\mathbb{Z}\)xb6 favours White thanks to his more active pieces, Alves-Wengierow, ICCF e-mail 2002) 23 當d2 (23 罩xb6 罩c5 24 b3 臭e6 {24... ②e5 25 ②xe5 fxe5 26 \$\displays b2 with a slight advantage for White, S.Ivanov-Aleksandrov, Leningrad 1990} 25 2dd 2e5 is equal according to Khalifman) 23... If 5 24 Qe2 (24 If1 基c5 25 单d3 基c6 26 基xc6 bxc6 with equal chances, Kasparov-Khalifman, Reggio Emilia 1991/2) 24... 包e5 25 罩f1!? (an interesting attempt to squeeze something out of this endgame; 25 axe5 \( \text{ xe5 was assessed as equal by } \) Khalifman in Informator 53) 25... \( \begin{aligned} \begin{aligned} 26 & e4 \end{aligned} \) ②xf3+ 27 ≜xf3 is slightly better for White, Osbahr-Salzmann, ICCF e-mail 2000.

### 18...b5

This queenside thrust has been played in all of the half-dozen high-level games to reach this

position. Another idea is 18... 2e6!? 19 2xe6 fxe6 20 營b3 營a6 21 含b1 Zad8 with sharp play.

19 **&d5 @xd5** 20 exd5 (D)

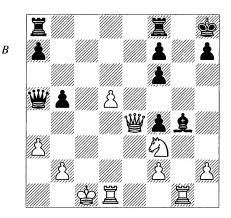


### 20...**\$g4**

Alternatives:

- a1) 22... 豐a2 23 豐c3 豐xd5+ 24 含c1 豐e6 25 包g5 豐e7 ('!' Crouch) 26 包xh7! 鱼e6 (26... 含xh7 27 罩d5 含h6 28 豐f3 with a mating attack) 27 包xf8 罩c8 28 包xe6 豐xe6 29 罩d3 罩xc3+ 30 bxc3 favours White because his rooks are superior to the black queen.
- a2) 22...豐a6 23 豐c6 單d8 24 堂c3 leads to sharp play, and has been tried several times. One high-level example is Anand-Kramnik, Advanced Chess rapid match (game 4), Leon 2002.
  - b) 20...**2**d7 and then:
- b1) 21 豐e4 豐c7+ 22 宮b1 豐d6 23 罩d4 罩ad8 24 豐xf4 豐xf4 25 罩xf4 夏c8 with an equal endgame, Bosiocić-Glud, Iraklion 2004.
- b2) 21 會b1 b4 (21... 曾b6 22 曾e4 曾d6 21 曾e4 曾c7+ 22 會b1 曾d6) 22 罩d4 罩g8 with equal chances, Kramnik-Karpov, Amber blindfold, Monte Carlo 1998. According to Sadler, during the post-mortem Karpov suggested the interesting idea 22...bxa3!? 23 罩xf4 f5 (not 23...axb2?? 24 曾xh7+!! 曾xh7 25 罩h4#), when I think White's safest choice is 24 曾c3+! 曾xc3 25 bxc3 罩ab8+ 26 曾a1, with chances to make use of the connected passed pawns in the endgame.

### 21 營e4 (D)



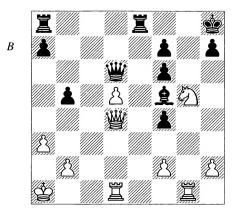
### 21... **曾c7+**

Black needs to retain his f4-pawn. White makes progress after 21... 全h5? 22 豐xf4 皇g6 23 豐xf6+ 全g8 24 公d4 (24 罩d3 is also good) 24... 罩ac8+ 25 公c6 with a clear plus for White thanks to the powerful d5-pawn.

### 22 含b1 罩fe8 23 營d4!

Mamedyarov vigorously pursues the attack. The passive 23 營d3? 急h5 24 含a1 營d6! favours Black as his king is safe and he is threatening to break open the queenside with ...b4.

23... 息f5+ 24 曾a1 曾d6 25 包g5! (D)



### 25...罩e7?

Tregubov defends his f7-pawn by keeping his rook stationed on the open e-file, but there is a tactical flaw. The general rule of thumb in such positions is that the defender should try to keep his pieces as active as possible, but this position is an exception. Black must play the visually passive but tactically resilient 25... \$\mathbb{Z}f8!\$

26 ②e4 (26 ②e6?? fxe6 defends the f6-pawn; this is the benefit of having the rook situated behind the pawn) 26.... ②xe4 27 營xe4 黨g8 with just a slight advantage for White. The passed d-pawn is more potent than the tripled f-pawns, but it is not easy for White to make progress.

### 26 夕e6! 兴e5

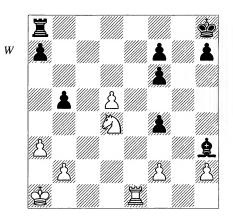
No relief is offered by 26... 基xe6 27 dxe6 豐xd4 28 基xd4 fxe6 29 基xf4 基d8 30 基f3, when White has a decisive material advantage.

### 27 **罩ge1**

Mamedyarov simplifies into a winning endgame. He could also decide matters with 27 豐b4 罩ee8 (27...罩ae8 loses to 28 ②g7) 28 罩de1 a5 29 豐d2 鱼e4 30 ②c5, winning the pinned bishop.

### 27... **營xd4 28 營xd4 基xe1 29 基xe1 食h3** (D)

Black's isolated f-pawns quickly disappear after 29...&d7 30 \$\mathbb{Z}\$e7 \$\mathbb{Z}\$d8 31 \$\mathbb{Z}\$xf7 \$\mathbb{L}\$h3 32 \$\mathbb{Z}\$xf6 \$\mathbb{Z}\$xd5 33 \$\mathbb{Z}\$xf4, when White has a solid extra pawn.



### 30 ②xb5

The rest is a mop-up operation as Black's tripled f-pawns are no match for White's powerful passed d-pawn.

White wins easily after 43... 基xd6 44 包b7+ 含e7 45 包xd6 含xd6 46 基d1+ 含c7 47 含c5 with a decisive material advantage. The attack was conducted with great energy by the two-time World Junior Champion.

# 4 Ragozin Defence and Vienna Variation

### Introduction

The Ragozin Defence is characterized by the moves 1 d4 d5 2 c4 e6 3 2 c4 e6 3 2 f6 4 ff3 2 b4. Play typically continues with 5 cxd5 exd5 6 2 g5 h6 and now White has the option of either exchanging or retreating his dark-squared bishop. This variation combines elements of the Queen's Gambit Declined and the Nimzo-Indian Defence (Black has played ... b4 to pin the white knight on c3). The line is often reached via alternative move-orders such as 1 d4 2 f6 2 c4 e6 3 f3 (White avoids the Nimzo-Indian Defence) 3...d5 4 2 c3 b4. Black's idea is to use the pin on White's c3-knight to contest the centre and disrupt the smooth development of White's pieces. Black's plan is to follow up with ...c5, ... at all a contest the pressure on the pinned c3-knight; White often counters this strategy by playing 2 g5 and capturing Black's f6-knight.

The Westphalia or Manhattan Variation is a subset of the Ragozin arising after 1 d4 d5 2 c4 e6 3 2 c3 66 4 66 2 b4 5 cxd5 exd5 6 2 bd7 (instead of 6...h6). Black supports his f6-knight at the cost of conceding some central control; the knight is less active on the d7-square in comparison to c6, but this difference is offset by Black's superior defence of the f6-knight.

The Vienna Variation arises after 1 d4 d5 2 c4 e6 3 ② c3 ⑤ 16 4 ⑤ 13 ② b4 5 ② g5 dxc4. The motivation behind the early pawn capture is as follows: White's standard response to an early ...c5 by Black is to play cxd5 to give Black an isolated d5-pawn, as in the Tarrasch Defence. The Vienna avoids this possibility because Black exchanges White's c4-pawn before playing ...c5. The Vienna frequently leads to positions in which both sets of c- and d-pawns have been exchanged, but despite the freedom for his pieces, Black must work to ensure that he is able to develop his light-squared bishop to a satisfactory square. The main lines of the Vienna have been worked out in depth and it is not unusual to see novelties beyond move 20.

I consider the Ragozin Defence and the related Vienna Variation to be more 'Queen's Gambit Declined' than 'Nimzo-Indian Defence'. However, opinions differ and coverage of these lines is often missing from QGD opening books. Despite their regular use in top-level games, the Ragozin and Vienna are not popular at club level and these lines tend to be underestimated and misunderstood by the typical club player. This makes them an ideal weapon for the enterprising player. Please pay careful attention to move-order issues in these variations as it is very easy to transpose between lines and even to other openings. I have pointed out these transpositions within the game annotations.

### The Games

Game 10 (Vaganian-Goldin) is a Ragozin Defence featuring the line 5 cxd5 exd5 6 2g5 h6 7 2xf6 ₩xf6. The players quickly exchange queens into a characteristic Ragozin endgame in which both sides have weaknesses: Black's isolated d5-pawn is offset by White's isolated c3-pawn. Vaganian has a slight development advantage on the queenside and he is able to seize control of the open b-file. Goldin defends tenaciously along the second rank and the double-rook endgame appears to be an easy draw. Vaganian nevertheless finds a creative way to play for a win, but Goldin is able to maintain the balance with further accurate defence.

In Game 11 (Danielian-Aleksandrov), Black employs the Manhattan Variation and the players follow one of the most critical lines for many moves. Aleksandrov obtains a queenside pawn-majority with an early ...c4 pawn advance. Danielian exchanges his light-squared bishop for one of the black knights in order to break open the centre by playing e4. White's passed d-pawn appears to be powerful, but Black is able to obtain strong counterplay by quickly advancing his queenside pawns. White commits a tactical error and he is quickly overrun on the queenside. This game is a good example of the importance of maintaining the initiative in the middlegame.

Game 12 (Vallejo Pons-Topalov) features a sharp tactical line of the Vienna Variation. Black exchanges his dark-squared bishop for White's c3-knight to saddle White with an isolated c-pawn. White counters by exchanging his dark-squared bishop for Black's f6-knight to create doubled f-pawns and disrupt Black's kingside pawn-cover. Topalov enters a variation in which White has the option of taking a draw by repetition. Vallejo Pons tries a new idea to avoid the draw, but Topalov defends accurately and the players ultimately agree to a different draw by repetition. White's position is easier to play in this line because his king is safe whereas the black king is somewhat exposed, but thus far White has been unable to demonstrate a theoretical advantage.

### Game 10 [D38]

# Rafael Vaganian – Alexander Goldin

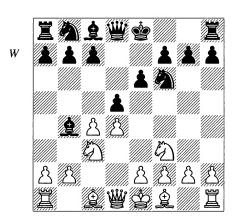
Calvia Olympiad 2004

### 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 ②f3 &b4 (D)

Black can also play 4...dxc4 (this is classified as the Two Knights line of the Queen's Gambit Accepted – *ECO* code D24), and now:

- a) 5 營a4+ c6 6 營xc4 transposes to a sideline of the Semi-Slav; e.g., 6...b5 7 營d3 ②bd7 8 e4 b4 9 ②a4 象b7 10 兔e3 營a5 11 b3 兔e7 12 ②d2 0-0 13 f3 c5 with roughly equal chances, Aronian-M.Gurevich, FIDE World Cup, Khanty-Mansiisk 2005.
- b) 5 e3 will lead to standard main lines of the QGA. For instance, 5...a6 6 &xc4 b5 7 &d3 c5 8 0-0 &b7 (ECO code D27) is covered in Chapter 6 of my book *How to Beat 1 d4*.
- c) 5 \(\hat{2}g5 \(\hat{2}b4\) 6 e4 transposes to the Vienna Variation; for coverage see Game 12.
- d) 5 e4 can be met by 5...\$b4 6 \$g5, again with a Vienna. Instead, 5...c5 6 d5 (6 \$\frac{2}{3}\$xc4 is also playable) is a sharp line of the QGA that

enjoyed some popularity in the 1980s, but White appears to keep some advantage at least.



The bishop pin is the characteristic move of the Ragozin Defence. Play can transpose to the Nimzo-Indian Defence if White plays e3 without developing his dark-squared bishop outside the pawn-chain. Black will typically seek to put White's centre under pressure with moves such as ...c5, .... e4 and sometimes ... e3. White will normally play £g5 and often exchange on d5, seeking to limit Black's possibilities thanks to his threats to the then fixed d5-pawn. White will also seek play on the dark squares if Black exchanges on c3.

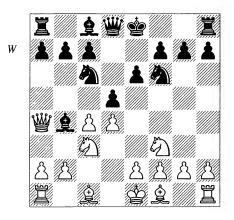
The Ragozin often arises via alternative move-orders; for example:

- 1 d4 \$\hat{1}\$f6 2 c4 e6 3 \$\hat{1}\$f3 d5 4 \$\hat{1}\$c3 \$\dots b4\$
- 1 d4 ②f6 2 c4 e6 3 ②c3 臭b4 4 ②f3 d5
- 1 🗹 f3 d5 2 d4 🗹 f6 3 c4 e6 4 🗹 c3 🌲 b4

### 5 cxd5

White has several alternatives here:

- a) 5 e3 0-0 transposes to the Nimzo-Indian Defence (*ECO* code E51) and is outside the scope of this book.
- b) 5 a3 毫xc3+6 bxc3 dxc4 (6...c5 7 e3 0-0 is another transposition to the Nimzo-Indian Defence *ECO* code E51) 7 響a4+ **2**d7 8 響xc4 **2**c6 9 e3 **2**bd7 10 **2**e2 0-0 11 0-0 **2**e4 with equal chances, Chandler-Hess, Dortmund 1980. White's bishop-pair is offset by Black's slight development edge.
- c) 5 \(\mathbb{\text{\tint{\text{\tin}\text{\tetx{\text{\texi{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tet



c1) 6 & g5 dxc4 7 e4 & d7 8 \( \mathbb{e}\)c2 (8 \( \mathbb{e}\)xc4 \( \mathbb{e}\)xd4) 8...h6 9 \( \mathbb{e}\)d2 b5! (Black's idea is to

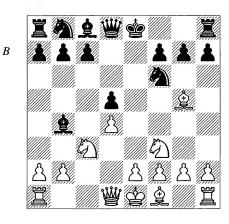
break up White's central pawn duo by exchanging his b-pawn for White's d-pawn) 10 ②xb5 &xd2+ 11 ②xd2 a6 12 ②c3 ②xd4 13 營d1 0-0 14 &xc4 &b5 with equal chances, Tunik-Ionov, Russian Ch, Oriol 1992. Black's powerful d4-knight balances the potential vulnerability of his split queenside pawns.

- c2) 6 cxd5 exd5 7 皇g5 h6 8 皇xf6 (the exchange of minor pieces is safer than 8 皇h4?! g5 9 皇g3 ②e4 10 邕c1 h5! {White's dark-squared bishop has no place to hide} 11 ②e5 皇d7 12 豐b3 h4! 13 豐xd5 ②d6 with complications favourable to Black, Bosboom Lanchava-B.Lalić, Benasque 1999) 8...豐xf6 9 e3 0-0 10 皇e2 皇e6 11 0-0 a6 12 邕fc1 皇d6 13 豐d1 ②e7 with a balanced game; this position has been reached more than 40 times. A recent example is Rustemov-Vallejo Pons, Bundesliga 2005/6.
- d) 5 皇g5 h6 (5...dxc4 is another transposition to the Vienna Variation for coverage see Game 12) 6 皇xf6 豐xf6 7 cxd5 exd5 5 cxd5 exd5 6 皇g5 h6 7 皇xf6 豐xf6.

### 5...exd5

Black retains a strong stake in the centre. 5... 2xd5 is rarely seen; e.g., 6 2d2 0-0 7 e4 2xc3 8 bxc3 2e7 9 2d3 with an advantage for White, Kasparov-Larso, Internet simul 1995.

6 2g5 (D)



### 6...h6

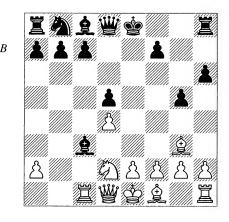
Alternatives:

- a) 6... \(\delta\) bd7 is covered in Game 11.
- b) 6...0-0 (this attempt to dispense with ...h6 has recently become popular at the highest levels) 7 e3 c5 8 dxc5 公bd7 9 罩c1 營a5 10 a3 (10

②d2 is another sharp line) 10... 食xc3+11 罩xc3 ②e4 12 b4 ②xc3 13 營a1 營a4! (this is more challenging than the passive 13... \(\mathbb{U}\)c7?! 14 豐xc3 罩e8 15 鱼e2, when White has reasonable compensation for the exchange, Kempinski-Mchedlishvili, Dresden 2006) 14 \widetigxxxxxxxx a5 15 b5 ②xc5 16 豐xc5 皇d7! (16...皇e6? 17 豐c1 罩fc8 18 營a1 favours White, Topalov-Carlsen, Wijk aan Zee 2007) 17 \daggedd d4 (17 \dagged xd5 \dagged e6 18 "d2 "wa3 19 de2 "wa1+ 20 dd1 a4 21 0-0 a3" 22 營d3 罩fc8, as given by Mchedlishvili in his NIC Yearbook 82 article on this line, looks 營d1 罩fc8!? (Mchedlishvili gives 19... 營c3+20 \delta delta delt great complications. I expect further developments in this line.

### 7 <u>\$</u>xf6

This is White's safest choice, by which he obtains central pressure and a lead in development in return for conceding the bishop-pair. The sharp alternative is to retain the dark-squared bishop with 7 \$\oldsymbol{\text{Lh}}4\$ g5 8 \$\oldsymbol{\text{Lg}}3\$ \$\oldsymbol{\text{Le}}4\$ 9 \$\oldsymbol{\text{Ld}}2!\$ (White offers a pawn sacrifice to accelerate his development; less good is 9 \$\oldsymbol{\text{La}}4+?!\$ \$\oldsymbol{\text{Lc}}6\$ 10 \$\oldsymbol{\text{Lc}}1\$ h5!, transposing to note 'c2' to White's 5th move) 9... \$\oldsymbol{\text{Lc}}xc3\$ 10 bxc3 \$\oldsymbol{\text{Lc}}xc3\$ 11 \$\oldsymbol{\text{Lc}}1\$ (D).



### Now:

- b) 11... 2xd2+?! 12 2xd2 2c6 13 h4 g4 14 h5 gives White good compensation for the pawn thanks to his powerful pair of bishops, Adorjan-Kurajica, Sarajevo 1982.

- c) 11... \(\hat{2}\) a5 12 e3 c6 and then:
- c2) 13 h4 gxh4! (I think opening lines on the kingside is a clear improvement over the cooperative 13...g4?! {moving another pawn onto a light square only restricts the scope of Black's light-squared bishop} 14 鱼e2 鱼e6?! {14...②d7!? 15 鱼xg4 ②f6 16 鱼xc8 豐xc8 looks stronger} 15 0-0 ②d7 16 ②b3 with reasonable compensation for the pawn, Tukmakov-Inkiov, Khania 1992) 14 鱼xh4 豐d6 with roughly equal chances. Black's kingside pawns are split, but he does have an extra pawn and he can use the open g-file to put pressure on White's king.
- d) 11...\(\delta\) b2 (the idea behind this move is to force the white rook to an inferior square) and here:
- d2) 12 国xc7 ②a6 13 国c2 鱼xd4 14 e3 鱼g7 15 鱼xa6 bxa6 16 0-0 0-0 17 ②b3 豐b6 with equal chances, Stocek-Izoria, European Ch, Antalya 2004.
- d3) 12 盒xc7 豐e7 (12...豐d7 13 罩b1 盒c3 14 盒g3!? ②c6 15 e3 豐e7 16 罩c1 盒xd4 17 盒b5 盒d7 18 0-0 gives White good compensation for the pawn, Yakovich-Khenkin, Russia 2005) 13 盒d6 豐e6 14 罩b1 盒c3 15 盒a3 ②c6 16 e3 盒xd4 has been played in several high-level games; a recent example is Sargissian-Landa, Bundesliga 2005/6. Experience has shown that White's piece activity provides reasonable compensation for the pawn. Black must pay careful attention to the safety of his king because of the advanced position of his kingside pawns.

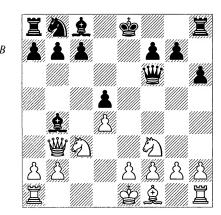
### 7...**營xf6 8 營b3** (D)

8 豐a4+ 位c6 transposes to note 'c2' to White's 5th move.

### 8...c5

Alternatives:

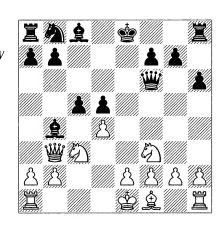
a) 8...\(\int\)c6 (Black offers a pawn sacrifice in exchange for rapid development) 9 e3 0-0 10



wxd5 &e6 11 当b5 a6! (11...当g6?! {J.Horvath-Bokros, Budapest 2001} 12 当d3 &f5 13 当d2 &e4 14 a3 &xc3 15 当xc3 with a clear plus for White – Ribli) 12 当d3 (12 当xb7? &d5 13 当xc7 &xf3 14 gxf3 ②xd4! gives Black a crushing attack as the white king is marooned in the centre) 12... &a5!? 13 a3 (13 &e2 ②b4 14 当d2 ②xa2 recovers the sacrificed pawn) 13... &f5 14 当d2 with an advantage for White; Black has insufficient compensation for the pawn.

- c) 8... 對 b6!? (this alternative development scheme is worthy of attention) 9 a3 (9 當 c1 c6 10 a3 皇 a5 11 對 xb6 皇 xc3+ {not 11... 皇 xb6? 12 ② xd5!, when White wins a pawn} 12 當 xc3 axb6 with an equal endgame, Vigorito-Serper, Reno 2003) 9... 皇 a5 10 對 c2 (10 對 xb6 皇 xc3+ 11 bxc3 axb6 with equal chances) 10... 皇 f5 11 對 a4+ (11 對 xf5? 對 xb2 12 當 b1 對 xc3+ 13 當 d1 0-0 with a crushing development advantage for Black, Portisch-Khenkin, European Clubs Cup, Saint Vincent 2005) 11... 皇 d7 12 對 c2 皇 f5 13 對 d2!? (13 對 a4+ repeats the position) 13... 對 b3 14 e3 0-0 with equal chances.

We now return to 8...c5 (D):



#### 9 e3

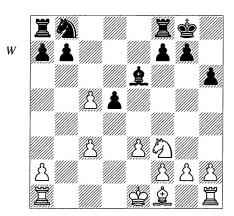
White has several alternatives in this position:

- a) 9 wxd5? (too greedy!) 9... c 10 e3 e6 11 we4 0-0-0 gives Black a strong initiative, A.Geller-Estrin, Leningrad 1955.
- c)  $9 \, \text{dxc5} \, \hat{2} \, \text{xc3} + (9... \hat{2}) \, \text{c6} \, 10 \, \text{e3} \, 0\text{-}0 \, 11 \, \hat{2} \, \text{b5} \, \text{d4} \, 12 \, \hat{2} \, \text{xc6} \, \text{dxc3} \, 13 \, \text{wxb4} \, \text{cxb2} \, 14 \, \text{zb1} \, \text{bxc6} \, 15 \, 0\text{-}0!?$ , with a slight advantage for White thanks to his superior minor piece; this has been played in a half-dozen games, the most recent top-level example being Ivanchuk-Shirov, Amber rapid, Monte Carlo 2004)  $10 \, \text{bxc3} \, 0\text{-}0 \, 11 \, \text{e3} \, 9 \, \text{e3} \, 0\text{-}0 \, 10 \, \, \text{dxc5} \, \hat{2} \, \text{xc3} + 11 \, \text{bxc3}.$

### 

11 bxc3 兔e6 (11...豐c6?! 12 豐b5 豐c7 13 ②d4 favours White) 12 ②d4 ②d7 13 豐a3 (13 豐xb7 ②xc5 14 豐b2 豐g5 {14...冨ab8!? 15 豐c2 冨fc8 also looks promising for Black} 15 豐c2 冨ac8 with good compensation for the pawn, Nikolić-Kacheishvili, European Ch, Ohrid 2001) 13...②e5!? 14 兔e2 豐g6 15 0-0-0 冨fc8 with a strong initiative for the missing pawn, Gagunashvili-Aleksandrov, European Ch, Batumi 2002.

11... wxc3+ 12 bxc3 \( \) \( \



White tries to lure Black into weakening the b6-square with ...a6. Another idea behind the bishop move is to aim for a potentially favourable minor-piece endgame by exchanging the bishop for the black knight. Alternatives:

- a) 13 \( \bar{L}\) b1 \( \bar{L}\) d7 and then 14 \( \bar{L}\) d4 \( \bar{L}\) xc5 15 f3 \( \bar{L}\) fc8 with equal chances, Lapshun-Hoekstra, USA Ch, San Diego 2004, or 14 \( \bar{L}\) xb7 \( \bar{L}\) xc5 15 \( \bar{L}\) b5 \( \bar{L}\) fc8, again with an even game, Bocharov-Aleksandrov, Russian Team Ch rapid, Sochi 2004. These game fragments illustrate the theme of offsetting weaknesses: the potential vulnerability of Black's isolated d5-pawn is offset by White's isolated c3-pawn.
  - b) 13 **公**d4 **罩**c8 and here:
- b1) 14 c4 2 d7 15 2 e2 Exc5 16 2 xe6 fxe6 17 2 g4 2 f7 18 cxd5 Exd5 19 Ed1 Exd1+ 20 2 xd1 Ec8 was played in K.Rasmussen-Aleksandrov, Gistrup 1996. The position is equal although Black managed to win the game by exchanging rooks and creating a passed pawn on the queenside.
- b2) 14 \( \bar{2}\) b1 \( \bar{2}\) d7 15 c4 \( \bar{2}\) xc5 16 \( \bar{2}\) xe6 fxe6 17 cxd5 exd5 18 \( \bar{2}\) e2 \( \bar{2}\) e4 with equal chances, Tregubov-Aleksandrov, Yugoslav Team Ch, Budva 2002.

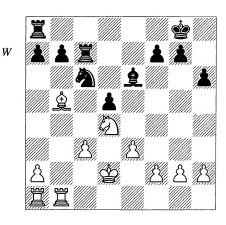
#### 13...罩c8 14 當d2

The king move is the most economical method of protecting the c3-pawn. White also clears the first rank to enable his king's rook to enter the game.

### 14...\(\beta\)xc5 15 \(\beta\)hb1 \(\beta\)c7

Black defends the second rank before completing his development.

16 **2**d4 **2**c6 (D)



### 17 \(\emptyxc6\)

Or: 17 ②xc6 bxc6 18 Qd3 Zd8 is fine for Black; 17 ②xe6 fxe6 is equal.

### 17...bxc6 18 \( \bar{\pi}\)b2 c5 19 \( \bar{\pi}\)xe6

White exchanges into a balanced rook endgame as 19 2f3?! 2f5 favours Black thanks to his well-placed bishop and superior pawnstructure.

### 19...fxe6 20 필ab1 할f7 21 필b7 필ac8 22 c4 할e7

Goldin calmly centralizes his king and keeps his pawn-structure intact.

### 23 cxd5 exd5 24 h4!?

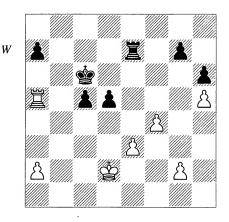
Vaganian advances on the kingside with the idea of fixing Black's kingside pawns.

### 24...曾d6 25 h5 罩f8

A reminder that White's pawns also require defence.

26 f4 \( \bar{L} \) e8 27 \( \bar{L} \) 1b5 \( \bar{L} \) ce7 28 \( \bar{L} \) xe7 \( 28 \) \( \bar{L} \) b3 \( \bar{L} \) c6 29 \( \bar{L} \) xe7 \( \bar{L} \) xe7 is also equal.

28... **黨xe7 29 罩a5 當c6** (D)



#### 30 a4

### 30...c4 31 g4 \( \bar{z}\)b7 32 \( \bar{z}\)b5!?

White finds an interesting winning attempt that comes up just short. 32 堂c2 罩e7 33 堂d2 罩b7 repeats the position.

# 32... ≦xb5 33 axb5+ \$\display\$xb5 34 g5 \$\display\$c6 35 f5 \$\display\$d6

Black must avoid 35...hxg5?? 36 f6 and the h-pawn queens.

### 36 f6 \$\dip e6 37 fxg7 \$\dip f7 38 gxh6 a5 \frac{1}{2}-\frac{1}{2}

Neither side can make progress after 39 堂c3 堂g8 (39...a4?? loses to 40 堂b4) 40 堂b2 a4 41 堂c2 a3 42 堂c3 堂h7 43 堂c2 堂g8 44 堂c3 堂h7 with a draw.

### Game 11 [D38]

# Oganes Danielian – Aleksei Aleksandrov

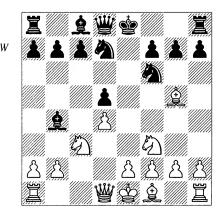
Moscow 2003

# 1 d4 d5 2 c4 e6 3 \( \tilde{Q}\$ c3 \( \tilde{Q}\$ f6 4 \( \tilde{Q}\$ f3 \( \tilde{Q}\$ b4 5 cxd5 exd5 6 \( \tilde{Q}\$ g5

For comments on the moves up to this point, see Game 10.

6... (D)

6...h6 was covered in Game 10.

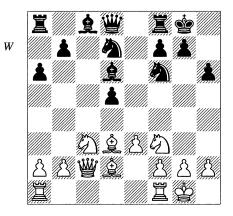


The knight move is often referred to as the Manhattan or Westphalia Variation because several of the participants in the New York 1927 tournament analysed this line while crossing the Atlantic Ocean from Europe aboard the SS Westphalia.

### 7 e3

7 <u>W</u>c2!? was popularized by the 14th World Champion Vladimir Kramnik. He won two nice games with the idea during 1993. White's plan is to play in similar fashion to the Classical Variation of the Nimzo-Indian Defence (1 d4

②f6 2 c4 e6 3 ②c3 ②b4 4 圖c2 d5 5 cxd5 exd5 6 ②g5). From the QGD move-order White has committed to ②f3, whereas Black has played the slightly passive ...②bd7. White hopes to prove that Black's natural ...c5 pawn-break is not as effective without the knight on c6. A typical continuation is 7...c5 8 dxc5 h6 (8...圖a5 9 ②d2 ②xc5 10 a3! {this is more precise than 10 ③c1 ②ce4 11 a3 ②xd2 12 圖xd2 ②e7 ½-½ Podgaets-V.Filippov, Moscow 2002} 10...②e6 11 ⑤c1 ②e7 12 e3 favours White as the black queen is misplaced, Kveinys-Stempin, Polish Team Ch, Bydgoszcz 1990) 9 ②d2 0-0 10 e3 ②xc5 11 ②d3 a6 12 0-0 ②d6 (D).



White has tried several ideas in this position, but Black has been able to maintain the balance:

a) 13 &f5 @e5 14 @xe5 &xe5 is equal.

- b) 13 2e2 2c5 14 2c3 ("White has a slight edge" Khalifman, 2002) 14... 2fe4 15 Zad1 (a draw was agreed here in Sulava-B.Kovačević, Rabac 2003) 15... 2f5 is a fully satisfactory Tarrasch-style position for Black, as the potential vulnerability of Black's d5-pawn is more than offset by his powerful knight outpost on e4.
- c) 13 e4 dxe4 14 ②xe4 ②xe4 15 ②xe4 ②f6 16 ②f5 ②xf5 17 圖xf5 圖c8 18 圖d3 ½-½ Dreev-Zviagintsev, Poikovsky 2006.
- d) 13 單fd1 包c5 14 单f5 单e6 with equal chances, Mikhalchishin-Aronian, Calvia Olympiad 2004.

### 7...c5 8 **Qd3**

This is White's most popular option. He prepares to line up his queen and bishop to take aim at Black's kingside.

### 8...₩a5

A dual-purpose move: Black breaks the pin on his f6-knight and increases the pressure on its white counterpart on c3.

