

ADDIE Lesson Plan

Joanna Samar

EDUC 586

State University of New York at Oneonta

April 17, 2016

**ADDIE Discussion**

## A- Analyze

Determine your needs. Answer the following questions: who? What? Where? When? Why? How? The answers to your questions can be used to create the objectives you plan to meet.

## D- Design

Determine how you will meet the objectives. What resources do you need? How will you assess the objectives?

## D-Develop

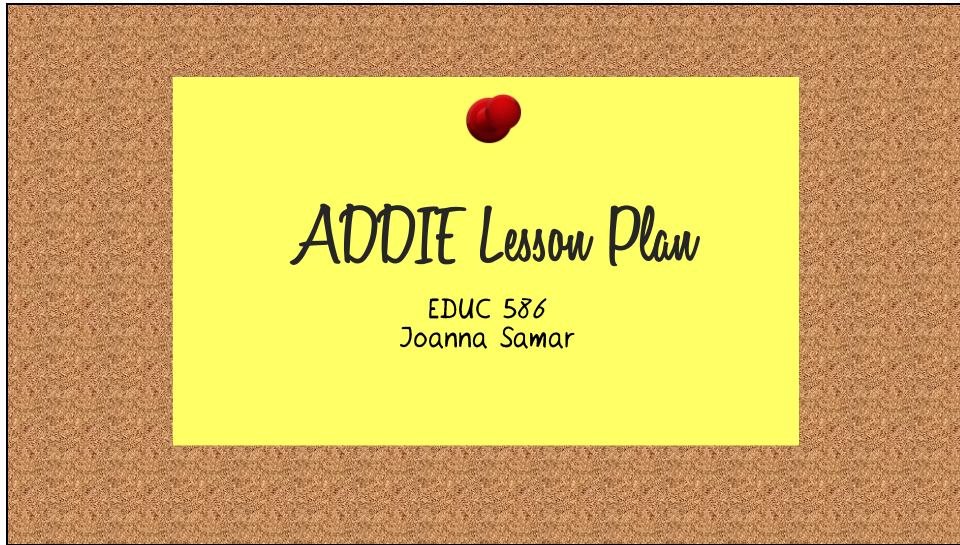
With the plan in place, begin creating the needed materials. It may be beneficial to try out your materials with the intended audience. Check that your objectives will be met.

## I-Implement

Present the content to your intended audience. Assess the objectives and determine what objectives were met.

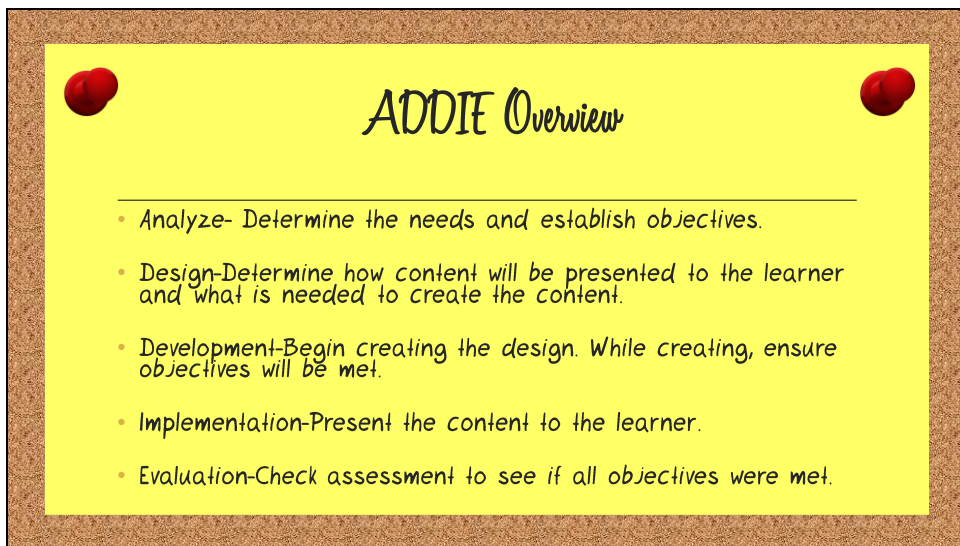
## E-Evaluate

Evaluate the design. Determine if the students met the objectives. Determine what improvements are needed for the presentation and implement the changes.