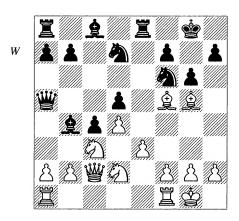
### 9 營c2 c4

Black establishes a queenside pawn-majority with gain of tempo.

### 10 食f5 0-0 11 0-0 罩e8

Black positions his rook along the half-open e-file in preparation for the battle over control of the e4-square.

### 12 **2** d2 g6 (D)



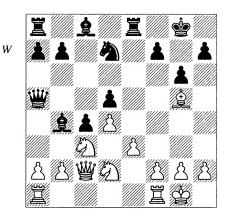
#### 13 **Qxd7**

The equally popular alternative is 13 \(\delta\hat{h}3\) \(\delta\xc3\), and then:

a) 14 bxc3 ②e4 15 ②xe4 dxe4 (note that White's g5-bishop is now under attack!) 16

- ②xd7 (White hastens to exchange his light-squared bishop for the black knight before Black has the opportunity to preserve the horse with ... ②b6; an exchange of light-squared bishops would favour Black because he could then establish a powerful knight on d5) 16... ②xd7 17 ②xf4 ②xf6 with equal chances in the opposite-coloured bishop middlegame, Sachdev-Ulko, Moscow 2005 and several earlier games.
- b) 14 營xc3 營xc3 15 bxc3 ②e4 16 ②xe4 dxe4 17 \(\hat{\omega}\)g4! (White has the opportunity to preserve the bishop-pair because the queens have been exchanged; 17 \$\dangex\$xd7 \$\dangex\$ad7 only leads to equal chances in the opposite-coloured bishop endgame, Komarov-Dizdar, Bad Mergentheim 1989) 17... 4b6 18 \$\dot{2}e2 \$\dot{2}e6 19 \(\beta\) ab1! (seizing the half-open b-file is more precise than 19 a4 2d5! 20 Za3 Zac8 with equal chances, Cebalo-Arlandi, Saint Vincent 1998) 19... Zac8 (Black could gain some breathing room for his king by 19...f6!? 20 食h4 罩ac8) 20 罩fc1 罩c7 21 f3 with a slight pull for White in Karpov-Milov, Cap d'Agde rapid 2002. Karpov brought home the full point by poking and probing with the bishop-pair.

### 13...②xd7 (D)



### 14 \(\mathbb{I}\)fe1

White prepares to break open the centre with e4. Alternatives:

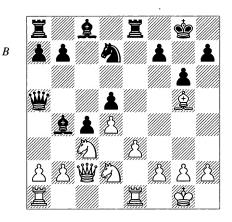
- a) 14 h4 (the idea behind the pawn move is to protect the g5-bishop in preparation for the e4 pawn-break) and now:
- a1) 14... ②b6 15 ②b3 豐a6 (Black must avoid 15...cxb3?? 16 axb3 皇xc3 17 罩xa5 皇xa5 18

響c5 &d2 19 罩d1, when White wins the wayward bishop) 16 ②c5 響a5 17 a4 (17 ②b3 repeats the position) 17... 全f5 18 e4 dxe4 19 ②xb7 響a6 20 ②c5 豐c8 ½-½ Kempinski-Tischbierek, Bundesliga 2002/3.

- a2) 14.... ②xc3!? 15 bxc3 ⑤b6 16 f3 營a4! (this is a common manoeuvre in this line: Black improves the position of his queen and increases his grip on the light squares; the black queen is no longer needed on a5 because White has expended a tempo to protect his dark-squared bishop in preparation for the e4 pawn-break, so that the capture ...dxe4 would no longer uncover a lateral attack on the g5-bishop) 17 營c1 (17 營b1 營a3 18 臺c1 {Pinter-Greenfeld, Beersheba 1991} 18...f6 19 ②f4 ②d7 with equal chances) 17...②f5 18 臺e1 營c6 with a comfortable position for Black as he has prevented White from achieving the e4 pawn-break, I.Sokolov-Sosonko, Dutch Ch, Amsterdam 1996.
- b) 14 f3 (White tries to build a big centre) 14...包b6 15 皇f4 (White must avoid 15 包b3? cxb3 16 axb3 皇xc3 17 罩xa5 皇xa5 with a material advantage for Black; note that in comparison to line 'a' above, 18 豐c5 皇d2 attacks the e3-pawn and after 19 曾f2 皇f5 Black has a decisive material advantage; 15 罩ae1 14 罩ae1 包b6 15 f3) 15...皇xc3 16 bxc3 豐a4 17 豐b2 皇f5 18 罩fe1 皇d3 with a balanced game, Gofshtein-Inkiov, Arco 2000. Black has successfully activated his light-squared bishop.
- c) 14 a3 (the idea here is to clarify the position of the minor pieces before deciding how to activate the rooks) 14...2xc3 and now:
- c1) A balanced opposite-coloured bishop endgame arises after 15 響xc3 響xc3 16 bxc3 ②b6 17 a4 (17 f3 ②a4 18 墨ac1 f6 19 象h6 {Tregubov-R.Bagirov, Krasnodar 2001} 19...b5 with a slight initiative for Black, who can follow up with a timely ...a5 and ...b4 pawn-break) 17...象d7 18 a5 ②a4 with equal chances, Ruck-Milov, European blitz Ch, Panormo 2002.
- c2) 15 bxc3 ②b6 16 f3 兔d7 17 罩fe1 兔a4 18 豐c1 兔c6 19 罩a2 罩e6 is equal, Kasparov-Tatai, Dubai Olympiad 1986.
- d) 14 Zae1 (White shifts his heavy artillery to the kingside in preparation for opening the centre with the f3 and e4 pawn advance) 14... \(\Delta\) b6 15 f3 \(\Delta\)d7 16 \(\Delta\)h4 (White is not yet

ready to initiate action in the centre as 16 e4? dxe4 uncovers a lateral attack on the g5-bishop) 16... ②xc3 17 bxc3 ②a4 18 ②b1 f5 19 營f2 營b6 with equal chances, A.Graf-Godena, European Ch, Warsaw 2005.

We now return to 14  $\Xi$ fe1 (D):



### 14...©b6

Aleksandrov maintains the queenside tension. Another option is 14... ②xc3 15 bxc3 ②b6 16 f3 ②d7 (16... 營a4?! is less effective here as after 17 營b2 White is poised to play e4) 17 ②h6 ②e6 with sharp play, Mamedyarov-R.Bagirov, Baku 2005.

### 15 h4?!

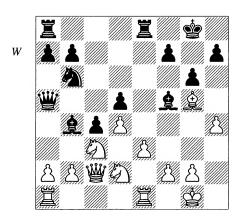
The pawn advance is inaccurate here because it does not prevent Black from developing his light-squared bishop to an active square. Safer is 15 f3 24!? (15...27 16 a3 2x 17 bxc3 17 bxc3 17 bxc3 17 bxc3 17 and then:

- a) 16 Zac1?! ②xc3 17 bxc3 ②a3 18 Zb1 ②f5 19 e4 ②d7 with an advantage for Black in Kamsky-J.Polgar, Dos Hermanas 1995. Note that after 20 Zxb7? ②c6 21 Zbb1 ②a4 Black wins a piece.
- b) 16 ②xa4 ②xd2 17 罩e2 ②b4 is comfortable for Black as his bishop-pair has plenty of scope.
- c) 16 豐xa4 豐xa4 17 氫xa4 এxd2 18 罩e2 鱼b4 with equal chances.

15...**\$f**5 (D)

#### 16 e4

White initiates central action. The alternative is 16 豐c1 罩ac8 17 a3 身f8 with a solid

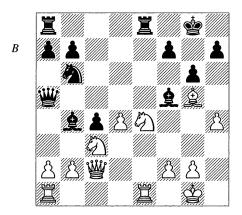


position for Black, who has a healthy pair of bishops, while it is difficult for White to break through in the centre.

### 16...dxe4

Black could consider 16... 2xc3 17 bxc3 (not 17 2xc3? 2xc3 18 bxc3 2xe4, when Black wins a pawn) 17...dxe4 18 2xe4 2d5 with an advantage for Black thanks to his well-placed minor pieces, the pressure on the e-file and the vulnerability of White's c3-pawn.

### 17 **②dxe4** (D)



### 17...Ød7?!

Black surrenders to the impulse to cover the f6-square, but this retreat is premature; the knight should stay put to keep an eye on the d5-square. Alternatives:

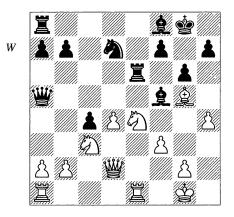
a) 17... **a**xe4 18 **a**xe4 (18 **a**xe4? loses to 18... **a**xe1 19 **a**f6+ **a**g7) 18... **a**xc3 19 bxc3 **a**xe4 20 **a**xe4 **a**xe4 **a**xe4 **a**xe5 21 **a**e1 with counterplay.

b) 17... \( \begin{aligned} \) 6!? 18 a3 \( \beta \) f8 19 \( \beta \) ad1 \( \beta \) d5 favours Black as he has blockaded White's d4-pawn.

### 18 f3 臭f8

Black prepares to shift his dark-squared bishop to the long diagonal, while also clearing a path for the advance of the b-pawn.

### 19 營d2 罩e6 (D)



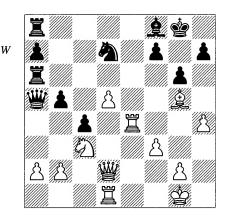
#### 20 d5?!

White should exploit the momentary vulnerability of Black's pieces with 20 g4! êxe4 21 fxe4, when he is still in the game; for example, 21... 當d6!? 22 êe3 ②e5 23 豐g2 ②d3 24 罩f1 and White has strong counterplay along the f-file.

### 20... \( \bar{\pi}\) a6 21 \( \bar{\pi}\) ad1 \( \bar{\pi}\) xe4 22 \( \bar{\pi}\) xe4

The alternative recapture 22 fxe4 265 23 If 1 2g7 favours Black because of his well-placed minor pieces.

### 22...b5 (D)



### 23 ge7?

This loses quickly, but White also has problems after the more resilient 23 a3 (preventing the advance of the black b-pawn) 23...②c5 24 董e2 ②d3 25 ②e4 豐b6+ 26 豐e3 (26 皇e3 豐d8 is annoying) 26...豐xe3+ 27 皇xe3 f5 28 ②c3 董e8, with strong pressure for Black.

### 23...b4! 24 5)e2

No relief is offered by 24 包b1 (24 单xf8 bxc3 costs White a piece) 24...单xe7 25 罩xe7

豐c5+26 豐e3 罩xa2 with a decisive advantage; White's position collapses after the loss of the critical a2-pawn.

### 

Black has won a pawn and infiltrated White's porous queenside.

#### 28 b3 c3 0-1

The advanced c-pawn will eventually cost White a piece.

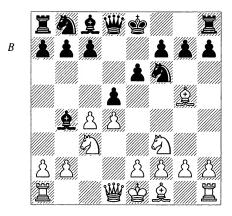
### Game 12 [D39]

### Francisco Vallejo Pons – Veselin Topalov

Morelia/Linares 2006

# 1 d4 🖄 f6 2 c4 e6 3 🖄 f3 d5 4 🖄 c3 😩 b4 5 🗟 g5

The pin is White's sharpest choice. 5 cxd5 was covered in Games 10 and 11.



### 5...dxc4

This is the starting position of the Vienna Variation. The motivation behind Black's last move is as follows:

- White normally responds to Black's natural freeing move ...c5 with cxd5 to give Black an isolated d5-pawn. By capturing White's c4pawn first, Black avoids this possibility.
- Black seeks to liquidate his c- and d-pawns in order to create open lines and manoeuvring room for his pieces.
- The exchange of centre pawns increases the effectiveness of Black's b4-bishop. Black

can follow up with a timely ... \$\mathbb{\psi}\$ a5 to increase the pressure on White's queenside.

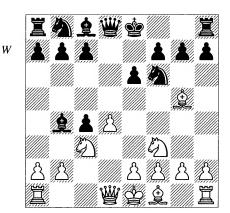
This position contains a labyrinth of transpositions so let's briefly outline the alternatives:

- a) 5...\(\Delta\)bd7 6 cxd5 exd5 5 cxd5 exd5 6 \(\Delta\)g5 \(\Delta\)bd7 (see Game 11).
- b) 5...h6 6 鱼xf6 (6 鱼h4 dxc4 is another sharp line) 6...豐xf6 and now several possibilities transpose into lines we have already covered:
- b1) 7 cxd5 exd5 5 cxd5 exd5 6 \( \frac{1}{2}g5 \) h6 7 \( \frac{1}{2}xf6 \) \( \frac{1}{2}xf6 \) (see Game 10).
- b3)  $7 \stackrel{\text{\tiny $wa4+$}}{\bigcirc} c6 \ 8 \ cxd5 \ exd5 5 \stackrel{\text{\tiny $wa4+$}}{\bigcirc} c6 \ 6 \ cxd5 \ exd5 \ 7 \stackrel{\text{\tiny $g5$}}{\bigcirc} h6 \ 8 \stackrel{\text{\tiny $axf6$}}{\bigcirc} \frac{\text{\tiny $wxf6$}}{\bigcirc} (see note 'c2' to White's 5th move in Game 10).$
- b4) 7 e3 0-0 8 當c1 dxc4 9 奠xc4 c5 10 0-0 cxd4 11 ②xd4 奠d7 12 豐b3 ②c6 13 當fd1 (13 ②ce2 豐e7 14 ②xc6 奠xc6 15 ②d4 罩ac8 with equal chances, Karpov-G.Georgadze, Spanish Team Ch, Cala Galdana 2001) 13...豐e7 14 奠b5 奠xc3 15 冨xc3 ½-½ Kacheishvili-Izoria, US Open Ch, Chicago 2006. A possible continuation is 15...②xd4 16 冨xd4 奠xb5 17 豐xb5 罩fd8 with equal chances in the major-piece endgame.

We now return to 5...dxc4(D):

#### 6 04

White grabs the lion's share of the centre and prepares to recapture the c-pawn. Alternatives:



- a) 6 e3 b5 7 a4 c6 transposes to a sideline of the Semi-Slav (*ECO* code D44), an opening not covered in this book.
- b)  $6 \stackrel{\text{\tiny de}}{=} a4 + \stackrel{\text{\tiny de}}{=} c6 5 \stackrel{\text{\tiny de}}{=} a4 + \stackrel{\text{\tiny de}}{=} c6 6 \stackrel{\text{\tiny de}}{=} g5 \, dxc4$  (see note 'c1' to White's 5th move in Game 10).
- c) 6 a3!? (White expends a tempo to clarify the situation on the queenside; this interesting idea deserves further tests) 6...\$\overline{\textit{2}}\cdot xc3+7 bxc3 b5 (Black elects to hang on to the extra pawn; a quieter alternative is 7...c5 8 \$\overline{\text{2}}\overline{4}+\overline{2}\overline{4}7 9\$ \$\overline{\text{2}}\text{xc4} \text{ cxd4 } 10 \text{ cxd4 } 0-0 11 \text{ e3} \overline{2}\text{c6}\$ with equal chances, Mamedyarov-Aronian, Spanish Team Ch, San Sebastian 2006) 8 e4 h6 9 \$\overline{2}\text{xf6}\$ (9...gxf6 10 a4 c6 11 \$\overline{2}\text{e2} \overline{2}\text{g8 } 12 0-0 looks promising for White as the black king has no safe haven) 10 a4 c6 11 \$\overline{2}\text{e2}\$ gives White adequate compensation for the pawn as Black will have to unravel his queenside, I.Sokolov-Vasilevich, Reykjavik 2006. I anticipate further developments in this line.

### 6...c5

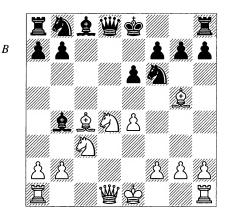
#### Alternatives:

- a) 6...b5 7 a4 c6 transposes to a sharp line of the Semi-Slav (*ECO* code D44) and is beyond the scope of this book. Black has been struggling in this line in recent practice.
- b) 6...h6 7 & xf6 營xf6 8 & xc4 0-0 9 0-0 量d8 10 營e2, with a development plus for White, was first played in Chernin-Frias, Saint John 1988.

### 7 2xc4

The bishop development is White's most popular move here. The sharp 7 e5 is another possibility.

7...cxd4 8 ②xd4 (D)



Please do not be fooled by the near-symmetrical pawn-structure found during the opening stages of the Vienna Variation; the aggressive deployment of Black's dark-squared bishop typically leads to a sharp struggle. Black usually exchanges his dark-squared bishop for White's c3-knight, and White often counters by exchanging on f6. This creates imbalance because both sides are left with structural weaknesses.

#### 8...\(\hat{\pm}\)xc3+

This is Black's most popular choice at this juncture. Alternatives:

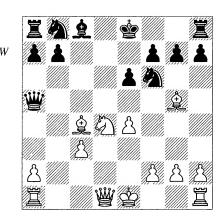
- a) 8... ②bd7 (Black lends support to his f6-knight, but he must be wary of piece sacrifices on e6) 9 0-0 盒xc3 10 bxc3 營a5 11 盒h4 0-0 12 ဩe1 ②e5 (12... 營c5 13 盒xe6! fxe6 14 ②xe6 營c6 15 營b3 含h8 16 ②xf8 ②xf8 17 盒xf6 營xf6 18 ဩad1 gives White a clear advantage, Tukmakov-Khuzman, Sverdlovsk 1987; White's rook plus two pawns are stronger than Black's two minor pieces because the white rooks are ideally placed to support a kingside pawn advance) 13 盒f1 ②g6 14 盒xf6 gxf6 15 營f3 with an advantage for White, Beliavsky-Ki.Georgiev, Turin Olympiad 2006. White has good prospects of exploiting Black's weakened kingside.
- b) 8...\(\hat{2}\)d7 (Black develops a piece and prepares ...\(\hat{2}\)c6) 9 0-0 \(\hat{2}\)c6 10 \(\hat{2}\)c1 and now:
- b1) 10...a6 11 a3 (11 罩e1!?) 11....호e7 12 ②f3 gave White a slight pull in Azmaiparashvili-Morozevich, Madrid 1996. This was the stem game for the 8...호d7 line.
- b2) 10...h6 11 皇f4 0-0 12 e5 營b8 13 皇g3 ②xe5 14 罩e1 皇d6 15 ②db5 with favourable

complications for White, Kramnik-Anand, Dos Hermanas 1997.

- b3) 10...0-0 11 ②b3 (11 ②f3!?, to support the e5 pawn advance, is another idea) 11...②e5 12 ②e2 ②c6 13 f3 圖b8 14 a3 (14 圖d4!?) ½-½ Kramnik-Anand, Linares 1997. A possible continuation is 14...②e7 15 f4 ②d8 16 圖e1 ②d3 17 ③xd3 ③xd3 18 e5 ②d5 with roughly equal chances.
  - c) 8... and then:
- c1) 9 & xf6 & xc3+ 10 bxc3 8... & xc3+ 9 bxc3 \( \mathbb{e} a5 \) 10 & xf6.
- c2)  $9 \triangleq b5 + \triangleq d7$   $10 \triangleq xf6$  gxf6 11 0-0 (one of the ideas behind delaying the capture of the c3-knight is that White drops a piece after 11  $\cong b3$ ??  $\triangleq xb5$ )  $11... \triangleq xc3$   $12 \triangleq xd7 + \triangleq xd7$   $13 bxc3 8... \triangleq xc3 + 9 bxc3 \cong a5$   $10 \triangleq b5 + \triangleq d7$   $11 \triangleq xf6$  gxf6  $12 \triangleq xd7 + \triangleq xd7$  13 0-0.
- c3) 9 总d2 營c5 10 总b5+ 总d7 (10...心bd7 is another sharp line) 11 心b3 營e7 12 总d3 (retaining the light-squared bishops is more challenging than 12 營e2 总xb5 13 營xb5+ 心c6 with equal chances, Azmaiparashvili-Morozevich, FIDE World Cup, Shenyang 2000) 12...心c6 13 0-0 0-0 14 a3 总d6 15 f4 (15 总g5 h6 16 总h4 总f4 17 心e2 e5 18 心xf4 exf4 19 f3 {Kramnik-Lautier, Amber blindfold, Monte Carlo 1998} 19...營e5 20 总f2 當fd8 with a balanced game) 15...e5 16 f5 心d4 17 总g5 总c6 18 心d2 當fd8 19 哈h1 h6! 20 总h4 營f8 with equal chances, F.Costa-Petruzzelli, ICCF corr. 2005.

### 9 bxc3 營a5 (D)

Black breaks the pin on his f6-knight with tempo. The alternative is  $9... \triangle bd7 \ 10 \ 0-0 - 8... \triangle bd7 \ 9 \ 0-0 \ \&xc3 \ 10 \ bxc3$ .



### 10 **臭b5+**

Alternatives:

- a) 10 \$\otimes\$xf6 (this was White's original choice here) 10...\overline{\psi}xc3+ 11 \$\otimes\$f1 gxf6 (the tempting but flawed 11...\overline{\psi}xc4+? 12 \$\otimes\$g1 leaves Black in trouble along the c-file) 12 \$\overline{\psi}c1\$ \$\overline{\psi}a5\$ 13 h4 with sharp play. I shall not be examining this line in detail, but please note that this position has been reached more than 60 times in practice.
- b) 10 \( \overline{\text{Db5}}\)!? (Karpov's preference: White hopes to exploit the squares weakened as a result of the exchange of Black's dark-squared bishop) 10...\( \overline{\text{Dxe4}}\) 11 \( \overline{\text{gf4}}\) (11 \( \overline{\text{W}}\) d4 is another sharp branch) 11...\( \overline{0}\) -0 \( \overline{0}\) d7 (12...\( \overline{0}\) d7 13 \( \overline{\text{Ee1}}\) {the hasty knight leap 13 \( \overline{0}\) c7?? e5 14 \( \overline{0}\) xa8 exf4 favoured Black in Karpov-Timman, FIDE World Ch match (game 14), Jakarta 1993, but White managed to win the game after a series of errors \( \overline{1}\) 13...\( \overline{0}\) df6 14 a4 with sharp play, Karpov-Piket, match (game 2), Monte Carlo 1999) 13 a4 \( \overline{0}\) c6 14 \( \overline{0}\) e1 \( \overline{0}\) a6 15 \( \overline{0}\) e2 \( \overline{0}\) ac5 16 \( \overline{0}\) g4 g6 17 \( \overline{0}\) f4 a6 with equal chances, Radjabov-Van Wely, European Team Ch, Gothenburg 2005.

### 

The bishop move has become more popular than the older 10... ②bd7 11 鱼xf6 (White reacts to the dual threats to his e4- and c3-pawns) 11... 豐xc3+ 12 當f1 gxf6 13 h4 (a typical manoeuvre in this variation: White prepares to develop his king's rook) 13... a6 14 單h3 豐a5 15 鱼e2 ②c5 16 ②b3 (the idea behind the knight retreat is to exchange Black's most active piece) 16... ②xb3 17 豐xb3 b6 (Black prepares to develop his light-squared bishop to a useful diagonal) 18 罩d1 鱼b7 with sharp play; a toplevel example is Topalov-Van Wely, Wijk aan Zee 2001.

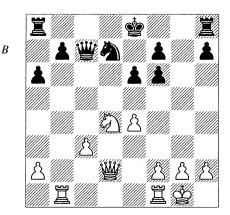
### 11 **k**xf6 gxf6

Not 11...豐xc3+?? 12 當f1 gxf6 13 罩c1 豐xd4 (13...豐a5 14 罩c8+ and White wins) 14 豐xd4 兔xb5+ 15 當g1 with a decisive material advantage for White, Malakhov-Kosteniuk, Moscow blitz Ch 2005.

### 12 **對b3**

An important alternative is  $12 \stackrel{?}{\otimes} xd7 + \stackrel{?}{\otimes} xd7$ 13 0-0 a6 14  $\stackrel{?}{\cong}$ b1  $\stackrel{?}{\otimes}$ c7 15  $\stackrel{?}{\otimes}$ d2!? (D).

The white queen takes aim at Black's vulnerable kingside; this interesting continuation has



generated renewed interest in this variation. Now:

- a) 15... \( \begin{align\*} \begin{align\*} 15 & \begin{align\*} \beg
  - b) 15...0-0 16 \( \bigsig \)fd1 and then:
- b1) 16...②e5 17 營f4! (the stutter-step manoeuvre is more accurate than 17 營h6 ②g6 intending ...營f4, Azmaiparashvili-Harikrishna, Dos Hermanas 2005) 17...營e7 (17...ᅌg7 18 ဩd3!) 18 營h6 is very strong for White.
- b2) 16... Zad8 17 Wh6 Sh8 18 Zd3 with a slight advantage for White because of his safer king position, Akopian-Izoria, Moscow 2005.
- c) 15...h5 16 f4 \( \begin{align\*} \

### 12...0-0

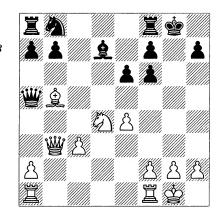
Black has a major alternative in 12...a6 13 ②e2 ②c6 14 0-0 營c7. I shall not be examining this position in detail, but please note that this position has been reached more than 60 times in practice, and experience has shown that White's chances are to be preferred because of his more secure king position.

### $13 \ 0 - 0 \ (D)$

### 13....**拿xb**5

Black hastens to exchange bishops to draw the white knight away from the kingside. Alternatives:

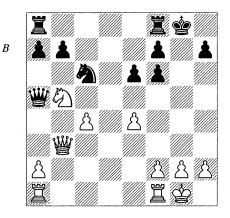
a) 13...豐b6 14 罩fd1 公c6 15 食xc6 兔xc6 (15...豐xb3 16 axb3 兔xc6 17 公xc6 bxc6 18 b4 gives White a favourable rook endgame because



of Black's four pawn-islands) 16 豐c2 with a slight advantage for White as Black's kingside is vulnerable, Bocharov-Landa, Russian Ch, Krasnoiarsk 2003.

b) 13...②c6 14 ②xc6 (14 a4 罩fd8 15 罩ad1 with the idea of 罩d3-g3+ was a 1988 suggestion by Mikhail Gurevich, to which 15...a6 looks like an adequate reply) 14...②xc6 15 ②xc6 bxc6 16 罩ae1 罩fd8 (16...罩ad8!?) 17 e5!? (White sacrifices a pawn to expose the black king further) 17...fxe5 18 豐c4 罩d5 (18...③h8!?) intending ...罩g8 is another reasonable idea) 19 豐g4+ ⑤h8 20 c4 (so far this is Khenkin-Rechlis, Tel Aviv 1992) 20...罩d4 21 豐g5 罩g8! (this is an improvement over 21...罩xc4?? 22 豐f6+ ⑤g8 23 罩xe5 and White wins – Ftačnik) 22 ভf6+ 罩g7 with equal chances.

### 14 ②xb5 ②c6 15 c4 (D)



This pawn advance simultaneously protects the knight while clearing a path to the kingside

for the white queen. The evaluation of this position centres around White's efforts to exploit the weakness of Black's doubled f-pawns to get to the black king. So far, Black has been able to maintain the balance with a series of precise moves.

### 15...罩ad8

Black seizes the open file; the downside of this line is that White has the option of forcing a draw by repetition. Alternatives:

- a) 15...罩fd8 (the idea here is to vacate the f8-square for the black king) 16 c5 (White is angling to play a timely ②d6) 16...罩d7 (16...②d4? loses a pawn: 17 ②xd4 罩xd4 18 骤xb7) 17 罩ac1 b6 (Babula-Schenk, Austrian Team Ch 2004) 18 ②c7! ②d4 (18...罩xc7 loses to 19 豐g3+) 19 豐g3+ �h8 20 豐e3 罩xc7 (20...罩ad8 21 ②d5! exd5 22 豐xd4 is crushing for White) 21 豐xd4 �g7 22 e5! gives White a strong attack because of Black's exposed king.
- b) 15... 增d2 (Black transfers his queen to the kingside for defensive purposes) 16 星ad1 豐f4 17 ②d6 星ad8 (17...b6!? with the idea of ... ②a5 was suggested by Beliavsky) 18 c5 b6 19 豐a3 bxc5! (19... 豐e5 20 豐a4 ②a5 21 星d3 gives White a strong attack, Beliavsky-I.Almasi, Hungarian Team Ch 2001/2) 20 豐xc5 ②e5 21 f3 gives White a clear plus according to Beliavsky in his *Informator 84* notes, but I think Black can fight on after 21... 星d7 22 g3 豐g5 23 彙g2 罩b8 with counterplay.

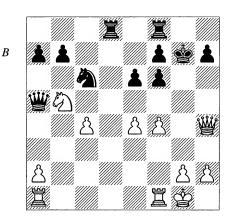
### 16 ₩g3+

16...\$\ddot\delta 17 \delta h4 \delta g7 18 \delta g3+

18 f4 - 18 幽g3+ 含h8 19 幽h4 含g7 20 f4.

### 18... **含h8 19 營h4 含g7 20 f4** (D)

White has the option of 20 当g3+ 含h8 21 当h4 with a draw by repetition.



### 20... **曾d2!**

Topalov inserts his queen into the heart of White's position. Less accurate is 20... 2d3?! 21 e5! 3d8 22 5h5 with a dangerous attack; the most recent example is Mamedyarov-Bluvshtein, Calvia Olympiad 2004.

#### 21 e5

Black is able to defuse White's attack after 21 罩f3 罩g8 (21...罩d3?? 22 豐g3+ costs Black a rook) 22 罩g3+ 當f8 with counterplay.

21...fxe5 22 当g5+ 含h8 23 当f6+ 含g8 24 当g5+

Alternatives:

- a) 24 罩f3 24 豐g5+ 含h8 25 豐f6+ 含g8 26 罩f3.
- b) 24 罩ae1 a6 25 豐g5+ \$h8 26 豐f6+ \$g8 27 罩e4 豐c2 28 豐g5+ \$h8 29 豐f6+ \$g8 30 \$\overline{\Omega}\$c3 罩d2 31 豐g5+ \$h8 32 豐f6+ \$g8 33 豐g5+ \$h8 34 豐f6+ \$\frac{1}{2}\$-\$\frac{1}{2}\$ Mamedyarov-P.H.Nielsen, Wijk aan Zee 2005.

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White has no alternative to repeating moves as 28 罩f2 豐e3 maintains the balance.

28... **會g8 29 曾g5+ 會h8 30 曾f6+ 會g8** ½-½

# 5 Semi-Tarrasch Defence

# Introduction

The Semi-Tarrasch Defence is characterized by the moves 1 d4 d5 2 c4 e6 3 ©c3 ©f6 4 ©f3 c5. Now White has the option of playing the Symmetrical Variation with 5 e3, or he can exchange pawns via 5 cxd5 ©xd5 followed by 6 g3 or 6 e4 to grab the lion's share of the centre. The Semi-Tarrasch and Tarrasch Defences both feature an early ...c5 pawn advance, but the similarity ends after White captures Black's d5-pawn because in the Semi-Tarrasch Black recaptures with a knight to avoid an isolated d5-pawn. This variation is known as the 'Improved Tarrasch' in some countries. The line is often reached via alternative move-orders such as 1 d4 ©f6 2 c4 e6 3 ©f3 (White avoids the Nimzo-Indian Defence) 3...d5 4 ©c3 c5.

The main line of the Semi-Tarrasch features an early exchange of two sets of minor pieces. Despite the simplification, White is often able to develop a powerful kingside attack because Black is missing two important defensive pieces: his king's knight and his dark-squared bishop. The Semi-Tarrasch was the battleground for one of the best-known examples of opening preparation in chess history: the game Polugaevsky-Tal, USSR Ch, Moscow 1969. The attacking themes employed in this classic struggle are still relevant to current opening theory and these ideas are featured in the notes to Game 15.

# The Games

Game 13 (Aronian-Ftačnik) is a Semi-Tarrasch featuring the Symmetrical Variation 5 e3 ☼ c6 6 a3. White plays an early dxc5 pawn exchange followed by a space-gaining extended fianchetto on the queenside. Black defends aggressively with an early ...d4 advance to unbalance the pawn-structure. The middlegame features a pin along the d-file, and at one point Aronian appears to be making progress, but Ftačnik plays a precise move to force an equal endgame.

In Game 14 (P.H.Nielsen-Wedberg), White plays 5 cxd5 ② xd5 6 g3, and Black replies with the sharp line 6...② c6 7 ② g2 ② db4!? to apply immediate pressure to White's d4-pawn. Nielsen sacrifices the pawn to obtain a slight lead in development, and his pressure persists even after the exchange of queens. Wedberg returns the extra pawn in order to free his light-squared bishop, but then an inaccuracy allows White to win a pawn on the queenside. Nielsen displays fine technique by creating a passed pawn on the queenside and he is able to wrap up the point without allowing Wedberg to generate any counterplay.

Game 15 (Sharavdorj-Atalik) features the main line of the Semi-Tarrasch Defence, where White plays 5 cxd5 (2)xd5 6 e4 (2)xc3 7 bxc3. Black concedes the centre to White in order to exchange two sets of minor pieces and complete his development. Sharavdorj offers an early pawn sacrifice in order to generate a kingside attack. Atalik accepts the proffered material and defends with cold-blooded precision. Black emerges from the complications with two extra pawns at the cost of a weakened kingside pawn-structure, but he is able to defend accurately and finish off the game with some nice tactical ideas.

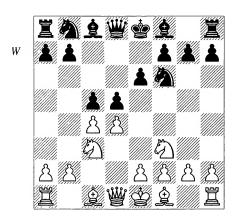
# Game 13 [D40]

# Levon Aronian – Lubomir Ftačnik

# Bundesliga 2002/3

# 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 ②f3 c5 (D)

This is the characteristic move of the Semi-Tarrasch.



# 5 e3

White plays the Symmetrical Variation, a line which is also relevant to the Tarrasch Defence. The sharper 5 cxd5 is covered in Games 14 and 15.

# 5...∳c6

Black has the opportunity to steer the game toward another opening via 5...cxd4 6 exd4, and now:

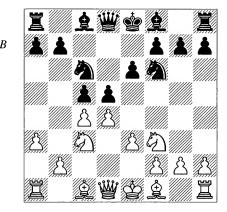
- a) 6.... 2b4 7 cxd5 公xd5 8 豐c2 (or 8 2d2) transposes to a line of the Caro-Kann Defence, Panov-Botvinnik Attack (ECO code B14) and so is beyond the scope of this book.
- b) 6...dxc4 7 ②xc4 a6 8 a4 ②c6 9 0-0 ②e7 transposes to a line of the Queen's Gambit Accepted (*ECO* code D27).

### 6 a3 (D)

This modest but cunning pawn move controls the b4-square in preparation for a possible

extended fianchetto of White's dark-squared bishop. Alternatives:

- a) 6 cxd5 exd5 7 \(\frac{1}{2}\)b5 transposes to a line of the Tarrasch Defence. This position is the subject of Game 3.
- b) 6 &d3 (or 6 &e2) 6...dxc4 (Black gains a tempo by capturing the c4-pawn after White has already developed his light-squared bishop) 7 &xc4 cxd4 8 exd4 &e7 9 0-0 0-0 10 a3 b6 11 &g5 &b7 and we have transposed to Game 3, but with colours reversed.



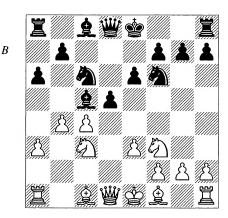
### 6 96

Black maintains the symmetry. Alternatives:

- a) 6...cxd4 7 exd4 \( \) e7 8 cxd5 \( \) \( \) \( \) xd5 9 \( \) d3 0-0 10 0-0 \( \) f6 is a standard IQP position which can arise from various openings and move-orders: I shall not examine this line here.
- b) 6... 2e7 7 dxc5 (now it is White's turn to gain a tempo!) 7... 2xc5 8 b4 2d6 9 2b2 0-0 10 cxd5 exd5 11 2b5 2b8 12 2e2 with a slight advantage for White because of his firm control over the d4-square. This was first played in Botvinnik-Tal, World Ch match (game 12), Moscow 1960.
- c) Following 6... 2e4!? 7 2d3 2xc3 8 bxc3 2e7, Black appears to have violated the general principles of opening development: he has exchanged a knight which has moved three times

for one that had only moved once. The justification is that Black has simplified the position by exchanging a set of minor pieces; also, the white pawn on a3 is not particularly useful in the new pawn-structure. After 9 0-0 0-0 10 營c2 h6 11 ዿb2 ②a5 12 ②d2 (12 cxd5 exd5 13 ②e5 c4 with a balanced game, Meleghegyi-Poulsen, ICCF corr. 1992) 12...dxc4 13 ②xc4 ②xc4 14 ≜xc4 b6 15 e4 \$b7 the chances were equal in Petrosian-Fischer, Candidates match (game 8), Buenos Aires 1971, and Fischer went on to win an instructive major-piece endgame. Note the similarity between this position and the Exchange Grünfeld; the difference is that Black's bishop is on the slightly passive e7-square rather than g7, and White's bishop is on the slightly passive b2-square rather than e3.

7 dxc5 &xc5 8 b4 (D)



### 8....**≜**a7

Black retains control over the d4-square; in some lines this gives him the chance to eliminate his isolated d-pawn by playing ...d4. The alternative is 8...ad6 9 ab2 0-0 (9...dxc4 10 axc4 ac7 11 ac1 ad7 12 ad3 favours White as the black queen is misplaced on c7, Rizzitano-Novikov, Mashantucket 2005) 10 cxd5 (in comparison to note 'b' to Black's 6th move, White has been prevented from occupying the b5-square with his knight because Black has played the extra move ...a6) 10...exd5 11 ac2 ag4 12 0-0 ac8 13 ac1 ab8 with equality, Mikhalchishin-Stangl, Dortmund 1992.

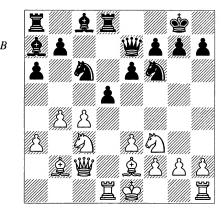
# 9 鱼b2 0-0 10 營c2

Black has no problems after:

- a) 10 cxd5 exd5 11 \( \extrm{\frac{1}{2}} \) e2 d4 (the pawn advance leads to sterile equality; Black could keep some tension in the position with 11...\( \extrm{\frac{1}{2}} \) g4) 12 exd4 \( \extrm{\frac{1}{2}} \) xd4 13 \( \extrm{\frac{1}{2}} \) xd4 \( \extrm{14} \) 0-0 \( \frac{1}{2} \) -\( \frac{1}{2} \) Ljubojević-Tal, Bugojno 1978.
- b) 10 \( \frac{1}{2}e2 \) dxc4 11 \( \frac{1}{2}xc4 \) b5 12 \( \frac{1}{2}d3 \) \( \frac{1}{2}b7 \) 13 0-0 \( \frac{1}{2}c8 \) with a balanced game, Shumiakina-Gaponenko, European Women's Ch, Istanbul 2003.

# 10... 響e7 11 罩d1

White applies pressure to the d5-pawn. Another idea is 11 \( \hat{2} \)d3 dxc4 (this is an example of the eternal 'battle for the tempo' in the QGD: Black waits for White to move his light-squared bishop before capturing the c4-pawn) 12 \( \hat{2} \)xc4 b5 13 \( \hat{2} \)d3 \( \hat{2} \)b7 with easy development for Black, Adianto-Gunawan, Bali 2000.



# 12...d4!?

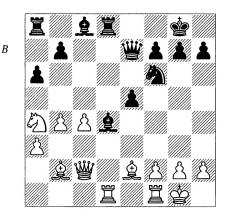
Ftačnik selects the most dynamic move to unbalance the pawn-structure. Years earlier he had played 12...dxc4 13 罩xd8+ 公xd8. Then:

- a) 14 호xc4 b5 15 호d3 호b7 (the symmetrical pawn-structure and balanced development make it difficult for either side to generate any serious threats) 16 0-0 罩c8 17 豐e2 豐e8 (17....호b8!?) ½-½ Pinter-Ruck, Belgian Team Ch 2005/6. A possible continuation is 18 a4!? bxa4 19 罩a1 豐e7 20 罩xa4 ②c6 with equal chances.
- b) 14 ②e4 ②xe4 15 Ye4 ②d7 16 ②xc4 Zc8 17 ②e5 ②e8 18 0-0 ②b8 (Hübner-Ftačnik, Polanica Zdroj 1995) 19 f4 favours White because of his more active pieces.

# 13 exd4 ②xd4 14 ②xd4 &xd4 15 0-0 e5

Black supports his well-centralized darksquared bishop and prepares to develop his light-squared bishop.

16 ②a4 (D)



# 16...**≜g**4

An alternative plan is to exchange White's nimble knight via 16.... 全 d7 17 全 x d4 全 x a4 18 響 x a4 異 x d4, and then:

- a) 19 營c2 罩ad8 20 罩xd4 exd4, with a level game, was first played in Lehmann-Alburt, Kiev 1978.
- b) 19 \( \textstyle x\) d4 exd4 20 \( \textstyle d3 \) \( \textstyle e5 \) is balanced, Trapl-Janousek, Czech Team Ch 1996/7.

# 17 **≜**xg4

- a) 17 \( \text{2}xd4 \) \( \te
- b) 17 c5!? Zac8 (17... Ye6!?) 18 \( \tilde{O}\)b6 Zc6 19 \( \tilde{O}\)c4 with a slight advantage for White due to his well-placed knight, Mikhalchishin-Brglez, Ptuj 1995.

# 17...②xg4 18 &xd4 \( \bar{Z}\)xd4 19 \( \bar{Q}\)b6 \( \bar{Z}\)ad8

Another idea is 19... 這e8 20 包d5 豐h4 21 h3 包f6 22 這xd4! (this is more challenging than 22 包e3 g6 with equality, Portisch-Markus, European Ch, Warsaw 2005) 22...exd4 (22... 豐xd4 23 包xf6+ gxf6 24 這d1 豐f4 25 c5 with an advantage for White) 23 豐f5 包xd5 24 豐xd5 favours White because his well-centralized queen is a menace to Black's queenside pawns.

# 20 公d5 **營d6**

Black's queen must remain in the centre to control the e7-square because 20...豐h4? 21 h3 公h6 (after 21...公f6 22 公e7+ 含f8 23 公f5

White wins material) 22 \( \bar{Z}\)xd4 exd4 23 \( \bar{Z}\)e1 with the idea of \( \bar{Z}\)e4 is very strong for White, because Black's offside knight is unable to help out.

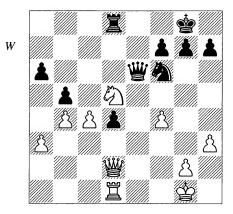
# 21 h3 勾f6 22 罩xd4 exd4 23 罩d1 營e5

After 23...公xd5? 24 罩xd4 豐c7 25 豐d2 White exploits the pin along the d-file to win a pawn.

# 24 f4 營e6 25 營d2

Aronian continues to seek an advantage. The loose d4-pawn is a mirage: 25 罩xd4 豐e1+ 26 含h2 ②g4+ 27 hxg4 豐h4+ 28 含g1 豐e1+ 29 含h2 豐h4+ with a draw by repetition.

25...b5 (D)



### 26 **₩xd4**

Alternatives:

- a) 26 罩el 豐d6 27 豐xd4 當f8! with equal chances.
- b) 26 f5!?  $ext{@e5}$  (26... $ext{@xf5}$ ?? loses to 27  $ext{@e7+}$ ) 27  $ext{$\mathbb{Z}$}$ e1  $ext{$\mathbb{W}$}$ g3 28  $ext{$\mathbb{Q}$}$ xf6+ gxf6 29  $ext{$\mathbb{Z}$}$ e4 h5 30 cxb5 axb5 31  $ext{$\mathbb{Z}$}$ xd4  $ext{$\mathbb{Z}$}$ xd4  $ext{$\mathbb{Z}$}$ xd4  $ext{$\mathbb{W}$}$ xa3 with a drawn queen endgame.

### 26...**⊈h8!**

Black avoids a devastating check and threatens ...bxc4.

# 27 f5 營e2 28 罩c1

The pin along the d-file has become too hot for White's pieces so he prepares to simplify into a drawish ending.

# 28...bxc4 29 \( \text{ \text{\tin}\text{\tetx{\text{\te}\tint{\texi}\tint{\text{\text{\text{\text{\text{\texictex{\texi}\tilit{\text{\texi}\tiint{\text{\texit{\text{\texi}\text{\texit{\text{\text{\t

# Game 14 [D41]

# Peter Heine Nielsen – Tom Wedberg

Malmö 2002

# 1 d4 d5 2 c4 e6 3 ② c3 ② f6 4 ② f3 c5 5 cxd5

The Symmetrical Variation 5 e3 was covered in Game 13.

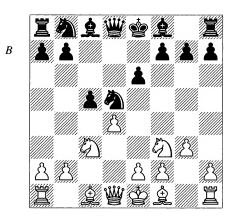
### 5...②xd5

5...exd5 transposes to the note to Black's 5th move in Game 3.

# 6 g3 (D)

White prepares a kingside fianchetto. Alternatives:

- a) 6 e3 2 c6 7 2 d3 cxd4 8 exd4 2 e7 9 0-0 0-0 is a standard IQP position.
  - b) 6 e4 is covered in Game 15.

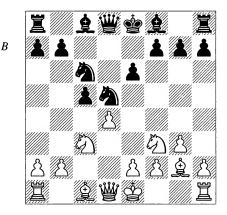


### 6...9c6

Black continues his development and applies pressure to White's d4-pawn. Alternatives:

- a) 6...②xc3 7 bxc3 cxd4 8 cxd4 ②b4+ 9 ②d2 ②xd2+ 10 豐xd2 b6 (Black hurries to contest the long diagonal) 11 ②g2 ②b7 12 0-0 0-0 13 罩fc1 ②d7 14 a4 leads to a slight advantage for White, Benko-H.Olafsson, Lone Pine 1979.
- b) 6...cxd4 7 ②xd5 豐xd5 8 豐xd4 豐b5!? 9 e4 豐b4+ (Black appears to be losing time with his queen, but he has eased his queenside defence by provoking White into advancing his e-pawn and closing the h1-a8 diagonal) 10 豐xb4 (10 鱼d2 ②c6 11 豐xb4 鱼xb4 12 鱼b5 鱼d7, with equal chances, was first played in

7 臭g2 (D)



# 7...@db4!?

The knight move applies immediate pressure to White's d4-pawn. Alternatives:

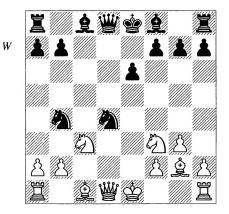
- a) 7...cxd4 8 ②xd4 ②xc3 9 bxc3 ②xd4 10 豐xd4 豐xd4 11 cxd4 and now Black must choose between retaining or exchanging the dark-squared bishops:
- a1) 11... 2d6 12 0-0 2b8 13 e4 0-0 (or 13... 2d7 14 2e3 0-0 15 2fc1 with a slight advantage for White Kramnik) 14 e5! 2e7 15 2e3 2d7 16 2fc1 2fc8 17 2xc8+ 2xc8 18 2c1 and White is a little better, Kramnik-Lautier, Horgen 1995.
- a2) 11.... \$\delta\$ 4+ 12 \$\delta\$ d2 \$\delta\$ xd2+ 13 \$\delta\$ xd2 \$\delta\$ e7 14 \$\delta\$ hc1 \$\delta\$ d8 15 \$\delta\$ c7+ \$\delta\$ d7 16 \$\delta\$ ac1 \$\delta\$ d8 17 \$\delta\$ xd7+ \$\delta\$ xd7 18 g4!? with just a slight advantage for White, Kramnik-Lautier, Belgrade 1995, and several subsequent games. White's plan is to advance his kingside pawns and open lines for his rook.
- b) 7... \( \)e 7 8 0-0 0-0 and here White's main choices are 9 \( \)\( \)xd5 and 9 e4. I shall not be examining this position in detail, but please note

that more than a thousand games have been played in this line.

### 8 e3

White is compelled to sacrifice a pawn because Black can quickly mobilize his pieces after 8 dxc5 ≝xd1+9 ≅xd1 ₤xc5 10 a3 ☒d5 11 ☒xd5 exd5 12 b4 ₤b6 13 ₤b2 0-0 with a slight initiative for Black as the white king is misplaced in the centre of the board, Filippov-Krasenkow, Shanghai 2000.

# 8...cxd4 9 exd4 $\bigcirc$ xd4 (D)



# 10 0-0

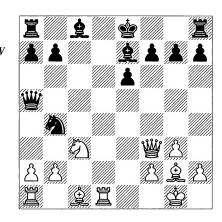
The relatively unexplored alternative 10 ②xd4!? is worthy of attention: 10...\widetilde{\psi}xd4 11 0-0 (not 11 營xd4?? ②c2+ 12 含d1 ②xd4 with a large advantage for Black) 11... 響xd1 12 罩xd1 (so far this is Biriukov-Aseev, St Petersburg Ch 1998; White has good compensation for the pawn in the form of pressure against Black's undeveloped queenside) 12... 2e7 13 \( \Omega b5 \) 0-0 14 & f4 & c6 15 & c7 (another idea is 15 & d6!? &xd6 16 公xd6 罩d8 17 罩ac1 with reasonable compensation for the pawn) 15...罩b8 16 总xc6 (White must avoid 19 &xa7? &xd1 20 罩xd1 国a8 21 食d4 国xa2, when Black has won a pawn) 19... \$b4 20 \$xa7 \$xe1 21 \$\textit{ \textit{Z}xe1 with}\$ equal chances according to Tsesarsky.

# 10...公xf3+ 11 營xf3 臭e7 12 罩d1

Another idea is 12 \(\mathbb{\beta}\)h5!? to stir up trouble on the kingside and prevent Black's queen from moving to a5.

12...**營a**5 (D)

13 a3

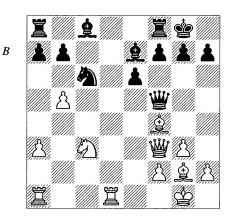


White can also consider developing his bishop first by 13 全f4!? 0-0 14 豐e2 公c6 15 a3 豐f5! 16 全e4, and then:

- a) 16...豐f6!? 17 豐c2 (17 h4 h6 is fine for Black) 17...②d4 18 兔xh7+ �h8 and now 19 豐d3! with sharp play. Note that White must avoid 19 豐e4?? as given by Tsesarsky in view of 19...②c6! with the idea of ...g6, stranding the wayward bishop.
- b) 16...豐h3 (the safest choice) 17 兔g2 豐f5 18 兔e4 豐h3 19 兔g2 ½-½ Stefansson-Macieja, Paget Parish 2001.

# 13... 2 c6 14 &f4 0-0 15 b4

15 豐e2 - 13 魚f4!? 0-0 14 豐e2 公c6 15 a3. 15... 豐f5 16 b5 (D)



### 16...9 e5

The alternative is 16... ②a5 17 **Qc7** 豐xf3 18 **Qxf3**, and then:

a) 18... 🖺 b3 19 🖺 ab1 🖺 c5 20 a4 was the continuation of Kramnik-Topalov, Linares 1999.

Kramnik evaluated this position as favourable to White.

b) 18... 2c4!? (this was suggested by Kramnik in *Informator* 75) 19 a4 gives White reasonable compensation for the pawn as Black has yet to develop his queenside.

# 17 **₩e4**

White can also consider retaining queens via 17 we2 2g4 18 h3 2f6 19 e5 with sharp play, Bochev-Mielke, ICCF corr. 2000.

# 17... 響xe4 18 ②xe4

The e4-square can best be utilized by the white knight. The alternative recapture 18 & xe4 \( \alpha \)c4 was fine for Black in V.Popov-Makarov, Sochi 2004.

# 18... 2 c4 19 2 d6 e5

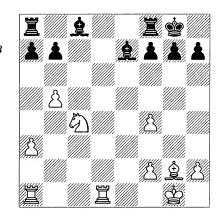
Wedberg returns the extra pawn in order to free his light-squared bishop. After 19...包xd6 20 &xd6 &xd6 21 罩xd6 White has good compensation for the pawn.

# **20** ②xc4 exf4 21 gxf4 (D)

# 21...**åg**4?

This natural developing move is the decisive mistake as now Black is unable to defend his queenside pawns. Black should patiently improve the position of his king by means of 21...g6 22 a4 \$27 23 a5 \$25 8 with chances for a successful defence.

22 \( \) \(



Black chooses active defence since 24... Zab8 25 Ze7 costs him one of the queenside pawns.

# 25 臭xb7 罩d4 26 a4

Nielsen's play is easy to understand: potential passed pawns must be pushed!

# 26... Ifd8 27 a5 h3 28 b6 axb6

Black achieves nothing after 28... Idl+ 29 Idl.

### 29 a6

The far-advanced pawn will cost Black an entire rook.

# 29... 2c8 30 \( \bar{L} c1 \) \( \alpha xb7 \) 31 \( axb7 \) \( \bar{L} d1+ 32 \) \( \bar{L} xd1 + 33 \) \( \alpha g2 \) \( \bar{L} d8 \) 34 \( \bar{L} e7 \) 1-0

There is no defence: 34...\$\\$f8 35 \boxed{z}c7 \\$\\$e8 36 \boxed{z}c8 and the b-pawn queens.

Game 15 [D41]

# Dashzeveg Sharavdorj – Suat Atalik

San Francisco 2005

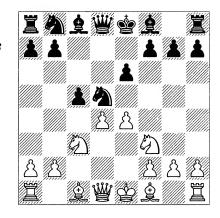
# 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 ②f3 c5 5 cxd5 ②xd5 6 e4 (D)

White establishes a broad pawn-centre. 6 g3 was covered in Game 14.

# 6...**②xc3**

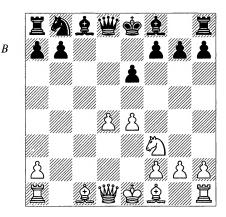
Black can also try 6...cxd4!?, and now:

- a) 7 兔b5+ 兔d7 8 exd5 dxc3 (8...兔xb5? loses to 9 dxe6 兔b4 10 exf7+ 含f8 11 公xd4) 9 dxe6 fxe6 10 兔xd7+ 豐xd7 11 豐b3!? 公c6 12 0-0 with sharp play, Skembris-Zelčić, Cutro 2002.
- b) 7 wxd4 2xc3 8 wxc3 2c6 (play has transposed into a line of the English ECO



code A34) 9 **\$\old{2}\$b5 \$\old{2}\$d7** 10 0-0 **\$\old{2}\$b6** 11 a4 **\$\old{2}\$c5** 12 **\$\old{2}\$d3 \$\old{2}\$d6** 13 **\$\old{2}\$e2** with a pleasant development advantage for White.

7 bxc3 cxd4 8 cxd4 (D)



# 8...**.**≜b4+

Black exchanges another set of minor pieces. Alternatives:

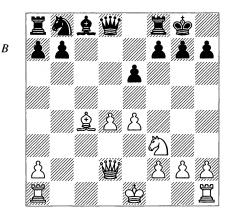
- a) 8... 2e7?! (too passive) 9 2c4 0-0 10 0-0 2c6 11 2b2 b6 12 2c1 2a5 13 2d3 2b7 14 營e2 with a clear plus for White because of his total control of the centre, Grishchuk-Paap, Mainz 2005.
  - b) 8... 2c6 9 & c4 b5!? and now:
- b1) 10 总d3 总b4+ 11 总d2 (11 皆f1!? 0-0 12 e5 斷d5 13 罩b1 led to unclear complications in Shabalov-D.Gurevich, USA Ch, San Diego 2004) 11...总xd2+ 12 斷xd2 a6 13 a4 0-0 with equal chances, Spassky-Fischer, World Ch match (game 9), Reykjavik 1972; this was the stem game for 9...b5!?.
- b2) 10 兔e2 兔b4+ 11 兔d2 豐a5 12 d5! (the most forcing continuation, by which White establishes a passed d-pawn) 12...exd5 13 exd5 ②e7 14 0-0! 兔xd2 (not 14...②xd5?? 15 兔xb4 ②xb4 16 豐d6 兔e6 17 罩fb1, when White wins) 15 ②xd2 0-0 16 ②b3 豐d8 17 兔f3 ⑤f5 18 罩c1 ②d6 19 豐d4 with an advantage for White because of his powerful passed d-pawn, Yusupov-Ribli, Montpellier Candidates 1985.

# 9 2d2 2xd2+

The inferior 9... 響 5? 10 罩 b1! 全 x d2 + 11 響 x d2 響 x d2 + 12 空 x d2 0 - 0 13 全 b5! (the idea is to provoke a queenside weakness) 13... a6 14 全 d3 罩 d8 15 罩 hc1, with a clear plus for White,

was first played in Rubinstein-Schlechter, San Sebastian 1912; Black is hopelessly bottled up on the queenside.

10 營xd2 0-0 11 总c4 (D)



White develops his light-squared bishop to an aggressive square in support of a future d5 pawn-break.

# 11...5)c6

This natural developing move is Black's most popular choice here. Alternatives:

- a) 11...b6 12 0-0 ② c6 11...② c6 12 0-0 b6.
- b) 11...②d7 12 0-0 b6 13 罩ad1 兔b7 14 罩fe1 (White develops his rooks to the central files to support the advance of his centre pawns) 14...罩c8 15 兔b3 罩e8 16 營f4 營f6 17 營d6 罩ed8 18 營a3 with a slight advantage for White thanks to his strong central pawn duo and queenside pressure, Van Wely-Cu.Hansen, Ter Apel 1993.

# 12 0-0 b6

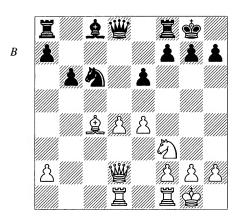
Black prepares to fianchetto his light-squared bishop to apply pressure on White's central pawns.

# 13 \( \bar{a}\) ad1 \( (D) \)

### 13...€)a5

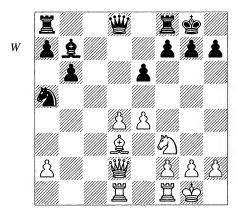
The alternative is 13.... 全b7 14 罩fe1, and then:

- a) 14...②a5 15 **2**d3 13...②a5 14 **2**d3 **2**b7 15 **E**fe1!.
- b) 14... **宣**c8?! 15 d5 exd5 16 **a**xd5 **w**c7 (16... **a**a5 17 **w**f4 **w**c7 18 **w**f5 **a**xd5 19 exd5 and White's powerful passed d-pawn quickly decided matters in Spassky-Petrosian, World Ch match (game 5), Moscow 1969) 17 **w**g5 (17 e5!? **a**c7 18 **a**xb7 **w**xb7 {Nogueiras-Tal,



Brussels 1988} 19 ②g5 with a strong attack; it is unclear why Tal was willing to play into this line again, but I am jumping ahead of the story...) 17...h6 18 豐g4 罩fd8 19 h3 ②b4 20 全xb7 豐xb7 21 ②d4 gives White an irresistible kingside attack, Heasman-Hoskyn, New Zealand corr. Ch 1997.

14 **Qd3 Qb7** (D)

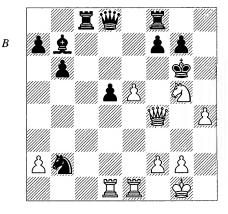


# 15 d5?!

The pawn advance has been played in a dozen high-level games. However, it appears to be premature by one move. White has two attractive alternatives:

- a) 15 豐f4 (White brings another attacking piece to the kingside) 15...豐f6 16 豐g3 and now:
- a1) 16... 豐e7 17 d5! Lad8 18 e5! 总xd5 (not 18... Lxd5 losing to 19 总xh7+) 19 总xh7+ (the bishop sacrifice on h7 is a recurring theme in this line) 19... 含xh7 20 Lxd5 Lxd5 21 公g5+ 含g8 (Black is quickly mated after 21... 含g6 22

- ②xe6+ or 21...會h6 22 營h4+) 22 營h4 營xg5 (Black must sacrifice his queen to avert checkmate) 23 營xg5 ②c6 24 f4 ②d4 (Khalifman-Karpov, Dos Hermanas 1993) 25 置f2 置c5 26 h3 with a clear plus for White as the queen is boss.
- a2) 16... **ভ**g6 17 **ভ**h3 **ভ**h6 18 **ভ**xh6 gxh6 (M.Gurevich-Winants, Antwerp 1993) 19 **ভ**fe1 with a structural advantage for White.
- b) 15 罩fe1! (White completes his development before breaking open the centre) 15...罩c8? (15...灃e7?! 16 d5 罩ad8 17 ②d4 g6 18 營h6 with a dangerous kingside attack, Lautier-Kasimdzhanov, Wijk aan Zee 2002; 15...h6!? 16 營f4 營f6 17 營g3 營e7 with sharp play, Gyimesi-Pinter, Austrian Team Ch 2004/5) 16 d5! (now the timing of this advance is perfect as White has completed his development) 16...exd5 17 e5 (this is the standard pawn sacrifice; White vigorously pursues a kingside attack) 17...②c4 18 營f4 ②b2 19 ②xh7+! ③xh7 20 ②g5+ ⑤g6 21 h4!! (D).

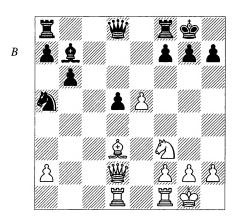


Black has two defensive tries:

- b1) 21... 豐e7 was first played in Cranbourne-Ninov, corr. 1996. Now White's most precise continuation is 22 罩e3 (this is one of the benefits of the preparatory move 15 罩fe1!: White is able to enhance his attack with a rook-lift on the kingside) 22... 罩c4 23 h5+ \equiv h6 24 \(\tilde{\til
- b2) 21... **a**c4 22 h5+ **b**h6 (22... **b**xh5? 23 g4+ **b**g6 {23... **b**h6 24 **b**h2+ 1-0 Avrukh-Donk,

26 營h5#) 23 ②xf7++ 含h7 24 營f5+ 含g8 25 e6!. In his classic book Grandmaster Preparation, Lev Polugaevsky tells the story of how he had prepared this entire line several months earlier during a joint analysis session with Boris Spassky. Spassky had the opportunity to play the line in his world championship match versus Tigran Petrosian, but Petrosian varied earlier - see note 'b' to Black's 13th move. Several months later, Polugaevsky had this position on the board in his room on the morning prior to his game versus Mikhail Tal. The conclusion was 25... 對f6 (White wins after both 25... 公xd1 26 e7 and 25... 營e7 26 h6! 罩h4 27 罩d4) 26 豐xf6 gxf6 27 罩d2 罩c6 28 罩xb2 罩e8?! (more resistance was offered by 28... 2c8 29 4h6+ 當h7 30 公f5 罩xe6 31 罩c1 當g8 32 f3 with a slight advantage for White because of his superior minor piece) 29 2h6+ \$h7 30 2f5 \( \) exe6 31 \( \begin{aligned} \begin{aligned} \alpha \text{xe6} & \begin{aligned} \begin{aligned} \alpha \text{ze6} & \begin{aligned} \begin{aligned} \begin{aligned} \alpha \text{ze6} & \begin{aligned} \begin{align 罩e7+ \$h8 (34...\$g8 35 包h4 \$a6 36 罩xa7 åd3 37 \$\dispha h2 and White wins) 35 \$\dispha h4 f5 36 ②g6+ \$g8 37 罩xa7 1-0 Polugaevsky-Tal, USSR Ch, Moscow 1969. A classic game featuring one of the finest examples of careful opening preparation in chess history.

15...exd5 16 e5 (D)



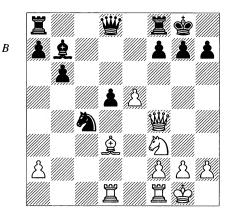
# 16...②c4!