*ADDIE Lesson Plan*

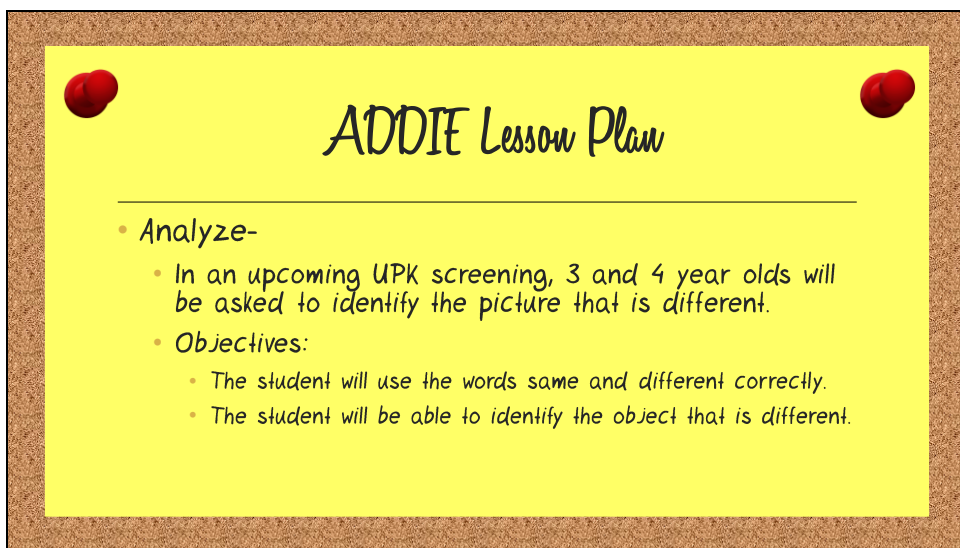
EDUC 586  
Joanna Samar



*ADDIE Overview*

---

- Analyze- Determine the needs and establish objectives.
- Design-Determine how content will be presented to the learner and what is needed to create the content.
- Development-Begin creating the design. While creating, ensure objectives will be met.
- Implementation-Present the content to the learner.
- Evaluation-Check assessment to see if all objectives were met.



*ADDIE Lesson Plan*

---

- Analyze-
  - In an upcoming UPK screening, 3 and 4 year olds will be asked to identify the picture that is different.
  - Objectives:
    - The student will use the words same and different correctly.
    - The student will be able to identify the object that is different.

## ADDIE Lesson Plan

---

- Design

- The students will complete an adobe captivate interactive presentation exploring the concept of same and different.
- Following the presentation, the students will complete an assessment with the teacher, similar to what will be on the UPK screening

## ADDIE Lesson Plan

---

- Development

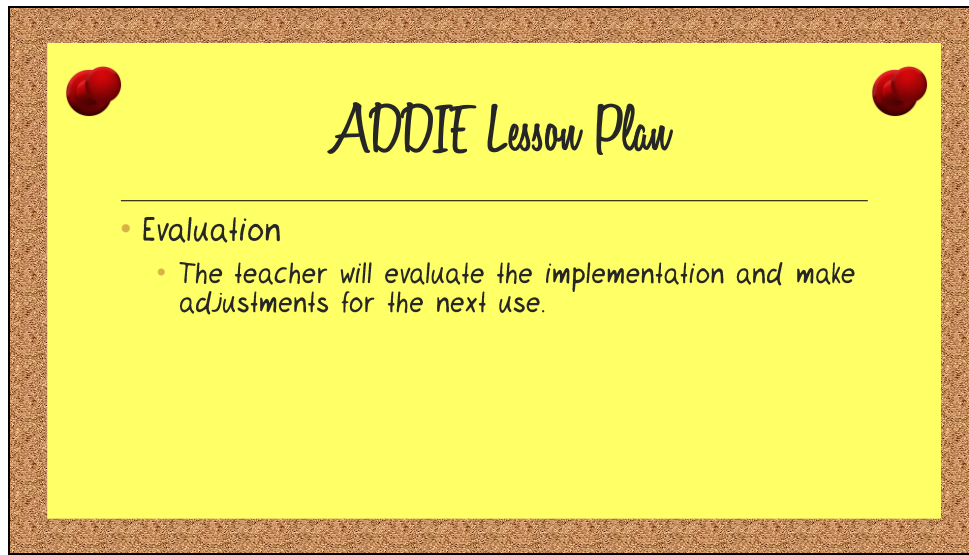
- The teacher will create the interactive presentation using Adobe Captivate.
  - A variety of images, videos, and audio clips will be necessary to make this presentation engaging for young students.
  - A video will introduce the content. Images and audio will be used as the students interact with the presentation.

## ADDIE Lesson Plan

---

- Implementation

- The teacher will provide the necessary technology for students to work through the presentation. After each student completes the presentation, they will meet with the teacher to complete the assessment.
- The teacher will make observations of the student understanding as the students complete the presentation.
- The teacher will complete the assessment activity with the students one-by-one. The assessment will show several sets of pictures. The students touch the one that is different from the rest.



### **Reflection**

As an inexperienced teacher, I appreciated the guidance this design model provides. I used this model as I wrote my next lesson plan for my three-year-old class and wrote up a long range plan for the remainder of the school year. It really helped me to organize my thoughts as I determined how to best practice some skills my preschool class is still weak in.

As teachers, I feel we often forget to seriously self-reflect about our instruction. My goal is to weekly jot notes down on my lesson plans regarding what to change for next year, but I never do it. I like that the evaluation stage asks the teacher to evaluate the course and make improvements for the future.

### **Reference**

Creating your course using the A.D.D.I.E model of instructional design. (n.d.). Retrieved from [https://www.mc.vanderbilt.edu/documents/The%20Learning%20Center/files/ADDIE\\_JOB%20AID.pdf](https://www.mc.vanderbilt.edu/documents/The%20Learning%20Center/files/ADDIE_JOB%20AID.pdf)

What is instructional design? (n.d.). Retrieved from <http://raleighway.com/addie/>