The knight leap is Black's most precise response. Alternatives:

a) 16...d4? is too good to be true after 17 ②xd4 当d5 18 当g5! f6 (18... ae8 19 当fel increases the kingside pressure) 19 当g4 当xe5

- (19...fxe5 20 包f5 wins for White) 20 包f5 豐c7 (20...g6 21 罩fe1 is also a win for White) 21 罩c1 1-0 Rogozenko-Kveinys, Koszalin 1998. Black loses a piece after 21...包c6 22 皇e4 with a decisive pin along the c-file.
- b) 16...  $\pm c8$ ?! 17  $\pm fe1 15$   $\pm fe1$ !  $\pm c8$  16 d5! exd5 17 e5. The addition of the moves ...  $\pm c8$  and  $\pm fe1$  favours White as it gives him the option of playing  $\pm e3$  in several lines.
- d) 16... 豐e7 17 單fe1 ②c4 18 豐e2 gives White compensation for the pawn according to Atalik in his *Informator 93* notes.

# 17 響f4 (D)



# 17... **曾e7!?**

- a) 22 g4 (threatening 營f5+) 22... 全h6! 23 ②e4+g5! 24 hxg5+全g6 25 營f5+全g7 26 公f6 圖h8 and Black has repulsed the attack.
- b) 22 h5+ \$h6 23 ②e6+ (23 ②xf7+ \$h7 24 e6 \$\bigs\text{ef}\$ is winning for Black) 23...\$\bigs\text{eh7} 24 \$\bigs\text{ef}\$ 5+ \$\bigs\text{eg}\$ 25 ②g5 (25 ②xf8 \$\bigs\text{ef}\$\$ also favours Black) 25...\$\bigs\text{ef}\$ 26 hxg6 and then:
- b1) 26...f6 27 exf6! (Atalik gives 27 g7 fxg5 leading to a win for Black) 27...豐xf6 28 豐d7 豐xg6 29 豐xb7 豐xg5 30 f4 區ab8! (30...豐f5?

loses to 31 罩f3) 31 豐xb8 豐g7 (White's queen is unable to escape the net) 32 罩e8 豐d4+ 33 罩f2 (33 含h2 豐h8+ 34 含g3 豐g7+ also leads to a draw) 33...豐d1+ 34 罩f1 (34 含h2?? fails to 34...豐h5+, winning the e8-rook) 34...豐d4+ with a draw by perpetual check.

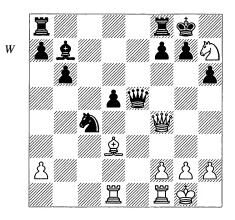
b2) 26... 全c8! 27 gxf7+ 罩xf7 28 營xf7+ 營xf7 29 公xf7 含xf7 with a clear plus for Black as the two minor pieces are stronger than the rook.

# 18 2g5?

Sharavdorj goes for the kill, but there is a tactical flaw. Alternatives:

- a) 18 當fe1? ②b2! 19 當d2 (White runs out of pieces after 19 兔xh7+ \psixh7 20 ②g5+ \psig6 21 富e3 f6, with a decisive material advantage for Black) 19...②xd3 20 冨xd3 冨ac8 21 ②d4 冨c4 22 冨g3 兔c8! with a clear plus for Black, Doettling-Yusupov, French Team Ch 2004.
- b) 18 国de1 ②b2! 19 兔e2 (White does not have enough firepower to justify 19 兔xh7+? 含xh7 20 ②g5+含g6 21 国e3 {Kalinichev-Kantorik, Bad Wiessee 1999} 21...f6! 22 exf6 營xf6 23 營h4 營xg5 24 国g3 營xg3 25 營xg3+合h7 with a material advantage for Black) 19...h6 20 ②d4 ②c4 21 兔xc4 dxc4 22 ②f5 營g5 23 營xg5 hxg5 24 f4 and the chances are roughly equal.

18...h6! 19 公h7 營xe5! (D)



Atalik exploits the unfortunate line-up of white pieces along the f1-a6 diagonal to obtain a material advantage.

# 20 **學f3**

White's overactive knight is stranded after this move. However, no relief is offered by 20

響xe5 ②xe5 21 ②xf8 ②xd3 22 罩xd3 兔a6 23 罩xd5 兔xf1 24 含xf1 含xf8 25 罩d7 b5 26 罩b7 a6 with good winning chances for Black. Atalik gives additional detail on this rook endgame in his *Informator 93* notes.

# 

Another promising alternative is 22... e6 23 Id7 Iac8 and Black's advanced c-pawn will decide the game.

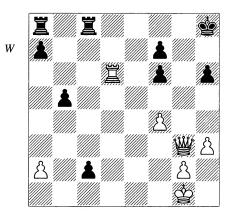
# 23 Øf6+

The knight takes some satisfaction in weakening Black's pawn-structure before its demise.

# 23...gxf6 24 營c7 b5 25 罩d7 營e6 26 h3 罩ec8 27 營g3+ 含h8 28 罩fd1 c3 29 罩1d6 營e5 30 f4

No relief is offered by 30 營h4 營g5 31 營xg5 fxg5 32 罩d1 含g7, with a decisive material advantage for Black.

# 30... **營xd6!** 31 **罩xd6 c2** (D)



# 32 罩xf6?

Relatively best is 32 營h4 c1營+ 33 含h2 含g8 34 營xf6 (34 黨xf6 簋c6 wins for Black) 34...營e3! (34...黨c5? 35 簋d3 gives White too much of an attack) 35 營xh6 簋c5! (Black controls the g5-square; not 35...這c4? 36 營g5+ 含f8 37 營h6+ 含e8 38 營h8+ 含e7 39 營f6+ with a draw by perpetual check) 36 營h4 簋ac8 37 簋h6 營d4 and Black wins – Atalik.

# 32...c1豐+ 33 曾h2 罩c6 34 罩xf7 豐c3 35 豐h4 罩g8 36 罩c7

Losing another rook, but the end result is the same after 36 \(\mathbb{U}\)f2 \(\mathbb{Z}\)cg6 37 g4 \(\mathbb{Z}\)d6: Black wins.

# 36... **国xc7 0-1**

After 37 豐xh6+ 嶌h7 there is no perpetual check.

# 6 Cambridge Springs and Lasker Defences

# Introduction

The Cambridge Springs is characterized by the moves 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 皇g5 ②bd7 5 ②f3 c6 6 e3 豐a5. Black responds to the pin on his king's knight by initiating a counterattack on the queenside.

The Anti-Tartakower (and Anti-Lasker) Variation is reached via 1 d4 d5 2 c4 e6 3 \$\tilde{\Omega}\$ c4 \tilde{\Omega}\$ f6 4 \$\tilde{\Omega}\$ g5 \$\tilde{\Omega}\$ e7 5 e3 0-0 6 \$\tilde{\Omega}\$ f3 h6 7 \$\tilde{\Omega}\$ xf6. White exchanges his dark-squared bishop for Black's king's knight. White can pursue a minority attack on the queenside, or play in the centre depending upon Black's response.

The Lasker Defence is defined by the moves 1 d4 d5 2 c4 e6 3 2 c4 e6 3 2 e7 5 e3 0-0 6 2 f3 h6 7 2 h4 2 e4. Black seeks to free his position by exchanging two sets of minor pieces. This line is not popular at the moment because it is often difficult for Black to yearn for more than a draw, but White must be well-prepared to meet this variation if he wishes to fight for an opening advantage.

# The Games

Game 16 (Postny-Acs) is a Cambridge Springs featuring 7 ②d2 ②b48 Wc2. An IQP position soon arises, but White has a knight posted on b3 instead of the traditional f3-square. Acs strikes out with an early ...a5 pawn advance and he quickly takes over the initiative on the queenside. Postny misses an opportunity to ruin Black's kingside pawn-structure and Black soon wins a pawn. Postny almost manages to salvage a pawn-down rook endgame, but Acs is able to bring home the full point after a stretch of inaccurate play.

In Game 17 (Halkias-Rychagov), White plays the Anti-Tartakower (and Anti-Lasker) Variation 6...h6 7 2xf6 2xf6 8 2c1. The players follow a topical line and soon both sides have an isolated pawn. Halkias introduces a new idea on move 19, but Rychagov defends well and the game winds down into an even endgame.

Game 18 (Ivanchuk-Onishchuk) features the Lasker Defence, 6...h6 7 2h4 2e4. White enters one of the topical main lines beginning with 8 2xe7 2xe7 9 2c1, and Black counters several moves later by introducing an opening novelty. Onishchuk obtains active piece-play at the cost of a weakened pawn-structure, and he later sacrifices a pawn for piece activity. Ivanchuk returns the pawn to launch a back-rank attack. The game takes several interesting twists and turns as the black king is uprooted from the kingside and driven across the board. Black commits the final mistake and his king becomes ensnared in a mating-net.

# Game 16 [D52]

# **Evgeny Postny – Peter Acs**

World Junior Ch, Athens 2001

# 1 d4 d5 2 c4 e6 3 2 c3 2 f6 4 2 g5

White immediately pins the f6-knight. 4 ∅f3 was covered in Chapters 3, 4 and 5.

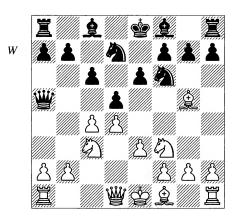
### 4... 5 bd7

Black can also play the sharp 4...c5?! (the Dutch-Peruvian Gambit) 5 cxd5 cxd4 (the older 5...豐b6?! 6 鱼xf6 豐xb2 7 豐c1 豐xc1+8 罩xc1 gxf6 9 勺f3 favours White because of his lead in development) 6 豐xd4 鱼e7 7 e4 勺c6 8 豐d2 exd5 9 鱼xf6 鱼xf6 10 exd5 豐e7+ 11 勺ge2 勺e5 12 d6 豐d8 13 勺g3 and White has consolidated his extra pawn, Korchnoi-Hector, Val Maubuée 1990.

# 5 9 f3

White can transpose into the Exchange Variation with 5 cxd5 exd5 6 e3 (White must avoid the well-known blunder 6 ②xd5?? ②xd5 7 ②xd5 8 ③b4+ 8 当d2 ③xd8 and Black has won a piece) 6...c6 7 ②d3 ②e7 8 当c2 0-0. This position was covered in Chapter 3, Games 6 and 7.

# 5...c6 6 e3 ₩a5 (D)



This is the signature move of the Cambridge Springs: Black breaks the pin on his f6-knight and he intends to increase the pressure on White's c3-knight with moves such as ... 2e4 and ... 2b4. The justification for the early queen development is that Black hopes to exploit the absence of White's dark-squared bishop from

the queenside. Another important motif to note is the position of Black's queen and White's g5-bishop on the same rank – White must be wary of an attack on the bishop involving a timely ...dxc4 capture by Black.

The Cambridge Springs can also arise via a Semi-Slav move-order: 1 d4 d5 (or 1... 2)f6 2 c4 e6 3 4 f3 d5 4 4 c3 c6) 2 c4 e6 3 4 c3 c6 (the Triangle or Wedge Variation) 4 2 f3 (Black must be prepared for other moves including 4 e4, known as the Marshall Gambit) 4... 5f6 (this is the basic position of the Semi-Slav) 5 ≜g5 (Black must be prepared for other moves, most notably 5 e3) 5... 4 bd7 (White must be ready to face the main Semi-Slav options, Botvinnik's 5...dxc4 and 5...h6, the Moscow Varia-have your opening repertoire worked out in advance so that you are prepared to handle alternative move-orders and can avoid being tricked into unfamiliar territory.

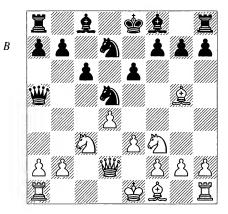
# 7 ②d2

White breaks the pin on the c3-knight and reduces the impact of ... De4. The knight retreat is the most popular choice here, but it is somewhat of a concession because White makes a second move with a well-placed piece and reduces his control over the e5-square. Alternatives:

- a) 7 \(\hat{2}\)d3? (this careless move is often played at lower club level, so be prepared!) 7...dxc4 8 \(\hat{2}\)xf6 and then:
- a1) 8...豐b4?! 9 罩b1! (I prefer the rook move to 9 鱼xg7? 鱼xg7 10 鱼c2 豐xb2, when White has insufficient compensation for the pawn according to Panczyk and Ilczuk) 9...cxd3 10 鱼h4 豐c4 11 0-0 b6 12 包d2 豐a6 13 b4 with reasonable compensation for the pawn.
- a2) 8...cxd3! 9 **호**h4 **호**b4 10 **w**xd3 b6! 11 a3 **호**a6 12 **d** 20-0! (I think this is more challenging than 12...**o** 2xc3 13 **d** 2xc3 with equal chances according to Panczyk and Ilczuk) 13 0-0-0 **o** 2xc3 14 **d** 2xc3 **d** 5 **l** 5 **l** 15 **l** 1c5 with a

pleasant initiative for Black because of White's vulnerable king position.

- b) 7 호xf6 ②xf6 8 ②d2 호b4 (Black has no problems in this line as he can quickly develop his pieces and free his position) 9 豐c2 0-0 10 호d3 罩e8 11 0-0 e5 12 cxd5 exd4! (Black avoids an isolated d-pawn) 13 ②b3 豐d8 14 ②xd4 호xc3 15 豐xc3 ②xd5 16 豐c2 豐h4 with equal chances, Cmilyte-Heinlein, Hamburg 2005.
- c) 7 cxd5 (White clarifies the centre before completing his development; this line often involves a pawn sacrifice) 7... ②xd5 8 營d2 (D).



8... ②7b6 (8.... 鱼b4 9 罩c1 h6 10 鱼h4 0-0 11 a3 鱼xc3 12 bxc3 豐xa3 13 e4 ②e7 14 鱼d3 ②g6 15 鱼g3 e5 16 0-0 罩e8 17 罩fe1 {Kramnik-Bruzon, Turin Olympiad 2006} 17... 豐e7 18 h4!? gives White compensation) 9 鱼d3 ②xc3 10 bxc3 ②d5 (10... ②a4!?) 11 0-0 豐xc3 12 豐e2 鱼d6 13 ②d2 豐a5 14 ②c4 豐c7 15 ②xd6+ 豐xd6 16 鱼h4 with good compensation for the pawn, Gligorić-Shengelia, Panormo Zonal 1998.

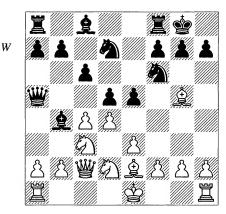
# 7...**臭b**4

# 8 營c2 0-0 9 Qe2

White must avoid the ancient trap 9 &d3?? (my database contains more than 60 games with this move!) 9...dxc4 10 🖾xc4 (White also remains a piece down after 10 &xf6 cxd3 11

wxd3 ∅xf6) 10...wxg5 and Black has won a piece, De Visser-J.Young, Cable match 1904 and many subsequent games.

9...e5 (D)



Black opens a diagonal for his light-squared bishop; note that this freeing move is possible because of the location of the white knight on the d2-square.

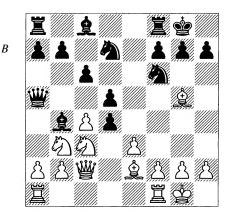
### 10 0-0

Alternatives:

- a) 10 \( \hat{\text{\te}\text{\texi}\text{
- b) 10 dxe5! (this rarely-played move was recommended by Panczyk and Ilczuk) 10... 2e4 11 2cxe4! dxe4 12 2d1 2xe5 13 0-0 and then:
- b1) 13...包f3+ 14 鱼xf3 exf3 15 包xf3 鱼g4 16 鱼f4 豐h5 17 豐e2 leaves Black with insufficient compensation for the pawn.
- b21) 16...f6 17 全f4 罩ad8 18 罩fd1 with a favourable endgame for White Panczyk and Ilczuk.
- b22) 16... 2g6 17 \( \begin{aligned} & \text{fd1 f6 18 } \\ \text{gf4 } \\ \text{Qxf4 19} \\ & \text{exf4 with a slight advantage for White thanks to his control of the d-file.} \end{aligned}

# 10...exd4 11 **②b3** (D)

This is one of the main ideas behind the 7 2d2 line. White drives the black queen away



from the a5-square and relieves the pressure on his c3-knight.

# 11...**豐b**6

White has spent three moves to manoeuvre his knight away from the kingside to a passive post on b3, whereas Black has spent two tempi to develop his queen to an active square; even if Black has to make another move with his queen, he should be satisfied with this exchange of tempi. Acs has also played 11...豐c7 12 ②xd4 dxc4 13 ②xc4 ②xc3 14 bxc3 豐e5 15 ②f3 豐e7 (15...豐c5 16 豐d3 ဩe8 17 豐d4 ②e4 with a balanced game, Arencibia-Acs, Varadero 2000) 16 ဩfe1 h6 17 ②h4 豐c5 with sharp play, Postny-Acs, Israeli Open Ch, Tel Aviv 2001. This game was played several months prior to our featured game.

# 12 exd4 dxc4

Black saddles White with an isolated d-pawn and ensures that his b4-bishop has a retreatpath.

### 13 \(\mathbb{L}\)xc4 a5!?

Black grabs some space on the queenside.

# 14 罩ad1

# 14...a4 15 ②c1

Another idea is 15 ②c5 ②xc5 16 ②xf6 ②xf6 17 dxc5 豐xc5 18 ②xa4 豐h5 with equal chances according to Acs in his *Informator 83* notes.

# 15...**쌀a**5?!

More precise is 15...a3! 16 b3 營a5 17 Qd2 ②b6 ("Black has counterplay" – Acs) 18 Zfe1 ②xc4 19 bxc4 Qf5 with a comfortable position for Black as he has safely completed his development.

# 16 &d2 Øb6 17 &d3 &e6

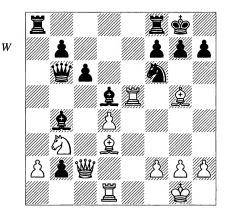
Black could consider 17... \wbegin{align\*}\pm h5!? to exploit the absence of any white pieces on the kingside.

# 18 \( \bar{2}\) fe1

18 a3?! ②xc3 19 ②xc3 豐g5 20 罩de1 罩fe8 is comfortable for Black thanks to his iron grip on the d5-square.

# 18...a3! 19 Ze5 Dbd5 20 Db3

# 



# 23 **營xb2**?

The immediate pawn recapture loses too much time and leaves the white queen out of play. White should ruin Black's kingside pawn-structure by 23 兔xf6! gxf6 24 罩e3 罩fe8 (not 24...兔d6? 25 營e2 and White has a decisive kingside attack, Profit-Bokar, ICCF e-mail 2001) 25 兔xh7+ �f8 26 營xb2 兔d6 27 營e2 兔xb3 28 axb3 營xb3 29 兔d3 with an advantage for White because of his more secure king position.

# 23... ②g4 24 罩f5 豐c7

Black has seized the initiative on the kingside and he also has the superior pawn-structure on the queenside.

# 25 \( \) \$\( \)

White hangs on after 29... 2e3?! 30 **Ze1** b6 31 **Zcc1** with chances for a successful defence.

# 30 **Qc4?!**

This loses a pawn, but even after 30 \( \begin{align\*} \begin{align\*} \le 8 & (30...h5!?) \( 31 \begin{align\*} \begin{align\*}

# 

White tries to confuse matters as 32 \( \mathbb{Z} \)c5 \( \mathbb{Y} \)xh3 is hopeless for him.

### 32...cxd5

Also sufficient is 32... 公xd5 33 營c2 f5 34 公c5 營f7 with a solid extra pawn.

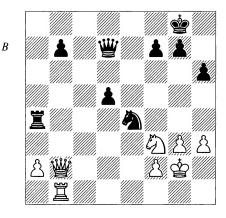
# 33 国h4 国fe8 34 公d4 營d7 35 国b1 h6

35...h5!? (intending ...g5) 36 營d2 罩e5 also favours Black.

# 36 **\$g2**

36 \wxb7? \wxb7 37 \wxxb7 \wxxb7 \wxxa2 38 \windtexit{\windth} f4 \windtexit{\windth} e4 \windtexit{\windth} gives Black a decisive advantage – Acs.

36... **Za4** 37 **Zf4 Ze4** 38 **Zxe4 2 xe4** 39 **2 f**3



# 39...**營f**5?

Black should play the direct 39...b5! 40 數b3 (40 數xb5 數xb5 41 萬xb5 萬xa2 42 公d4 萬xf2+43 \$\text{g}1 \$\text{ \$\text{a}d}\$2 is winning for Black) 40...b4 with a clear advantage — Acs.

### 40 **쌀b3**

40 豐xb7! 罩xa2 41 罩b2 is relatively best, although White is still a pawn down.

# 40...**≌a**6?!

# 41 罩b2

After 41 wxb7 Black may choose between the straightforward 41... xa2 with an extra pawn, or the sharper 41... x66!? 42 xb3 h5 intending ... xg5 and ... xg4.

# 41... **基f6** 42 **豐e3 豐d7** 43 **豐d4 豐e6!?** 44 豐e5?!

# 44... 響xe5 45 ②xe5 ②c5 46 罩d2 罩d6 47 ②d3

Postny recognizes that his best chance to obtain a draw is in a rook endgame.

### 47...5)xd3?

Acs was in time-pressure – he recommends 47... (2) e6 or 47... b6.

# 48 \( \bar{2}\) xd3 \( \cdot f8\) 49 \( \cdot f3\) \( \cdot e7\) 50 \( \bar{2}\) b3 b6 51 \( \cdot e3\) \( \bar{2}\) c6 52 \( \cdot e3\) 35 53 \( \bar{2}\) b1?

White should use his king by 53 堂d4! 堂e6 (53...堂d6 54 罩b4 h5!? is another try) 54 罩b5 罩c4+ 55 堂d3 罩a4 56 罩xb6+ 堂e5 57 罩xh6 with equal chances according to Acs.

# 

Black should play 57... **조**c7! 58 a4 \$b4 with a clear advantage – Acs.

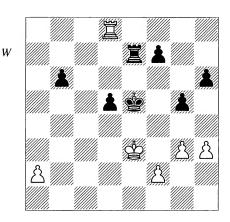
# 58 \( \bar{2} \) \( \delta \) \

# 63 \( \bar{2}\)d8 \( \bar{2}\)e7 (D)

# 64 **\$d3**

Another idea is 64 f4+!? gxf4+65 gxf4+\$e6 66 \$d4 \$\mathbb{Z}\$a7 67 \$\mathbb{Z}\$e8+ \$\shcrap{c}\$f5 68 \$\mathbb{Z}\$h8 \$\mathbb{Z}\$xa2 69 \$\mathbb{Z}\$xh6 \$\mathbb{Z}\$d2+70 \$\shcrap{c}\$e3 \$\mathbb{Z}\$b2 71 \$\shcrap{c}\$d4. Acs doesn't give an evaluation of this position, but Black can try 71...\$\mathbb{Z}\$b5 72 \$\mathbb{Z}\$d6 \$\mathbb{Z}\$b1 with some winning chances.

# 64... \( \bar{L}a7!\) 65 \( \bar{L}e8+\\ \decrearrangle d6\) 66 \( \bar{L}d8+\\ \decrearrangle e6\) 67 \( \bar{L}e8+\\ \decrearrangle d7\) 68 \( \bar{L}e2?\)



The white rook is too passive on the second rank. 68 \( \mathbb{Z} f 8!? \), as suggested by Acs, gives White more opportunities for active counterplay.

68...\$\d6 69 \bar{B}b2 \bar{B}a3+ 70 \bar{B}d4 \bar{B}a4+ 71 \bar{B}d3 \bar{B}c5 72 \bar{B}c2+ \bar{B}c4

Black has consolidated his extra pawn. The next step is to advance his king.

73 \( \begin{aligned}
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24 & \begin{aligned}
24 & \begin{aligned}
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26 & \begin{

Black forces the white king to a passive position on the back rank.

80 \$\psic1\$ \$\psic4\$ 81 \$\psic52\$ \$\pm 53\$ 82 \$\pm c2 + \$\pm c3\$ 83 \$\pm e2\$ d4 84 \$\pm e7\$ \$\pm f3\$ 85 \$\pm c7 + \$\pm d3\$ 86 \$\pm c2\$ \$\pm e4\$ 87 \$\pm b1\$ \$\pm d5\$ 88 \$\pm b2\$ \$\pm c4\$ 89 \$\pm c1\$ d3 90 \$\pm d1\$ h5

Black's pieces are optimally placed and White has no adequate defence to the threat of ...h4, winning another pawn.

91 h4 gxh4 92 gxh4 罩f4 0-1

# Game 17 [D55]

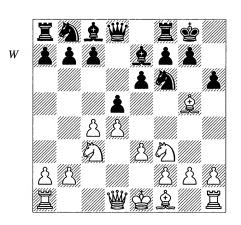
# Stelios Halkias – Andrei Rychagov

Greek Team Ch, Kallithea 2002

# 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 臭g5 臭e7

4...②bd7 was covered in Game 16. Black can play ...②bd7 prior to ... ②e7 if his intention is to play the Classical Defence (Chapter 8).

5 e3 0-0 6 **(D)** 



### 7 & xf6

This exchange of White's dark-squared bishop for Black's king's knight is known as the Anti-Tartakower Variation. I suppose this line could also have been named the Anti-Lasker Variation, but the Tartakower is a more popular line so the name stuck. White's strategy is to keep the pawn-structure stable to exploit the versatility of the knight in closed positions. Conversely, Black's strategy is carefully to open lines for the bishop-pair. The theory of the Anti-Tartakower Variation was greatly expanded during the first three Kasparov-Karpov world championship matches because the players contested nine games in this line; Kasparov directed the white pieces in five of these battles.

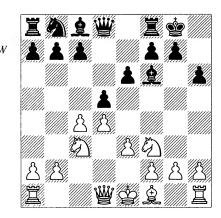
The alternative is of course 7  $\triangle$ 14, when 7... $\triangle$ 24 (Lasker Defence) is the subject of Game 18, while Chapter 7 is devoted to 7...b6 (Tartakower Defence).

7...**\hat{2}xf6** (D)

8 **\(\mathbb{Z}\)c1** 

White reinforces his c3-knight. Other moves allow Black to free his position more quickly with the ...c5 pawn advance:

a)  $8 \stackrel{\text{\tiny dec}}{=} c5 9 dxc5 dxc4 10 2xc4 2d7$  and then:



- a1) 11 c6 包e5 12 包xe5 鱼xe5 13 f4!? bxc6 14 罩d1 (after 14 fxe5? 豐h4+ Black recovers the piece) 14...豐e7 15 0-0 鱼c7 with sharp play, Wiedenkeller-Barsov, Germany 2002/3.
- a2) 11 包e4 包xc5 12 包xf6+ 豐xf6 13 0-0 鱼d7 14 罩fd1 罩fc8 with equal chances, Halkias-Atalik, Kavala 2005.
- c) 8 **当**b3 c5! 9 cxd5 cxd4 10 **公**xd4 exd5 and here:
- c1) 11 <u>\$\text{2}e2</u> **\$\tilde{\text{\infty}}\$c6** 12 **\$\text{2}d1 \$\text{2}xd4** 13 exd4 **\$\text{2}m4** 14 **\$\text{2}m4 \$\text{2}g4** 15 **\$\text{2}xg4\$ \text{2}xg4** 16 0-0 **\$\text{2}ad8** 17 h3 **\$\text{2}d7** \frac{1}{2}-\frac{1}{2}\$ Christiansen-Portisch, Reggio Emilia 1987/8.
- c2) 11 營xd5 營b6 12 0-0-0 ②c6 13 營b5 ②xd4! 14 營xb6 axb6 15 exd4 (Kruppa-Van der Stricht, Cappelle la Grande 2005) 15... 區d8! and Black recovers the pawn with a comfortable position.

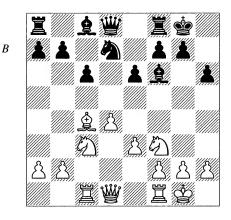
# 8...c6

Black can also play 8...a6!?, and then:

- a) 9 **Q**d3 dxc4 10 **Q**xc4 **Q**d7 11 **Q**e4 b6 12 0-0 **Q**b7 13 **Q**d3 **Q**e7 14 **W**e2 c5 with equal chances, Andersson-Short, Wijk aan Zee 1987.
- b) 9 a3 c6 10 e4 dxe4 11 ②xe4 c5! (Black finds a creative way to free his position) 12 ②xc5 ②c6 13 b4 ②xd4 14 ②d3 a5 (14...b6!? 15 ②e4 罩a7 16 ②d3 e5 is comfortable for Black thanks to his strong knight outpost) 15

0-0 axb4 16 axb4 \( \mathbb{Z}\)a3 with equal chances, Mikhalchishin-Sobura, Karvina 1987.

9 &d3 \( \tilde{Q}\)d7 10 0-0 dxc4 11 \( \tilde{Q}\)xc4 (D)



### 11...e5

An alternative strategy is 11...c5!? 12 營e2 a6 (White's pieces are well-placed in the IQP position arising after 12...cxd4 13 exd4 ②b6 14 ②d3 g6 15 營e4 ②g7 16 當fd1 溫e8 17 h4!? with a dangerous kingside attack, Ivanchuk-Pigusov, Irkutsk 1986) 13 當fd1 cxd4 14 ②xd4 營e7 15 ②e4 ②e5 16 營h5! (this was an improvement over 16 ②f3 ②b8 17 營d2 b5 18 ②e2 ②f6 with equal chances, Kasparov-Karpov, World Ch match (game 12), London/Leningrad 1986) 16... 溫d8 17 ②f1 ②b8 18 營a5 with a queenside initiative for White, Kasparov-H.Olafsson, Dubai Olympiad 1986.

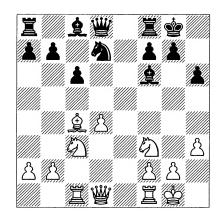
# 12 h3!

This prophylactic move was popularized by Kasparov. Black has no problems equalizing after other moves:

- a) 12 ②e4 exd4 13 ②xf6+ ②xf6 14 ②xd4 (14 營xd4 營xd4 15 ②xd4 基e8 with an equal endgame in Petrosian-Spassky, Spartakiad, Moscow 1979) 14...營e7 15 營b3 c5 16 ②e2 b6 and the chances are equal, Dementiev-Klovans, Sevastopol 1970.
- b) 12 **&**b3 exd4 13 exd4 **Z**e8 14 h3 **②**f8 (14...**②**b6 is also possible compare the main line) 15 d5 **&**d7 16 **Z**e1 **Z**xe1+ 17 **Y**xe1 cxd5 with an equal position, Ribli-Karpov, London 1984.

# 12...exd4 13 exd4 (D)

13...**₽b6** 



Black clears a path for the development of his light-squared bishop. Alternatives:

- a) 13...c5 14 **②**b3 (14 **②**e4 cxd4 15 **②**xf6+ **③**xf6 16 **ভ**b3 **ভ**b6 led to a quick draw in Tukmakov-Abramović, Bor 1983) 14...cxd4 15 **②**d5 b6 16 **②**xd4 **②**xd4 17 **ভ**xd4 **②**c5 18 **②**c4 **②**b7 19 **罩**fd1 **罩**c8 20 **ভ**g4! **②**xd5 21 **罩**xd5 **ভ**e7 22 **罩**cd1 and White had a slight advantage in the bishop versus knight middlegame in Kasparov-Karpov, World Ch match (game 10), London/Leningrad 1986.
- b) 13...置e8!? 14 營b3 置f8! (Black appears to have lost a tempo with his rook, but White is compelled to move his queen again to avert the threat of ...②b6 followed by ...②e6) 15 營c2 (15 營d1 repeats the position) 15...置e8 16 置fe1 (16 營g6 置e7 17 置fe1 ②f8 with equal chances, Dlugy-Abramović, New York 1988) 16...②f8 17 置xe8 (17 營b3 ②e6 18 ②xe6 ②xe6 19 營xb7 營b6 20 營xb6 axb6 "and pressure against d4 will soon restore both the material and positional balance." Stohl) 17...營xe8 18 置e1 ②e6 19 d5 cxd5 20 ②xd5 營d8 with equal chances, Kosten-Stohl, Austrian Team Ch 2004/5.

### 14 **臭b3**

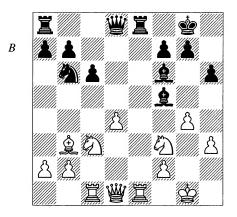
This is one of the ideas behind 12 h3!: White prevents a pin involving ... 2g4, so Black is unable to increase the pressure on White's isolated d4-pawn.

# 14...食f5 15 罩e1 罩e8

A popular alternative is 15...a5!? 16 a3 \( \text{\texts}\)e8, as in Kasparov-Karpov, World Ch match (game 22), London/Leningrad 1986. This game is annotated by Igor Stohl in Garry Kasparov's Greatest Chess Games, Volume 1.

# **16 g4!?** (D)

White gains some space on the kingside, but the drawback of this aggressive pawn advance is the newly-created weakness on the f4-square. A quieter alternative is 16 罩xe8+ 豐xe8 17 豐d2 豐d7 18 罩e1 ②d5 (18...a5!?) 19 ②e5 豐d6 with a balanced game, Vokač-Hraček, Czech Extraliga 2000/1.



### 16...**\$e6**

Black seeks to eliminate White's most active piece, even at the cost of incurring an isolated e6-pawn. Alternatives:

- a) 16.... 全g6 17 基xe8+ 豐xe8 18 豐d2 豐d7 is equal, Moskalenko-Khalifman, Riga 1988.
- b) 16...罩xe1+ 17 豐xe1 皇d3 18 ②e4 (18 ②e5 皇xe5 {Kasimdzhanov analyses the sharp 18...豐xd4!? as leading to equality} 19 dxe5 c5 20 豐e3 c4 21 皇d1 豐e7 with equal chances, Bacrot-Siegel, French Team Ch 1998) 18...皇xe4 19 豐xe4 ②d5 20 皇xd5 (20 罩c5 皇e7) 20...cxd5 21 豐f5 豐b6! 22 罩c8+ (after 22 豐xd5 罩d8, Black recovers the pawn) 22...罩xc8 23 豐xc8+ \$h7 24 豐f5+ �g8 25 豐c8+ (25 豐xd5 豐xb2 maintains the balance) 25...�h7 26 豐f5+ �g8 ½-½-½ Piket-Kasimdzhanov, Vlissingen 2001.

# 17 **Qxe6 Zxe6** 18 **Zxe6** fxe6

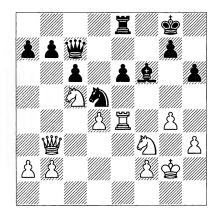
The position is balanced as both sides have an isolated pawn to defend.

# 19 **쌀b3**

Halkias introduces a new idea designed to generate some pressure along the a2-g8 diagonal. White has also tried 19 營e2 營e7 20 罩e1 罩e8 21 營c2 營f7 with equal chances, Gelfand-Kramnik, Dortmund 1997.

# 19... je7 20 這e1 這e8 21 會g2

White improves the position of his king and lends support to his f3-knight.



# 24...b6

Rychagov sidesteps 24...②f4+? 25 罩xf4! 豐xf4 26 ②xe6 罩xe6 (26...豐d6 27 ②c7+ 含f8 28 ②xe8 含xe8 29 豐xb7 wins for White) 27 豐xe6+ 含h7 28 豐e3, when White has won a pawn.

# 25 @d3

White has succeeded in covering the sensitive f4-square, but the black knight on d5 is a monster and it is difficult to see how White can generate an attack on Black's isolated e6-pawn.

# 25... 營d6 26 營c2 罩f8 27 營e2 罩e8 28 a3 a5 29 h4!?

White makes use of his last available lever to try to increase the pressure. The idea is to drive

the black bishop backward and pry open the kingside.

# 

Halkias boldly plays for a win. The calm 33 \$\displays g2\$ repeats the position.

# 33...**&**d8 34 g5 hxg5?!

Black should manoeuvre his queen to the kingside by 34...豐f8! 35 含g2 (35 罩xe6?? 豐f5+ costs White his rook) 35...豐f5 36 gxh6 gxh6 (36...豐g6+!? 37 含f1 豐xh6) 37 ②fe5 全f6 38 豐g4+含h7 with equal chances.

# 35 ②xg5 &xg5

Black exchanges the knight as after 35... 全c7 36 f4 營d7 37 ②e5 全xe5 38 fxe5 White has strong kingside threats.

# 36 hxg5 \( \bar{2}\) f8 37 \( \bar{2}\) g2

- a) 39 響e3 響xf2 40 響xf2 罩xf2 41 罩xc6 罩xb2 42 當g4 當f7 with equal chances.
- b) 39 g6!? (White's king is somewhat exposed, but Black's king is also vulnerable due to the weak back rank) 39...豐h6+ (39...豐f5+40 宮2 豐g5+ 39...豐h6+ 40 宮2 豐g5+) 40 宮2 豐g5+ 41 宮f1 豐c1+ 42 豐e1 (42 宮2 豐g5+ repeats the position) 42...豐c4+ 43 宮g1 豐xd4 44 罩e3!? 豐d6 45 罩g3 豐d5 and Black is able to hold the balance.

# 37... 罩f5 38 營g4 營d8 39 含f1

White decides not to press on as 39 罩e5 豐d7 maintains the equilibrium.

39... wxg5 40 wxg5 \( \text{Zxg5} \) 41 \( \text{Zxe6} \) \( \text{Zg4} \) 42 \( \text{Zxc6} \) \( \text{Zxd4} \) \( \text{\$\frac{1}{2}\$} \) -\( \text{\$\frac{1}{2}\$} \)

# Game 18 [D56]

# Vasily Ivanchuk – Alexander Onishchuk

World Team Ch, Beersheba 2005

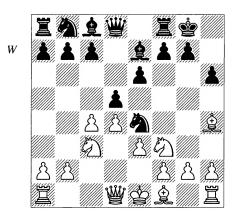
# 1 d4 d5 2 c4 e6 3 \( \tilde{2}\) c3 \( \tilde{2}\) f6 4 \( \tilde{2}\) g5 \( \tilde{2}\) e7 5 e3 0-0 6 \( \tilde{2}\) f3 h6 7 \( \tilde{2}\) h4

The Anti-Tartakower (and Anti-Lasker) Variation 7 &xf6 was covered in Game 17.

# 7...©e4 (D)

7...b6 (Tartakower Defence) is the subject of Chapter 7.

This is the characteristic move of the Lasker Defence: Black seeks to free his position by exchanging two sets of minor pieces. White must play very accurately to have any hope of obtaining an opening advantage versus the Lasker Defence. The line has a deserved reputation as a sound and solid defence. The leading



modern exponent of this line is Artur Yusupov.

# 8 **Qxe7**

Other moves are relatively rare:

- a) 8 ②xe4 dxe4 (the sharp 8... ②xh4!? 9 ②c3 ②e7 is unexplored) 9 ②xe7 豐xe7 8 ③xe7 豐xe7 9 ②xe4 dxe4.
  - b) 8 \( \mathbb{L} g3 \) and now:
- b1) 8.... 鱼b4!? 9 營c2 (Black has prompted White to lend support to the c3-knight with his queen, but White often plays 營c2 anyway in this type of IQP position) 9...c5 10 鱼d3 cxd4 11 exd4 ②xg3 12 hxg3 dxc4 13 鱼xc4 ②c6 14 墨d1 鱼d7 with equal chances, Cebalo-Yusupov, Bastia rapid 2004.
- b2) 8...c5 9 cxd5 exd5 10 &d3 &f5 11 0-0 2c6 12 dxc5 &xc5 13 ac1 &e7 and Black has a satisfactory Tarrasch-style position, Ashley-Marciano, Cannes 1998.

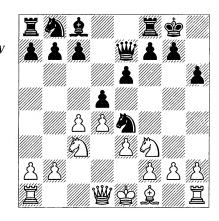
# 8...**營xe7** (D)

Black must avoid 8... ②xc3?? 9 鱼xd8 (White missed his chance with 9 豐c2?? in Halkias-Miladinović, Cutro 2001) 9... ②xd1 10 鱼e7 ②xb2 (10... 逼e8 11 鱼a3 traps the wayward knight) 11 鱼xf8 含xf8 12 cxd5 exd5 13 逼b1 with a decisive material advantage for White, B.Addison-Debbage, Witley 1998.

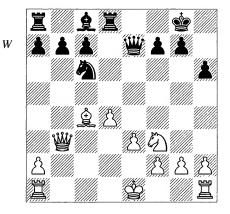
# 9 **\(\mathbb{Z}\)c1**

White has a wide choice of other moves here, of which lines 'c' and 'd' are the most critical:

a) 9 如xe4 dxe4 10 如d2 f5 11 c5 e5 (Black counters in the centre and activates his light-squared bishop) 12 豐b3+ 當h8 with a comfortable position for Black, Spassky-Lutikov, USSR Ch. Moscow 1961.



- b) 9 &d3 ②xc3 10 bxc3 c5 11 0-0 ②c6 12 cxd5 exd5 with equal chances, Chatalbashev-Komarov, Reggio Emilia 2004/5.
- c) 9 cxd5 (White opens the c8-h3 diagonal for Black's light-squared bishop, but in return he can quickly obtain a central pawn-majority) 9... (Black is compelled to capture the c3-knight; this gives White another c-pawn to use as a lever to undermine Black's d5-pawn) 10 bxc3 exd5 11 \$\mathbb{W}\$ b3 \$\mathbb{Z}\$ d8 12 c4 (this pawn advance is the justification for White's 9th move) 12...dxc4 13 \$\mathbb{L}\$xc4 \$\mathbb{L}\$c6 (D) (Black temporarily blocks his c-pawn because the threat of ... \$\mathbb{L}\$a5 forces White to expend a tempo to preserve his valuable light-squared bishop) and now:



c1) 14 營c3 皇g4 15 0-0 皇xf3 16 gxf3 (White allows his pawns to be doubled in the hope of exploiting his strong centre and powerful bishop) 16...營f6 17 皇e2 罩ac8 intending ... ②e7 and ...c5 with a sharp but balanced

position, Karpov-Yusupov, Candidates match (game 6), London 1989; Yusupov's *Informator* 48 notes to this game are very instructive.

- c2) 14 **g**e2 b6 15 0-0 **g**b7 16 **g**fc1 **g**ac8 17 **g**a4 **a**as with equal chances, *Deep Fritz*-Kramnik, match (game 5), Manama 2002.
- d) 9 營c2 c6 10 总d3 公xc3 11 營xc3 dxc4 (Black exchanges his d5-pawn for White's c4-pawn in preparation for playing a future ...c5 pawn-break; this avoids the possibility of White meeting ...c5 with cxd5, giving Black an isolated d5-pawn) 12 总xc4 公d7 13 0-0 b6 and then:
- d1) 14 b4 **\$b7** 15 **\$e2** a5! 16 **\$fb1** (16 a3 axb4 17 axb4 c5 18 bxc5 ½-½-½ Hort-Keres, Sarajevo 1972) 16...axb4 17 **\$xb4 \$a6** (17...c5!? 18 dxc5 ②xc5) 18 **\$xa6** ½-½ Bluvshtein-I.Rogers, Tuggeranong 2007.
- d2) 14 e4 兔b7 15 罩fe1 c5 16 d5 exd5 17 exd5 豐f6 18 豐xf6 公xf6 19 罩ad1 罩ad8 with equal chances, Szabo-Portisch, Sarajevo 1963.

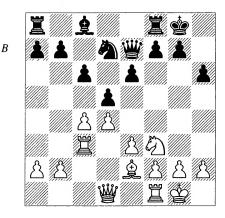
# 9...**©**xc3

Black can also employ the move-order 9...c6 10  $\triangle$ d3  $\triangle$ xc3 11  $\Xi$ xc3 - 9... $\triangle$ xc3 10  $\Xi$ xc3 c6 11  $\triangle$ d3.

# 10 \( \mathbb{\textsq} \text{xc3 c6 11 \( \mathbb{\text{\textsq}} \) e2

Another common transposition is 11 2d3 2d7 12 0-0 dxc4 13 2xc4 - 11 2e2 2d7 12 0-0 dxc4 13 2xc4.

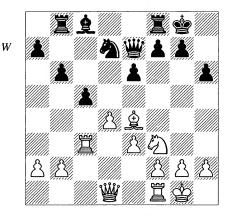
# 11...4 d7 12 0-0 (D)



# 12...罩e8!?

Onishchuk plays a preparatory move in support of the ...e5 pawn-break. Black's most popular continuation is 12...dxc4 13 \(\hat{2}\)xc4, and now:

- a) 13...e5 14 & b3 and then:
- al) 14...exd4?! (opening the centre is risky with Black's pawn on h6 because the g6-square is weakened; compare this with the main line of the Classical Defence {Game 25}, where Black's pawn is on h7) 15 exd4 ②f6 16 罩e1 豐d6 17 ②e5! with strong kingside pressure, Karpov-Yusupov, Candidates match (game 8), London 1989, and several subsequent games.
- a2) 14...e4 15 ②d2 ②f6 16 罩c5 臺g4 17 豐b1 ②d7 18 罩c3 鱼e2 19 罩fc1! (the rook belongs on the half-open c-file; less precise is 19 罩e1 鱼d3 20 鱼c2 鱼xc2 21 豐xc2 罩fe8 with equal chances, Atalik-Zelčić, Bled 2000) 19...鱼d3 20 鱼c2 鱼xc2 21 豐xc2 罩fe8 (this is safer than 21...②f6?! 22 罩c5 with an advantage for White, P.Cramling-Marciano, France 2000) 22 b4!? with a slight advantage for White as he can generate play on the queenside. This position can also be reached from the main line of the Classical Defence (see the note to Black's 13th move in Game 25) with the difference that here Black's pawn is on h6 instead of h7. The difference is not significant since the centre is closed.
- b) 13...b6 14 **Qd**3 c5 15 **Qe**4 **Bb**8 (D) and here:



b1) 16 營a4 ②f6!? (16.... b7 17 호xb7 基xb7 18 營c2 a5!? {Dolmatov's suggestion: the idea is to prevent White from playing a timely b4 pawn advance in some lines} 19 国d1 国e8 20 h3 e5! 21 dxe5 ②xe5 ②xe5 ③xe5 3 国cd3 国be7 24 国d5 ½-½ Anand-Kramnik, Amber blindfold, Monte Carlo 2001) 17 호c6 cxd4 18 exd4 a6 19 ②e5 호b7 20 国fc1 ②d5! (Black

offers a pawn sacrifice for active play) 21 \(\exists xd5\) \(\exists xd5\) with sharp play, Zviagintsev-Bologan, Poikovsky 2003.

b2) 16 營c2 兔b7 17 兔xb7 罩xb7 18 h3 罩e8 19 罩d1 a5 20 罩d2 (Kramnik-Karpov, Amber rapid, Monte Carlo 2000) 20...e5! (Kramnik's plan from line 'b1' above except here the white rook is on d2; the difference is insignificant) 21 dxe5 ②xe5 ②xe5 營xe5 23 罩cd3 罩be7 with equal chances.

# 13 營c2

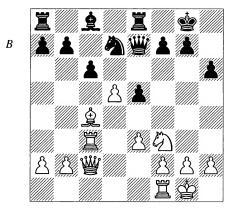
Black has a satisfactory form of Exchange Variation after 13 cxd5 exd5 14 \(\docume{2}\)d3 \(\overline{2}\)f6 intending ...\(\overline{2}\)e4 with a balanced game.

# 13...dxc4

The pawn exchange is necessary because the immediate 13...e5? walks into 14 cxd5 cxd5 15 \( \mathbb{Z} \) c7 with strong queenside pressure.

# 14 \( \exists xc4 e5 15 d5! \( (D) \)

The disruptive pawn advance is more challenging than 15 &b3 exd4 16 exd4 營d6 17 基e3 ②f6 18 基xe8+ ②xe8 19 基e1 ②c7! (this is a very important idea in such positions: Black prepares ... &e6 to counter White's b3-bishop) 20 營e4 &e6 21 &c2 g6 22 營e3 (Zimmer-de los Santos Serrano, ICCF corr. 1998) 22... 查g7 with equal chances.



### 15...9)b6!

Onishchuk introduces a new idea. An earlier game, M.Gurevich-Hamdouchi, Belfort 2003, continued 15...e4 16 ②d4 c5 17 ②b5 豐e5 18 d6 置f8 19 置d1 and White had a clear advantage because of his superior development combined with the cramping effect of the d6-pawn.

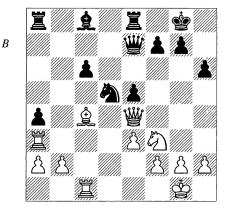
# 16 dxc6 bxc6 17 罩c1 公d5 18 罩b3

White maintains the tension. Another idea is to utilize the build-up of heavy pieces along the c-file at the cost of straightening out Black's pawn-structure by 18 总xd5 cxd5 19 罩c7 豐f6 (after 19...豐d6?! 20 豐c5 豐xc5 21 罩1xc5 White wins a pawn) 20 豐c5 兔e6 21 豐d6 d4! 22 exd4 exd4 23 豐xd4 豐xd4 24 公xd4 兔xa2 with an equal endgame.

# 18...a5 19 ₩e4 a4

Black could consider the provocative idea 19...心b4!? 20 罩bc3 (20 a3 心d5 is fine for Black despite the apparent loss of tempo, as the white rook has been prevented from using the a3-square) 20... 豐f6 with roughly equal chances.

20 罩a3 (D)



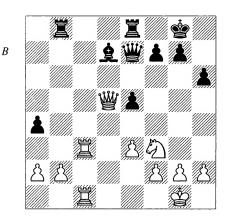
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Black offers a speculative pawn sacrifice. Alternatives:

- a) 20...\$b7 21 \$\overline{\Omega}\$h4 gives White a clear advantage according to Ivanchuk. This line highlights the importance of retaining control over the f5-square.
- b) 20...豐b7!? with the idea of ...包f6 was attributed to Onishchuk by Ivanchuk in his *Informator 95* notes. One possibility is 21 罩b1 包f6 22 豐c2 皇g4 23 e4 皇xf3 24 罩xf3 罩ed8 with a balanced game.

# 21 **Qxd5 cxd5 22 <b>Wxd5 Zab8 23 Zac3** (D) 23...**Qg4**?!

Black should play the ruthless 23... \( \times xb2! \) ('?' - Ivanchuk) 24 \( \times c7 \) (White has a decisive advantage according to Ivanchuk, but I think Black is OK because of White's vulnerable



back rank) 24... Id8 25 Id1 (25 h3 e4 26 Od4 e8 is fine for Black) 25... Ibb8! 26 h3 &e6! 27 Ixe7 Ixd5 28 Ixd5 2xd5 29 Oxe5 &xa2 30 Ia7 &b3 with an equal endgame.

# 24 b3

White has emerged from the complications with an extra pawn, but the realization of his advantage is a long and difficult process because Black's pieces are very active.

# 24...axb3 25 axb3 罩b4 26 包e1 罩d8 27 豐a5 罩db8 28 h3

White finally creates some much-needed *luft* for his king.

# 28... 三4b5 29 豐a1 臭e6 30 包f3 臭xb3?

Ivanchuk recommends 30... "b4! here, when White is going to have a hard time mobilizing his extra pawn.

# 31 罩c8+!

White is able to launch an attack by exploiting Black's vulnerable back rank.

# 

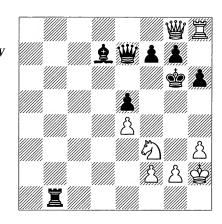
# 32 罩xc8+ 含h7 33 營a8 罩d5 34 營b8 含a4 35 e4! 罩b5 36 罩h8+ 含g6 37 營g8

White's attack should be decisive because Black's pieces are too far away to come to the defence of his king.

# 37...罩b1+ 38 當h2 桌d7 (D)

# 39 營h7+?!

Ivanchuk gives the pretty variation 39 單h7! 豐f6 (39...f5 loses to 40 包h4+) 40 罩xg7+ 豐xg7 41 包xe5+ 含f6 42 包xd7+ 含g6 43 包f8+ 含f6 44 e5+ and White wins the black queen.



# 39...曾f6 40 罩g8 曾e6 41 豐xg7

White has won a pawn and Black's king is feeling a cold draught in the centre of the board.

41... 当f6 42 当g3 罩b5 43 罩a8 含e7 44 当g8 当f4+ 45 g3 当xf3 46 当d8+ 含d6 47 罩a6+ 含c5 48 当e7+?!

White can wend his way to victory with 48 ভc7+ \$\display 64 (48...\$\display 64 49 \$\bar{2}\$d6+ \$\display xe4 50 \$\bar{2}\$c2+ mates) 49 \$\bar{2}\$c2, and now:

- a) 49... **2**b7 50 **2**a1! (Ivanchuk) 50... **2**e6 51 **2**d2+ **2**b5 52 **2**b1+ **2**b3 (52... **2**c6 53 **2**c2+ wins the rook) 53 **2**d5+ **2**a4 54 **2**a1+ and White wins.

# 48...含c4 49 罩a4+ 含c3 50 罩a3+ 罩b3 51 豐xe5+含c2?

# 52 罩a2+ 含c1

White wins after 52... 含d3 53 營d5+ 含c3 54 營xd7.

# 53 營a1+ 罩b1 54 營d4 1-0

The finish would be 54... 這b7 55 營d2+ 含b1 56 營c2#. A tremendous game by both players and a tough break for Onishchuk at the end.

# 7 Tartakower Defence

# Introduction

The Tartakower Defence arises after the moves 1 d4 d5 2 c4 e6 3 ② c3 ② f6 4 ② g5 ③ e7 5 e3 0-0 6 ② f3 h6 7 ⑤ h4 b6. Black prepares to fianchetto his light-squared bishop to increase his control over the e4-square. If White reacts passively, Black will enhance the b7-bishop with the complementary moves ... ② bd7 and ... c5 to free his queenside and create a potent position in which all of his minor pieces are actively deployed. The paradox of the Tartakower Defence is that in one of the main lines of the variation (Game 21), Black frequently develops his light-squared bishop to e6 rather than b7; this is because White reacts to the fianchetto 'threat' by transforming the central pawn-structure so that the d5-square is occupied by an immobilized black pawn.

The Tartakower has a reputation for being a rock-solid defence; the opening has been a frequent guest in world championship matches and qualifying events. Kasparov and Karpov contested thirteen world championship games in this opening, with Kasparov directing the white pieces in seven of these battles.

# The Games

Game 19 (Sargissian-Halkias) is a Tartakower featuring the currently fashionable line 8 \(\frac{1}{2}\)d3 \(\frac{1}{2}\)b7 9 0-0 \(\frac{1}{2}\)bd7 10 \(\frac{1}{2}\)g3; this is known as Romanishin's line. White quickly gives Black a set of hanging pawns, but Black's pieces are well-placed and the hanging pawns control important space in the centre of the board. Sargissian is slowly driven back and Halkias is able to use his space advantage to launch a relentless kingside attack. The key point to take away from this game is an appreciation that hanging pawns in combination with well-placed pieces are a strength rather than a weakness.

In Game 20 (Onishchuk-Rychagov), White plays the variation 8 \(\frac{1}{2} \)eq \(\frac{1}{2} \)fo \(\frac{1}{2} \)fo \(\frac{1}{2} \)cxd5 exd5 11 b4. This line is loosely related to the Anti-Tartakower (and Anti-Lasker) Variation discussed in Game 17 because White voluntarily concedes the bishop-pair in the hope of exploiting his more flexible pawn-structure. Onishchuk builds up a central advantage and Rychagov neglects to complete the development of his queenside. This gives White the opportunity to sacrifice a piece and obtain a strong attack.

Game 21 (Kasimdzhanov-Bologan) features the line 8 cxd5 ②xd5 9 ②xe7 ※xe7 10 ②xd5 exd5 11 ﷺ c1 ②e6. Bologan expands on the queenside with ...c5; several moves later Kasimdzhanov plays dxc5 and presents Black with a choice of having hanging centre pawns or an isolated d5-pawn. Bologan goes for the isolated d5-pawn, but Kasimdzhanov calmly improves his position and provokes Bologan into advancing his b-pawn. Kasimdzhanov's middlegame play makes a very strong impression as he carefully rounds up the advanced pawn and Bologan never gets another chance for counterplay. This game is a classic demonstration of the typical methods that can be used when facing an isolated d5-pawn and possessing a strong knight that dominates an ineffective bishop.

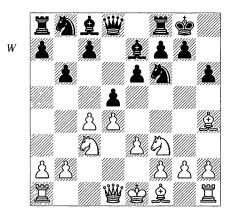
# Game 19 [D58]

# Gabriel Sargissian – Stelios Halkias

European Ch, Antalya 2004

# 1 d4 d5 2 c4 e6 3 \( \tilde{Q}\)c3 \( \tilde{Q}\)f6 4 \( \tilde{Q}\)g5 \( \tilde{Q}\)e7 5 e3 0-0 6 \( \tilde{Q}\)f3 h6 7 \( \tilde{Q}\)h4 b6 \( (D) \)

7... De4 (Lasker Defence) was the subject of Game 18, and 7... Dbd7 (Classical Defence) is covered in Chapter 8.

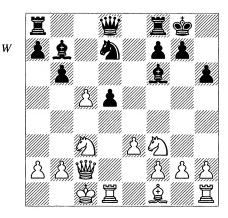


This is the characteristic move of the Tarta-kower Defence, by which Black prepares to fianchetto his light-squared bishop, and the b6-pawn also supports a potential ...c5 pawn advance. The Tartakower has been played by each of the last eight World Champions; the line was a great favourite of Spassky and Karpov.

### 8 &d3

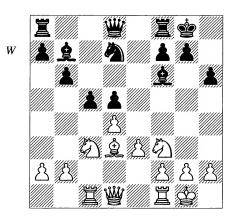
White develops his light-squared bishop to an aggressive post and takes aim at Black's kingside. Alternatives:

- a) 8 \(\delta\)e2 is the subject of Game 20.
- b) 8 cxd5 is discussed in Game 21.
- c) 8 🖥 c2 &b7 9 &xf6 &xf6 10 cxd5 (note how White waits for Black to play ... &b7 before implementing the plan of &xf6 and cxd5; the idea is to saddle Black with an ineffective light-squared bishop on the b7-square) 10...exd5 11 0-0-0!? (this aggressive plan has fallen out of favour because White's king is too vulnerable on the queenside) 11...c5 12 dxc5 🖾 d7! (D) and now:



- c1) 13 cxb6? (the pawn-grab is too greedy!) 13... £xc3 14 bxc3 axb6 and Black has tremendous compensation for the pawn because of White's exposed king.
- c2) 13 🗓 xd5 🗓 xc5 14 🗟 c4 b5!? with sharp play, Kasparov-I.Zaitsev, Baku 1980.
- c3) 13 c6 \(\exists xc6 14 \(\bar{O}\)d4 \(\exists b7 15 \)g4!? \(\overline{O}\)e5 16 \(\exists e2 \(\overline{O}\)c6! (Ubilava-Kharitonov, Tallinn 1983) 17 h4!? \(\overline{O}\)xd4 18 exd4 \(\exists xh4 19 \)f4 with compensation for the missing pawn.
- d) 8 \(\mathbb{\mathbb
- d1) 12 **Q**d3 c5 13 dxc5 **②**d7 14 c6 **Q**xc6 15 0-0 **②**c5 16 **營**c2 **Z**c8 17 **Q**h7+ **�**h8 18 **Q**f5 **②**e6 is equal, Beliavsky-Kramnik, Belgrade 1997.
- d2) 12 a3!? (White avoids blocking the d-file so as to discourage Black from playing ...c5) 12...c6 13 \(\hat{L}\)d3 \(\hat{L}\)d7 14 0-0 g6 15 \(\hat{L}\)b1 \(\hat{L}\)g7 with equal chances, Kramnik-Kasparov, match (game 3), Moscow 2001.
  - e) 8 罩c1 兔b7 and here:
- e1) 9 鱼e2 dxc4 10 鱼xc4 包bd7 11 0-0 c5 12 豐e2 a6 13 a4 cxd4 14 包xd4 包c5 15 f3 豐e8 16 豐c2 區c8 with equal chances, Portisch-Vaganian, Candidates match (game 1), Saint John 1988.

e2) 9 \( \) xf6 \( \) xf6 10 cxd5 exd5 11 \( \) d3 c5 12 0-0 \( \) \( \) d7 (D) and now White can try:



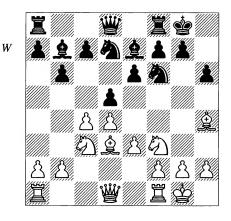
e21) 13 象b1 g6! (Short's improvement over 13...宣c8? 14 句b5! with an advantage for White, Portisch-Short, World Cup, Rotterdam 1989) 14 豐a4 罩e8 15 罩fd1 cxd4 16 exd4 包f8 with equal chances, Karpov-Short, World Cup, Rotterdam 1989.

e22) 13 全f5 g6 14 全xd7 cxd4 15 全c6! (a zwischenzug to gain a tempo) 15...全xc6 (not 15...dxc3?? 16 全xb7, when White wins a piece) 16 公xd4 全b7 17 營a4 營e7 18 罩fd1 罩fc8 with equal chances, Dokhoian-Klovans, Berlin 1992.

# 8...\$b7 9 0-0

Another common transposition is 9 2xf6 2xf6 10 cxd5 exd5 11 2c1 - 8 2c1 2b7 9 2xf6 2xf6 10 cxd5 exd5 11 2d3.

# 9...**②bd7** (D)



10 **黛g**3

Romanishin's idea: White voluntarily retreats his dark-squared bishop to inhibit Black from playing ...②e4. White can also play 10 營e2 c5 (10...②e4 is another possibility) 11 皇g3 – 10 皇g3 c5 11 營e2.

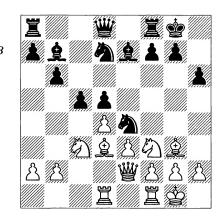
# 10...c5

Black has also tried 10... 2e4?! 11 2xe4 dxe4 12 2d2 f5 13 2b5 (this is one of the ideas behind White's 10th move: Black cannot adequately defend the c7-pawn) 13...e5 14 dxe5 (14 2xe5 2xe5 15 dxe5 2g5 is fine for Black) 14... 2c5 15 2b3 2d3 16 2c1 with an advantage for White, Zaichik-A.Petrosian, Moscow 1987.

# 11 ₩e2

Another idea is to open the centre by 11 cxd5 ②xd5 12 ②xd5 ②xd5 13 營e2 cxd4 14 ②xd4 ②f6 15 罩fd1 with a slight pull for White, Ivanchuk-Kasimdzhanov, FIDE Knockout, Tripoli 2004.

# 11...**②e4 12 cxd5 exd5 13 罩ad1** (D)



### 13... **營c8**

Black maintains the central tension and sidesteps any potential trouble along the d-file. Alternatives:

- a) 13...②df6 14 dxc5 ②xc3 15 bxc3 ②xc5 16 ②d4 We7 17 ②h4 We5 with equal chances as both sides have an isolated pawn, Sargissian-Mkrtchian, Erevan 2003, and several earlier games.
  - b) 13... 2xg3 14 hxg3 and then:
- b1) 14...a6?! 15 dxc5! bxc5 16 &b1 \( \overline{0}\)b6 17 a4! gave White a slight advantage in Kramnik-Yusupov, Dortmund 1998. In chess as in life,

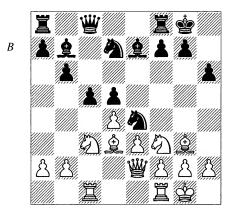
timing is everything: the exchange of one set of minor pieces has increased the vulnerability of Black's hanging pawns.

b2) 14...c4 (Black avoids the hanging pawns) 15 & b1 & b4 16 營c2 公f6 17 公e5 基e8 18 g4!? with razor-sharp play; the most recent example is Klimov-Isaevsky, Russia Cup, Sochi 2005.

# 14 罩c1 (D)

The white rook continues to shadow the black queen. White's most popular alternative is 14 fel ddf 15 dxc5, and now:

- a) 15...②xg3 16 hxg3 bxc5 17 e4 dxe4 (½-½-1/2 H.Grünberg-Dorfman, Austrian Team Ch 2002) 18 ②xe4 ②xe4 19 ②xe4 ②xe4 20 營xe4 ②f6 with an even game.
- b) 15...②xc3 16 bxc3 ②e4 17 ②e5 ②xc5 (17...f6!? 18 c6 ②xc6 19 ②d4 營e6 also looks reasonable for Black) 18 營b2 營e6 19 ②d4 〇章fc8 with equal chances, Pankratov-Andriulaitis, ICCF e-mail 2002.



# 14...Ødf6

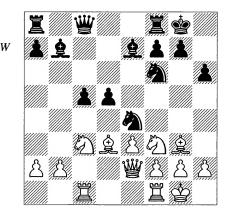
Another viable option is 14... \$\begin{align\*} \begin{align\*} \beg

# 15 dxc5

White decides to give Black a set of hanging pawns; the idea is visually appealing because of the line-up of white rook versus black queen along the c-file. From Black's perspective, the hanging pawns are not a liability in this position because they are well-defended and control the lion's share of the centre. Also, White concedes some space to Black by exchanging his d4-pawn for Black's b6-pawn.

Other moves gives little: 15 包e5 包xg3 16 hxg3 豐e6 is comfortable for Black, while after 15 鱼e5 包xc3 16 罩xc3 包e4 17 罩cc1 f6 18 鱼f4 豐e6 the chances are equal.

# 15...bxc5 (D)



### 16 罩fd1

White continues his central build-up. Alternatives:

- a) 16 ②xe4?! ②xe4! (this is more incisive than 16...dxe4 17 ②e5 ②a6 18 ②c4 營e6 19 b3 罩fd8 20 罩fd1 ½-½ Novikov-P.H.Nielsen, New York 2000) 17 ②xe4 ②a6 18 營c2 ②xf1! 19 ②c3 ②c4 20 b3 d4 favours Black as he has a material advantage.
- b) 16 \( \hat{2}e5 \( \hat{2}g4! \) 17 \( \hat{2}f4 g5! ? 18 \( \hat{2}g3 \) \( \hat{2}xg3 \) 19 hxg3 f5 is also good for Black: he has the bishop-pair and a space advantage.

# 16...**營e**6

Black increases his grip on the e4-square and removes his queen from the potentially dangerous c-file.

# 17 &h4 g5

Black gains more time and prevents White from exchanging a set of minor pieces at the cost of a slight weakening of his kingside pawnstructure.

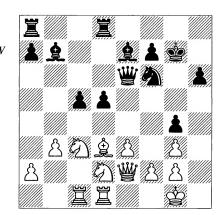
# 18 Ձg3 罩fd8 19 ②d2?!

The voluntary knight retreat is too passive. White should activate his queen and take aim at the f5-square via 19 ∰c2!? ②xg3 20 hxg3 g4 21 ②h4 with counterplay.

# 19... 2 xg3 20 hxg3 g4!?

Stelios grabs some space on the kingside.

# 21 b3 曾g7 (D)



A very deceptive king move: Black appears to be protecting his h6-pawn, but he is actually clearing the back rank for a rook to shift over to the h-file.

# 22 **響f1?**

Sargissian vacates the e2-square for his knight, but his queen is poorly situated on the back rank. Relatively best is 22 e4!? dxe4, and now:

- a) 23 ②dxe4? Zxd3! 24 Yxd3 ②xe4 is crushing for Black because his two minor pieces are superior to the white rook.
- b) 23 &c4 豐e5 24 罩e1 罩d4 25 ②b5 罩ad8!? (25...罩d7 26 ②c3 with counterplay) 26 ②xd4 (26 ②f1!?) 26...cxd4 27 &a6 &a8 is a promising exchange sacrifice for Black thanks to his mobile centre pawns.
- c) 23 &b1 e3 24 營xe3 (24 fxe3 營e5 25 營f2 c4! opens lines for Black as 26 公xc4? 營xc3! wins material) 24...營xe3 25 fxe3 公d5 26 公xd5 罩xd5 27 公c4 罩e8 with just a slight advantage for Black thanks to his pair of bishops.

# 22...a5 23 ②e2 豐e5

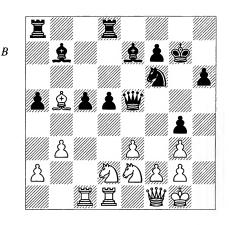
The black queen radiates power all over the board. Her majesty is quite safe in the centre because Black's hanging pawns control most of the key central squares and prevent White from activating his minor pieces.

24 **鱼b**5 (D)

# 24...h5!

The decisive blow comes from the flank: Black prepares to pry open the h-file and infiltrate White's position.

25 分f4 罩h8



25... **豐g5** at once is a strong alternative.

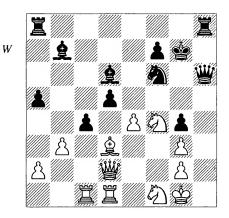
### 26 **營e2**

Too late for 26 公d3 豐c7 27 罩xc5!? Qxc5 28 罩c1 h4 and Black's attack rolls on.

# 26...h4 27 公f1 &d6 28 &d3 豐g5 29 豐d2 豐h6 30 e4

Desperation, but Black was threatening to combine opening the h-file with the ...d4 advance to expose the weakness of White's g2-pawn.

# 30...hxg3 31 fxg3 c4 (D)



### 32 **鼻b**1

Black also crashes through after 32 bxc4 ②c5+33 ②e3 dxe4 34 ②c2 罩ad8 35 營e2 罩d3! 36 ②xd3 exd3 37 營xd3 ②e4 and White must give up his queen to prevent ... 營h1#.

# 32...罩ae8 33 ②e3 臭c5 0-1

White's king is hopelessly exposed after 34 罩el (34 含f1 ②xe4 35 ②xe4 豐f6 is winning for Black) 34... 罩xe4 35 含f1 (35 ②xe4 ②xe4  37.... ② xe3 38 營xf4 (38 黨xe3 黨h1+ picks up the loose rook) 38... ② xf4 39 黨cd1 c3 and Black has a decisive material advantage.

# Game 20 [D58]

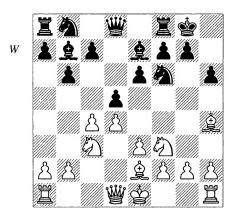
# Alexander Onishchuk – Andrei Rychagov

Moscow 2002

# 1 d4 d5 2 c4 e6 3 ② c3 ② f6 4 \( \) g5 \( \) e7 5 e3 0-0 6 \( \) f3 h6 7 \( \) h4 b6 8 \( \) e2

White develops his bishop and prepares kingside castling. Alternatives:

- a) 8 \( \hat{2}\)d3 and most of White's other 8th move options were covered in Game 19.
  - b) 8 cxd5 is the subject of Game 21.
  - 8....**全b7** (D)



### 9 \$xf6

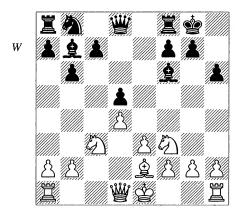
The timing of this exchange in conjunction with White's next move is critical: White exchanges his bishop for the black knight only after Black has played .... \$\oldsymbol{\text{b}}\$7, but before Black has had the opportunity to play ... \$\oldsymbol{\text{b}}\$bd7 to recapture with the knight. Less popular options include 9 \$\oldsymbol{\text{E}}\$c1 and 9 0-0, though I shall not be covering these alternatives in this book.

# 9...2xf6 10 cxd5

The pawn capture is the only logical followup to White's previous move: having conceded the bishop-pair, White must fix the centre pawns before Black plays ...dxc4 to open the long diagonal for his light-squared bishop.

10...exd5 (D)

Rarely seen is 10.... 全xd5?! 11 公xd5 exd5 (11... 豐xd5 12 0-0 公d7 13 豐a4 favours White as the weakness of Black's queenside light squares is exposed) 12 0-0 豐d6 (Razuvaev-Lutikov, Polanica Zdroj 1972) 13 豐d2!? 公d7 14 罩fd1 c6 15 罩ac1 with a slight advantage for White as he can target Black's vulnerable c6-pawn.



### 11 b4

White immediately becomes active on the queenside. There are some independent possibilities after 11 0-0 c5 (11... $\bigcirc$ d7 12 b4 c5 13 bxc5 bxc5 14  $\square$ b1  $\square$ c6 - 11 b4 c5 12 bxc5 bxc5 13  $\square$ b1  $\square$ c6 14 0-0  $\square$ d7) 12 dxc5, and now:

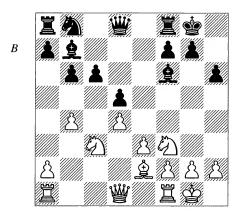
- a) 12...bxc5 13 營b3 兔c6 14 罩ad1 c4 (the alternative 14...兔xc3 15 營xc3 ②d7 16 b4 favours White, James-Hulmes, British League (4NCL) 2004/5) 15 營c2 營a5 16 ②d4 with an advantage for White thanks to his control over the d4-square, Sashikiran-Lputian, Internet rapid 2004.

豐e7 19 全f3 罩fd8 20 罩fd1 with slight pressure for White, although accurate defence enabled Black to hold the draw in Kramnik-Khalifman, Linares 2000.

# 11...c6

The modest pawn move has become Black's most popular continuation over the past decade or so. The main alternative is 11...c5 12 bxc5 bxc5 13 罩b1 &c6 (13...豐a5 is a further possibility) 14 0-0 ②d7 15 &b5 豐c7 with roughly equal chances. This position received a thorough workout during several of the Kasparov-Karpov world championship matches. The game continuation is currently preferred because it gives Black more opportunities for creating imbalance.

 $12 \ 0-0 \ (D)$ 



### 12...a5

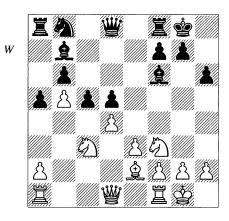
- a) 14 b5 c5 15 dxc5 bxc5 16 Zad1 毫xc3 17 豐xc3 公d7 with a sharp struggle ahead, Van Wely-Asrian, Turin Olympiad 2006. The strength of White's passed b-pawn is offset by Black's strong central pawn duo.
- b) 14 bxa5 \( \frac{1}{2}\)xa5 15 a4 \( \frac{1}{2}\)d7 16 \( \frac{1}{2}\)fel \( \frac{1}{2}\)a6 (16...g6 17 e4!? c5! with sharp play, Karpov-Short, Amber rapid, Monte Carlo 1993) 17 \( \frac{1}{2}\)xa6 \( \frac{1}{2}\)xa6 \( \frac{1}{2}\)xa6 \( \frac{1}{2}\)a6 18 \( \frac{1}{2}\)a6 19 e4 dxe4 20 \( \frac{1}{2}\)xe4 \( \frac{1}{2}\)f8 21 \( \frac{1}{2}\)e5 \( \frac{1}{2}\)a7 with equal chances, Morović-Lputian, Poikovsky 2001.

### 13 b5

This is White's most consistent choice; the pawn advance aims to undermine the support of the d5-pawn. Alternatives:

- a) 13 a3 axb4 14 axb4 營d6 15 置xa8 食xa8 16 營b3 公d7 17 罩a1 食b7 with equal chances, Andersson-Cu.Hansen, match (game 6), Skellefteå 2001.
- b) 13 bxa5 \( \bar{z}\)xa5 14 a4 \( \bar{Q}\)d7 15 \( \bar{w}\)b3 \( \bar{z}\)e8 12...\( \bar{z}\)e8 13 \( \bar{w}\)b3 a5 14 bxa5 \( \bar{z}\)xa5 15 a4 \( \bar{Q}\)d7.

13...c5 (D)



# 14 De5!

Onishchuk's aggressive knight advance was a novelty at the time of this game. One of the ideas is to follow up with £f3 to increase the pressure on Black's vulnerable d5-pawn. Other moves allow Black to complete his development more smoothly:

- a) 14 \( \begin{align\*} \text{14} \text{ (this move fails to put pressure on Black's queenside)} \) 14...\( \begin{align\*} \begin{align\*} \text{26} \text{27} \text{26} \dots \] 46 g3 \( \begin{align\*} \text{27} \text{57} \text{57} \text{47} \text{16} \text{g3} \\ \text{29} \text{f8} \text{ with equal chances, Topalov-Kramnik, Linares 1998.} \end{align\*}

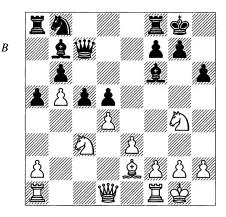
# 14...豐c7

Black challenges the e5-knight and indirectly applies pressure to the c3-knight. Alternatives:

a) 14... 2d7? 15 2c6 2xc6 16 bxc6 cxd4 17 2xd5 2e5 18 2xf6+ \( \psi xf6 \) 19 \( \psi xd4 \) 2xc6 20 營xf6 gxf6 21 全f3 gives White an endgame advantage, Kipper-A.Shneider, Bad Zwesten 2004.

- b) 14... add 15 f4 2d7 16 ac1 cxd4 17 exd4 favours White because of his strong knight outpost and superior light-squared bishop.
- c) 14.... xe5 15 dxe5 d4 16 exd4 cxd4 17 ②a4 豐g5 18 皇g4! 豐xe5 19 ②xb6 冨a7 20 冨b1 豐d6 (20... xe4!? 21 冨e1 f5 22 皇f3 with sharp play, Onishchuk-Vaganian, Poikovsky 2002; this game was played two months after our featured game) 21 ②a4 (the knight is forced offside as 21 ②c4?? 豐d5 wins a piece because of the mate threat) 21... xe4 22 冨c1 d3 with equal chances, Serradimigni-Salzmann ICCF corr. 2003.

15 ②g4 (D)



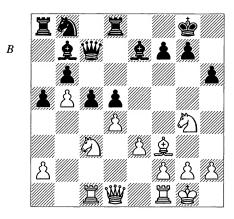
# 15...\&e7?!

Black retains his dark-squared bishop at the cost of delaying his queenside development. The alternative is 15... 2d7!? 16 \$\( \Delta f 3\), and now:

- a) 16...cxd4 17 ②xf6+ ②xf6 18 豐xd4 (the pawns on b6 and d5 are vulnerable) 18...豐c5 19 ②a4 (19 豐d3!?) 19...豐xb5 (19...豐xd4 20 exd4 ②d7 21 罩fe1 also favours White's more active pieces) 20 罩ab1 豐e8 21 ②xb6 with a clear plus for White, S.Ernst-Lputian, European Clubs Cup, Fügen 2006.
- b) 16... **Z**ad8 17 ②xd5 **Q**xd5 18 **Q**xd5 cxd4 19 **Z**c1! (19 e4 **Q**g5 20 h4 **Q**xh4 21 **Z**c1 **Q**c5 with equal chances, Rahman-Johannessen, Dhaka 2002) 19... **查**d6 20 e4 **Q**c5 21 f4 d3 22

\( \begin{aligned} \begin{alig

16 食f3 罩d8 17 罩c1 (D)



# 17...c4

Three months after our featured game, Kasimdzhanov tried to improve with 17... Za7 18 ②e5 營d6 (18... 2f6!?) 19 2g4!? (the idea is to prevent Black from completing his development with ... 包d7) 19... **Qa8** (White wins material af-the double attack on the d5- and f7-pawns) 20 ②a4 罩c7 21 營c2 身b7 22 f4 (White's centralized knight dominates the board) 22...c4 23 ②c3 f6?? (relatively best is 23... 2c8 24 皇f3 食b7 25 豐f5 with an advantage for White be-1-0 Zviagintsev-Kasimdzhanov, Essen 2002. The finish would be 24...fxe5 (24...\(\doc{2}{2}c8\) loses to 25 公f7) 25 兔e6+ 含h8 26 fxe5 營a3 27 兔f5 followed by mate.

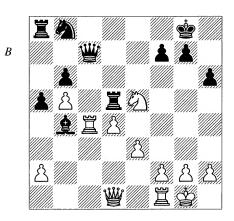
# 18 夕e5 皇b4

18....全f6 19 ②d3!? (heading for f4) 19...g5 (Black's position collapses after 19...cxd3 20 ②xd5 營d6 21 ②xf6+ 營xf6 22 ②xb7 罩a7 23 ②f3 with a decisive material advantage for White) 20 ②b2 with a clear plus for White according to Onishchuk in *Informator 84*. Black will have difficulty completing his development because of the vulnerable d5- and c4-pawns.

# 19 ②xd5!?

Onishchuk plays an enterprising sacrifice. A reasonable alternative is 19 鱼h5 g6 20 豐g4 豐e7 21 f4 with strong pressure as Black has no kingside defenders.

# 

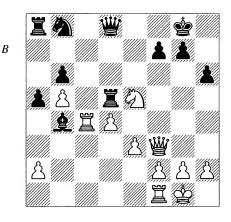


# 21...\d8

The alternative is 21... 豐b7 22 豐c2 罩a7 23 罩c8+ 身f8 24 豐c4 with initiative – Onishchuk. Black is hopelessly bottled up; for example, 24... 罩xe5 25 dxe5 ②d7 26 豐c6 ②xe5 (or 26... 豐xc6 27 bxc6 ②xe5 28 c7 and White wins) 27 罩xf8+ 含xf8 28 豐d6+ 含g8 (28... 豐e7 29 豐b8+ 豐e8 30 豐xa7 is also winning for White) 29 豐xe5 and White has a solid extra pawn.

# 22 響f3 (D)

White could consider the adventurous sacrifice 22 ②xf7!? 含xf7 (22...營e8 23 ②e5 ②d7!?) 23 營f3+ 含g6 (23...含g8? 24 罩c8! 營xc8 25 營xd5+ 含h7 26 營e4+ 含g8 27 營xa8 gives White a decisive material advantage) 24 e4!? (24 營e4+ 含f6 25 營f3+ 含g6 26 營e4+ with a draw by repetition) 24...罩xb5 25 e5, when White has a dangerous attack because of Black's exposed king and backward development.

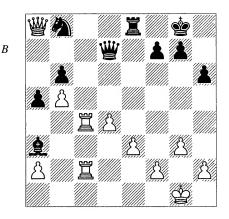


# 22...罩xe5?

# 23 豐xa8 罩e8 24 罩fc1 臭a3 25 罩1c2?!

More accurate is 25 国1c3 身b4 26 国c2 豐d7 27 a4 with a decisive advantage for White – Onishchuk. Black has no answer to the careful advance of White's centre pawns.

# 25... **曾d7 26 g3** (D)



# 26...**營xb**5?

Relatively best is 26... 當f8 27 曾g2 豐xb5 28 豐b7 ②d7 29 e4 with a clear plus for White because of his potent pawn duo.

### 27 罩c8 臭d6

The black king is rooted out of his palace after 27... 宣f8 28 罩2c3 (not 28 豐xb8?? 豐b1+ 29 含g2 豐xc2! and Black wins) 28... 全d6 29 罩xf8+ 含xf8 30 罩c8+ 含e7 31 豐e4+ 含f6 32 罩d8 with crushing threats.

# 28 wb7 罩xc8 29 罩xc8+ 含h7 30 wxf7

The black king is hopelessly exposed.

# 30... **營b1+31 含g2 營e4+32 f3 1-0**

# Game 21 [D59]

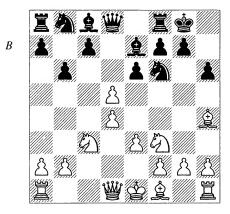
# Rustam Kasimdzhanov – Viktor Bologan

# Pamplona 2002

# 1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 ②g5 ②e7 5 e3 0-0 6 ②f3 h6 7 ②h4 b6 8 cxd5 (D)

White clarifies the central pawn-structure before committing his light-squared bishop. Alternatives:

- a) 8 \( \hat{2}\)d3 and most of White's other 8th-move options were covered in Game 19.
  - b) 8 \( \extrm{\$\pm\$e2}\) was covered in Game 20.



### 8...4)xd5

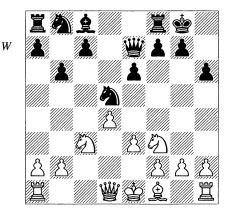
The knight recapture is favoured by theory because it usually leads to freeing exchanges. Black comes under pressure after 8...exd5 9 \$d3 \$b7 10 0-0 c5 11 \$\tilde{\Omega}\$e5! \$\tilde{\Omega}\$bd7 (11...\$\tilde{\Omega}\$c6?! 12 **Qa6! Wc8** 13 **Qxb7 Wxb7** 14 **Qxf6 Qxf6** 15 2g4 and Black is faced with the unpleasant choice between losing his d5-pawn or having his pawn-structure ruined, Kasparov-Beliavsky, Candidates match (game 1), Moscow 1983) 12 £f5! (this was another important Kasparov novelty; the idea is to apply pressure on Black's centre and force a concession) 12... 2xe5 (now White's advanced e-pawn is annoying, but after 12... **2**e8, 13 **2**a4!? ratchets up the tension) 13 dxe5 2e8 (13...2e4 14 2xd5! 2xh4 15 2xe4 15 f4 罩ad8 16 罩f2 also favours White) 14 单g3 ②c7 15 豐g4 with strong kingside pressure, Kasparov-Beliavsky, Candidates match (game 5), Moscow 1983. This game is annotated by Igor Stohl in *Garry Kasparov's Greatest Chess Games*. Volume 1.

### 9 \( \text{\hat{e}} \) xe7

Alternatives:

- a) 9 鱼g3 (White avoids exchanges, but this continuation is too slow to cause any problems for Black) 9...c5 10 鱼d3 cxd4 11 exd4 鱼a6!? (Black is able to challenge White's light-squared bishop without having lost a tempo earlier with ....鱼c8-b7) 12 0-0 鱼xd3 13 豐xd3 仑c6 with equal chances, Levenfish-Capablanca, Moscow 1936.
- b) 9 ②xd5 exd5 (relatively unexplored is 9.... xh4!? 10 ②xc7 xf2+ 11 xf2 wxc7 12 xc1 we7 with sharp play; a recent example is Mamedyarov-Lputian, FIDE Knockout, Tripoli 2004) 10 xc7 wxc7 wxc7 20 xc5 exd5.

# 9...**營xe7** (D)

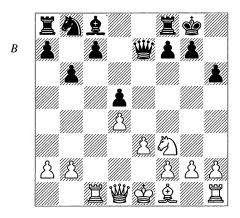


# 10 ②xd5

White can delay the exchange of knights with 10 罩c1 兔b7 11 公xd5 兔xd5 (11...exd5 – 10 公xd5 exd5 11 罩c1 兔b7) 12 兔e2 罩c8 13 0-0 c5 14 dxc5!? 罩xc5 15 罩xc5 豐xc5 16 豐a4 兔c6 17 豐d4 (17 豐f4 公d7 18 b4 豐f8! 19 豐c7 罩c8! with equal chances, Kasparov-Timman, USSR-RoW (game 2), London 1984; this was the stem

game for 14 dxc5!?) 17... 心d7 18 營xc5 bxc5! (Bulgarian GM Kiril Georgiev has played at least four games with this move; the optically attractive 18... 心xc5 19 b4 心e4 20 罩c1 总d5 21 总a6 favours White, Grünberg-A.Petrosian, Polanica Zdroj 1989; several games have confirmed that White's control over the c-file leaves Black struggling to achieve a draw) 19 罩d1 含f8 20 心d2 含e7 with equal chances, Ftačnik-Ki.Georgiev, match (game 3), Varna 1987. Black's play in this line is very instructive: he voluntarily takes on an isolated c-pawn, but in return his minor pieces control most of the key central squares.

# 10...exd5 11 \( \bigsiz \) c1 (D)



# 11...**≜e**6

The central exchanges have left the long diagonal blocked by a black pawn on the d5-square, so Black switches gears and develops his bishop with an eye toward the kingside. This bishop placement is more popular than the older line 11...\$\document{\document} 57 12 \boxdeta 4 c5 13 \boxdeta 3 (this is a well-known manoeuvre in the Tartakower: White exploits the unprotected position of the black queen to increase the pressure on the c5-pawn) 13...\$\document{\document} 28 and then:

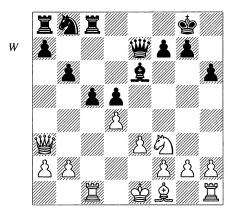
a) 14 全 2 公 d7 15 0-0 營f8 16 dxc5 (White creates a set of hanging pawns) 16...bxc5 (this is more dynamic than accepting an isolated pawn by 16...公xc5 17 公 d4 with an advantage for White) 17 基 c2 (17 革fd1!?) 17...營d6! (Black manoeuvres his queen to a more active post) 18 基 fc1 營b6 with equal chances, Petrosian-Spassky, Santa Monica 1966.

b) 14 2d3 2c6!? 15 dxc5 d4 (Black opens the long diagonal for his bishop) 16 0-0 (16 e4 2e5 is fine for Black) 16...dxe3 17 fxe3 (thus far this is Gabriel-Bönsch, Augsburg 1993/4) 17... \*\* xe3+ 18 \$\frac{1}{2}\$ h1 \$\frac{1}{2}\$ e8 with equal chances.

# 12 **營a4**

White develops his queen to an aggressive square. One of the ideas is to inhibit Black from developing his queenside pieces.

# 12...c5 13 營a3 罩c8 (D)



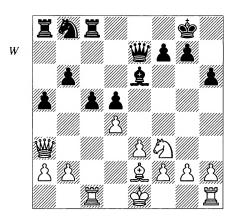
# 14 **≜e**2

Black seizes the initiative after 14 兔b5?! 豐b7! (Efim Geller's important improvement over 14...a6?! 15 dxc5 bxc5 16 0-0 富a7 17 兔e2 ②d7 18 ②d4 with a slight pull for White in the well-known game Fischer-Spassky, World Ch match (game 6), Reykjavik 1972) 15 dxc5 (15 0-0 c4 enables Black to gain time with ...a6 and ...b5) 15...bxc5 16 鼍xc5 鼍xc5 17 豐xc5 ②a6 and now:

- a) 18 營c6 營xc6 19 魚xc6 置b8! (19... 置c8 20 魚a4 罩c1+ 21 魚d1 defends) 20 0-0 (after 20 b3?? 冨c8 21 公d4 公b4 Black wins a piece) 20... 罩xb2 favours Black because of his active rook, Granberg-Gallmayer, Danish corr. Ch 1976.

(24...a5 25 ②d4) 25 ②d4 &d5 26 **a** a1 a5 27 f3 and White hangs on.

# 14...a5 (D)



# 15 dxc5

White can postpone the pawn capture with 15 0-0 \alpha a7, and now:

- a) 16 dxc5 bxc5 17 罩fd1 ②d7 18 ②e1 豐b6 is equal, Lubas-Latronico, ICCF corr. 2006.
- b) 16 b3 包d7 17 息b5 罩c7 18 罩fd1 罩ac8 19 h3 包f6 20 dxc5 bxc5 21 罩d2? (21 兔d3 is safer) 21... 豐b6! 22 兔d3 豐b4 23 豐xb4 axb4 with an advantage for Black, Ferreira-Barlow, ICCF email 2001. Black cannot be prevented from creating a powerful passed pawn with ...c4.

### 15...罩xc5

Another idea is 15...bxc5!? (Black avoids an isolated d5-pawn) 16 公d4 公a6 (16...罩a7 17 公xe6 fxe6 18 e4 c4 is unclear according to Kasimdzhanov in his *Informator 86* notes) 17 全xa6 罩xa6 18 0-0 全d7 19 罩fd1 (White must not abandon the kingside as 19 公b3? 罩g6 20 全h1 營e4 gave Black a strong attack in Mamedyarov-Lputian, FIDE Knockout, Tripoli 2004) 19...營d6 with a balanced game.

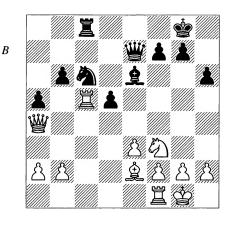
# 16 0-0 **②c6**

Bologan contests the d4-square. An earlier game continued 16...②d7 17 ②d4 當f8 18 罩cd1 罩b8 19 兔b5 ②e5 with equal chances, Kristinsson-Miagmasuren, Skopje Olympiad 1972.

# 17 **營a4**

Kasimdzhanov prepares to play \$b5; he would like to exchange his light-squared bishop for the black knight in order to create a good knight versus bad bishop endgame.

# 17...**\(\beta\)c8** 18 **\(\beta\)xc5** (D)



# 18...**營xc**5

Black could consider the alternative recapture 18...bxc5 19 **Qa6 Zc7** 20 **Qb5 Qa7** 21 **Wxa5 Zb7** 22 **Qd3** (22 a4 **Qg4** with counterplay) 22...**Zxb2** 23 **Zc1 Qc6!?** (23...c4 24 **Zb1 Zxb1+25 Qxb1** also leaves White with a small advantage — Kasimdzhanov) 24 **Wxc5 Wxc5** 25 **Zxc5 Qb4** 26 **Qf1 Zxa2** 27 **Qd4** with just a slight advantage for White thanks to his control of the d4-square.

# 19 **Qb5 Qa7** 20 **Qa6 Zd8** 21 **Wh4 Ze8**

Black could bring his knight back into the game with 21...②c6!?; for example, 22 ②d4 查f8 23 ②xc6 豐xc6 (Black is threatening to trap the white bishop with ...b5) 24 &d3 (24 a4 豐c5 also looks safe for Black) 24...d4 (Black eliminates his isolated d-pawn) 25 豐xd4 &xa2 with equal chances – Kasimdzhanov.

# 22 ad3

White has a slight advantage because of his firm control over the d4-square. The next phase of the game is very instructive as Kasimdzhanov increases his advantage.

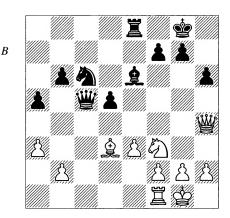
# 22...4\(\text{2c6}\) c6 23 a3 (D)

White protects his a-pawn and keeps a black piece out of the b4-square. The guiding principle in such positions is 'do not hurry'; White carefully improves his position to minimize any potential counterplay.

# 23...b5 24 h3

This is another tidying-up move: White creates *luft* for his king.

# 24...b4 25 a4 b3?!



Black hopes to utilize the b4-square for his pieces, but this pawn advance is too ambitious. Safer is 25...營d6 26 基c1 全d7 27 全b5 基c8 with just a slight advantage for White.

#### 26 臭b5 罩c8 27 營f4

White improves the position of his queen by switching to the h2-b8 diagonal.

#### 27... **曾c2**

Alternatives:

- a) 27... ₩b4 28 ₩xb4 ②xb4 29 ②d4 and White picks up the b3-pawn.
- b) 27... 2d7 (the idea behind this move is to meet 2xc6 with ... 2xc6 to attack White's a4-pawn) 28 Id1 Wc2?! 29 Ixd5 2e6 30 Id2 and White retains his extra pawn.

#### 28 &xc6 豐xc6 29 公d4

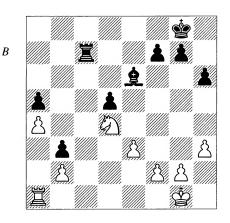
White has a classic good knight versus bad bishop advantage. Black's b3-pawn is also hopelessly weak.

#### 29... **營c7**

#### 30 曾xc7 罩xc7 31 罩a1! (D)

Black's b3-pawn is doomed, so White positions his rook behind the a4-pawn to avoid giving Black any ray of hope. Less precise is 31 \( \tilde{\Delta} \) xb3?! \( \tilde{\B} \) b7 32 \( \tilde{\Delta} \) xa5 \( \tilde{\B} \) xb2 33 \( \tilde{\B} \) a1 \( \tilde{\Delta} \) d7 (compare this line to the game position after Black's

33rd move) 34 \( \bar{2}\)d1 \( \bar{2}\)xa4 35 \( \bar{2}\)xd5 with an advantage for White in the pawn-ahead endgame.



#### 31... gf8?!

Relatively best is 31...量b7 32 置a3 置b4! and now the main line of Kasimdzhanov's analysis is 33 公xb3 d4 (the best chance: Black liquidates his weak d-pawn) 34 公xd4 罩xb2 35 公xe6 (White simplifies into a superior rook endgame) 35...fxe6 36 置d3 置b4 37 罩d4 e5 38 罩d5 罩xa4 39 罩xe5 with a clear advantage for White.

#### 32 🖾 xb3 🖺 b7 33 🖾 xa5 🗒 xb2 34 🖾 c6

White's position compares favourably to the line arising in the note to Black's 33rd move – there Black had a bishop on d7, so White was unable to redeploy his knight.

#### 34...≜d7 35 Ød4 \$e7 36 a5 \$d6 37 g4 \$c7

White infiltrates on the kingside after 37...h5 38 a6 罩b8 39 a7 罩a8 40 gxh5 兔xh3 41 f3 含c7 42 含f2 含b7 43 罩g1 and White wins – Kasimdzhanov.

# 38 \( \begin{aligned} 32 \displant \

White's king will make a decisive entrance into the game after 41... 基a2 42 基c5 全e6 43 含g3. Kasimdzhanov displayed great patience in this game.

# 8 Classical Defence

#### Introduction

The Classical Defence arises after the moves 1 d4 d5 2 c4 e6 3 ② c3 ② f6 4 ② g5 ② e7 5 e3 0-0 6 ② f3 ② bd7; Black adopts a flexible wait-and-see approach and lends support to his f6-knight. The liberation of Black's light-squared bishop is an important factor in the evaluation of many critical lines: White tries to keep the prelate buried on the c8-square, whereas Black's goal is to free his position by a timely ...e5 or ...c5 pawn-break. The Classical Defence was the battleground for many games between the old masters during the early decades of the 20th century, but its use among leading players declined as interest turned toward the more flexible Tartakower Defence. Today some of the older Classical lines have been revived with a modern interpretation: White has been experimenting with the dangerous Rubinstein Variation 7 👑 c2 (Game 22), and Black has been investigating options such as 7 ③ c1 a6 (Game 23) or even 7 ⑤ c1 dxc4 (note 'c' to Black's 7th move in Game 23).

# The Games

Game 22 (Jobava-Andersson) is a Classical Defence featuring 7 ₩c2, an idea first popularized by Rubinstein. Andersson reacts with the theoretically approved recommendation 7...c5 8 ℤd1 ₩a5 and soon both sets of c- and d-pawns are exchanged. Jobava triples along the open d-file and appears to be making progress, but Andersson's play is very instructive as he carefully neutralizes the pressure and exchanges White's active pieces. Most of the action is in the game notes, but the lesson here is that careful defence is required to defend a slightly inferior position.

In Game 23 (Topalov-P.H.Nielsen), Black meets the traditional 7 \( \frac{1}{2} \) with the ambitious 7...a6, aiming for queenside expansion. White responds with 8 c5, blocking the queenside, and several moves later Black breaks open the centre with ...e5 to free his light-squared bishop. Topalov obtains some pressure thanks to his more active pieces, but Nielsen carefully neutralizes White's initiative and the end result is a well-played draw.

Game 24 (Atalik-Zheliandinov) features the line 7 \( \frac{1}{2} \) c1 c6 8 \( \frac{1}{2} \) d3 dxc4 9 \( \frac{1}{2} \) xc4 \( \frac{1}{2} \) d5. Black's play here is known as 'Capablanca's equalizing manoeuvre'. Although the great Cuban World Champion did not invent this idea, his influence on opening fashion was instrumental in popularizing the line. The game proceeds with 10 \( \frac{1}{2} \) xe7 \( \frac{1}{2} \) xe7 and here Atalik plays 11 \( \frac{1}{2} \) e4. Both players follow the theoretical recommendation for many moves until Atalik unleashes the novelty 19 f4!. Zheliandinov's position immediately becomes critical and he is unable to save the game. Atalik's improvement forced a re-examination of this particular line and Black has been compelled to vary his play earlier. This game is further evidence that there are always new ideas to be found, even in the most heavily-analysed opening lines.

In **Game 25** (Lesiège-Voskanian), White varies from Game 24 with 11 0-0 🖾 xc3 12 🗒 xc3 e5 13 🕸 b3. This is a dangerous attacking idea and several moves later Lesiège plays the most challenging

follow-up 16 De5!. Both sides go astray in the resulting complications, but Lesiège recovers to play a devastating rook sacrifice. Voskanian gives up in view of an inevitable heavy loss of material. This line is a good example of the power of active pieces: White has a mobile rook on the third rank and it is enough to cause Black great distress.

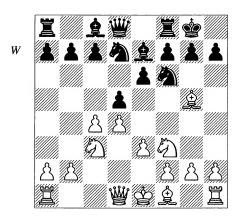
## Game 22 [D61]

# Baadur Jobava - Ulf Andersson

European Ch, Antalya 2004

1 d4 d5 2 c4 e6 3 ② c3 ② f6 4 ② g5 ② e7 5 e3 0-0 6 ② f3 ② bd7 (D)

The alternative 6...h6 was covered in Games 18-21.

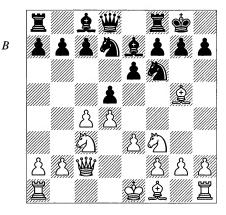


#### 7 ₩c2

In this line, known as the Rubinstein Variation, White vacates the d-file and retains the option of castling queenside. Alternatives:

a) 7 &d3 dxc4 (now that White has moved his light-squared bishop, Black captures the c-pawn to pick up a tempo) 8 &xc4 c5 9 0-0 a6 10 a4 (White prevents Black from expanding on the queenside as 10 豐e2 b5 11 &b3 &b7 12 罩fd1 豐b6 gives Black a comfortable game, Marshall-P.Johner, Carlsbad 1907) 10...cxd4 11 exd4 ②b6 12 &b3 &d7 13 a5 (13 ②e5 &c6 14 罩e1 ②bd5 with a comfortable position for Black thanks to his control of the b4- and d5-squares, Korchnoi-Lutikov, Moscow 1961, and many subsequent games) 13...②bd5 14 &xd5 ②xd5 15 ②xd5 exd5 16 &xe7 豐xe7 17 豐b3 &b5 18 罩fe1 豐d6 with equal chances, Puc-Trifunović, Yugoslav Ch, Ljubljana 1951.

- b) 7 cxd5 exd5 8 Qd3 c6 9 營c2 Ze8 transposes to the Exchange Variation; this position is the subject of Game 7.
  - c) 7 Ic1 is discussed in Games 23-25. We now return to 7 營c2 (D):



#### 7...c5

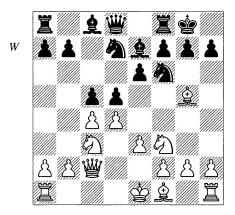
Black fights for a full share of the centre; this is the most popular choice here. Alternatives:

- a) 7...a6 8 cxd5 exd5 (this is another form of the Exchange Variation in which Black has played ...a6 instead of ...c6) 9 0-0-0!? (also possible is the more conservative 9 \(\delta\)d3) 9...\(\frac{1}{2}\)e8 10 \(\delta\)e5 \(\delta\)f8 11 \(\delta\)b1 with double-edged play, Milos-Gomez Baillo, Buenos Aires 1990.
- b) 7...b6 8 cxd5 exd5 (in the event of 8...公xd5? 9 公xd5 exd5 10 兔xe7 豐xe7 11 豐xc7 White wins a pawn) 9 兔d3 h6 10 兔h4 兔b7 (the opening has transposed into a line of the Tartakower Defence; White has an advantage because the board is full of pieces and Black's light-squared bishop is on a closed diagonal) 11 0-0 c5 12 罩ad1 罩c8 13 dxc5 罩xc5 14 豐b1 with an advantage for White because of his

control over the d4-square, Kasparov-T.Georgadze, USSR Ch, Tbilisi 1978.

- c) 7...c6 8 \( \begin{aligned} \Begin{aligned}
- c1) 10...e5 11 dxe5 2e8 (11...2g4 12 2f4 2xc5 13 h3 2h6 14 e4 favours White because of the pin along the d-file) 12 2xe7 2xe7 (S.Ivanov-Lugovoi, St Petersburg Ch 1997) 13 2d3! h6 14 e4! 2xe5 15 2xe5 2xe5 2xe5 16 0-0 with a development advantage for White.
- c2) 10...a5 11 b4 h5 12 exe7 (12 ef4 f5 was fine for Black in Shalamberidze-T.L.Petrosian, Batumi 2001) 12... xe7 13 ed3 f5 14 0-0 with just a slight advantage for White because of his more active bishop.
- c3) 10... ②h5 11 ②xe7 豐xe7 12 ②e2 ②hf6 13 0-0 (13 e4!?) 13...e5 14 dxe5 ②xe5 with equal chances, V.Popov-Lugovoi, St Petersburg blitz Ch 2000.

We now return to 7...c5(D):



#### 8 \did d1

Alternatives:

- a) 8 0-0-0 is the sharpest try, but Black can quickly generate pressure on White's king:
- a1) 8...豐a5 9 \$b1 dxc4 10 \$cx4 cxd4 11 \$cxd4!? (this bold recapture is more consistent with queenside castling than the passive line 11 exd4 b5!? 12 \$cxb5 \$cstar b8 13 \$cstar b3 \$cstar b4 \$cstar b4 \$cstar b5!? also gives Black reasonable compensation for the pawn} 15 \$cstar b5 with sharp play, Timoshchenko-Ruban, Norilsk 1987) 11...h6 12 h4!? \$cstar b6 (12...e5? was tried in R.Hernandez-Y.Gonzalez, Santa Clara 2003, but now White should exploit his development advantage by means of 13 \$cstar b4!? for example,

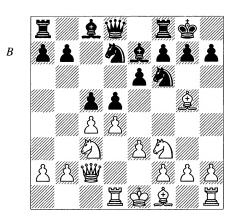
- 13...②xd5 14 ②xd5 兔c5 15 兔e7 with a crushing attack) 13 兔b3 兔d7 (Birnbaum-Schranz, corr. 1986) 14 營d2 單fd8 15 兔xf6 兔xf6 (White's obnoxious rook is well-placed after 15...營f5+?? 16 兔c2 營xf6 17 罩f4, when White wins material) 16 ②d5 營xd2 17 ②xf6+ gxf6 18 罩xd2 兔c6 with an equal endgame.
- a2) 8...b6!? (this logical move has been played in only a handful of high-level games; Black bolsters the queenside and prepares to develop his light-squared bishop) 9 cxd5 (9 \$b1!? is another idea to vacate the dangerous c-file) 9... \(\Delta\) xd5 10 \(\Delta\) xe7 (White's best chance may be the sharp 10 h4!? \$b7 11 \$\overline{Q}\$ xd5 \$\overline{x}\$ xd5 12 \(\mathbb{L}\)a6!? with approximately equal chances) 10... 響xe7 11 ②xd5 exd5 12 dxc5 (12 单d3 ②f6 13 \$\displaystyle bl \quad 1/2-1/2 Bagirov-Balashov, Jurmala 1985; Black should now launch a queenside pawnstorm by 13...c4! 14 &f5 b5 with a clear plus as White's king is on the wrong side of the board) 12... ②xc5 13 堂b1 堂d7 with a promising position for Black because of White's vulnerable king, Orsag-Bellini, Montecatini Terme 1997.
- b) 8 cxd5 (this is White's most popular choice) 8...②xd5 (Black recaptures with the knight to stimulate piece exchanges which will help to free his position) 9 ②xe7 營xe7 10 ②xd5 exd5 11 ②d3 (11 dxc5 ②xc5 12 ②e2 ②g4 13 0-0 ②ac8 14 ②ac1 營f6! with equality, Lilienthal-Lasker, Moscow 1936) 11...g6 (Black places a pawn on the same colour square as his bishop, but it is more important to keep the white knight out of f5) 12 dxc5 ②xc5 13 0-0 ②g4 14 ②d4 ③ac8 15 ③ac1 營g5 16 ②e2 ②e4 17 營d3 ③xe2 18 營xe2 a6 with equal chances, Savchenko-Moroz, Enakievo 1997.

We return to  $8 \, \mathbb{Z} d1 \, (D)$ :

#### 8... **營a**5

Alternatives:

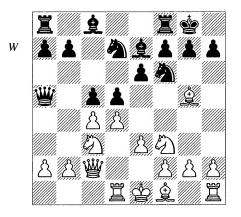
- a) 8...h6? 9 cxd5! hxg5 (9...cxd4 10 兔xf6 兔xf6 {Gustavsson-Grigoriev, ICCF corr. 1991} 11 公xd4 and White wins a pawn) 10 dxe6 fxe6 11 公xg5 營a5 (11...營b6 12 兔c4 公b8 13 0-0 favours White, Brzoza-Gaida, corr. 1987) 12 公xe6 宣f7 13 h4 and White has three pawns and a dangerous attack in return for the piece.
- b) 8...cxd4 9 ②xd4 dxc4 10 ②xc4 ¥a5 11 ②h4 ②e5 and now White must decide where to post his bishop:



b1) 12 \( \hat{2}\)b3 \( \hat{2}\)g6 13 \( \hat{2}\)g3 \( \hat{2}\)h5 (Black is able to exchange White's active bishop) 14 0-0 \( \hat{2}\)xg3 15 hxg3 \( \hat{2}\)d7 16 \( \hat{2}\)f5 \( \hat{2}\)c6 17 \( \hat{2}\)xe7+ \( \frac{1}{2}-\frac{1}{2}\) Buhmann-A.Sokolov, French Team Ch, Asnieres sur Seine 2006.

b2) 12 &e2 (the idea behind this retreat is to retain some influence over the g4- and h5-squares) 12... 2g6 13 &g3 e5 14 2b3 2b6 15 0-0 &e6 with equality, Cu.Hansen-Kveinys, Groningen 1990.

We now return to the position after 8... as (D):



#### 9 cxd5

This natural pawn capture is White's most challenging continuation. Alternatives:

- a) 9 &d3 h6 10 &h4 and then:
- a1) 10...cxd4 11 exd4 dxc4 12 兔xc4 心b6 13 兔b3 兔d7 (another idea is 13...豐a6!? to inhibit White from castling) 14 0-0 罩ac8 with equal chances, Lasker-Capablanca, World Ch

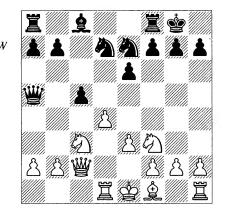
match (game 10), Havana 1921. Capablanca went on to win an instructive endgame.

- b) 9 🖸 d2 (White breaks the pin on the c3-knight, but the knight manoeuvre is quite cumbersome) 9...cxd4 10 🖸 b3 👑 b6 11 🖾 xd4 (Black secures the bishop-pair after 11 🖸 xd4 dxc4 12 \( \frac{1}{2} \) xc4  $\( \cdots \) c5! 13 \( \frac{1}{2} \) xf6 <math>\( \cdots \) xf6 with a comfortable game) 11...h6 12 \( \frac{1}{2} \) h4 e5 13 <math>\( \dots \) d1$  dxc4 14 \( \dots \) xc4 (Ribli-Prandstetter, Warsaw Zonal 1979) 14...  $\( \dots \) c6!$  15 \( \dots \) f1 (15 \( \dots \) d3?  $\( \dots \) xg2$  16 \( \dots \) d2 \( \ddots \) h3 is crushing for Black) 15...  $\( \dots \) b6$  16 \( \dots \) g3 \( \dots \) d6 with equal chances.

#### 9...5 xd5

Black obtains an inferior version of the Ragozin Defence after 9...exd5 10 &d3 h6 (10...c4? loses a pawn to 11 &xh7+!) 11 &h4 c4 (11...cxd4 {S.Pedersen-Lyrberg, Lyngby 1991} 12 &xd4 &c5 13 0-0 &xd3 14 &xd3 leaves White better thanks to his control over the d4-square) 12 &f5 &e8 13 0-0 &b4 14 &d2 with an advantage for White, Juan Roldan-Acebal Muniz, Asturias Team Ch 1994. In comparison to the position after White's 12th move in Game 11, White has played the useful extra move &d1. Also, the inclusion of the moves ...h6 and &h4 benefits White because Black cannot drive the light-squared bishop away with ...g6 due to the crushing &xg6.

10 **≜**xe7 **⟨**2xe7 (D)



11 &d3

White can also keep the d-file clear by selecting a more conservative development of his light-squared bishop with 11 全2 公f6 (11...cxd4 12 罩xd4 公f6 13 0-0 全d7 14 罩fd1 gives White strong pressure along the d-file, Jobava-Sulskis, European Team Ch, Gothenburg 2005) 12 0-0 全d7 13 公e5 and then:

- a) 13...cxd4 14 2xd7 2xd7 15 2xd4 2f6 16 2f3 with an advantage for White thanks to his active bishop, Jobava-Bruzon, Havana 2005.
- b) 13... \( \begin{align\*} & \text{fd8} & 14 \( \hat{\text{D}} \) xd7 \( \begin{align\*} & \text{xd7} & \text{5} \\ \text{wc5} \\ & \text{16} & \text{ \$\text{Z}} \\ & \text{d7} & \text{17} \( \begin{align\*} & \text{d1} & \text{\$\text{D}} \\ & \text{f6} & 18 \( \beta \) f3 \\ with a slight advantage for White, Azmaiparashvili-Tregubov, European Ch, Saint Vincent 2000.

#### 11...Øf6

#### 12 0-0 cxd4 13 🖾 xd4

Black can quickly complete his development after 13 exd4 &d7 14 De5 &c6 15 Ifel Iad8 with equal chances, Hillarp Persson-Andersson, Malmö 2000. Black has a comfortable position here thanks to his firm control of the d5-square; Andersson went on to win an instructive rook endgame.

#### 13...h6 (D)

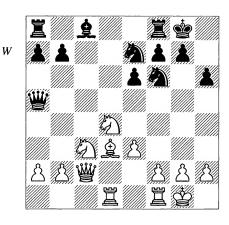
Black relieves his knight from having to defend the h-pawn. Alternatives:

- a) 13...g6? 11...g6? 12 0-0 cxd4 13 🖾 xd4 🖾 f6.
- b) 13...e5 14 ②b3 ¥b4 15 a3!? (15 ②e4 {Lutikov-Klovans, Riga 1954} 15...②xe4 16 ②xe4 f5 with equal chances) 15...¥h4 16 ②c5 b6 17 ②5e4 ②xe4 18 ②xe4 3b8 19 ¥a4 with an advantage for White as Black's queenside pawns are vulnerable.

#### 14 \( e2

White prepares to redeploy his bishop along the h1-a8 diagonal. Another idea is 14 ∅e4 ②ed5 15 a3, and now:

a) 15....2d7 16 \(\mathbb{e}\)c5!? (16 \(\angle \)b3 \(\mathbb{e}\)b6 17 \(\angle \)bc5 \(\frac{2}{2}\)c6 18 b4 \(\angle \)xe4 19 \(\frac{2}{2}\)xe4 \(\angle \)f6 20 \(\frac{2}{2}\)xc6 \(\frac{1}{2}\)-\(\frac{1}{2}\)Lautier-Andersson, French Team Ch 1999/00) 16...\(\mathbb{e}\)xc5 \(\mathbb{E}\)ac8 18 b4 \(\mathbb{E}\)c7 19 g3 with a slight advantage for White according to Tregubov, but I think Black should then play 19...\(\mathbb{e}\)5!? 20 \(\angle \)xd7 (20 \(\angle \)f5 \(\mathbb{E}\)d8 is fine for



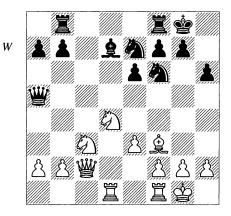
Black as he has completed his development) 20... 基xd7 21 包b3 基c7 with equal chances.

b) 15... \( \times \text{xe4!?} \) 16 \( \times \text{xe4} \) \( \times \text{ff} \) 17 \( \times \text{f3} \) \( \times \text{b8} \) 18 \( \times \text{c1} \) \( \times \text{d7} \) is also equal, S.Ivanov-Tregubov, Russian Ch, Samara 2000.

### 14... 2d7 15 2f3 \( \bar{2}\) ab8 (D)

Vladimirov has had some satisfactory experiences with 15...e5 16 包b3 豐c7:

- a) 17 罩d2 单f5 18 豐d1 罩ad8 was fine for Black in Bellon-Vladimirov, Spanish Team Ch, Logroño 1991.
- b) 17 wd2 afd8 18 wd6 wxd6 19 axd6 ac6 with an equal endgame, Arkell-Vladimirov, Ostend 1990.



#### 16 罩d3

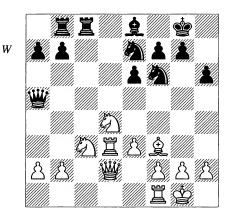
Jobava prepares to double rooks along the d-file. Alternatives:

a) 16 \bigwide b3 b5 (Black is threatening to drive the knight away with ...b4 followed by ...\dots a4, winning material) 17 \bigwide e4 \bigwide xe4 18 \dots xe4 e5 19

②c2 兔e6 20 營b4 (so far this is the game Bogoljubow-Reinhardt, Berlin 1937) 20...營xb4 21 ②xb4 f5 with a comfortable position for Black.

b) 16 營d2 (White is threatening to disrupt Black's pawn-structure with ②d5) 16...營b6 17 ②b3 ②c6 (Black seeks to exchange White's most active piece) 18 營d4 營xd4 19 ②xd4 ②xf3 20 ②xf3 查fd8 ½-½-½ Guimard-Bolbochan, Mar del Plata 1950.

#### 16...罩fc8 17 營d2 **Qe8** (D)



#### 18 **Zd1**

White can also try 18 ②d5!? 豐xd2, and then:

a) 19 ②xf6+ gxf6 20 罩xd2 f5 21 罩fd1 當g7 with equal chances.

b)  $19 \triangle xe7 + &f8 20 \triangle g6 + (20 \exists xd2 & xe7 is level) 20...fxg6 21 \exists xd2 e5 22 \triangle b3 &f7 with equality.$ 

#### 18...**曾b6 19 h3 a6**

The idea behind this move is to keep a white knight out of the b5-square.

#### 20 De4

White's pieces are more actively deployed so he would typically not be seeking to exchange pieces, but here the natural 20 e4 is met by 20... 20g6 21 20b3 20e5, occupying a comfortable post on the e5-square.

#### 

Another possibility is 22 f4!? to drum up some activity on the kingside.

#### 22... **營c**5

Black seeks to exchange White's most active piece.

#### 23 豐xc5 罩xc5 24 勾b3 罩cc8 25 罩d6

White's position looks attractive thanks to his control of the d-file, but it is difficult to make progress as Black has no weaknesses.

#### 25...≜c6

Andersson neutralizes Jobava's more active bishop.

#### 26 \( \hat{2}xc6 \( \hat{2}xc6 \) 27 \( \hat{2}c5 \( \hat{2}e5 \) 28 b4 a5!

Black moves the pawn out of range of the white knight in preparation for ...b6.

#### 29 a3 b6 30 ②d7 1/2-1/2

A drawn rook endgame arises after 30...②xd7 31 \( \tilde{\Z}\) xd7 axb4 \( \tilde{\Z}\) axb4 \( \tilde{\Z}\) c4 33 \( \tilde{\Z}\) 1d4 \( \tilde{\Z}\) bc8.

# Game 23 [D63]

# **Veselin Topalov – Peter Heine Nielsen**

Dortmund 2005

# 1 d4 d5 2 c4 e6 3 ② c3 ② f6 4 ② g5 ② e7 5 e3 0-0 6 ② f3 ② bd7 7 ② c1 (D)

The rook move is the most popular choice here: White develops a piece and occupies the potentially open c-file.

7 營c2 was covered in Game 22.

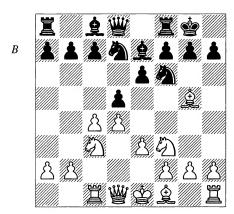
#### 7...a6

The idea behind this modest-looking but ambitious pawn move is to expand on the queenside with ...dxc4 followed by ...b5; Black would then follow up with ...\( \dot{b} \)7 and ...c5 to free his

position. Black is hoping to save a tempo by playing ...c5 in one move, and White must decide whether to allow Black to implement this plan.

Black has several important alternatives:

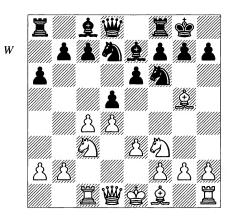
- a) 7...c6 is the main line of the Classical Defence, and the subject of Games 24 and 25.
- b) After 7... 2e4? 8 2xe7 2xe7 2xc3 2xc3 10 2xc3 exd5 11 2xc7 White wins a pawn.



dxe5 營xe5 16 營a4 with just a slight advantage for White, Gelfand-Kharitonov, Sverdlovsk 1987.

- d) 7...b6 (Black plays a form of the Tarta-kower Defence with his knight already committed to the d7-square) 8 cxd5 exd5 9 營a4 c5 10 âa6 h6!? 11 âh4 (11 âf4!? is interesting but untested; 11 âxf6 ②xf6 12 0-0 âxa6 13 營xa6 營c8 14 營d3 營e6 is satisfactory for Black) 11...cxd4 12 exd4 ②h5! 13 âg3 âxa6 14 營xa6 âg5 with equal chances, Gelfand-Short, Candidates match (game 2), Brussels 1991.
- e) 7...dxc4 (this is the move 7 罩c1 was supposed to prevent, but matters are not so clear) 8 êxc4 a6 9 a4 c5 10 0-0 (10 dxc5 ②xc5 11 ②xd4 Wa5 12 2h4 Qe5 13 2e2 Qg6 14 2g3 e5 with equal chances as Black has freed his light-squared bishop, Berkes-P.Acs, Paks 2005) ②bd5 15 ₩d3 (15 ②xc6 bxc6 is fine for Black as he will be able to utilize the open b-file) 15... ②b4 16 豐h3 ②fd5 17 臭d2 臭g5 (a useful manoeuvre to reduce White's attacking fire-with roughly equal chances in I.Sokolov-Tregubov, Selfoss 2002, and several subsequent games. This is a typical IQP position: White has some attacking chances on the kingside, but Black's set-up is solid and he has a firm grip on b4 and d5. Genna Sosonko's article on this variation in NIC Yearbook 66 shows that Black's chances should not be underestimated in this line.

We now return to the position after 7...a6 (D):



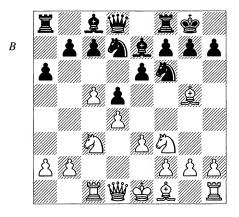
#### 8 c5

This is White's most principled response: he immediately establishes a space advantage on the queenside. Alternatives:

- a) 8 &d3 (the mechanical bishop move concedes a tempo and allows Black to implement his plan) 8...dxc4 9 &xc4 b5 10 &b3 &b7 11 0-0 c5 (Black has already managed to liberate his queenside pieces) 12 We2 cxd4 13 exd4 &b6 14 Zfd1 Zc8 with a comfortable position for Black, Tunik-Kharitonov, Podolsk 1992.
- b) 8 a4 (White prevents Black's plan of expanding on the queenside at the cost of creating a hole on the b4-square) 8...c6 (8...dxc4 9 2xc4 7...dxc4 8 2xc4 a6 9 a4) 9 2d3 dxc4 10 2xc4 2d5 11 2xe7 2xe7 12 0-0 (this position without the moves ...a6 and a4 is the subject of Game 25) 12...2xc3 13 2xc3 e5 14 dxe5 2xe5 15 2xe5 2xe5 16 f4 2e4 (16...25 17 2c2 with a slight advantage for White, F.Olafsson-Najdorf, Reykjavik 1976) 17 a5! favours White because of Black's vulnerable b7-pawn. This line should be compared to Game 25.

d) 8 cxd5!? (White transposes into a form of the Exchange Variation) 8...exd5 (Black must avoid 8...②xd5? 9 ②xd5 exd5 10 &xe7 營xe7 11 \( \mathbb{Z}\) xc7, when White has won a pawn) 9 \( \mathbb{L}\) d3 c6 10 0-0 罩e8 11 쌜c2 夕f8 brings us to a similar position to the Exchange Variation discussed in Game 7. Here White has a rook on c1 while Black has a pawn on a6. This difference would save a tempo for Black if White were to switch gears and pursue a minority attack with \( \begin{aligned} \begin{aligned} \text{start} & \text{ and b4, but instead White often plays 2 a4-c5 to exploit the weakness of the c5- and b6squares. While I shall not be examining this line in detail, I would like to point out that this position has been reached more than 350 times in practice, and experience has shown that the chances are roughly balanced.

We now return to 8 c5 (D):



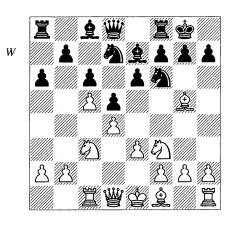
#### 8...c6

Black bolsters the d5-pawn in preparation for the freeing ...e5 pawn-break. Alternatives:

- a) 8...b6? (this move is too risky for Black) 9 c6! (9 cxb6? c5 10 鱼e2 豐xb6 with equality, Sashikiran-Berkes, Paks 2005) 9...心b8 10 豐a4 ②e8 (E.Popov-Chubakov, Tomsk 2003) 11 鱼xe7 豐xe7 12 b4 with a tremendous advantage for White because of Black's buried queenside pieces.
- b) 8... 2e4 (now that White has blocked the queenside, Black seeks exchanges as in the Lasker Defence) 9 2xe4 dxe4 10 2xe7 当xe7 11 2d2 2f6 12 2c4 2d7 13 2e2 2c6 14 0-0 2d5 15 当c2 2xc4 16 2xc4 e5 17 dxe5 当xe5 18 h3 with just a slight advantage for White,

Nikolić-Doettling, Bundesliga 2001/2. The open position favours the bishop over the knight.

We now return to 8...c6(D):



#### 9 **≜d3**

White seizes an important diagonal and prepares to castle. Alternatives:

- a) 9 \(\frac{1}{2}\)ec e5 (this liberating pawn-break is very important for Black because it opens a diagonal for his light-squared bishop) 10 0-0 h6 11 \(\frac{1}{2}\)h4 exd4 12 exd4 g5 13 \(\frac{1}{2}\)g3 \(\frac{1}{2}\)h5 14 \(\frac{1}{2}\)d3 \(\frac{1}{2}\)xg3 15 fxg3!? \(\frac{1}{2}\)f6 with a balanced game, I.Farago-Portisch, Hungarian Team Ch 1995/6. Black has a powerful dark-squared bishop to make up for his compromised kingside pawn-structure.
- b) 9 b4 (White reinforces his c5-pawn to inhibit the ...e5 pawn-break) 9...②h5!? (Black exchanges dark-squared bishops, but in return he is able to enforce the ...e5 pawn-break) 10 ②xe7 營xe7 11 ②d3 ②hf6 12 0-0 e5 13 dxe5 ②xe5 14 ②d4 圖e8 with equal chances, Tunik-Kharitonov, Voskresensk 1993.

#### 9...e5

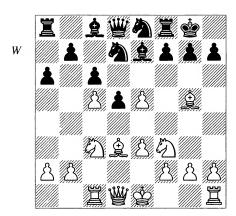
This is Black's most principled continuation: he counters White's queenside space-grab with a central thrust.

#### 10 dxe5 ②e8 (D)

The knight retreat is more prudent than 10... 2g4 11 2f4 2xc5 12 h3 2xd3+ 13 2xd3 2h6 14 2xh6 gxh6 15 0-0 f6 16 e4 with an advantage for White as Black's kingside pawncover has been weakened, Ribshtein-Kobrin, Givataim 2000.

#### 11 \(\partial\)xe7

В



White exchanges a set of bishops with the aim of capitalizing on Black's weakened dark squares. There are some sharp alternatives:

- a) 11 皇f4 ②xc5 12 皇b1 皇g4 13 h3 皇h5 14 g4?! (White has difficulty justifying this weakening of the kingside; the calm 14 0-0 looks safer) 14...皇g6 15 皇f5 豐b6! (this is more to the point than 15...②c7 16 h4 with sharp play, Vaganian-Speelman, London 1984) 16 b3 ②c7 with a comfortable position for Black as he has safely completed his development.
- b) 11 h4!? ②xc5 12 &b1 f6! (Black responds to White's flank advance with a central counterattack) 13 營c2 g6 14 &h6 &f5 15 營e2 &xb1 16 ဩxb1 ②g7 17 h5 g5! with a solid position for Black as White's kingside attack has been blunted, V.Popov-Ziatdinov, Voronezh 2004.

#### 

Moving the h-pawn retains control over the f6-square and is preferable to 12...g6 (note that Black now has seven pawns on the same colour squares as his bishop) 13 e4 ②xe5 14 ②xe5 營xe5 15 0-0 dxe4 16 ②xe4 全f5 (16...f5? 17 ②g5 favours White because of Black's exposed king and inferior bishop, Rogozenko-Ciolac, Romanian Team Ch, Eforie Nord 2000) 17 罩fe1 罩d8 18 罩e3 with a slight advantage for White; Black must untangle his kingside.

#### 13 e4

White breaks open the centre to take advantage of Black's lagging development.

## 13...公xe5 14 公xe5 營xe5 15 0-0 (D)

#### 15...dxe4

The older line 15... 16 16 exd5 2g4, by which Black exploits White's lack of kingside

defenders, is worthy of consideration. For instance, 17 g3 豐h5 18 h4 cxd5 19 豐e2 兔e6 with equal chances, Kotronias-Goldin, Sochi 1989.

#### 16 ②xe4 ②f6

Nielsen seeks to exchange knights. Another idea is 16....皇f5 17 罩fel 皇xe4? (17...罩d8!? is safer) 18 罩xe4 豐g5 19 h4 豐f6 (so far this is Sundararajan-Thejkumar, Atul 2006) 20 罩b4! with an advantage for White as Black has difficulty defending his b7-pawn.

#### 17 罩fel ②xe4 18 罩xe4 豐c7 19 罩cel 兔e6

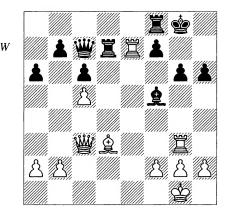
The bishop emerges just in time to prevent White from occupying the seventh rank.

#### 20 **營c3**

Topalov improves the position of his queen by shifting the lady to the al-h8 diagonal.

#### 20... ad8 21 国1e3 身f5 22 国e7

#### 22... **国d7** 23 **国g3** g6 (D)



#### 24 罩xd7 營xd7

25 罩e3 & xd3 26 罩xd3 營e6

Nielsen has defended well and now the game heads toward an inevitable draw.

30... "f5 31 h4 "f3 32 \( \bar{L}\)f1 \( \bar{L}\)e2 33 \( \bar{L}\)b4 \( \bar{L}\)e7 34 \( \bar{L}\)e1 \( \bar{L}\)2-\( \bar{L}\)2

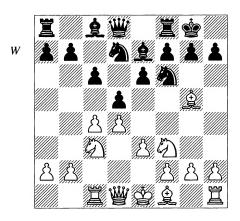
Game 24 [D67]

# Suat Atalik - Viktor Zheliandinov

Podlehnik 2001

1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 ②g5 ②e7 5 e3 0-0 6 ②f3 ②bd7 7 ③c1 c6 (D)

Other moves, including 7...a6, were covered in Game 23.



This is the main line of the Classical Defence. Black supports the d5-pawn and avoids any potential issues along the c-file. The popularity of this line among top-level players has declined from its heyday in the early part of the 20th century because the early piece exchanges make it difficult for Black to generate winning chances, but White must play accurately for many moves to have a chance of an opening advantage.

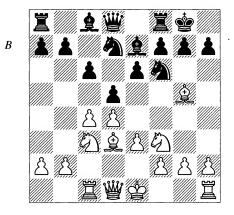
#### 8 \(\exists d3\)

This is the classic QGD battle for the tempo: White now develops his light-squared bishop because although ...dxc4 would force White to lose a tempo recapturing the pawn, the natural ...c5 pawn-break would return the tempo because Black has already moved his c-pawn.

Alternatives:

- a) 8 cxd5 (this leads to a version of the Exchange Variation that is rather harmless as White's rook does not belong on c1) 8...exd5 9  $\underline{\$}$ d3  $\underline{\Xi}$ e8 10 0-0  $\underline{\$}$ f8 11  $\underline{\$}$ c2  $\underline{\$}$ e6 (11...a6 7...a6 8 cxd5!? exd5 9  $\underline{\$}$ d3 c6 10 0-0  $\underline{\Xi}$ e8 11  $\underline{\$}$ c2  $\underline{\$}$ f8; this position is discussed in note 'd' to White's 8th move in Game 23) 12  $\underline{\$}$ e5  $\underline{\$}$ 6d7 13  $\underline{\$}$ xe7  $\underline{\$}$ xe7 14 f4 f6 15  $\underline{\$}$ f3  $\underline{\$}$ b6 with equal chances, Al.Kharitonov-Kosyrev, Moscow 2005.
- b) 8 營c2 a6 9 a3 (White delays the development of his light-squared bishop to save a tempo in the event that Black plays ...dxc4) 9...h6 10 总h4 置e8 11 总d3 dxc4 12 总xc4 b5 13 总e2 总b7 14 0-0 c5 15 dxc5 公xc5 16 置fd1 公cd7 with equal chances, M.Gurevich-Liogky, French Team Ch 2003.

We now return to the position after  $8 \stackrel{\triangle}{=} d3$  (D):



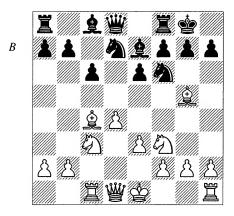
8...dxc4

Black can also play a line known as the Extended Fianchetto: 8...h6 9 2h4 dxc4 10 2xc4 b5 (the combination of ...h6 and ... d5 does not work as White is able to avoid the exchange of dark-squared bishops; thus 10... d5 is well met by 11 2g3! 2xc3 12 bxc3 b6 13 0-0 2b7 14 2c3 f6 15 2e5 c5 {I.Sokolov-Oll, Køge 1997} 16 3fd1, which favours White because of his strong pawn-centre) 11 2d3 a6 12 a4! (White must act quickly to disrupt Black's pawn-structure) and now:

a) 12...b4 13 ②e4 (13 ②xf6 gxf6 14 ②e4 is a mistake since 14...f5 15 ②g3 c5 16 e4 f4! gives Black strong counterplay, Malich-Zuidema, Siegen Olympiad 1970) 13...②xe4 14 ②xe7 ②xf2 15 ③xd8 ②xd1 16 ③xd1 ④xd1 耳xd8 17 〖xc6 ②b7 18 〖c7 with an advantage for White thanks to his active rook, Capablanca-Rossolimo, Paris 1938.

b) 12...bxa4 13 ②xa4 響a5+ 14 ②d2 ②b4 15 ②c3 c5 16 ②b3 響d8 17 0-0 cxd4 18 ②xd4 ③b7 19 ②e4! (White hopes to exploit Black's vulnerable queenside) 19... ¥b8 20 ②c6 ③xc6 21 ③xc6 ဩa7 22 ②g3 with a slight advantage for White because of his powerful bishop-pair, Agzamov-T.Georgadze, Tashkent 1984, and several subsequent games.

#### 



#### 9....**©d**5

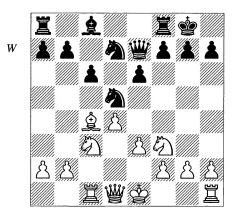
The knight centralization is sometimes referred to as 'Capablanca's equalizing manoeuvre'. Although the 3rd World Champion was not the first to play this idea, his adoption of the knight move was significant because he

was able to demonstrate a clear plan for activating Black's queenside pieces.

#### 10 &xe7

White only succeeds in compromising his kingside after 10 h4?! f6 11 皇f4 公xf4 12 exf4 公b6 13 皇b3 公d5 14 g3 豐e8 with an advantage for Black, Janowski-Capablanca, New York 1924.

#### 10... **營xe7** (D)



#### 11 9 e4

The knight centralization was introduced into tournament play by the Belgian master Edgard Colle, and almost three years later the knight move was featured in the 1927 World Championship match between Alekhine and Capablanca. Alekhine directed the white pieces in each of these encounters and he obtained several crushing positions, but all eight games ended in draws.

11 0-0 is the subject of Game 25.

#### 11...**约5f6**

The knight retreat is the most popular method of displacing White's centralized knight. Alternatives:

- a) 11...豐b4+ 12 豐d2 豐xd2+ 13 堂xd2 (the exchange of queens has simplified the position, but White has an edge because it is difficult for Black to achieve the ...c5 or ...e5 pawn-breaks) 13... 區d8 14 區hd1 ②5f6 15 ②xf6+ ②xf6 16 ②b3 堂f8 17 堂e2 with a slight space advantage for White, Alekhine-Capablanca, World Ch match (game 6), Buenos Aires 1927.

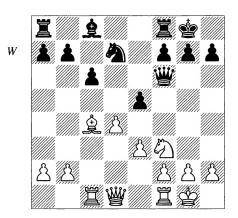
balanced game, Bolbochan-Guimard, Buenos Aires 1935, and several subsequent games. Black retains the queens on the board so as to generate pressure on White's kingside.

c) 11...b6 (this is Black's most promising move if he is seeking to unbalance the position) 12 0-0 兔b7 13 ②g3 (13 ②e5!? 罩fd8 14 豐e2 罩ac8 15 f4 {Cifuentes-Vega Holm, Dos Hermanas 2001} 15...c5 16 兔b5 ②7f6 with equal chances as Black has successfully activated his light-squared bishop) 13...c5 14 e4 ②f4! (a strong square for the knight) 15 兔b5 罩fd8 16 豐a4 ②f6 17 e5 ②6d5 with equal chances, Portisch-Ljubojević, Milan 1975.

#### 12 ②xf6+

The alternative is 12 包g3 (the motivation behind the knight retreat is to clear a path for White's e-pawn) 12...e5 13 0-0 exd4 14 包f5 曾d8 15 包5xd4 (15 包3xd4 包e5 16 鱼b3 鱼xf5 17 包xf5 g6 18 包d4 豐e7 with an even game, Lilienthal-Renter, Pärnu 1947) 15...包b6 16 鱼d3 豐e7 with equal chances, Topalov-Yermolinsky, Erevan Olympiad 1996.

#### 12... **營xf6 13 0-0 e5** (D)



#### 14 e4

White aims for a slightly advantageous endgame. Alternatives:

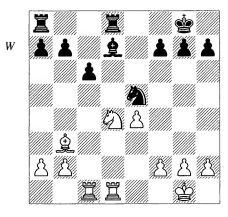
- a) 14 d5 e4! 15 dxc6 bxc6 (after 15...exf3?? 16 cxd7 fxg2 17 罩e1 White wins a piece) 16 公d2 豐g6 17 f4 公f6 with a balanced game, Ivanchuk-Asrian, European Ch, Antalya 2004.
- b) 14 **\$\delta\$**b3 exd4 15 **\begin{align} \text{w}\$xd4 \begin{align} \text{w}\$xd4 (15...<b>\begin{align} \text{w}\$e7!?** is an untried suggestion of Matthew Sadler; then perhaps White can exploit the open d-file

by 16 Ifdl of 6 17 Ide Wad6 Is Ixd6 with a slight endgame edge) 16 Oxd4 of 6 17 f3 od7 18 e4 with a slight advantage for White because of his more active minor pieces combined with his mobile pawn-majority, Hertneck-Hübner, Garmisch-Partenkirchen 1994.

#### 14...exd4 15 營xd4 營xd4 16 公xd4 公e5?

Zheliandinov is following established theory, but this move is the decisive mistake because the knight is a juicy target for White's f-pawn. A safer move is 16... \(\infty\) b6 17 \(\overline{\text{L}}\) b3 a5 18 a3 (18 a4!? looks reasonable, to prevent Black from activating his queen's rook) 18...a4 19 \(\overline{\text{L}}\) a2 \(\overline{\text{L}}\) e8 20 \(\overline{\text{L}}\) fe1 \(\overline{\text{L}}\) a5 21 f4 with a slight advantage for White, Atalik-Glienke, Dresden 2005.

#### 17 **身b3 罩d8** 18 **罩fd1 身d7** (D)



#### 19 f4!

Atalik improves over 19 \$\mathbb{Z}\$c5 \$\overline{\text{Q}}\$g6 20 \$\mathbb{Z}\$c2 \$\overline{\text{\$\psi}}\$f8 21 f3 \$\overline{\text{\$\psi}}\$e8 22 \$\overline{\text{\$\psi}}\$f2 with a slight advantage for White, Petrosian-Portisch, Santa Monica 1966. I suppose White should be able to come up with something new after 35 years!

# 19...ᡚg6 20 f5 ᡚe5 21 罩c5! ᡚg4

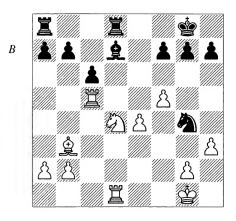
The idea behind the f-pawn advance is revealed in the variation 21... 墨e8 22 包e6! 鱼xe6 23 fxe6 f6 24 墨xe5! fxe5 25 e7+ 曾h8 26 墨d7 with a crushing advantage — White will emerge with a won rook ending.

#### 22 h3 (D)

#### 22...b6?

Black overlooks a tactical idea, but other moves are also hopeless:

a) 22...心h6 23 g4 曾f8 24 g5 ②g8 25 e5 b6 26 ②xc6! bxc5 27 ②xd8 罩xd8 28 e6 leads to a



decisive advantage for White according to Atalik's analysis.

b) 22... ⑤f6 23 e5 ⑥e4 24 ਫcc1 ⑥g3 25 e6 ⑥xe6 26 fxe6! ਫ਼xd4 27 �f2 ⑥e4+ 28 �e3 ਫ਼xd1 29 ਫ਼xd1 (29 exf7+ �f8 30 ਫ਼xd1 is equivalent) 29... ⑥f6 30 exf7+ �f8 31 �f4 with a clear advantage for White – Atalik.

Both of these lines illustrate the tremendous power of a mobile pawn-majority; Black is simply pushed off the board by a relentless wave of angry pawns.

#### 23 ②xc6! &xc6

#### 24 \(\mathbb{Z}\)xd8+\(\mathbb{Z}\)xd8+\(\mathbb{Z}\)xd8 25\(\mathbb{Z}\)xc6\(1-0\)

After 25... 26 \$\mathbb{Z}\$ 26 \$\mathbb{Z}\$ c7 \$\mathbb{Z}\$ f8 27 \$\mathbb{Z}\$ xa7 White has a decisive material advantage. A smooth performance by the Turkish GM Suat Atalik.

## Game 25 [D68]

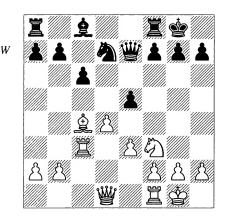
# Alexandre Lesiège – Vahagn Voskanian

Montreal 2003

1 d4 d5 2 c4 e6 3 ②c3 ②f6 4 Ձg5 Ձe7 5 e3 0-0 6 ②f3 ②bd7 7 罩c1 c6 8 Ձd3 dxc4 9 Ձxc4 ②d5 10 Ձxe7 xe7 11 0-0

11 De4 was covered in Game 24.

11...**②xc3 12 罩xc3 e5** (D)

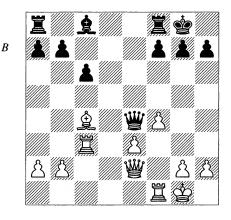


#### 13 **≜**b3

White avoids committing his queen until the central pawn-structure has been stabilized. The prophylactic bishop retreat is White's most dangerous attacking idea; let's briefly review the alternatives to see why:

- a) 13 ②xe5 ②xe5 14 dxe5 豐xe5 13 dxe5 ②xe5 14 ②xe5 豐xe5.
- b) Miguel Najdorf had great success with 13 幽b1:
- b1) The idea behind White's queen move is revealed after 13...e4 14 2d2 2f6 15 b4 (White launches the minority attack) 15...a6 16 2fc1 2g4 (16...2d8!?) 17 a4 with a queenside initiative, Najdorf-Sanguinetti, Mar del Plata 1945.
- b2) 13...exd4 14 exd4 ②b6 15 兔b3 營f6 16 罩e3 兔g4 17 營e4 兔xf3 18 罩xf3 罩ae8 with equal chances, Ståhlberg-Gligorić, match (game 6), Belgrade/Split 1949.
- c) 13 營c2 (Svetozar Gligorić was partial to this move) 13...exd4 (13...e4 14 公d2 公f6 15 室c1 皇g4 16 b4! favours White, Vidmar-Fine, Warsaw Olympiad 1935) 14 exd4 公b6 15 室a3 營d8 16 皇b3 公d5 (Black blocks the dangerous a2-g8 diagonal) 17 罩e5 f6 18 皇xd5+ cxd5 19 罩e3 皇g4 20 營b3 皇xf3 21 罩xf3 營d7 with equal chances, Lechtynsky-Prandstetter, Trencianske Teplice 1985.
- d) 13 dxe5 (this is White's most popular choice; my database contains over 500 games with this variation, so what follows is a brief examination of the main line) 13... 2xe5 14

②xe5 營xe5 15 f4 (this thrust is known as the Rubinstein Attack; White utilizes his slight development advantage to mobilize his kingside pawn-majority) 15... 營e4 (Black temporarily blockades White's e-pawn; a good example of the latent power in White's position is seen after 15... 營e7? 16 f5! b5 17 急b3 b4 18 f6! gxf6 19 冨xc6 營xe3+ 20 含h1 急b7 21 冨cxf6 with a strong attack, Euwe-Thomas, Hastings 1934/5) 16 營e2 (D).



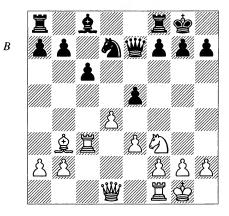
White protects his e-pawn in preparation for driving the black queen away from the e4-square. Now Black must make an important decision:

d1) 16....全f5 (Black develops a piece, but White can gain time and force a favourable endgame by attacking the bishop) 17 全d3 營d5 18 e4 營d4+ 19 營f2 (19 含h1 宣fe8 20 宣c4 營d7 21 營c2 全e6 22 宣c3 f6 with equal chances, Adler-Bossuyt, Antwerp 1992) 19...營xf2+ 20 含xf2 全d7 21 宣d1 宣fd8 22 全c4 (22 含e3!?) 22...全e8 23 宣cd3! (White seizes the d-file; ECO only considers 23 宣xd8 宣xd8 24 国d3 ½-½ Franco-Campora, Ponferrada 1992) 23...三xd3 24 三xd3 b5 25 全b3 含f8 26 e5 c5 is equal according to Janjgava, but Palliser suggests the logical 27 国d6 含e7 28 含e3 国d8 29 国a6 with an advantage for White.

d2) 16... Id8!? (this sensible move deserves more attention) 17 兔b3 兔e6 18 兔c2 營b4 19 a3 營b6 20 f5!? (20 兔d3 Ie8 with equal chances, Partos-Plesec, Swiss Team Ch 2001) 20... 營xb2 21 fxe6 營xc3 22 兔xh7+ (White forces a perpetual check as 22 exf7+ 含f8 defends) 22... 含xh7

23 營h5+ 含g8 24 營xf7+ 含h7 ½-½ Garcia Gonzales-J.Hernandez, Cienfuegos 1985; this line could use more practical tests.

We now return to  $13 \stackrel{1}{\cancel{2}} b3 (D)$ :



#### 13...exd4

Black can keep the centre closed with 13...e4 14 ②d2 ②f6 15 罩c5 ②g4 16 豐b1 ②d7 17 罩c3 ②e2 18 罩fc1! (the rook works well on the c-file; 18 罩e1 ②d3 19 ②c2 ②xc2 20 豐xc2 罩fe8 is only equal) 18...②d3 19 ②c2 ②xc2 20 豐xc2 罩fe8 21 b4!? and White is a little better in view of his queenside chances, Tallaksen-Aarland, Gausdal 2005. If this line looks familiar, it is because we have transposed into a position that can also be reached from the Lasker Defence with the small difference that here Black's pawn is on h7 instead of h6; see note 'a2' to Black's 12th move in Game 18.

#### 14 exd4

White voluntarily accepts an isolated d4-pawn because he will be able to use his superior development to create kingside threats. Note that Black's queenside is still undeveloped.

#### 14...5)f6

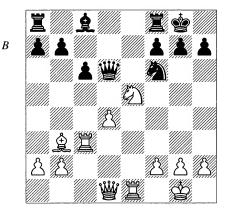
Black adds a kingside defender and prepares to develop his light-squared bishop.

#### 15 罩e1 營d6 16 ②e5! (D)

The knight-leap is White's most energetic continuation. Alternatives:

a) 16 \( \) equal chances, Kahn-Maderna, Warsaw Olympiad 1935. Black has reduced White's attacking chances by exchanging his light-squared bishop for the white knight.

b) 16 h3 全f5 17 基ce3 基ae8 18 基e5 全g6 19 a3 營d8 20 基xe8 ②xe8 21 營d2 and a draw was agreed in Kramnik-*Deep Fritz*, match (game 8), Manama 2002.



#### 16...Ød5

Black closes the dangerous a2-g8 diagonal. The alternative is to oppose the white bishop with 16... 2e6 17 2xe6 fxe6 (now both sides have an isolated pawn, but White's active rook enables him to create kingside threats) 18 4b3 2d5 19 2g3 and now:

- a) 19...b6 20 罩e4 led to an instructive finish after 20...罩ac8? (relatively best is 20...罩f6 21 豐c2 with strong kingside pressure) 21 罩xg7+! 含xg7 (21...含h8 22 罩xh7+ mates) 22 豐g3+含f6 (22...含h8 23 ②g6+ hxg6 24 豐xd6 and White wins) 23 豐h4+含f5 (23...含g7 24 罩g4+含h8 25 豐h6 is again winning for White) 24 豐xh7+含f6 25 ②g4+ 1-0 Gomez Esteban-Alvarez Ibarra, Vitoria 2003. This game provides a great example of the power of a knight outpost on the e5-square.
- b) 19...豐e7 20 公d3 罩ae8 21 罩g4 favours White because of his more active rooks, Kacheishvili-T.A.Petrosian, Batumi 2003.

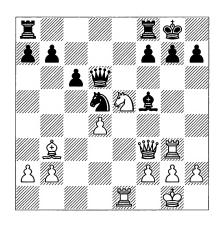
#### 17 罩g3 息f5

Alternatives:

- a) 17.... **2**e6 18 **当**h5 17... **2**f5 18 **当**f3 **2**e6? 19 **当**h5?.
- b) 17...f6 18 ②c4 豐c7 19 豐h5 with a strong attack as Black has difficulty completing his development.

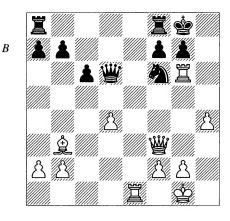
18 營f3 (D)

18...**≜e**6?



Black's position is already quite difficult, and his only chance is to continue guarding the kingside with 18... \( \frac{1}{2} \) f6, and now:

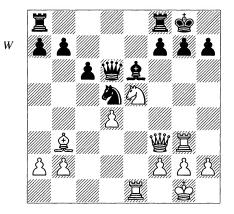
a) 20 ②xg6 hxg6 21 \( \bar{\text{\subset}}\) xg6 (D) and then:



- a1) 21... 豐xd4? 22 豐g3 公d5 23 罩g4! (this is a major improvement over 23 罩g5? 罩ae8 with chances for survival, Di Caro-Brunello, Italian Junior Ch, Bratto 2003) 23... 豐f6 (23... 豐xb2 24 罩e5 豐b1+ 25 含h2 豐h7 26 罩xg7+ 豐xg7 27 罩g5 and White wins) 24 罩e5! with the idea of 罩eg5 gives White a decisive kingside attack.
- b) 20 罩g5! 公d5 (20... 罩ae8 21 h5 公xh5 22 罩xh5 兔xh5 23 豐xh5 favours White) and here:

b2) 21 ②xg6 (simple and strong) 21...hxg6 (or 21...fxg6 22 ②xd5+ cxd5 23 Wxd5+ Wxd5 24 Zxd5 Zad8 25 Zxd8 Zxd8 Z6 Ze4 with an extra pawn in the rook endgame) 22 ③xd5 cxd5 23 Zxd5 and White has a clear extra pawn.

We now return to 18... **2**e6? (D):



#### 19 營h5?

White can secure a winning advantage with 19 \( \Delta xd5! \). The variations are long but fairly straightforward:

- a) 19...cxd5 20 營f6 g6 21 ②g4! h5 22 ②h6+ 含h7 23 ②f5! (too many pins!) 23.... 2xf5 24 營xd6 and White wins.
- b) 19.... 全成5 20 罩xg7+! \$\\$h8 (20... \cdot \cdot xg7 21 \cdot \cdot g3+ \cdot \cdot wins the black queen) 21 \cdot \cdot xh7+ \cdot xh7 (21... \cdot g8 loses to 22 \cdot h5 \cdot \cdot f6 23 \cdot g3) 22 \cdot f5+ \cdot h8 23 \cdot h5+ \cdot g7 24 \cdot g5+ \cdot h7 25 \cdot g3 (White has shed a rook, but Black must give up his queen to prevent mate) 25... \cdot h6 26 \cdot f5+ \cdot g7 27 \cdot g3+ \cdot h8 28 \cdot kh3 \cdot \cdot xh3 29 \cdot \cdot xh3+ \cdot g7 (Black has two rooks for the queen, but White's team of queen and knight proves deadly) 30 \cdot g3+ \cdot h6 31 \cdot h4+ \cdot g7 32 \cdot g5+ \cdot h7 33 \cdot \cdot d7 and White wins.
- c) 19...豐xd5 20 豐f6 g6 21 ②xg6 fxg6 (the alternative 21...hxg6 loses to 22 罩e5) 22 罩xg6+! hxg6 23 豐xg6+ 含h8 24 豐h6+ 含g8 25 罩xe6 and White has a decisive attack; for example, 25...豐xd4 (25...豐xe6 26 豐xe6+ 罩f7 27 f4 and White wins) 26 罩g6+ 含f7 27 豐h7+ 含e8 28 罩e6+ 含d8 29 豐e7+ 含c8 30 豐xf8+ 含c7 31 豐e7+ 含b6 32 罩e4 豐d1+ 33 罩e1 and White has emerged from the complications with two extra pawns.

The above variations demonstrate how well a queen and knight cooperate together in weaving a mating-net.

#### 19... **對d8?**

Voskanian overlooks the threat. Black must counter-attack by 19...豐b4! 20 互4 豐d2 (Black is able to slow down White's attack by creating back-rank mating threats) 21 公d3 公f6 22 豐e5 豐h6 23 互f4 公d7 24 豐c7 魚xb3 25 axb3 公f6 with roughly equal chances.

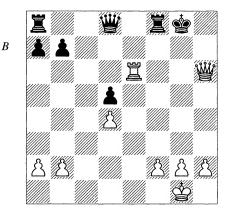
#### 20 &xd5!

Lesiège seizes the opportunity to finish the game.

#### 20...cxd5

Or:

- b) 20... wxd5 21 wh6 g6 22 2xg6! hxg6 23 xg6+ fxg6 24 wxg6+ sh8 25 wh6+ sg8 26 xe6 and White has a decisive attack. Note that we have transposed into note 'c' to White's 19th move above with each side having played one additional move.
- 21 營h6 g6 22 公xg6! fxg6 23 罩xg6+ hxg6 24 營xg6+ 含h8 25 營h6+ 含g8 26 罩xe6 (D)



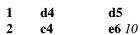
### 1-0

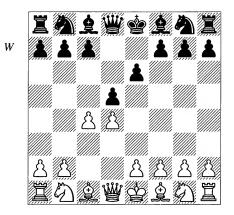
The black king is hopelessly exposed. The finish would be 26... 当d7 27 罩g6+ 含f7 28 罩g7+ 含e8 29 当e3+ 含d8 30 当g5+ 含c7 31 罩xd7+ 含xd7 32 当xd5+ 含c7 33 h4 and White wins as the queen and pawns are too much for the black rooks.

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3 Øc3

3 cxd5 36 3 ②f3:

- a) 3...c5 4 cxd5 exd5 5 公c3 21
- b) For 3...\$\overline{\Omega}\$f6 4 \$\overline{\Omega}\$c3, see Line C

Now (after 3 ②c3):

A: Alternatives to 3... 16

B: 3...②f6 4 cxd5 C: 3...②f6 4 ②f3 D: 3...②f6 4 ②g5

A)

3 ... c5 20

Or 3... **2**e7 10:

- a) 4 ②f3 ②f6 46
- b) 4 cxd5 exd5 5 \(\mathbb{L}\)f4 c6 10:
- b1) 6 營c2 10
- b2) 6 e3 14

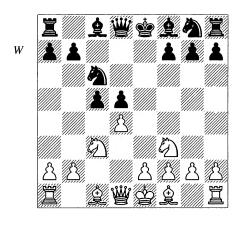
4 cxd5

4 Øf3 Øc6 5 e3 Øf6 73

**4** ... **exd5** 4...cxd4 20

....c.ka : 20

5 **2f3 2c6** 21



**6 g3** 24 6 e3 21

0-0

Now:

9 dxc5 25

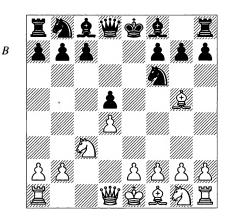
9 gg5 30

B)

3 ... ②f6 36 4 cxd5 exd5 36

0-0 25

5 **Qg5** 37



	5 6	 e3	c6 � <b>bd7</b>	Now:		
	7	£d3	2.0d7 <b>≜e7</b> 38	6h6 59		
	8	豐c2	0-0 39	6∳∑bd7 <i>63</i>		
Now:	U		<b>U-U</b> 39	D)		
9 Dge2 3	39			3		<b>ᡚf6</b>
9 <b>2</b> f3 42				4	 ≜g5 84	210
				4	æg5 07	<b>≜e7</b> 88
C)				4Øbd7 84 :	 5 ∮)f3 c6 6 e3	
	3	•••	<b><b></b>②<b>f</b>6</b>	5	e3	0-0
	4	<b>②f3</b> 46		6	<b>Df3</b> 88	• •
B (1)				B		
<u>À</u>	4		<b>♣b4</b> 58		<u>"""</u>	
Or:	7	•••	<b>R.U4</b> 30	<b>6</b> 6…∮Dbd7 <i>110</i>	•••	<b>h6</b> 88
a) 4dxc	4 58			a) 7 \(\varphi\)c2 110		
b) 4 <b>g</b> e				b) 7 \( \bar{2} \) c1 \( 114 \)		
		6 e3 − 4 <b>≜</b> g5	<u>\$e75 e30-0</u>	bl) 7a6 114		
6 Df3						9 <b>皇</b> xc4 <b>包</b> d5
b2) 5 🚊 f	4 <i>46</i> 5.	0-0 6 e3 c5	7 dxc5 <u>\$xc5 47</u> :	10 <b>≜</b> xe7 <b>₩</b> xe		
b21) 8 cx	d5 47			b21) 11 De4	119	
b22) 8 👑	c2 <i>50</i>			b22) 11 0-0 I		
c) 4c5 2				7	<b>ĝh4</b> 91	
c1) 5 e3 2		M.		7 🕸 xf6 88		
c2) 5 cxd		∕£)xd5:		7	•••	<b>b6</b> 97
c21) 6 g3				7⊈De4 91		
c22) 6 e4		35		Now (after 7	.b6):	
5 <b>\$</b> g5 67		cxd5		8 <b>å</b> d3 97		
J ≊87 0/	5axc	24 U C4 O/	ovd <i>E</i>	8 <b>&amp;</b> e2 <i>101</i>		
		 <b>≜g5</b> 59	exd5	8 cxd5 <i>105</i>		

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James Rizzitano is a strong international master who dominated chess in the New England region during a 14-year period from 1976 to 1989 – he won 157 out of 336 events in which he competed. His career highlights include victories over Alburt, Benjamin, Benko, Christiansen, Dlugy, I.Gurevich, and Wolff. Rizzitano has recently made a return to competitive chess, and has already written three successful books for Gambit: *Understanding Your Chess, How to Beat 1 d4* and *Chess Explained: The Taimanov Sicilian.* 

